

my_printf

Kick-off

B1 - Unix System Programming

B-PSU-100

Arguments

Up until now, we have used a number of fixed arguments:

```
void    my_putchar( char c );  
int     my_example_function( char c, int i, char* s );
```

A function that takes:

- 0 argument is called **niladic** function.
- 1 argument only is called **monadic** function.
- 2 arguments is called **dyadic** function.
- 3 arguments it called **triadic** function.
- multiple arguments is called **polyadic** function.



Variadic functions

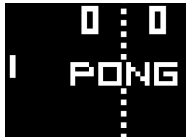
Sometimes, it is not possible to determine the number of arguments.
We need to use a variable number of arguments.
The function is then called **variadic**.

- **Advantage:**

The number of arguments doesn't need to be known beforehand

- **Disadvantage:**

This list doesn't contain the received types of parameters



Usage

- the first argument must be defined
- the argument list is represented by an ellipses: ...
- for example: printf

```
int      printf(char *str ,...);
```

The first arguments has a char * type.

There are 1 to n arguments.

```
printf("Hello %s, you have %d points.\n", "Zaphod", 42);
```



stdarg

stdarg enables you to retrieve an argument list.

It uses the first string to get information about the following parameters.



man stdarg

```
printf("Hello %s, you have %d points.\n", "Zaphod", 42);
```

%s => the first argument has a char * type.

%d => the second argument has a int type.



Demonstration

Live coding demo



Any questions

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