

Laborator 12

P1. Implementarea in Java pentru exemplul cu comunicarea UDP

```
1 package com.home.lab11.task1;
2
3 import java.net.*;
4 import java.io.*;
5
6 public class UDPClient {
7     public static void main(String args[]) {
8         DatagramSocket aSocket = null;
9         try {
10             aSocket = new DatagramSocket();
11             byte[] m = args[0].getBytes(); // Conversie mesaj in sir de octeti.
12             InetAddress aHost = InetAddress.getByName(args[1]); // Get hostname.
13             int serverPort = 6789;
14             DatagramPacket request =
15                 new DatagramPacket(m, args[0].length(), aHost, serverPort);
16             aSocket.send(request);
17             byte[] buffer = new byte[1000];
18             DatagramPacket reply = new DatagramPacket(buffer, buffer.length);
19             aSocket.receive(reply);
20             System.out.println("Reply: " +
21                 new String(reply.getData(), 0, reply.getLength()));
22         } catch (SocketException e) {
23             System.out.println("Socket: " + e.getMessage());
24         } catch (IOException e) {
25             System.out.println("IO: " + e.getMessage());
26         } finally {
27             if (aSocket != null) aSocket.close();
28         }
29     }
30 }
```

```
1 package com.home.lab11.task1;
2
3 import java.net.*;
4 import java.io.*;
5
6 public class UDPServer {
7     public static void main(String args[]) {
8         DatagramSocket aSocket = null;
9         try {
10             aSocket = new DatagramSocket(port: 6789);
11             byte[] buffer = new byte[1000];
12             while (true) {
13                 DatagramPacket request = new DatagramPacket(buffer, buffer.length);
14                 aSocket.receive(request);
15                 DatagramPacket reply =
16                     new DatagramPacket(request.getData(), request.getLength(),
17                         request.getAddress(), request.getPort());
18                 aSocket.send(reply);
19             }
20         } catch
21         (SocketException e) {
22             System.out.println("Socket: " + e.getMessage());
23         } catch (IOException e) {
24             System.out.println("IO: " + e.getMessage());
25         } finally {
26             if (aSocket != null) aSocket.close();
27         }
28     }
29 }
30 }
```

P2. Implementarea in Java pentru exemplul cu comunicarea TCP

```
1 package com.home.lab11.task2;
2
3 import java.net.*;
4 import java.io.*;
5
6 public class TCPClient {
7     public static void main(String args[]) {
8         Socket s = null;
9         try {
10
11             int serverPort = 6789;
12             s = new Socket(args[1], serverPort);
13
14             DataInputStream in = new DataInputStream(s.getInputStream());
15             DataOutputStream out = new DataOutputStream(s.getOutputStream());
16
17             out.writeUTF(args[0]); // UTF is a string encoding.
18             String data = in.readUTF();
19             System.out.println("Received: " + data);
20
21         } catch (UnknownHostException e) {
22             System.out.println("Socket:" + e.getMessage());
23         } catch (EOFException e) {
24             System.out.println("EOF:" + e.getMessage());
25         } catch (IOException e) {
26             System.out.println("readline:" + e.getMessage());
27         } finally {
28             if (s != null)
29                 try {
30                     s.close();
31                 } catch (IOException e) {
32                     System.out.println("close:" + e.getMessage());
33                 }
34         }
35     }
36 }
37
```

```
1 package com.home.lab11.task2;
2
3
4 import java.io.IOException;
5 import java.net.ServerSocket;
6 import java.net.Socket;
7
8 public class TCPServer {
9     public static void main(String args[]) {
10         try {
11             int serverPort = 6789;
12             ServerSocket listenSocket =
13                 new ServerSocket(serverPort);
14             while (true) {
15                 Socket clientSocket = listenSocket.accept();
16                 Connection c = new Connection(clientSocket);
17             }
18         } catch (IOException e) {
19             System.out.println("Listen socket:" + e.getMessage());
20         }
21     }
22 }
23
```

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```
src / com / home / lab11 / task2 / Connection
Main.java x UDPCClient.java x TCPClient.java x TCPServer.java x Connection.java x UD
1 package com.home.lab11.task2;
2
3 import java.io.DataInputStream;
4 import java.io.DataOutputStream;
5 import java.io.EOFException;
6 import java.io.IOException;
7 import java.net.Socket;
8
9 class Connection extends Thread {
10     DataInputStream in;
11     DataOutputStream out;
12     Socket clientSocket;
13
14     public Connection(Socket aClientSocket) {
15         try {
16             clientSocket = aClientSocket;
17             in = new DataInputStream(clientSocket.getInputStream());
18             out = new DataOutputStream(clientSocket.getOutputStream());
19             this.start();
20         } catch (IOException e) {
21             System.out.println("Connection: " + e.getMessage());
22         }
23     }
24
25
26 }
```

Output:

```
TCPServer x UDPServer x TCPClient x
C:\Users\user\jdk\corretto-16.0.2\bin\java.exe "-javaagent:C:\Program Files\JetBrains\IntelliJ IDEA Community Edition
Exception in thread "main" java.lang.ArrayIndexOutOfBoundsException: Index 1 out of bounds for length 0
    at com.home.lab11.task2.TCPClient.main(TCPClient.java:12)

Process finished with exit code 1
```