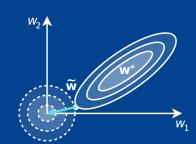




Lesson 9: Optimization and Searching

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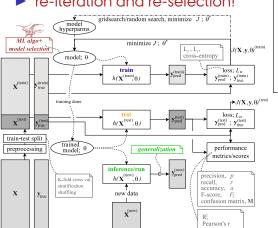




ML Algorithm Selection and Model Selection

Manually Choosing an Algorithm and Tuning a Model..

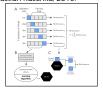
- algorithm selection.
- model selection.
- model evaluation.
- re-iteration and re-selection!



Model Evaluation, Model Selection, and Algorithm Selection in Machine Learning Sebastian Raschka University of Wisconsin-Madison Abstract The correct use of model evaluation, model selection, and algorithm selection techniques is vital in academic machine learning research as well as in many of each technique with references to theoretical and empirical studies. Further, applications of machine learning. Common methods such as the holdout method for model evaluation and selection are covered, which are not recommended when working with small datasets. Different flavors of the bootstran technique are introduced for estimating the uncertainty of performance estimates, as an alternative to confidence intervals via normal approximation if bootstrapping is trade-off for choosing k is discussed, and practical tips for the optimal choice of it are given based on empirical evidence. Different statistical tests for algorithm comparisons are presented, and strategies for dealing with multiple comparisons alternative methods for algorithm selection, such as the combined F-test 5x2 crossvalidation and nested cross-validation, are recommended for comparing machine learning algorithms when datasets are small

"Model Evaluation, Model Selection, and Algorithm Selection in Machine Learning".

Sebastian Raschka, 2018.



ML Algorithm Selection and Model Selection

Manually Choosing an Algorithm and Tuning a Model..

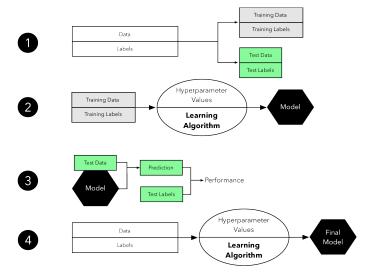
- algorithm selection:
 - choose an algo that 'fits' the problem, ...perhaps via searching??
- model selection:
 - looking for 'optimal' model capacity,
 - tuning model hyperparameters..
 - model weights regularizers..(for NN's)
 - gradient descent optimizers..(for NN's)
- model evaluation.
 - the performance metric score function.
 - how do you evaluate generalization performance?
 - holdout method (train-test split) and k-fold CV,
 - three-way split (train-validate-test split)...
- re-iteration and re-selection!

NOTE: Model selection: ~ selection the best capacity/hyperparameter for a given model—NOT choosing the ML algo/model itself!



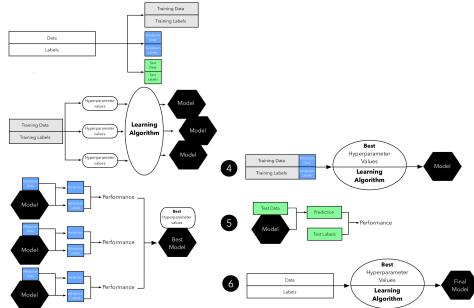
Model Evaluation

Simple Holdout Method (Train-Test Split)...



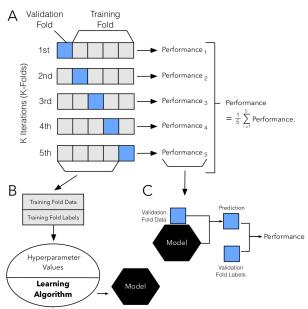
Model Evaluation and Selection

Three-way Holdout for Hyperparameter Tuning (Train-Validate-Test Split)...



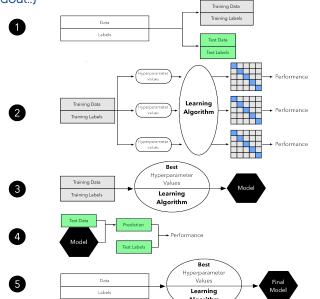
Model Evaluation

k-fold Cross-Validation Procedure, for k=5..



Model Evaluation and Selection

k-fold Cross-Validation for Hyperparameter Tuning (Somewhat Similar to Treeway Holdout...)



Regularization

Adding a Penalty to the Cost Function

For a linear regressor, our cost function was

$$J(\mathbf{X}, \mathbf{y}; \mathbf{w}) = ||\mathbf{X}\mathbf{w} - \mathbf{y}||_2^2 \propto \mathsf{MSE}(\mathbf{X}, \mathbf{y}; \mathbf{w})$$

But now enters a **penalty factor**, Ω , that scaled with α adds extra cost to J,

$$\tilde{J}(\mathbf{X}, \mathbf{y}; \mathbf{w}) = ||\mathbf{X}\mathbf{w} - \mathbf{y}||_2^2 + \alpha \Omega(\mathbf{w})$$

so this becomes **a-tug-of-war** between the two terms in \tilde{J} .

The effect of the added penalty is to:

- put a contraint on the norm of the weights, w, disallowing 'em to grow wildely,
- leading to reduced overfitting, disabling the model to learn the background noise in the data.

\mathcal{L}_2 Regularization

Ridge Penalization

Aka Weight Decay, aka Tikhonov regularization

$$\Omega(\mathbf{w}) = ||\mathbf{w}||_2^2 = \mathbf{w}^{\mathsf{T}}\mathbf{w}$$

$$\tilde{J}_{\text{ridge}}(\mathbf{X}, \mathbf{y}; \mathbf{w}) = J(\mathbf{X}, \mathbf{y}; \mathbf{w}) + \alpha \mathbf{w}^{\top} \mathbf{w}$$

with $\mathbf{w} = [w_1 \ w_2 \ \cdots \ w_n]^{\top}$ without the bias element w_0 in the regulizer term, Ω , and recalling the Euclidean norm

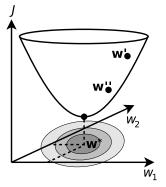
$$\mathcal{L}_2^2: ||\mathbf{x}||_2^2 = \mathbf{x}^{\mathsf{T}}\mathbf{x}$$

and give-or-take some additional 1/2 or 1/n constant, that we do not care about.

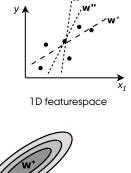
\mathcal{L}_2 Regularization

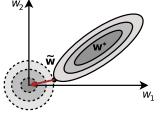
Ridge Penalization

A graphical view for a linear regressor



3D: ideal convex loss in $J - \mathbf{w}$ space.





2D: flat $w_2 - w_1$ view with some feature scaling.

The tug-of-war: what happens with $\tilde{\mathbf{w}}$, if \mathbf{w}^* is far from the origin $[w_1, w_2] = (0, 0)$?

\mathcal{L}_1 Regularization

Lasso penalization

Now, just replace the \mathcal{L}_2 with \mathcal{L}_1 and we have the Lasso regularizer

$$\Omega(\mathbf{w}) = ||\mathbf{w}||_1$$

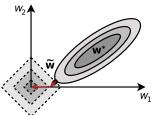
$$\tilde{J}_{\mathrm{lasso}}(\mathbf{X},\mathbf{y};\mathbf{w}) = J(\mathbf{X},\mathbf{y};\mathbf{w}) + \alpha ||\mathbf{w}||_{1}$$

with the Manhattan norm

$$\mathcal{L}_1: ||\mathbf{x}||_1 = \sum_{i=1}^n \mathsf{abs}(x_i)$$

and the \mathcal{L}_1 penalty tends to drive weights to zero:

- automatic feature selection,
- outputs a sparce model,
- i.e few nonzero w's.



\mathcal{L}_1 and \mathcal{L}_2 Regularization

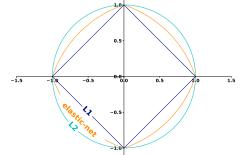
Elastic-net Penalization

And finally a combination of the two: an Elastic-net regularizer

$$\Omega(\mathbf{w}) = \beta ||\mathbf{w}||_1 + (1 - \beta)||\mathbf{w}||_2^2$$

$$\tilde{J}_{\text{elastic}}(\mathbf{X}, \mathbf{y}; \mathbf{w}) = J(\mathbf{X}, \mathbf{y}; \mathbf{w}) + \alpha \left(\beta ||\mathbf{w}||_1 + (1 - \beta)||\mathbf{w}||_2^2\right)$$

Regularization selection: via searching..



Optimizers

Momentum Optimization

Normal GD algo

$$\mathbf{w} \leftarrow \mathbf{w} - \eta \nabla_{\mathbf{w}} \mathbf{J}$$

but now with added (physical) momentum

$$\begin{array}{c} \mathbf{m} \leftarrow \beta \mathbf{m} - \eta \nabla_{\mathbf{w}} J \\ \mathbf{w} \leftarrow \mathbf{w} + \mathbf{m} \end{array}$$

Optimizer selection: via searching...

ML Models (or ML algorithms)

Models encountered so far

Some classifiers and regressors..

sklearn.neighbors.KNeighborsRegressor sklearn.linear_model.LinearRegression sklearn.linear_model.SGDClassifier sklearn.linear_model.SGDRegressor

Perhaps...

sklearn.naive_bayes.GaussianNB
sklearn.naive_bayes.MultinomialNB

Not really or not in depth

sklearn.linear_model.Perceptron sklearn.linear_model.LogisticRegression sklearn.svm.SVC sklearn.svm.SVR sklearn.neural_network.MLPClassifier sklearn.neural_network.MLPRegressor

Or even more exotic models like..

- superviced ensemble: AdaBoost, Bagging, DecisionTree, RandomForest,
- semi-supervised: ??
- unsupervised: K-means, manifolds, restricted Boltzmann machines,...
- clustering: K-means



ML Algorithm + Model Selection via Searching

What ML algorithm to choose?

- manual:
 - algorithm characteristics, \mathcal{O} complexity, etc. browsing through Scikit-learn documentation,
 - ...and also based on data assumptions.
- semi-automatic:

brute-force model search, and fun with python!

```
models = {
  SVC(gamma="scale"),
  SGDClassifier(tol=1e-3, eta0=0.1),
  GaussianNB()
                                                prints..
                                                  Gaussian NB:
                                                                 p=1.00
for i in models:
                                                  SGDClassifier:
                                                                 p = 0.93
    i.fit(X_train, y_train)
                                                  SVC:
                                                                 98.0 = 0
    y_pred_test = i.predict(X_test)
    p = precision_score(y_test, y_pred_test, average='micro')
    print(f'{type(i).__name__:13s}: precision={p:0.2f}')
NOTE: Python set = \{a, b\}
     Python dictionary= \{a:x, b:y\}
```

Model Selection via Grid Search

The hyperparamter-set for SGD linear regressor

```
class sklearn.linear_model.SGDRegressor(
 loss ='squared_loss', penalty
                                    ='12'.
 alpha =0.0001,
                         ll ratio
                                    =0.15,
 tol =None,
                         shuffle
                                    =True,
 verbose =0.
                         epsilon =0.1,
                         power_t = 0.25
 eta0 = 0.01.
 n_iter_no_change=5,
                         warm_start =False.
 fit_intercept =True,
                         max iter
                                    =None.
 average
              =False,
                        \mathsf{n}_{-}iter
                                    =None
  random_state =None,
                         learning_rate='invscaling',
 early_stopping =False,
                         validation_fraction=0.1
```

Search best hyperparameters in a (smaller) set, say

```
model = SGDClassifier()
tuning_parameters = {
    'alpha': [ 0.001, 0.01, 0.1],
    'max_iter': [1, 10, 100, 100],
    'learning_rate':('constant','optimal','invscaling','adaptive')
}
...
grid_tuned = GridSearchCV(model, tuning_parameters, ...
```

Model Selection via Grid Search

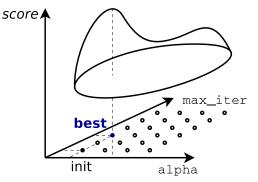
How to select 'best' set of hyperparameter—using bute force?

Gridsearch seen in 3D for the two hyperspace dimensions:

- ▶ $alpha \in [1, 2, 3, ..]$
- ▶ $max_iter \in [1, 2, 3, ..]$

(NOTE: linear range for this plot only,

should be 1, 10, 100 or similar.)



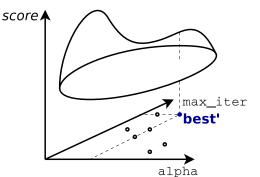
- \triangleright why score and not J on z-axis?
- and what if there are many hyperparameters and many combinations? → Zzzzzzz!

Model Selection via Randomized Search

How to select 'best' set of hyperparameters—faster than brute force?

Replace GridSearchCV() with

RandomizedSearchCV(n_iter=100,..)



- faster, but will not yield the (sub) optimal score maximum.
- ...but does it matter in a huge hyperparameter search-space?