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Final Project

Testing a Go3.tv webpage

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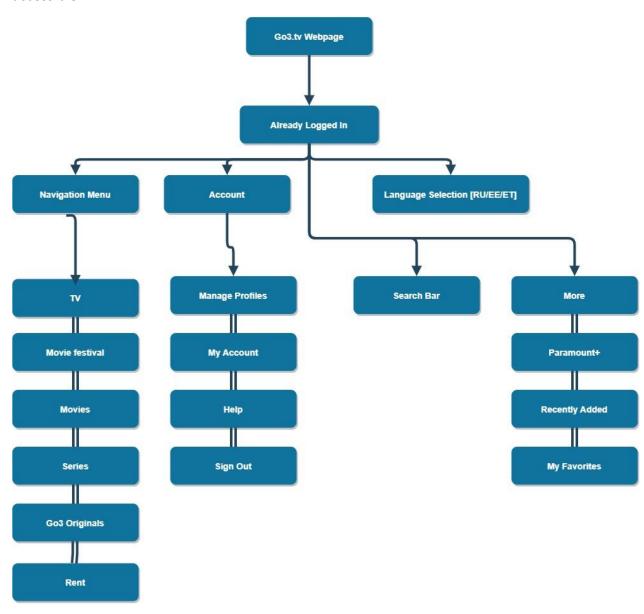
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Document Purpose

Purpose of this document is to implement, what I have learned during this course.

Testing Section

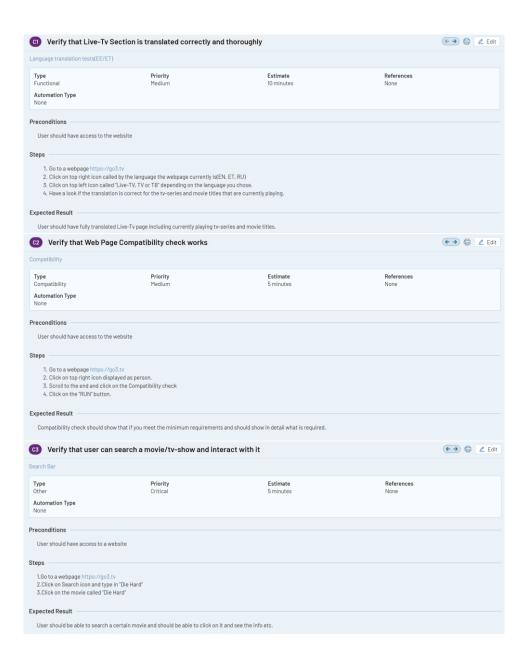
I will be focusing the functionality when user is Logged In and the features of the webpage is accessible.

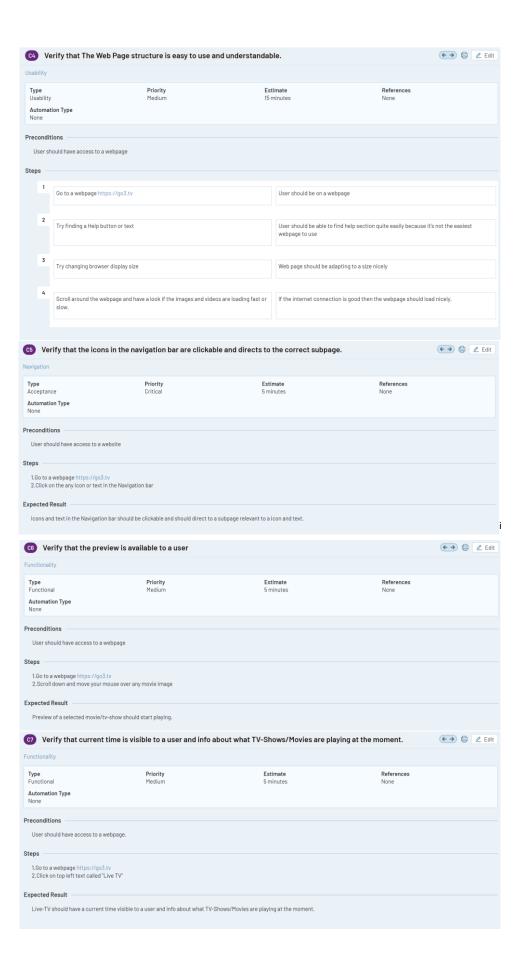


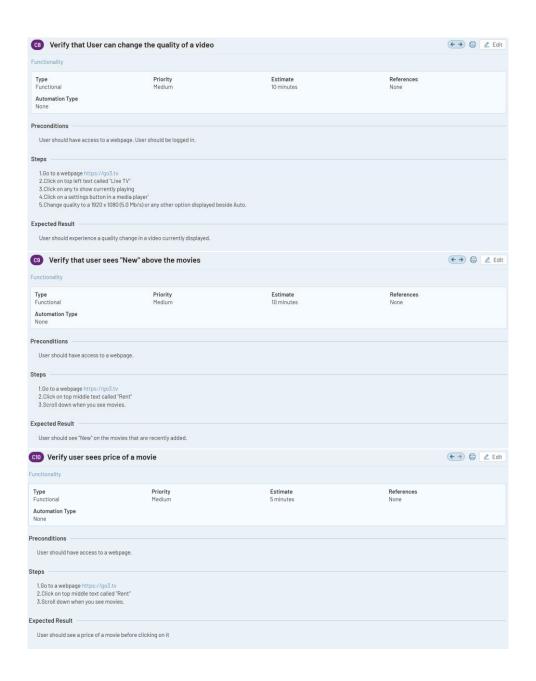
Testing Checklist

| Section | ID | Work Unit | Requirement |
|-------------------------|----------|--|---|
| Usability 1.1 1.2 1.3 | 1.1 | Translation | The translation is correct and in corresponds to |
| | | Estonian page. | |
| | 1.2 | Web App | The structure is easy to use and understandable. |
| | | structure | |
| | Security | The webpage uses https:// and is secured. | |
| Navigation 2.1 2.2 | 2.1 | Icons | The icons in the navigation bar are clickable and |
| | | | directs to the correct subpage. |
| | 2.2 | UI | Everything is aligned and responds great to the |
| | | screen size. | |
| Contact 3 | 3 | Relevant | The contact information is correct and up to date. |
| | | info | |
| Social media 4 | 4 | Accessibility | The social media buttons work and direct to the |
| | | | correct social media application. |
| Search 5 | 5 | Search Bar | The search bar directs you to the right information |
| | | | and works in every language available. |
| Compatibility 6 | 6 | Compatible | User should be able to do a compatibility check to |
| | | | see if the device is meeting the min requirements to |
| | | | run the Web App. |
| Functionality 7 | 7 | Preview | When user moves mouse over to a movie then a |
| | | | movie preview should start. |
| 7. 7. 7. 7. 7. 7. 7. 7. | 7.1 | Price | User should see a price of a movie before clicking on |
| | | | it |
| | 7.2 | New | User should see a "New" above the movies that have |
| | | | been recently added. |
| | 7.3 | Current Plan | User should see Movies/TV-Shows from current plan |
| | | | and not from other plans. |
| | 7.4 | Trailer | By clicking on a Movie, Trailer option should be |
| | | | visible to a user. |
| | 7.5 | Live-TV | Live-TV should have a current time visible to a user |
| | | | and info about what TV-Shows/Movies are playing at |
| | | | the moment. |
| | 7.6 | Rewatch | Live-TV channels should have a rewatching option. |
| | 7.7 | Subtitles | Movies should have an option for subtitles |
| | 7.8 | Quality | User should be able to pick the quality of the video |
| | | | playing. |
| | 7.9 | Audio | User should be able to pick from different audios. |

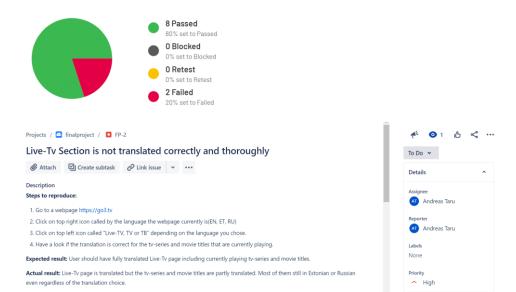
Test Cases







Founded issues/bugs

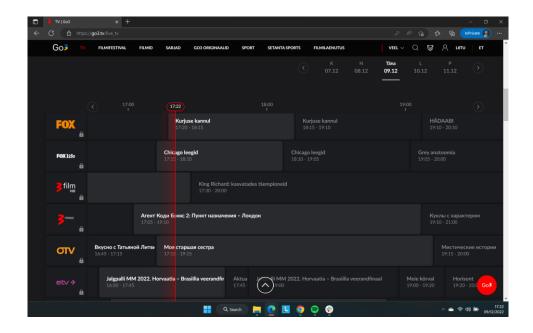


Environment

Browser: Microsoft Edge Version 108.0.1462.42 InPrivate Window

Testing App Version: 4a2c216

Reproducibility rate: 5/5



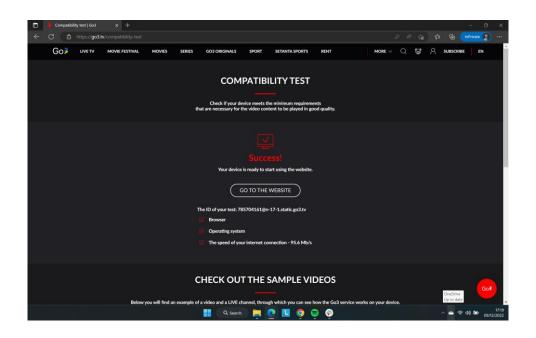


Environment

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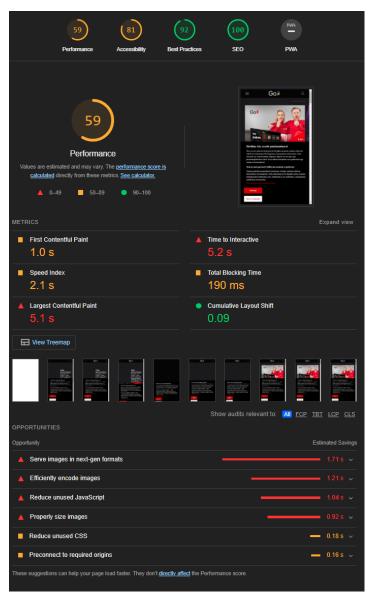
Testing App Version: 4a2c216

Reproducibility rate: 2/2



Improvements

After testing the Web App, I would suggest some improvements on top of the bugs that I found. The Help section is not easily accessible and took me quite some time to find it. WebApp don't use next-gen image formats like WebP, it would make the Web App drastically faster because the load time is much lower. As most of the Web Apps these days Go3 has the same problem and that is unused JavaScript. I would suggest load the JavaScript files only when needed this means that JavaScript will be executed only if and when certain pages need them. I added a screenshot from Google Lighthouse to give a good overview about improvements.



Test Design Techniques

During this project I used the following Test Design Techniques. Exploratory Testing, Experience Based Testing, Use Case Testing, Check List Based Testing and User Journey Testing.

Reflection

I was quite familiar with the Web App before testing it so there weren't many difficulties. I would say that it was interesting project to pick because I already knew something is wrong but what exactly was the question mark for me starting the project. I had fun doing exploratory testing and writing test cases for the project. Everything really flowed together nicely.

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