



# ANDREAS MARDOHAR KRISTIANO

Computer Science Student



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## EDUCATION

### SMA KOLESE GONZAGA

2019–2022

### BINUS UNIVERSITY

Computer Science

2022 – Now

## SKILL

- Programming Language (Python, C, Java )
- Machine Learning ( TensorFlow, Scikit-learn, OpenCV, Keras )
- Web Development (HTML, CSS, Laravel)
- Microsoft Excel
- Creative Software ( Premiere Pro, After Effects, Photoshop)
- Stable Diffusion (Image Prompting)

## LANGUAGE

- Bahasa Indonesia
- English

## PROFILE

A motivated and adaptable Computer Science student with interests in machine learning and natural philosophy. Able to approach problems from a broad perspective while solving them with specific, targeted solutions. Seeking an internship or entry-level position to apply technical, software, and problem-solving skills and contribute to innovative projects.

## PROJECT

- Additional Painting Information With AR Using Adobe Aero
- Sentiment Analysis on Hotels with Natural Language
- English Cursed Word Detection Using ResNet
- Temporary Housing Rental Website “KosKita”
- Crypto Price Prediction Bitcoin Halving Cycle Based, with LSTM
- Road Crack Detection Monitoring using Yolo11

## RESEARCH PAPER

- “Building an Interactive Augmented Reality System For Enhancing Accessibility and Educational Value of Cultural Heritage”
- “Reconstruction of Ancestral Genomes Using Deep Learning” – Literature Review
- The Relationship Between Natural Philosophy and Newton’s Laws of Motion – Literature Review