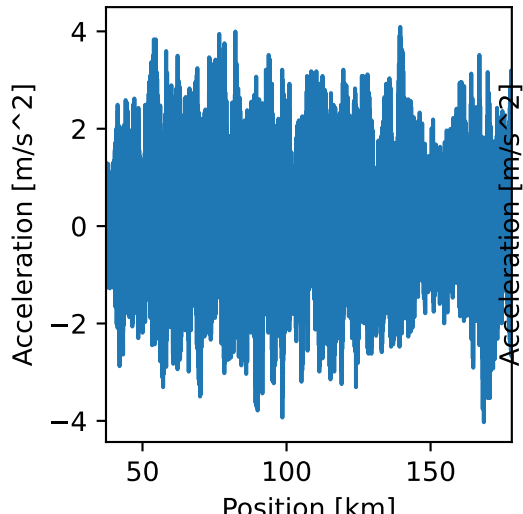


AccCSAY [m/s²]



AccCSBY [m/s²]

