

Lecture 7: Decision trees and Ensembles

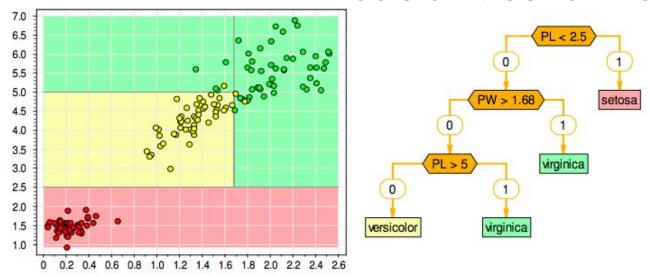
Iurii Efimov

Outline

- 1. Decision tree: intuition
- 2. Decision tree construction procedure
- 3. Information criteria
- 4. Pruning
- 5. Decision trees special highlights
 - Decision tree as linear model
 - Dealing with missing data
 - Categorical features
- Bootstrap and Bagging
- 7. Random Forest

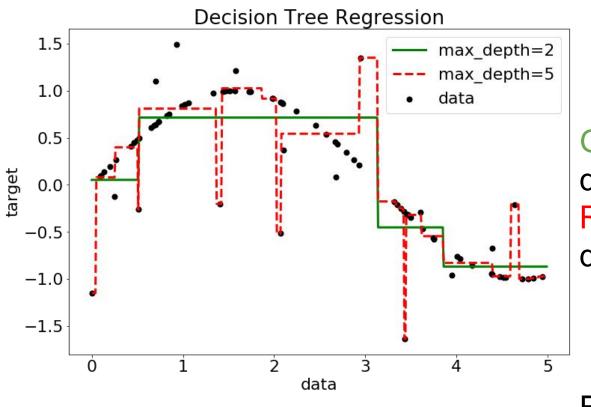
Decision Tree: intuition

Decision tree for Iris data set



setosa
$$r_1(x) = [PL \leqslant 2.5]$$
virginica $r_2(x) = [PL > 2.5] \land [PW > 1.68]$ virginica $r_3(x) = [PL > 5] \land [PW \leqslant 1.68]$ versicolor $r_4(x) = [PL > 2.5] \land [PL \leqslant 5] \land [PW < 1.68]$

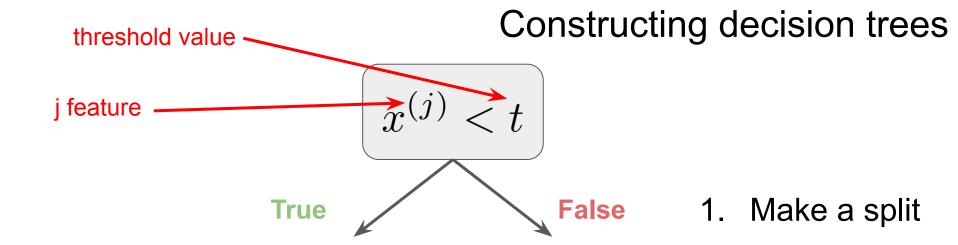
Decision tree in regression

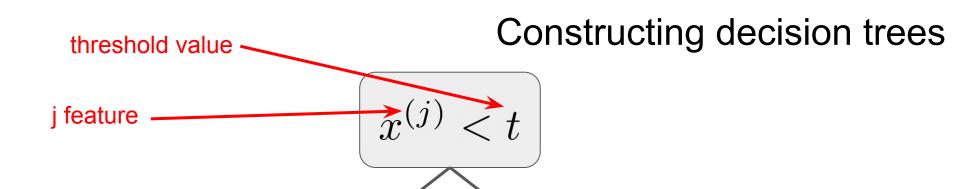


Green - decision tree of depth 2
Red - decision tree of depth 5

Every leaf corresponds to some constant. 5

Decision Tree construction procedure

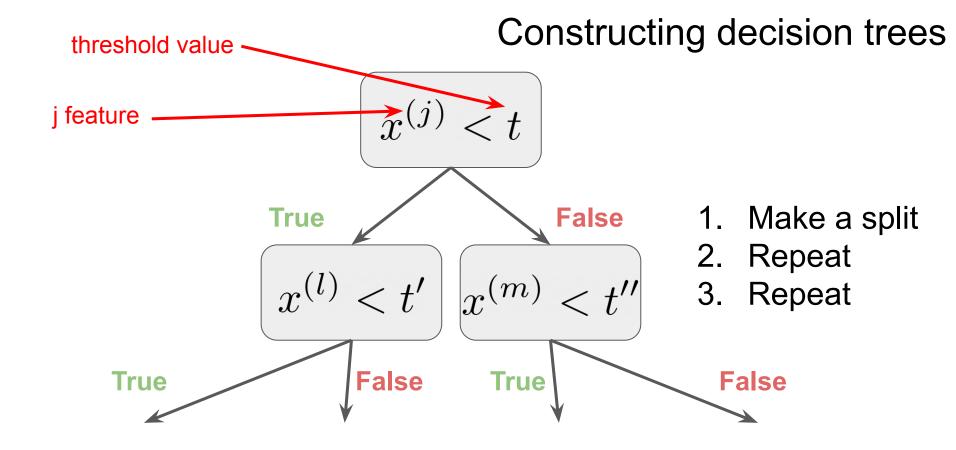


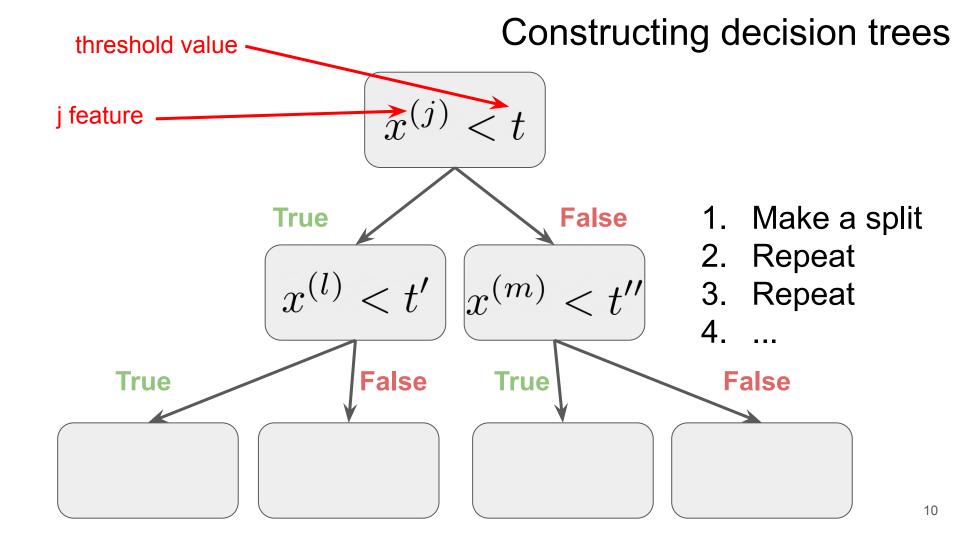


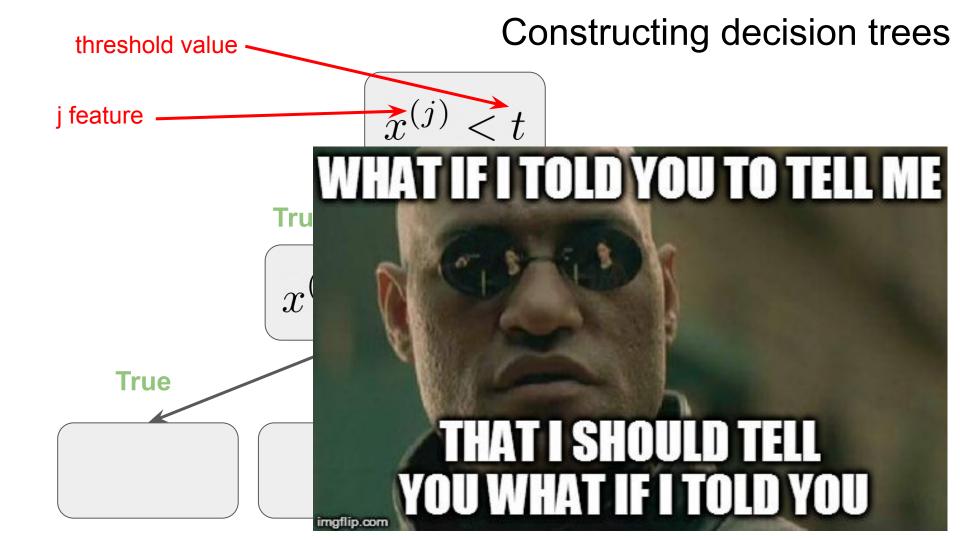
False

True

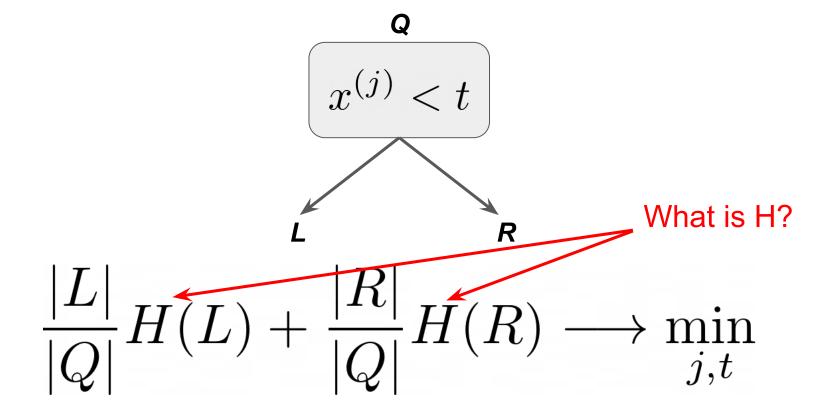
- Make a split
- 2. Repeat

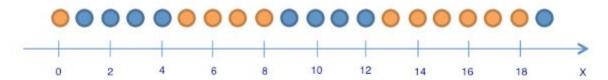


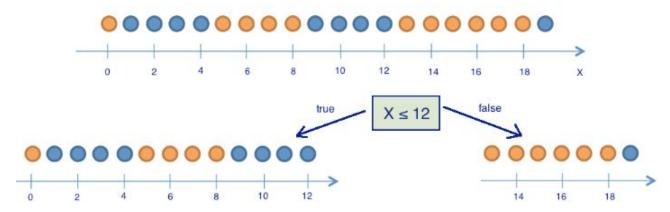




How to split data properly?







Obvious way: Misclassification criteria:
$$H(R) = 1 - \max\{p_0, p_1\}$$

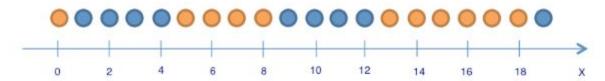
1. Entropy criteria:
$$H(R) = -p_0 \log p_0 - p_1 \log p_1$$

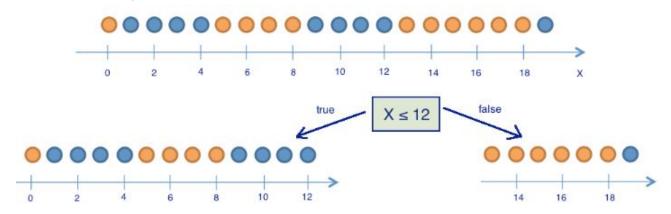
2. Gini impurity:
$$H(R) = 1 - p_0^2 - p_1^2 = 1 - 2p_0p_1$$

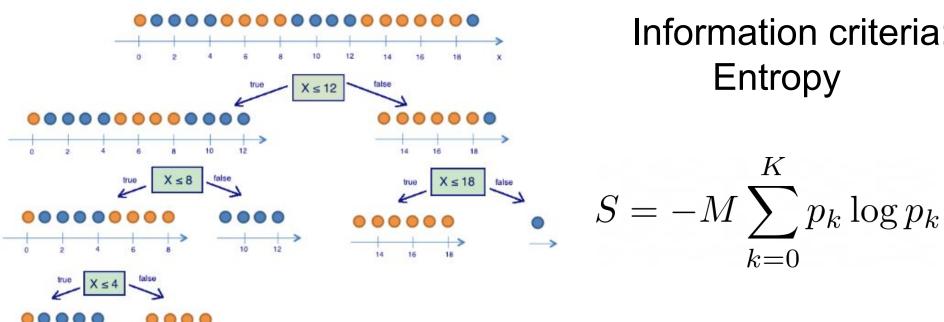
Obvious way: Misclassification criteria:
$$H(R) = 1 - \max_k \{p_k\}$$

1. Entropy criteria:
$$H(R) = -\sum_{k=0}^{\infty} p_k \log p_k$$

2. Gini impurity:
$$H(R) = 1 - \sum_{k=1}^{\infty} (p_k)^2$$







Information criteria: **Entropy**

$$k=0$$

In binary case N = 2

$$S = -p_{+} \log_{2} p_{+} - p_{-} \log_{2} p_{-} = -p_{+} \log_{2} p_{+} - (1 - p_{+}) \log_{2} (1 - p_{+})$$

source: https://habr.com/ru/company/ods/blog/322534/

Information criteria: Gini impurity

$$G = 1 - \sum_{k} (p_k)^2$$

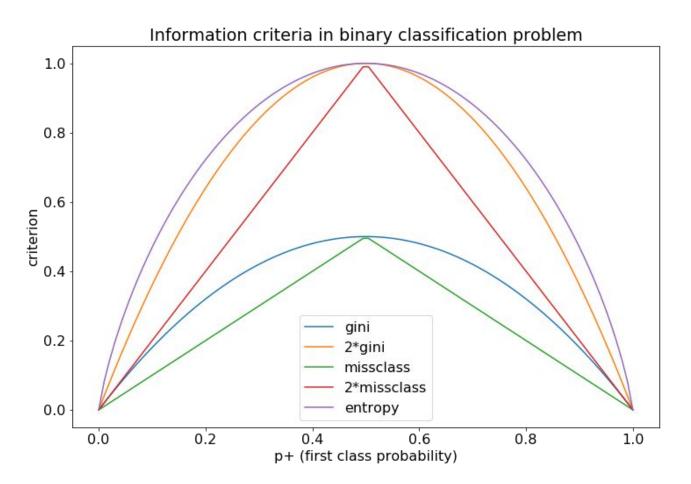
In binary case N = 2

$$G = 1 - p_+^2 - p_-^2 = 1 - p_+^2 - (1 - p_+)^2 = 2p_+(1 - p_+)$$

Obvious way: Misclassification criteria:
$$H(R) = 1 - \max_k \{p_k\}$$

1. Entropy criteria:
$$H(R) = -\sum_k p_k \log_2 p_k$$

2. Gini impurity:
$$H(R) = 1 - \sum_{i} (p_k)^2$$



H(R) is measure of "heterogeneity" of our data. Consider regression problem:

1. Mean squared error

$$H(R) = \min_{c} \frac{1}{|R|} \sum_{(x_i, y_i) \in R} (y_i - c)^2$$

What is the constant?

$$c^* = \frac{1}{|R|} \sum_{y_i \in R} y_i$$

Pruning

Pruning

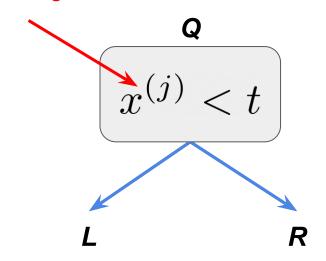
- Pre-pruning:
 - Constrain the tree before construction
- Post-pruning:
 - Simplify constructed tree

Special highlights

Missing values in Decision Trees

 If the value is missing, one might use both sub-trees and average their predictions

Missing value



$$\hat{y} = \frac{|L|}{|Q|} \hat{y}_L + \frac{|R|}{|Q|} \hat{y}_R$$

Bootstrap and Bagging

Bootstrap

Consider dataset X containing m objects.

Pick m objects with return from X and repeat in N times to get N datasets.

Error of model trained on Xj:
$$\varepsilon_j(x) = b_j(x) - y(x), \qquad j = 1, \dots, N,$$

Then
$$\mathbb{E}_x(b_j(x)-y(x))^2=\mathbb{E}_x\varepsilon_j^2(x)$$
.

The mean error of N models:
$$E_1 = \frac{1}{N} \sum_{i=1}^N \mathbb{E}_x \varepsilon_j^2(x)$$
.

Bootstrap

Consider the errors unbiased and uncorrelated:

$$\mathbb{E}_x \varepsilon_j(x) = 0;$$

 $\mathbb{E}_x \varepsilon_i(x) \varepsilon_j(x) = 0, \quad i \neq j.$

 $a(x) = \frac{1}{N} \sum_{j=1}^{N} b_j(x).$

Error decreased by N times!

$$E_N = \mathbb{E}_x \left(\frac{1}{N} \sum_{j=1}^n b_j(x) - y(x) \right)^2 =$$

$$E_N = \mathbb{E}_x \left(\frac{1}{N} \sum_{j=1}^N b_j(x) - y(x) \right)$$
$$= \mathbb{E}_x \left(\frac{1}{N} \sum_{j=1}^N \varepsilon_j(x) \right)^2 =$$

$$\mathcal{L}_x\left(\frac{1}{N}\right)$$

$$x \left(\frac{1}{N} \sum_{j=1}^{N} x_j \right)$$

$$\sum_{j=1}^{n} b_j(x) - y(x)$$

$$-y(x)$$

 $= \frac{1}{N^2} \mathbb{E}_x \left(\sum_{j=1}^N \varepsilon_j^2(x) + \sum_{i \neq j} \varepsilon_i(x) \varepsilon_j(x) \right) =$

$$y(x)$$
 =

$$\mathbb{E}_{x}\varepsilon_{x}(x)=0$$

$$\mathbb{E}_x \varepsilon_i(x) = 0$$
:

$$\mathbb{E}_x \varepsilon_j(x) = 0;$$

Bootstrap

Consider the errors unbiased and uncor

$$\mathbb{E}_x \varepsilon_i(x) = 0;$$
 This is a lie

$$\varepsilon_i(x)\varepsilon_i(x)=0, \quad i\neq i.$$

$$\mathbb{E}_x \varepsilon_i(x) \varepsilon_j(x) = 0, \quad i \neq j.$$

$$a(x) = \frac{1}{N} \sum_{j=1}^{N} b_j(x).$$

$$N = 1$$

$$E_N = \mathbb{E}_x \left(\frac{1}{N} \sum_{j=1}^n b_j(x) - y(x) \right)^2 =$$

$$\binom{N}{j=1}^{N}$$

$$=\mathbb{E}_x \left(\frac{1}{N} \sum_{j=1}^N \varepsilon_j(x) \right)^2 =$$

$$\left(N \sum_{j=1}^{N} c_j(x)\right) = \sum_{j=1}^{N} c_j(x) + \sum_{j=1}^{N} c_j(x) + \sum_{j=1}^{N} c_j(x)$$

$$= \frac{1}{N^2} \mathbb{E}_x \left(\sum_{j=1}^N \varepsilon_j^2(x) + \sum_{i \neq j} \varepsilon_i(x) \varepsilon_j(x) \right) =$$

es!
$$=\frac{1}{N}E$$

$$(x)\varepsilon_j(x)$$
 =

Bagging = Bootstrap aggregating

Decreases the variance if the basic algorithms are not correlated.

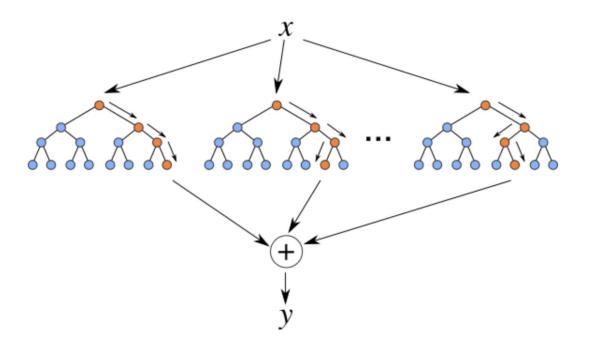
Random Forest

RSM - Random Subspace Method

Same approach, but with features.

Random Forest

Bagging + RSM = Random Forest

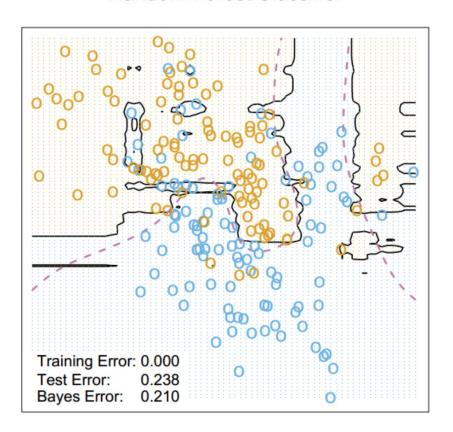


Random Forest

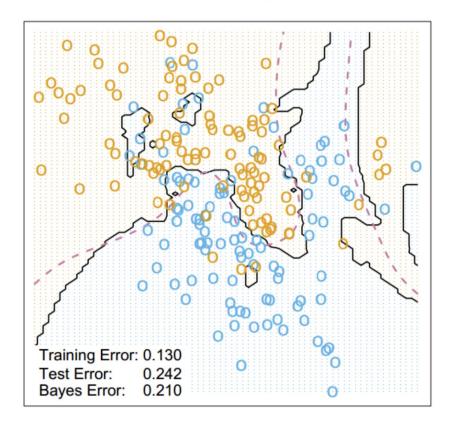
- One of the greatest "universal" models.
- There are some modifications: Extremely Randomized Trees, Isolation Forest, etc.
- Allows to use train data for validation: OOB

OOB =
$$\sum_{i=1}^{\ell} L\left(y_i, \frac{1}{\sum_{n=1}^{N} [x_i \notin X_n]} \sum_{n=1}^{N} [x_i \notin X_n] b_n(x_i)\right)$$

Random Forest Classifier



3-Nearest Neighbors



Q & A