

ALL ROLLS:

- Main Protagonist (MP)
- Lesser (Minor) Protagonist (LP)
- Main Antagonist (MA)
- Lesser (Minor) Antagonist (LA)
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ALL ACTORS:

- Dan Wagner (W): MP
- Cpt Douglas (D): MP
- BeepBoop-DeepBoop (B): LP
- Rob Hughes (H): LP
- Command (C): LP
- Mothership (M): MA
- Aliens (A): LA

Level 1 (Tutorial):

Actors:

- W
- D
- B
- C

Jist:

- D gives controls and gameplay advice
 - 1 - Movement + rotation
 - 2 - Shooting
 - 3 - Collectibles
- Aliens invade (some backstory)
- Player is sent off to front lines

Script:

Stage 1:

D: Welcome to Space School, private!

D: This is a rare, once-in-a-lifetime opportunity to fight for your planet and your people!

D: Do you understand?

W: YES SIR- I mean, MA'AM!

D: Good! Now, do you see the interface in front of you?

W: Yes, ma'am!

D: Unfortunately all our ships come with different setups

D: But I'm not going to ask you what setup you have

D: That would take waaaaaay too much effort

W: Oh... Okay...

D: First, you need to learn how to shoot

D: One can only progress through life by shooting things

W: That sounds perfectly reasonable

D: If you have a controller in front of you, use the A button

D: If you have a keyboard in front of you, use the SPACE key

D: Is that clear?
W: Yes, ma'am!
D: Show me what you got, private!

Stage 2:

W: I got one! I got one!
D: Okay kid, don't get cocky!
D: You still have to pilot your ship!
W: How did I get here if I didn't know how to fly the ship already...?
D: We put it on autopilot
D: Well, BeepBoop did...
W: Who?
D: We'll explain later...
D: If you have a controller in front of you, use the left joystick to move
D: If you have a keyboard in front of you, use the WASD keys
D: You can also rotate using the right joystick or the Q and E keys or the arrow keys
D: Whatever floats your ship
W: My wings I guess...?
D: Those wings are purely for aesthetic purposes private!
D: Now stop dilly-dallying!
D: Move around and shoot that ship!

Stage 3:

D: Excellent work!
D: Do you see that item the ship dropped?
W: I think so
D: That's a module from another ship
D: Your automated co-pilot will use it to power up your ship
W: Automated co-pilot?
D: Yes. Aka BeepBoop. I mentioned it earlier.
D: It's a droid. BeepBoop-DeepBoop.
B: Beep Boop
D: I know right?
D: Creative...
B: Beep Boop
W: Cool! I get a co-pilot?!
D: I guess co-pilot is a bit of a stretch...
D: More like automated comic relief...
D: ...
D: I guess that's a bit of a stretch too now that I think about it...
D: ANYWAY
D: Move over there and pick up that item!
D: Assuming there is an item to pick up...
D: It's kinda down to random chance...

End:

B: Beep Boop
W: Woah! Nice work BeepBoop!
B: Beep Boop
D: Well done, private! You've graduated flight school!
W: Wait, that was it?
D: Yep!
D: If you need to review the controls, there is a Help menu
D: Just hit ESC on a keyboard, or START on a controller
W: Nice
W: So, when do I start? Do I get to fight in some kind of space wars?
D: HA
D: Oh boy
D: We haven't had a space war in years, private
D: Not since those "angels" came to Earth and threatened to take all the kittens and puppies...
D: We lost a lot of good bananas that day...
W: Aw man...
W: I hate everything you just told me...
C: WARNING! WARNING! INTRUDERS DETECTED!
D: Disregard everything I just told you!
D: You're going to the front lines, private!
W: Woohoo!
D: And you're going to be all alone!
W: Woo- wait what?
D: Well, we disbanded the fleet after the last space war...
D: In hindsight, that was probably a bad decision...
W: Surely you can't be serious?
D: I am serious...
D: ...
W: ...
D: ...
D: ...and don't call me Shirley...
W: ...
D: Now GO!
D: The world is depending on YOU...
D: ...randomly selected new recruit...
D: ...
D: Oh boy...

Level 2 (Initial Wave):

Actors:

- W
- B
- D

- A

Jist:

- W gets negotiations from A
- A threatens to attack Earth
- W decides to fight

Script:

Stage 1:

W: Captain, I'm at the waypoint!

D: Good, keep an eye out and keep me posted.

W: Yes ma'am!

W: BeepBoop, are you picking up any signs of life?

B: Beep Boop

W: No? That's weird-

A: YOU ARE SURROUNDED~!

Stage 2:

W: BeepBoop, what's happening?

B: Beep Boop

W: You can't detect them? Why?

B: Beep Boop

W: They're jamming our sensors?

B: Beep Boop

W: What do you mean stop repeating everything you-

A: Surrender!

Stage 3:

W: Who are you?

A: We are the Keplons, from planet Kepler!

W: Kepler?

W: What a RIDICULOUS NAME...!

W: For an ALIEN PLANET...!

A: ...

W: Kepler!

W: That's a person's name...!

A: BE QUIET!

A: OUR TRANSLATOR AUTOMATICALLY CONVERTS OUR WORDS TO HUMAN WORDS

A: ANYWAY

A: STOP INTERRUPTING

A: ...

A: You have invaded our home-away-from-home

A: The red planet you call "Mars"

A: You have bled it dry of our precious Voda!

A: We will get it back...

A: ...one way or another...

End:

D: Nice work pilot!

W: Thanks...

W: Captain, the aliens mentioned something concerning...

D: Spit it out private!

D: We don't have all day!

W: He said we'd taken all of their "Voda"

W: Apparently Mars was rich with the stuff...

D: Uh oh...

Level 3 (Second Wave):

Actors:

- W
- D
- H
- A

Jist:

- D reports a larger army advancing
- A does more threatening lol
- H leaves to warn Mars

Script:

Stage 1:

W: "Uh oh"...? What do you mean "uh oh"?

D: Never mind that private, I'll sort that out

D: You just keep them busy

W: Hmmmmm...

B: Beep Boop

W: An asteroid field up ahead? Thanks for the warning BeepBoop!

B: Beep Boop

D: More enemies are on their way...

A: SURRENDER~!

Stage 2:

D: Private Hughes are you there?

H: Yeah...

H: I wish I wasn't...

D: Hughes this is important!

D: I'm gonna need you to get to Mars and warn the colony

D: But I'm scared...

D: Hughes! Pull yourself together man!

W: Captain, can you hurry it up?

W: I've got kills, but they're multiplying...

Stage 3:

D: Hughes, they could take all of our Desaltifier™

D: We can't let them get to Mars!
H: *Sigh* A-a-alright... Setting course...
D: Wagner, how are you doing?
W: What did you just call me...?
D: Wagner! Your name!
W: Oh, right...
W: I'm not used to you referring to me by a name
D: Well I had to distinguish between you and private Hughes
W: I think I'm smart enough to know when you're talking to me...
D: Maybe private, but what if someone was reading a log of our conversation?
D: We wouldn't have voices!
D: It would be very confusing for the reader
W: Honestly this really isn't worth the read...
D: I hope those darn aliens shoot you down...
W: Your wish may come true captain...

End:

D: Wagner, report!
W: I'm good. All hostiles taken care of.
D: Gosh darn it you're good.
W: Captain!
D: My apologies private, how unprofessional of me
D: I shouldn't use Admiral Gosh's name in vain...
W: Give it to me straight captain!
W: What do the aliens want with our Desaltifier™?
D: That is a great question...
D: One I will answer in unnecessarily specific detail right about now...

Level 4 (Motivation):

Actors:

- W
- D
- A

Jist:

- W asks for motivation (alien motivation, not like TED talk lol)
- A give more backstory
- W calls H
- H does not respond
- W flies to Mars

Script:

Stage 1:

D: It all started long ago...
D: Earth was overpopulated and there was a shortage of drinkable water
D: When we invented more sustainable space travel we began colonising the entire solar system

D: The most obvious choice for our first colony was Mars
D: While studying Mars, scientists found a liquid that could make salt water drinkable
D: The liquid proved to be highly efficient and vast quantities of the liquid were exported to Earth
W: What has this got to do with this "Voda"?
D: Don't you see private?
D: Voda IS the Desaltifier™
W: How do you know, captain?
D: I don't really private...
D: But it's literally the only thing of value on Mars, so...
W: Fair enough
D: Anyway
D: We have to stop them
W: Got it!
D: More aliens inbound private!

Stage 2:

D: Hughes, status report?
D: ...
D: Hughes?
D: Darn it!
W: What's wrong captain?
D: Hughes isn't responding!
D: Private Wagner, I'm gonna need you to find Private Hughes on Mars!
W: Give me a moment, we've got company...

Stage 3:

W: BeepBoop, set a course for Mars
B: Beep Boop
W: How long?!
B: Beep Boop
W: That's not ideal
B: Beep Boop
W: It's fine, we've got enemies to deal with anyway
W: Let me know when we're ready to jump, okay?
B: Beep Boop

End:

B: Beep Boop
W: Great work BeepBoop!
D: Be careful Wagner, it could be a trap
W: Honestly, it probably is
D: Good luck private
W: Thanks captain
W: BeepBoop, prepare to make the jump to lightspeed

B: Beep Boop

Level 5 (Mars):

Actors:

- W
- H

Jist:

- W makes his way to Mars
- Finds H being attacked
- H says it's a trap

Script:

Stage 1:

W: BeepBoop, are you picking up any signals?

B: Beep Boop

W: Excellent! That's Hughes' ship!

W: Can we send a transmission?

B: Beep Boop

W: Okay, I can wait...

W: ...

W: ...

W: Are you done yet?

B: Beep Boop

W: Alright, no need to be rude...

H: *static*

W: Hughes, can you hear me?

H: *static* It- *static*

W: Hughes?

H: *static* It's a trap!

W: Tell me something I don't know...

Stage 2:

W: There's too many of them to fight at once...

W: Hmmm...

W: Hughes, send me your coordinates

W: If they're picking up and blocking our comms, we can trick them!

H: Can do...

H: ...

H: Wait...

H: Doesn't that mean they'll come for me too?!

W: Yep! I'm setting a trap!

W: And I'm using YOU as live bait!

H: Nuh-uh! No way!

W: Will you do it for a Hughesy snack?

H: I don't know what you're talking about...

H: ...but yes...

H: I will do ANYTHING for food...
W: Good man, get on it!
H: I need to find an available frequency
H: Because that's probably how this works
H: That's how they do it in video games anyway...
H: ...
H: Done! It worked!
H: ...
H: Oh no! It worked!

Stage 3:

W: How are we doing Hughes?
H: I'm still alive...
H: But I'm gonna need some new pants...
W: Alright, I think these are the last few
W: Once we've destroyed their ships we should be clear to receive
H: Please be quick!
H: I'm scared...
W: Stop panicking Hughes! We're on our way...

End:

W: Captain, I've rescued Hughes!
W: What's the next objective?
W: ...
W: Captain?
W: ...
W: Something's wrong Hughes
H: Oh no!
B: Beep Boop

Level 6 (Ambush):

Actors:

- W
- D
- B
- H
- M
- A

Jist:

- D sends message to W (and all fighters)
- D is under attack
- D goes radio silent
- W resolves to find D

Script:

Stage 1:

D: *static*

D: *static*
D: *static* Urgent message to all fighters
W: Great...
D: *static* Earth is under attack!
D: *static* The mothership is here!
D: *static* We won't survive much longer!
D: *static* OH N-
W: Captain?!
D: *static*
W: Hughes, we have to go save the Captain!
H: Ermmmm...
H: You go ahead...
H: I'll be there in a minute...
W: Coward...
H: I CAN STILL HEAR YOU, YOU KNOW!
W: BeepBoop, set a course for Earth
B: Beep Boop
W: Oh, we're already here...
W: I must've blinked...
A: STAND DOWN OR DIE!

Stage 2:

W: BeepBoop, can you find the source of Captain Douglas' transmission?
B: Beep Boop
W: Nice one
W: ...
W: Look at the view...
W: I've never really seen the Earth from up here...
W: Like, properly LOOKED at it, you know?
W: And now it's under siege
W: Enemy ships littering the sky
W: If only we humans were responsible enough to understand the concept of long-term consequences...
B: Beep Boop
W: Hm? Oh, sorry, I was monologuing
B: Beep Boop
W: Oh, no it was nothing important
W: ...
W: Let's save Captain Douglas, BeepBoop
A: YOU WILL SAVE NOTHING
A: EARTH IS DOOMED~!

Stage 3:

W: I can see the Flagship from here...
W: It was once so glorious...
B: Beep Boop

W: What? Where?!

B: Beep Boop

W: You're...

W: You're right!

W: Those escape pods ARE coming from the Flagship!

W: Maybe there's a chance Captain Douglas is still alive!

W: But they're being tailed by fighters...

B: Beep Boop

W: Yes, send a message out to all escape pods!

W: I'm gonna have to make sure they touch down okay

End:

B: Beep Boop

W: Excellent! Patch her through!

B: Beep Boop

W: ...

D: Wagner?

W: Captain!

D: Hallelujah!

D: Thanks for saving our lives!

W: Hey, it's what I do!

D: Cut the moxie private!

W: Sorry...

D: Get out of there Wagner

D: It's too risky

D: The Mothership is closing in on Earth

D: It's over...

W: ...

W: No!

W: It's not over!

D: Private Wagner! This is a direct order from your captain!

D: Don't you dare confront that Mothership!

D: You have one mission:

D: SURVIVE

W: I'm sorry Captain...

W: You're breaking up...

D: Wagn- *static*

W: BeepBoop, let's go

B: Beep Boop

Level 7 (Boss Fight):

Actors:

- D
- W
- M

Jist:

- M threatens W
- W does the hero monologue thing lol
- Wins (or loses?)

Script:

Stage 1:

M: FOOL

M: LEAVE NOW OR PERISH

W: You underestimate us humans

W: If there's anything we're good at, it's making stupid decisions

W: And I've made up my mind

M: SO BE IT

M: PREPARE TO DIE~!

Stage 2:

M: DO NOT THINK YOU HAVE BESTED ME!

M: YOU WILL FALL BEFORE OUR ARMIES!

M: ENTERING PHASE 2~!

Stage 3:

M: PUNY HUMAN!

M: YOUR TIME IS UP!

M: ENTERING PHASE 3~!

B: Beep Boop

W: Huh?

W: You've identified a weakness in their armour?

B: Beep Boop

W: Wow! Excellent work BeepBoop!

B: Beep Boop

W: BeepBoop, can I be honest with you?

B: Beep Boop

W: If I die here...

W: I just want you to know...

W: I have NO idea what you're saying...

W: I flunked my Droid Literature exams...

W: I was just being polite...

B: *sad* Beep Boop

W: I know, I'm the worst huh...

End:

M: NO

M: NO!

M: NOOOOOO~!

W: WOOHOO WE DID IT BEEP BOOP!

B: Beep Boop

D: *static* Wagner! Wagner are you okay?

W: Yeah I'm fine...

D: I saw the explosion, you did it! I can't believe it!
W: Well you better believe it, Captain!
D: Wagner, what you did was an incredibly brave thing...
D: But what you SHOULD have done was land your ship!
D: You don't own that ship!
D: The taxpayers do!
W: But I managed to get it out in one piece...
W: I'd say a darn good job too...
D: Private, your ego is spending credits your body can't cash...
W: *mumble mumble grumble*
D: *sigh*
D: But you DID save the Earth...
D: I guess you're a hero, private!
W: That's alright Captain, a true hero never accepts a reward...
D: I never offered you a reward...
W: What?!
D: I don't do rewards...
D: Or punishment...
D: Gratitude is all we need private!
W: ...
D: I'm a big fan of Adlerian psychology...
W: ...
W: So I get literally nothing for all the heroics I've just pulled?
D: *sigh*
D: Look, there's an arbitrary number at the top of your HUD
D: The losers who programmed the ship called it "score"
D: I don't believe in such metrics private
D: But if it makes you feel any better, that "score" is logged
D: Anyone else who flies this ship will be able to see how great you are
D: Happy?
W: Yeah. Sure.

Epilogue:

D: Captain's log, day... erm...
D: ...
D: I can't remember what day it is
D: It's hard! Up here in space!
D: Time is relative to wherever you are in space, really
D: It's not like I can just go: Oh! Hang on! Let me just check my space watch!
D: ...
D: Sorry for the sarcasm, captain's log
D: I know it's not your fault
D: It's been a stressful day
D: I know right? It's only been a day
D: That's the shortest war I've ever fought in!
D: That kid's got potential, log. Do you mind if I call you "log"?

D: Partly because it's convenient, partly because your responses are a little...

D: ...WOODEN...

D: ...

D: *ahem*

D: I'm scared, log

D: What if they come back?

D: What if we're not ready?

D: ...

D: This is Captain Douglas, signing off