

Chapter 4 Simulation and Monte Carlo Integration

4.1 Introduction to the Monte Carlo Method

- **Monte Carlo Methods:**

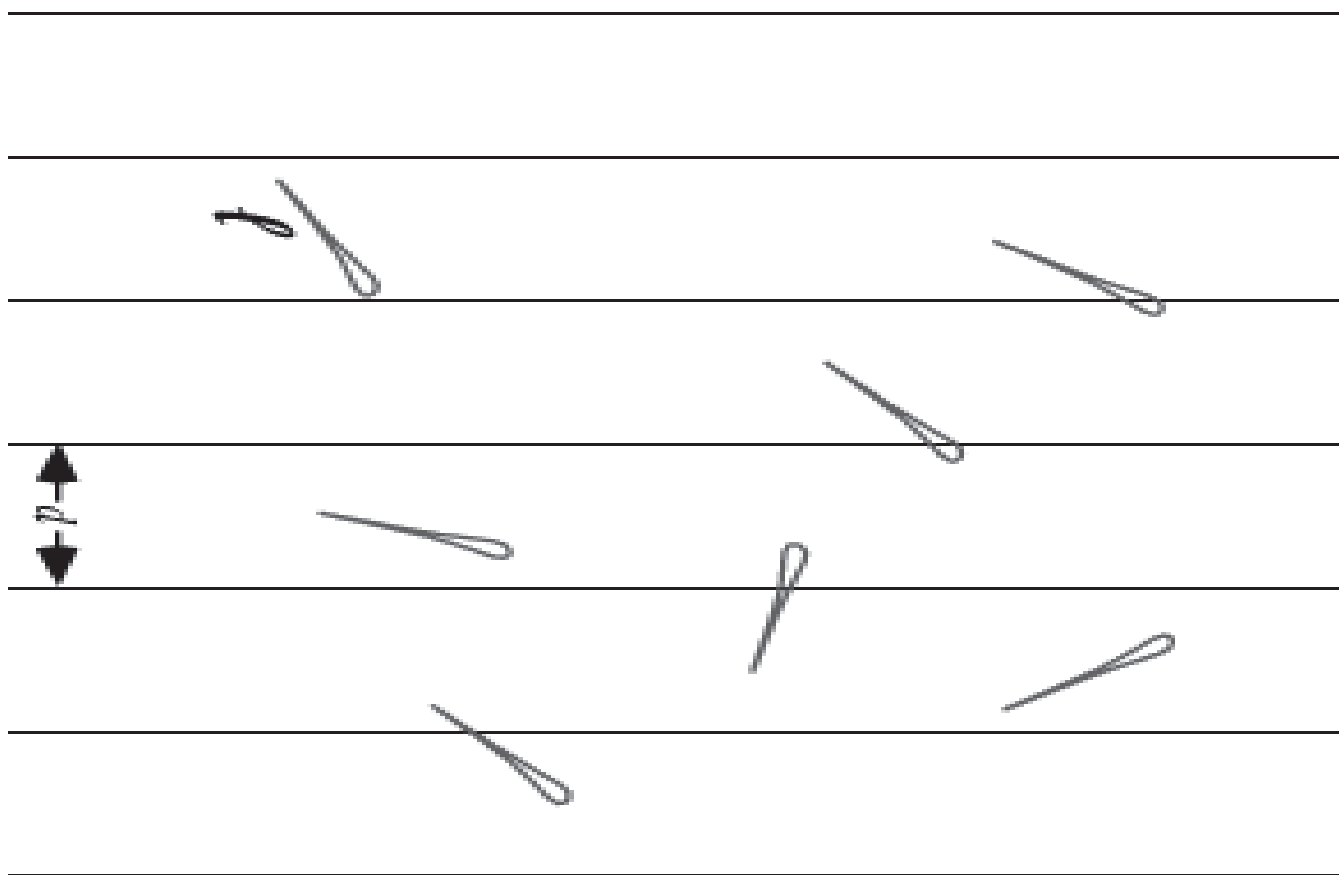
- Wikipedia: Monte Carlo methods are a broad class of computational algorithms that rely on repeated **random sampling** to obtain numerical results.
- It was named, by Stanislaw Ulam and Nicholas Metropolis, after the Monte Carlo Casino.

4.1 Introduction to the Monte Carlo Method

- **Buffon's Needle (1777):** Consider the problem of calculating π .
 - Suppose there is a floor made of parallel strips of wood with the same width d . Drop a needle with length $l < d$ onto the floor. We consider the probability that the needle will lie across a line between two strips.
 - Let X be the distance from the center of the needle to the closest parallel line, and let θ be the acute angle between the needle and one of the parallel lines.
 - It is reasonable to assume that (X, θ) follows a uniform distribution with the density

$$f(x, \theta) = \begin{cases} \frac{2}{d} \cdot \frac{2}{\pi}, & 0 \leq X \leq \frac{d}{2}, 0 \leq \theta \leq \frac{\pi}{2}; \\ 0, & \text{elsewhere.} \end{cases}$$

4.1 Introduction to the Monte Carlo Method



Buffon's Needle

4.1 Introduction to the Monte Carlo Method

- – The probability that the needle will lie across a line is

$$\begin{aligned} P\left(X < \frac{l}{2} \cdot \sin(\theta)\right) &= \int \int_{x < \frac{l}{2} \cdot \sin(\theta)} f(x, \theta) dx d\theta \\ &= \frac{2}{d} \cdot \frac{2}{\pi} \int_0^{\pi/2} \int_0^{\frac{l}{2} \cdot \sin(\theta)} 1 dx d\theta = \frac{2l}{d\pi}. \end{aligned}$$

- We can estimate the value of π with the following random experiment.
 - Drop a needle onto the floor m times, let I be the number of times that the the needle lies across a line. Then $I/m \rightarrow 2l/d\pi$.
 - Estimate π by

$$\hat{\pi} = \frac{2l/d}{I/m}.$$

4.1 Introduction to the Monte Carlo Method

- **Monte Carlo Integration/Summation:** Suppose we want to calculate $\int g(x) dx$ or $\sum_{x \in A} g(x)$.

- Generate random samples $x^{(1)}, \dots, x^{(m)}$ from a *trial distribution* (or *sampling distribution*) with PDF/PMF $q(x)$.

- Calculate

$$\begin{aligned}\hat{\Pi} &= \frac{1}{m} \sum_{j=1}^m \frac{g(x^{(j)})}{q(x^{(j)})} \\ &\xrightarrow{a.s.} E \left(\frac{g(x^{(j)})}{q(x^{(j)})} \right) = \int \frac{g(x)}{q(x)} q(x) dx = \int g(x) dx.\end{aligned}$$

4.1 Introduction to the Monte Carlo Method

- **Remarks:**

- In the previous sample, $g(x, \theta) = I\left(x < \frac{l}{2} \cdot \sin(\theta)\right) f(x, \theta)$ and $q(x, \theta) = f(x, \theta)$.
- The support of $q(x)$ should cover the support of $g(x)$, that is,

$$\mathcal{X}_g := \{x : g(x) \neq 0\} \subset \mathcal{X}_q := \{x : q(x) > 0\}. \quad (\mathbf{Why?})$$

- The root mean squared error (RMSE) of $\hat{\Pi}$ is

$$\begin{aligned} \left\{ E \left[\hat{\Pi} - \int g(x) dx \right]^2 \right\}^{1/2} &= \left\{ \text{Var}(\hat{\Pi}) \right\}^{1/2} \\ &= \left\{ \frac{1}{m} \text{Var}_q \left(\frac{g(x^{(j)})}{q(x^{(j)})} \right) \right\}^{1/2} \\ &= \frac{1}{\sqrt{m}} \text{Var}_q^{1/2} \left(\frac{g(x^{(j)})}{q(x^{(j)})} \right). \end{aligned}$$

4.1 Introduction to the Monte Carlo Method

- – We have

$$\begin{aligned} & \text{Var}_q \left(\frac{g(x^{(j)})}{q(x^{(j)})} \right) \\ &= E_q \left(\frac{g(x^{(j)})}{q(x^{(j)})} \right)^2 - E_q^2 \left(\frac{g(x^{(j)})}{q(x^{(j)})} \right) \\ &= E_q \left(\frac{g(x^{(j)})}{q(x^{(j)})} \right)^2 - \left(\int g(x) dx \right)^2 \\ &= E_q \left(\frac{|g(x^{(j)})|}{q(x^{(j)})} \right)^2 - \left(\int |g(x)| dx \right)^2 + \left(\int |g(x)| dx \right)^2 - \left(\int g(x) dx \right)^2 \\ &= \text{Var}_q \left(\frac{|g(x^{(j)})|}{q(x^{(j)})} \right) + \left(\int |g(x)| dx \right)^2 - \left(\int g(x) dx \right)^2 \\ &\geq \left(\int |g(x)| dx \right)^2 - \left(\int g(x) dx \right)^2. \end{aligned}$$

4.1 Introduction to the Monte Carlo Method

- – Suppose that $\int |g(x)| dx < \infty$. Then $|g(x)| / \int |g(x)| dx$ is a density function.
- “**Optimal**” choice of q : If we let $q(x) = |g(x)| / \int |g(x)| dx$, then

$$\text{Var}_q \left(\frac{|g(x^{(j)})|}{q(x^{(j)})} \right) = 0$$

and

$$\text{Var}_q \left(\frac{g(x^{(j)})}{q(x^{(j)})} \right) = \left(\int |g(x)| dx \right)^2 - \left(\int g(x) dx \right)^2.$$

- However, we **can not** use $q(x) = |g(x)| / \int |g(x)| dx$ in practice, since we need to compute the normalizing constant $\int |g(x)| dx$.
- We should choose the trial distribution so that (1) it is easy to draw samples from $q(x)$; (2) it is easy to calculate the value of $q(x)$; (3) $q(x)$ is close to $|g(x)| / \int |g(x)| dx$.

4.2 Random Variable Generation

- **Pseudo-random Number:** One of the most common approaches to generating pseudo-random numbers starts with an initial positive integer $x_0 \neq 0$, then recursively computes x_n by letting

$$x_n = ax_{n-1} \mod m$$

where a and m are given positive integers.

- x_0 is call the *random seed*.
- x_n takes value in $\{1, 2, \dots, m-1\}$. (Note that we need choose x_0 and a so that $x_n \neq 0$ for any n .)
- Since x_n , $n = 0, 1, \dots$, can only take finite number of values, the sequence must repeat itself after a certain number of iterations.
- We want the sequence $\frac{x_0}{m}, \frac{x_1}{m}, \dots$ performs as a sequence of i.i.d. random variables following the Uniform(0, 1) distribution.

4.2 Random Variable Generation

- – In general, the constants a and m should be chosen to satisfy the following criteria.
 - * For any initial seed, $\frac{x_0}{m}, \frac{x_1}{m}, \dots$ has the “appearance” of being a sequence of independent Uniform(0, 1) distributed random variables.
 - * For any initial seed, the number of variables that can be generated before repetition begins is large.
 - * The values can be computed efficiently on a digital computer.
- For example, one choice for a 32-bit computer is $m = 2^{32} - 1$ and $a = 7^5 = 16,807$.
- Sometimes, we also consider the recursions of the type

$$x_n = ax_{n-1} + c \mod m.$$

4.2 Random Variable Generation

- In the following, suppose that we can generate i.i.d. $\text{Uniform}(0, 1)$ distributed sequence U_1, U_2, \dots .
- **Generating Discrete Random Variables:** Suppose $X \in \{a_0, a_1, \dots\}$ is a discrete random variable with $P(X = a_i) = p_i$, where $p_0 + p_1 + \dots = 1$. We can simulate X as follows.
 - Step 1: Generate a random number $U \sim \text{Uniform}(0, 1)$.
 - Step 2: Set $i = 0$ and $F = p_0$.
 - Step 3: If $U < F$, set $X = a_i$ and stop.
 - Step 4: Let $i \leftarrow i + 1$ and $F \leftarrow F + p_i$.
 - Step 5: Go to Step 3.

4.2 Random Variable Generation

- **Remarks:**

- At iteration i , $F = p_0 + \cdots + p_i$.
- We let $X = a_i$ if $p_0 + \cdots + p_{i-1} \leq U < p_0 + \cdots + p_{i-1} + p_i$. Obviously, $P(X = a_i) = p_i$.
- If we want to generate i.i.d. random variables X_1, \cdots, X_m with $P(X_j = a_i) = p_i$, we should save $F_i = p_0 + \cdots + p_i$.

4.2 Random Variable Generation

- **Example: Bernoulli(p) Variable Generation.**

- Step 1: Generate a random number $U \sim \text{Uniform}(0, 1)$.
- Step 2: If $U < p$, set $X = 1$; otherwise, set $X = 0$.

- **Example: Binomial($n; p$) Variable Generation.** Note that if $X \sim \text{Binomial}(n; p)$,

$$P(X = i) = \frac{n!}{i!(n-i)!} p^i (1-p)^{n-i} = \frac{n-i+1}{i} \cdot \frac{p}{1-p} \cdot P(X = i-1).$$

- Step 1: Generate a random number $U \sim \text{Uniform}(0, 1)$.
- Step 2: Set $c = p/(1-p)$, $q = (1-p)^n$, $i = 0$ and $F = q$.
- Step 3: If $U < F$, set $X = i$ and stop.
- Step 4: Let $i \leftarrow i + 1$, $q \leftarrow \frac{n-i+1}{i} \cdot c \cdot q$ and $F \leftarrow F + q$.
- Step 5: Go to Step 3.

4.2 Random Variable Generation

- **Remarks:**

- Note that if $X \sim \text{Binomial}(n; p)$, $E(X) = np$. On average, we need compute $np + 1$ probabilities and make $np + 1$ comparisons. When $p > 0.5$, we can generate $Y \sim \text{Binomial}(n; 1 - p)$ and let $X = n - Y$.
- We can also generate Y_1, \dots, Y_n i.i.d. following the Bernoulli(p) distribution and let $X = Y_1 + \dots + Y_n$.
- If we already have F_0, F_1, \dots , generating X from Bernoulli distributed random variables requires n random numbers and makes n comparisons, whereas the previous method only requires 1 random number and make $np + 1$ comparisons (on average).

- **Example: Uniform $\{1, \dots, n\}$ Variable Generation.**

- Step 1: Generate a random number $U \sim \text{Uniform}(0, 1)$.
- Step 2: Let $X = 1 + \lfloor nU \rfloor$, where $\lfloor nU \rfloor$ denotes the integer part of nU .

4.2 Random Variable Generation

- **Example: Geometric(p) Variable Generation.** A Geometric(p) random variable X has the distribution $P(X = i) = p(1 - p)^{i-1}$ for $i = 1, 2, \dots$, where $0 < p < 1$. Note that

$$P(X \leq i) = P(X = 1) + \dots + P(X = i) = 1 - (1 - p)^i.$$


To simulate X , we generate $U \sim \text{Uniform}(0, 1)$, then let $X = i$ if

$$\begin{aligned} P(X \leq i - 1) &\leq U < P(X \leq i) \\ \Leftrightarrow 1 - (1 - p)^{i-1} &\leq U < 1 - (1 - p)^i \\ \Leftrightarrow i - 1 &\leq \log(1 - U) / \log(1 - p) < i. \end{aligned}$$

Hence, we can simulate $X \sim \text{Geometric}(p)$ as follows.

- Step 1: Generate a random number $U \sim \text{Uniform}(0, 1)$.
- Step 2: Let $X = 1 + \left\lfloor \frac{\log(1-U)}{\log(1-p)} \right\rfloor$ (or let $X = 1 + \left\lfloor \frac{\log(U)}{\log(1-p)} \right\rfloor$).

4.2 Random Variable Generation

- **Example: Random Permutation Generation.** Suppose we are interested in generating a permutation of the numbers $1, \dots, n$ which is such that all $n!$ possible orderings are equally likely.
 - Step 1: Let P_1, \dots, P_n be any permutation of $1, \dots, n$, for example, let $(P_1, \dots, P_n) = (1, \dots, n)$.
 - Step 2: Set $k = n$.
 - Step 3: Generate a random number $U \sim \text{Uniform}(0, 1)$ and let $I = 1 + \lfloor kU \rfloor$. 
 - Step 4: Interchange the values of P_I and P_k .
 - Step 5: Let $k \leftarrow k - 1$; if $k > 1$ go to Step 3.
 - Step 6: P_1, \dots, P_n is the desired random permutation.

4.2 Random Variable Generation

- Next, we consider generating continuous random variables. Suppose we want to simulate X following a distribution with the CDF $F_X(x)$ and the PDF $f_X(x)$.
- **Definition:** Let F be a cumulative distribution function, the generalized inverse of F is defined by

$$F^-(u) = \inf\{x : F(x) \geq u\} \quad \text{for } 0 < u < 1. \quad \square$$

- $F^-(u)$ is called the u th quantile of F .
- Note that $F(F^-(u))$ may not be equal to u .
- We have $F(F^-(u)) \geq u$ and $F(F^-(u) - \varepsilon) < u$ for any $\varepsilon > 0$. (**Homework**)
- If F is continuous at $F^-(u)$, then $F(F^-(u)) = u$.
- For any CDF F and any $0 < u < 1$, $F(x) \geq u$ if and only if $x \geq F^-(u)$.

4.2 Random Variable Generation

- **Theorem:** Let F_X be the CDF of a random variable X . If $U \sim \text{Uniform}(0, 1)$, then $F_X^-(U)$ has the distribution F_X , which can be written as $F_X^-(U) \stackrel{d}{=} X$.
- **Proof.** Note that $F_X^-(u) \leq x$ if and only if $u \leq F_X(x)$. We have

$$P(F_X^-(U) \leq x) = P(U \leq F_X(x)) = F_X(x).$$

This completes the proof.

- **Remarks:**

- Let $X \sim F_X$. Under certain conditions (*e.g.*, F_X is continuous), we have

$$X \stackrel{d}{=} F_X^-(U) \Rightarrow F_X(X) \stackrel{d}{=} F_X(F_X^-(U)) = U.$$

Therefore, $F_X(X) = \int_{-\infty}^X f_X(x) dx$ follows a $\text{Uniform}(0, 1)$ distribution.

The theorem is also called the *probability integral transform*.

4.2 Random Variable Generation

- – If we want to simulate $X \sim F_X$, we can first generate $U \sim \text{Uniform}(0, 1)$, then let $X = F_X^-(U)$.
- Suppose $X \in \{a_0 < a_1 < \dots\}$ is a discrete random variable with $P(X = a_i) = p_i$, where $p_0 + p_1 + \dots = 1$. We can simulate X by letting

$$X = F_X^-(U) = \begin{cases} a_0, & \text{if } 0 < U \leq p_0; \\ a_1, & \text{if } p_0 < U \leq p_0 + p_1; \\ \dots, & \dots; \\ a_i, & \text{if } p_0 + \dots + p_{i-1} < U \leq p_0 + \dots + p_{i-1} + p_i; \\ \dots, & \dots, \end{cases}$$

where $U \sim \text{Uniform}(0, 1)$.

4.2 Random Variable Generation

- **Example: Exponential(β) Variable Generation.** Let X be an Exponential(β) distributed random variable with $f_X(x) = \frac{1}{\beta}e^{-x/\beta}$ and $F_X(x) = 1 - e^{-x/\beta}$ for $x > 0$.

- Here $\beta > 0$. We have $E(X) = \beta$.
- Define $\lambda = 1/\beta$, which is called the *rate parameter* of the exponential distribution.
- If $U \sim \text{Uniform}(0, 1)$, then

$$X \stackrel{d}{=} F_X^{-1}(U) = -\beta \log(1 - U) \stackrel{d}{=} -\beta \log U.$$



- If X_1, X_2, \dots are i.i.d. Exponential(β) random variables,

$$2 \sum_{i=1}^m X_i \sim \chi_{2m}^2, \quad \beta \sum_{i=1}^m X_i \sim \text{Gamma}(m, \beta), \quad \text{and} \quad \frac{\sum_{i=1}^m X_i}{\sum_{i=1}^{m+n} X_i} \sim \text{Beta}(m, n).$$

4.2 Random Variable Generation

- **Gamma Distribution:** A continuous random variable X follows a $\text{Gamma}(\alpha, \beta)$ ($\alpha, \beta > 0$) distribution if

$$f_X(x) = \begin{cases} \frac{1}{\Gamma(\alpha)\beta^\alpha} x^{\alpha-1} e^{-x/\beta} & x > 0, \\ 0 & \text{otherwise,} \end{cases}$$

where $\Gamma(\alpha) = \int_0^\infty t^{\alpha-1} e^{-t} dt$.

(1) $E(X) = \alpha\beta$.

(2) $\text{Var}(X) = E(X^2) - E^2(X) = \alpha\beta^2$.

(3) $M_X(u) = (1 - \beta u)^{-\alpha}$ for $u < 1/\beta$.

- **Remarks:**

- $\text{Exponential}(\beta) = \text{Gamma}(1, \beta)$.

- If X_1, \dots, X_n are independent and $X_i \sim \text{Gamma}(\alpha_i, \beta)$, then $X_1 + \dots + X_n \sim \text{Gamma}(\alpha_1 + \dots + \alpha_n, \beta)$.

4.2 Random Variable Generation

- **Chi-Squared Distribution:** A random variable follows *Chi-squared* distribution with *degrees of freedom* p , denoted by χ_p^2 , if

$$f_X(x) = \begin{cases} \frac{1}{\Gamma(p/2)2^{p/2}} x^{(p/2)-1} e^{-x/2} & x > 0, \\ 0 & \text{otherwise,} \end{cases}$$

- **Remarks:**

- If X is a $N(0, 1)$ random variable, then $X^2 \sim \chi_1^2$.
- $\chi_p^2 = \text{Gamma}(p/2, 2)$.
- $\chi_2^2 = \text{Gamma}(1, 2) = \text{Exponential}(2)$.
- If X_1, \dots, X_n are independent and $X_i \sim \chi_{p_i}^2$, then $X_1 + \dots + X_n \sim \chi_{p_1 + \dots + p_n}^2$.

4.2 Random Variable Generation

- **Example: Normal Variable Generation.** Suppose X_1 and X_2 are two i.i.d. $N(0, 1)$ random variables. Let (r, θ) be the polar coordinates of (X_1, X_2) , that is,

$$r = \sqrt{X_1^2 + X_2^2} \quad \text{and} \quad \theta = \text{angle}(X_1, X_2),$$

or equivalently,

$$X_1 = r \cos \theta \quad \text{and} \quad X_2 = r \sin \theta.$$

- We can prove that $r > 0$ and $\theta \in [0, 2\pi)$ are independent,

$$r^2 \sim \chi_2^2 \stackrel{d}{=} -2 \log U_1 \quad \text{and} \quad \theta \sim \text{Uniform}[0, 2\pi) \stackrel{d}{=} 2\pi U_2.$$

- We can simulate two independent $N(0, 1)$ random variables as follows.
 - * Generate U_1 and U_2 i.i.d. following the $\text{Uniform}(0, 1)$ distribution.
 - * Let $X_1 = \sqrt{-2 \log U_1} \cos(2\pi U_2)$ and $X_2 = \sqrt{-2 \log U_1} \sin(2\pi U_2)$.

4.2 Random Variable Generation

- – If $X \sim N(0, 1)$, then $Y = \mu + \sigma X \sim N(\mu, \sigma^2)$.
- A random vector $Y = (Y_1, \dots, Y_p)^T$ follows a *multivariate normal distribution* $N(\boldsymbol{\mu}, \Sigma)$ if

$$\begin{aligned} f_{Y_1 \dots Y_p}(\mathbf{y}) &= \frac{1}{\sqrt{\det[2\pi\Sigma]}} \exp \left\{ -\frac{1}{2} (\mathbf{y} - \boldsymbol{\mu})^T \Sigma^{-1} (\mathbf{y} - \boldsymbol{\mu}) \right\} \\ &= \frac{1}{(2\pi)^{p/2} \sqrt{\det[\Sigma]}} \exp \left\{ -\frac{1}{2} \sum_{i=1}^p \sum_{j=1}^p r_{i,j} (x_i - \mu_i)(x_j - \mu_j) \right\}, \end{aligned}$$

where $\mathbf{y} = (y_1, \dots, y_p)^T$, $\boldsymbol{\mu} = (\mu_1, \dots, \mu_p)^T$, $\Sigma = \{\Sigma_{i,j}\}_{p \times p}$ is a $p \times p$ symmetric and positive definite matrix, and $R = \{r_{i,j}\}_{p \times p} = \Sigma^{-1}$. We have

$$E(Y_i) = \mu_i \quad \text{and} \quad \text{Cov}(Y_i, Y_j) = \Sigma_{i,j}.$$

4.2 Random Variable Generation

- – **Bivariate Normal Distribution:** Suppose (X, Y) follow a bivariate normal distribution $N(\mu_1, \mu_2, \sigma_1^2, \sigma_2^2, \rho)$, its joint density function is

$$f_{XY}(x, y) = \frac{1}{2\pi\sigma_1\sigma_2\sqrt{1-\rho^2}} \exp \left\{ -\frac{1}{2(1-\rho^2)} \left[\left(\frac{x-\mu_1}{\sigma_1} \right)^2 - 2\rho \left(\frac{x-\mu_1}{\sigma_1} \right) \left(\frac{y-\mu_2}{\sigma_2} \right) + \left(\frac{y-\mu_2}{\sigma_2} \right)^2 \right] \right\},$$

then

$$\boldsymbol{\mu} = \begin{pmatrix} \mu_1 \\ \mu_2 \end{pmatrix}, \quad \Sigma = \begin{pmatrix} \sigma_1^2 & \rho\sigma_1\sigma_2 \\ \rho\sigma_1\sigma_2 & \sigma_2^2 \end{pmatrix}.$$

4.2 Random Variable Generation

- – Suppose that $Y = (Y_1, \dots, Y_p)^T \sim N(\boldsymbol{\mu}, \Sigma)$.
 - * We have $Y_i \sim N(\mu_i, \Sigma_{i,i})$.
 - * The moment generating function of Y is $M_Y(\mathbf{u}) = E[\exp\{\mathbf{u}^T Y\}] = \exp\{\mathbf{u}^T \boldsymbol{\mu} + \frac{1}{2} \mathbf{u}^T \Sigma \mathbf{u}\}$, where $\mathbf{u} = (u_1, \dots, u_p)^T$.
 - * Let A be a $k \times p$ matrix and let b be a $k \times 1$ vector, then

$$AY + b \sim N(A\boldsymbol{\mu} + b, A\Sigma A^T).$$

- For a $p \times p$ non-negative definite symmetric matrix Σ , we can find a $p \times p$ symmetric matrix, denoted by $\Sigma^{1/2}$, satisfying $\Sigma = \Sigma^{1/2} \Sigma^{1/2}$.
- We can simulate $Y = (Y_1, \dots, Y_p)^T \sim N(\boldsymbol{\mu}, \Sigma)$ by letting

$$\begin{pmatrix} Y_1 \\ \vdots \\ Y_p \end{pmatrix} = \boldsymbol{\mu} + \Sigma^{1/2} \begin{pmatrix} X_1 \\ \vdots \\ X_p \end{pmatrix},$$

where X_1, \dots, X_p are i.i.d. $N(0, 1)$ random variables.

4.2 Random Variable Generation

- **Rejection Method:** Suppose we want to simulate a random variable with density function $f(x)$, and we have a method for generating a random variable having density $g(x)$ with $\mathcal{X}_g \supset \mathcal{X}_f$. Assume that there exists a positive constant c such that

$$\frac{f(x)}{g(x)} \leq c \quad \text{for all } x.$$

Then we can generate a random variable X having density $f(x)$ as follows.

- Step 1: Generate Y having density g .
 - Step 2: Generate a random number $U \sim \text{Uniform}(0, 1)$.
 - Step 3: If $U \leq \frac{f(Y)}{cg(Y)}$, set $X = Y$ and stop. Otherwise, go to Step 1.
- **Remark:** The method is also called the *acceptance-rejection method*, and g is called the *instrumental distribution*.

4.2 Random Variable Generation

- **Theorem:** (1) The number of iterations that the algorithm need is a geometric random variable with mean c . (2) The random variable X generated by the rejection method has density f .

- **Proof.**

- (1) Let Y_i and U_i be the random number Y and U generated at iteration i , respectively. Let D be the number of iterations needed before stopping.

We have

$$P(D = i) = P\left(U_1 > \frac{f(Y_1)}{cg(Y_1)}\right) \cdots P\left(U_{i-1} > \frac{f(Y_{i-1})}{cg(Y_{i-1})}\right) P\left(U_i \leq \frac{f(Y_i)}{cg(Y_i)}\right).$$

Note that Y_k and U_k are independent. It is easy to find

$$\begin{aligned} P\left(U_k \leq \frac{f(Y_k)}{cg(Y_k)}\right) &= \int \int_{u \leq \frac{f(y)}{cg(y)}} 1 \cdot g(y) du dy \\ &= \int \int_0^{\frac{f(y)}{cg(y)}} 1 \cdot g(y) du dy = \int \frac{f(y)}{c} dy = \frac{1}{c}. \end{aligned}$$

4.2 Random Variable Generation

- – Therefore, $P(D = i) = (1 - 1/c)^{i-1} \cdot (1/c)$ for $i = 1, 2, \dots$, and D is a geometric random variable with mean c .

(2) We have

$$\begin{aligned} P(X \leq x) &= \sum_{i=1}^{\infty} P(Y_i \leq x, D = i) \\ &= \sum_{i=1}^{\infty} P\left(Y_i \leq x, U_i \leq \frac{f(Y_i)}{cg(Y_i)} \mid U_1 > \frac{f(Y_1)}{cg(Y_1)}, \dots, U_{i-1} > \frac{f(Y_{i-1})}{cg(Y_{i-1})}\right) \\ &\quad \times P\left(U_1 > \frac{f(Y_1)}{cg(Y_1)}, \dots, U_{i-1} > \frac{f(Y_{i-1})}{cg(Y_{i-1})}\right) \\ &= \sum_{i=1}^{\infty} \int_{-\infty}^x \int_0^{\frac{f(y)}{cg(y)}} 1 \cdot g(y) du dy \cdot (1 - 1/c)^{i-1} \\ &= \sum_{i=1}^{\infty} \int_{-\infty}^x f(y) dy \cdot \frac{1}{c} \cdot (1 - 1/c)^{i-1} = \int_{-\infty}^x f(y) dy. \end{aligned}$$

Hence, $f_X(x) = f(x)$.

4.2 Random Variable Generation

- **Remarks:**

- Suppose that $X \sim f(x) = K \cdot \bar{f}(x)$, where $\bar{f}(x)$ is given, but the normalizing constant $K = 1 / \int \bar{f}(x) dx$ is unknown.

- * For example, we have $f_{\boldsymbol{\theta}|X}(\theta|x) \propto \pi(\theta)f_{X|\boldsymbol{\theta}}(x|\theta)$ for Bayesian inference.

- * Assume that we know $\frac{\bar{f}(x)}{g(x)} \leq M$ for all x . Then $\frac{f(x)}{g(x)} \leq c := KM$.

The condition in Step 3 of the rejection method becomes

$$U \leq \frac{f(Y)}{KM \cdot g(Y)} \quad \Leftrightarrow \quad U \leq \frac{\bar{f}(Y)}{M \cdot g(Y)}.$$

The normalizing constant K need not to be known to apply the rejection method.

- The average number of iterations need for the rejection method is $E(D) = c \geq 1$. We want c to be as small as possible for efficiency. In general, we want g is close to f so that c would be close to 1.

4.2 Random Variable Generation

- **Example: Generating Gamma from Exponential.** We want to generate a $\text{Gamma}(\alpha, \beta)$ distributed random variable with density $f(x) = \frac{1}{\Gamma(\alpha)\beta^\alpha} x^{\alpha-1} e^{-x/\beta}$ for $x > 0$. Consider the rejection method with $g(x; b) = \frac{1}{b} e^{-x/b}$ for $x > 0$.

– We have

$$\frac{f(x)}{g(x; b)} = \frac{b}{\Gamma(\alpha)\beta^\alpha} x^{\alpha-1} e^{-x(b-\beta)/(\beta b)}.$$

– When $0 < \alpha < 1$, $\sup_{x>0} \frac{f(x)}{g(x; b)} = \infty$. When $\alpha = 1$, $\text{Gamma}(1, \beta)$ is an exponential distribution.

– We only consider the case when $\alpha > 1$. When $b > \beta$, the maximum value of $f(x)/g(x; b)$ is obtained at $x = \frac{(\alpha-1)\beta b}{b-\beta}$ and we have

$$\frac{f(x)}{g(x; b)} \leq \frac{b}{\Gamma(\alpha)\beta^\alpha} \left(\frac{(\alpha-1)\beta b}{b-\beta} \right)^{\alpha-1} e^{1-\alpha} = \frac{(\alpha-1)^{\alpha-1} b^\alpha}{\Gamma(\alpha)\beta(b-\beta)^{\alpha-1}} e^{1-\alpha} := c(b).$$

4.2 Random Variable Generation

- – Obviously, $c(b)$ is minimized when $b = \alpha\beta$, and the minimum value is

$$c_* = \alpha^\alpha e^{1-\alpha} / \Gamma(\alpha).$$

- When we use the rejection method to simulate a $\text{Gamma}(\alpha, \beta)$ variable with $g(x; b) = \frac{1}{b} e^{-x/b}$ for $x > 0$, we should choose $b = \alpha\beta$, that is, we use an exponential distribution having the same mean as the Gamma distribution.
- When $\alpha = 1.5$, $c_* = 1.2573$; when $\alpha = 10$, $c_* = 3.4008$.
- Note that we do not need to know $\Gamma(\alpha)$ when using the rejection method.

4.2 Random Variable Generation

- **Example: Generating Normal from Double Exponential.** Consider generating a $N(0, 1)$ variable by the rejection method using a double-exponential distribution with density $g(x; \lambda) = (\lambda/2)e^{-\lambda|x|}$ for $-\infty < x < \infty$, where $\lambda > 0$.

- **How to generate a double-exponential variable?**

- We have

$$\begin{aligned}\frac{f(x)}{g(x; \lambda)} &= \frac{1}{\sqrt{2\pi}} e^{-x^2/2} (2/\lambda) e^{\lambda|x|} \\ &= \sqrt{\frac{2}{\pi}} \lambda^{-1} \exp \left\{ -\frac{1}{2}(|x| - \lambda)^2 + \lambda^2/2 \right\} \leq \sqrt{\frac{2}{\pi}} \lambda^{-1} e^{\lambda^2/2} := c(\lambda).\end{aligned}$$

- $c(\lambda)$ is minimized when $\lambda = 1$, and the minimum value is

$$c_* = \sqrt{\frac{2e}{\pi}} = 1.3155.$$

4.2 Random Variable Generation

- **Example: Truncated Normal Variable Generation.** We want to generate a truncated $N(0, 1)$ random variable with the density

$$f(x) = \frac{\phi(x)}{1 - \Phi(b)} \cdot I(x \geq b),$$

where Φ and ϕ are the CDF and PDF of the $N(0, 1)$ distribution, respectively.

- Consider the instrumental distribution $g_1(x) = \phi(x)$. Obviously,

$$\frac{f(x)}{g_1(x)} \leq \frac{1}{1 - \Phi(b)} := c_1.$$

Note that $\frac{f(x)}{c_1 g_1(x)} = I(x \geq b)$. The rejection method is equivalent to

- * Step 1: Generate $Y \sim N(0, 1)$.
- * Step 2: If $Y \geq b$, set $X = Y$ and stop. Otherwise, go to Step 1.

Where $\Phi(b)$ is close to 1, this method can be very inefficient.

4.2 Random Variable Generation

- – Consider the *translated exponential distribution*

$$g_2(x; \lambda) = \lambda e^{-\lambda(x-b)} \cdot I(x \geq b),$$

where $\lambda > 0$. Then for $x \geq b$,

$$\begin{aligned} \frac{f(x)}{g_2(x; \lambda)} &= \frac{1}{\sqrt{2\pi}(1 - \Phi(b))\lambda} \cdot \exp \left\{ -x^2/2 + \lambda(x - b) \right\} \\ &= \frac{1}{\sqrt{2\pi}(1 - \Phi(b))\lambda} \cdot \exp \left\{ -(x - \lambda)^2/2 - \lambda b + \lambda^2/2 \right\} \\ &\leq \begin{cases} \frac{1}{\sqrt{2\pi}(1 - \Phi(b))\lambda} \cdot \exp \left\{ -\lambda b + \lambda^2/2 \right\}, & \text{if } \lambda \geq b; \\ \frac{1}{\sqrt{2\pi}(1 - \Phi(b))\lambda} e^{-b^2/2}, & \text{if } 0 < \lambda < b, \end{cases} \\ &:= c_2(\lambda). \end{aligned}$$

where $c_2(\lambda)$ is minimized at $\lambda_* = b/2 + \sqrt{1 + b^2/4}$.

4.2 Random Variable Generation

- – The algorithm for rejection method with the instrumental distribution $g_2(x; \lambda_*) = \lambda_* e^{-\lambda_*(x-b)} \cdot I(x \geq b)$, where $\lambda_* = b/2 + \sqrt{1 + b^2/4}$, is as follows.
 - * Step 1: Generate Y having density $g_2(x; \lambda_*)$.
 - * Step 2: Generate a random number $U \sim \text{Uniform}(0, 1)$.
 - * Step 3: If $U \leq \frac{f(Y)}{g_2(Y; \lambda_*)c(\lambda_*)} = \exp \{ - (Y - \lambda_*)^2/2 \}$, set $X = Y$ and stop. Otherwise, go to Step 1.
- The average number of iterations need for the rejection method using the instrumental distribution $g_2(x; \lambda_*)$ is

$$c_2(\lambda_*) = \frac{1}{\sqrt{2\pi}(1 - \Phi(b))\lambda_*} \cdot \exp \{ - \lambda_* b + \lambda_*^2/2 \}.$$

When $b = -1$, $c_1 = 1.1886$ and $c_2(\lambda_*) = 1.7230$; when $b = 0$, $c_1 = 2$ and $c_2(\lambda_*) = 1.3155$; when $b = 1$, $c_1 = 6.3030$ and $c_2(\lambda_*) = 1.1409$; when $b = 2$, $c_1 = 43.9558$ and $c_2(\lambda_*) = 1.0711$.

4.2 Random Variable Generation

- – When it requires substantial computing time at each evaluation of the density f , we may use the *envelope acceptance-rejection method* to generate random variables from f .
- **Envelope Acceptance-Rejection Method:** Suppose there exist a density (instrumental distribution) $g(x)$, a function $g_l(x)$ and a constant $c > 0$ such that

$$g_l(x) \leq f(x) \leq c g(x),$$

where $g_l(x)$ is easy to evaluate and $g(x)$ is easy to draw samples from.

We can generate a random variable X having density $f(x)$ as follows.

- * Step 1: Generate $Y \sim g(x)$ and $U \sim \text{Uniform}(0, 1)$.
- * Step 2: If $U \leq \frac{g_l(Y)}{c g(Y)}$, set $X = Y$ and stop.
- * Step 3: If $U \leq \frac{f(Y)}{c g(Y)}$, set $X = Y$ and stop. Otherwise, go to Step 1.

4.3 Monte Carlo Variance Reduction Methods

- We consider calculating $\int h(x)f(x) dx$, where $f(x)$ is a density function.

- When $h(x) = x^k$ and $f(x) = f_X(x)$, $\int h(x)f(x) dx = E(X^k)$.

- When $h(x) = I(x \in A)$ and $f(x) = f_X(x)$,

$$\int h(x)f(x) dx = \int_A f(x) dx = P(X \in A).$$

- When $h(x) = x$ and $f(x) = f_{X|Z}(x|z)$,

$$\int h(x)f(x) dx = \int x f_{X|Z}(x|z) dx = E(X|Z = z).$$

- If we can generate $x^{(1)}, x^{(2)}, \dots, x^{(m)}$ i.i.d. from $f(x)$, for example, using the rejection method, then

$$\widehat{\Pi}_0 := \frac{1}{m} \sum_{j=1}^m h(x^{(j)}) \xrightarrow{a.s.} \int h(x)f(x) dx := E_f[h(X)].$$

4.3 Monte Carlo Variance Reduction Methods

- **Stratified Sampling:** Let $\mathcal{X}_f = \{x : f(x) > 0\}$. Suppose we divide \mathcal{X}_f into K disjoint sets D_1, \dots, D_K . Then

$$\int h(x)f(x) dx = \int_{D_1} h(x)f(x) dx + \dots + \int_{D_K} h(x)f(x) dx.$$

- Define $a_k = \int_{D_k} f(x) dx$ and $f_k(x) = \frac{1}{a_k} f(x)I(x \in D_k)$ for $k = 1, \dots, K$. Here $f_k(x)$ is the density of the distribution $f(x)$ conditional on D_k .
- Suppose that a_k is known and we can generate samples $x^{(k,1)}, \dots, x^{(k,m_k)}$ from $f_k(x)$, then

$$\Pi_{S,k} = \int_{D_k} h(x)f(x) dx = a_k \cdot \int h(x)f_k(x) dx$$

can be estimated by

$$\hat{\Pi}_{S,k} = a_k \cdot \frac{1}{m_k} \sum_{j=1}^{m_k} h(x^{(k,j)}).$$

4.3 Monte Carlo Variance Reduction Methods

- – Note that

$$\begin{aligned}\widehat{\Pi}_S &= \widehat{\Pi}_{S,1} + \cdots + \widehat{\Pi}_{S,K} \\ &= \frac{a_1}{m_1} \sum_{j=1}^{m_1} h(x^{(1,j)}) + \cdots + \frac{a_K}{m_K} \sum_{j=1}^{m_K} h(x^{(K,j)})\end{aligned}$$

is an unbiased estimator for $\int h(x)f(x) dx$. We have

$$\begin{aligned}\text{MSE}(\widehat{\Pi}_S) &= \text{Var}(\widehat{\Pi}_S) \\ &= \sum_{k=1}^K \frac{a_k^2}{m_k} \text{Var}_{f_k}[h(x^{(k,j)})].\end{aligned}$$

- Let $m = m_1 + \cdots + m_K$, the total number of samples. We compare variances of $\widehat{\Pi}_0$ and $\widehat{\Pi}_S$ for a fixed m .


4.3 Monte Carlo Variance Reduction Methods

- – When m is fixed, $\text{Var}(\widehat{\Pi}_S)$ is minimized when

$$m_k = m \cdot \frac{a_k \text{Var}_{f_k}^{1/2}[h(x^{(k,j)})]}{\sum_{s=1}^K a_s \text{Var}_{f_s}^{1/2}[h(x^{(s,j)})]}, \quad \textbf{(Homework)}$$

and the minimum value is

$$\min \left\{ \text{Var}(\widehat{\Pi}_S) \right\} = \frac{1}{m} \left\{ \sum_{k=1}^K a_k \text{Var}_{f_k}^{1/2}[h(x^{(k,j)})] \right\}^2.$$

In many cases, we have $\text{Var}_{f_k}[h(x^{(k,j)})] < \text{Var}_f[h(x^{(j)})]$. Also note that $a_1 + \cdots + a_K = 1$. Then 

$$\begin{aligned} \min \left\{ \text{Var}(\widehat{\Pi}_S) \right\} &\leq \frac{1}{m} \left\{ \text{Var}_f^{1/2}[h(x^{(j)})] \right\}^2 \\ &= \frac{1}{m} \text{Var}_f[h(x^{(j)})] = \text{Var}(\widehat{\Pi}_0). \end{aligned}$$

4.3 Monte Carlo Variance Reduction Methods

- – If $\text{Var}_{f_k}[h(x^{(k,j)})]$, $k = 1, \dots, K$, are unknown, but $\text{Var}_{f_k}[h(x^{(1,j)})] \approx \dots \approx \text{Var}_{f_K}[h(x^{(K,j)})]$, we can let $m_k = a_k m$. Define $d(x) = k$ if $x \in D_k$. Note that

$$\text{Var}_{f_k}[h(x^{(k,j)})] = \text{Var}_f[h(x^{(j)}) | d(x^{(j)}) = k].$$

Then

$$\begin{aligned} \text{Var}(\hat{\Pi}_S) &= \frac{1}{m} \sum_{k=1}^K a_k \text{Var}_{f_k}[h(x^{(k,j)})] \\ &= \frac{1}{m} \sum_{k=1}^K a_k \text{Var}_f[h(x^{(j)}) | d(x^{(j)}) = k] \\ &= \frac{1}{m} E_f \left\{ \text{Var}_f[h(x^{(j)}) | d(x^{(j)})] \right\} \\ &\leq \frac{1}{m} \text{Var}_f[h(x^{(j)})] = \text{Var}(\hat{\Pi}_0). \end{aligned}$$

4.3 Monte Carlo Variance Reduction Methods

- **Control Variate Method:** We want to calculate $E_f[h(X)] = \int h(x)f(x) dx$.

Suppose $\mu_g = E_f[g(X)]$ is known. We can generate $x^{(1)}, \dots, x^{(m)}$ i.i.d.

from $f(x)$ and estimate $E_f[h(X)]$ by

$$\hat{\Pi}_C = \frac{1}{m} \sum_{j=1}^m [h(x^{(j)}) + b(g(x^{(j)}) - \mu_g)].$$

- $\hat{\Pi}_C$ is an unbiased estimator of $E_f[h(X)]$. The MSE of $\hat{\Pi}_C$ is

$$\begin{aligned} \text{MSE}(\hat{\Pi}_C) &= \text{Var}(\hat{\Pi}_C) \\ &= \frac{1}{m} \left[\text{Var}_f(h(x^{(j)})) + 2b \text{Cov}_f(h(x^{(j)}), g(x^{(j)})) + b^2 \text{Var}_f(g(x^{(j)})) \right]. \end{aligned}$$

- $\text{Var}(\hat{\Pi}_C)$ is minimized when $b = -\text{Cov}_f(h(x^{(j)}), g(x^{(j)})) / \text{Var}_f(g(x^{(j)}))$,
and the minimum value is

$$\frac{1}{m} \text{Var}_f(h(x^{(j)})) [1 - \rho_f^2(h, g)] = \text{Var}(\hat{\Pi}_0) [1 - \rho_f^2(h, g)],$$

$$\text{where } \rho_f(h, g) = \frac{\text{Cov}_f(h(x^{(j)}), g(x^{(j)}))}{\text{Var}_f^{1/2}(h(x^{(j)})) \text{Var}_f^{1/2}(g(x^{(j)}))}.$$

4.3 Monte Carlo Variance Reduction Methods

- – For example, we want to calculate $P(X > a) = E[I(X > a)]$ for a given a , where X has density f .
 - * Assume we know that f is symmetric around μ .
 - * Assume that $a > \mu$. We can generate $x^{(1)}, \dots, x^{(m)}$ i.i.d. from $f(x)$ and estimate $P(X > a)$ by

$$\frac{1}{m} \sum_{j=1}^m [I(x^{(j)} > a) + b(I(x^{(j)} > \mu) - 0.5)],$$

where

$$\begin{aligned} b &\approx -\frac{\text{Cov}_f(I(x^{(j)} > a), I(x^{(j)} > \mu))}{\text{Var}_f(I(x^{(j)} > \mu))} \\ &= -\frac{P(X > a) - P(X > a)/2}{1/4} \\ &= -2P(X > a). \end{aligned}$$

4.3 Monte Carlo Variance Reduction Methods

- **Antithetic Variate Method:** We want to calculate $E_f[h(X)] = \int h(x)f(x) dx$.

Let $F(x)$ be the CDF with density $f(x)$. Consider the estimator

$$\hat{\Pi}_A = \frac{1}{m} \sum_{j=1}^{m/2} [h(F^{-1}(U^{(j)})) + h(F^{-1}(1 - U^{(j)}))],$$

where both $F^{-1}(U^{(j)})$ and $F^{-1}(1 - U^{(j)})$ follow the distribution with density $f(x)$.

- Define $g(u) := h(F^{-1}(u))$. We have

$$\begin{aligned} \text{MSE}(\hat{\Pi}_A) &= \text{Var}(\hat{\Pi}_A) \\ &= \frac{1}{m} \cdot \frac{1}{2} \cdot \left[\text{Var}_f(h(x^{(j)})) + 2\text{Cov}(g(U^{(j)}), g(1 - U^{(j)})) + \text{Var}_f(h(x^{(j)})) \right]. \end{aligned}$$

- Suppose that $h(x)$ is a **monotonic** (increasing/decreasing) function of x , *e.g.*, $h(x) = x$, then $g(u)$ is also **monotonic**.

4.3 Monte Carlo Variance Reduction Methods

- – Let $U^{(1)}$ and $U^{(2)}$ be independent. Then

$$\begin{aligned} 0 &\geq E[(g(U^{(1)}) - g(U^{(2)}))(g(1 - U^{(1)}) - g(1 - U^{(2)}))] \\ &= E[g(U^{(1)})g(1 - U^{(1)})] + E[g(U^{(2)})g(1 - U^{(2)})] \\ &\quad - E[g(U^{(1)})g(1 - U^{(2)})] - E[g(U^{(2)})g(1 - U^{(1)})] \\ &= 2E[g(U^{(1)})g(1 - U^{(1)})] - 2E[g(U^{(1)})] \cdot E[g(1 - U^{(1)})] \\ &= 2\text{Cov}(g(U^{(1)}), g(1 - U^{(1)})) \end{aligned}$$

- Hence, $\text{Var}(\hat{\Pi}_A) \leq \frac{1}{m} \cdot \frac{1}{2} \cdot [\text{Var}_f(h(x^{(j)})) + \text{Var}_f(h(x^{(j)}))] = \text{Var}(\hat{\Pi}_0)$.
- Similarly, if $f(x)$ is symmetric around μ , we can generate $x^{(1)}, \dots, x^{(m/2)}$ i.i.d. from $f(x)$ and use the estimator

$$\hat{\Pi}_A = \frac{1}{m} \sum_{j=1}^{m/2} [h(x^{(j)}) + h(2\mu - x^{(j)})]. \quad \text{■}$$

- **If $h(x)$ is not a monotonic function, the conclusion may not hold.**

4.3 Monte Carlo Variance Reduction Methods

- **Rao-Blackwellization:** Suppose $X = (X_1, X_2)$. Assume that we are able to compute $E_f(h(X)|X_2 = x_2)$. We can generate $x^{(j)} = (x_1^{(j)}, x_2^{(j)})$, $j = 1, \dots, m$, i.i.d. from $f(x)$ and estimate $E_f[h(X)]$ by

$$\hat{\Pi}_0 = \frac{1}{m} \sum_{j=1}^m h(x_1^{(j)}, x_2^{(j)}) \quad \text{or} \quad \hat{\Pi}_R = \frac{1}{m} \sum_{j=1}^m E_f(h(X)|X_2 = x_2^{(j)}).$$

We have

$$\begin{aligned} \text{MSE}(\hat{\Pi}_R) &= \text{Var}(\hat{\Pi}_R) \\ &= \frac{1}{m} \text{Var}_f[E_f(h(X_1, X_2)|X_2)] \\ &\leq \frac{1}{m} \text{Var}_f(h(X_1, X_2)) \\ &= \text{Var}(\hat{\Pi}_0). \end{aligned}$$

- **Remark:** One basic principle in Monte Carlo computation: **One should carry out analytical computation as much as possible.**

4.4 Importance Sampling

- **Importance Sampling:** We want to calculate $E_f[h(X)] = \int h(x)f(x) dx$.

Suppose that we can generate samples $x^{(1)}, x^{(2)}, \dots, x^{(m)}$ i.i.d. from a *trial distribution (proposal distribution)* $q(x)$ with $\mathcal{X}_q \supset \mathcal{X}_f$, then

$$\begin{aligned}\hat{\Pi}_1 &:= \frac{1}{m} \sum_{j=1}^m h(x^{(j)}) \frac{f(x^{(j)})}{q(x^{(j)})} \\ &\xrightarrow{a.s.} E_q \left(h(x^{(j)}) \frac{f(x^{(j)})}{q(x^{(j)})} \right) \\ &= \int_{\mathcal{X}_q} h(x) \frac{f(x)}{q(x)} q(x) dx = \int_{\mathcal{X}_q} h(x) f(x) dx = \int_{\mathcal{X}_f} h(x) f(x) dx.\end{aligned}$$

- **Remarks:**

- To minimize the MSE of $\hat{\Pi}_1$, we want to choose $q(x) = \frac{|h(x)|f(x)}{\int |h(x)|f(x) dx}$.
- In practice, we may need to calculate $\int h(x)f(x) dx$ for several different h 's. We often choose $q(x)$ close to the *target distribution* $f(x)$.

4.4 Importance Sampling

- – Compared with uniform sampling (or Newton-Côtes quadrature), the importance sampling idea suggests that one should focus on the “important” region to improve efficiency.
- Define $w^{(j)} := w(x^{(j)}) = f(x^{(j)})/q(x^{(j)})$, then

$$\hat{\Pi}_1 = \frac{1}{m} \sum_{j=1}^m w^{(j)} h(x^{(j)}),$$

where $w^{(j)}$ is called the *importance weight*.

- For any function h with $\int |h(x)|f(x) dx < \infty$, we also have

$$\hat{\Pi}_2 := \frac{\sum_{j=1}^m w^{(j)} h(x^{(j)})}{\sum_{j=1}^m w^{(j)}} \xrightarrow{a.s.} \int h(x) f(x) dx. \quad (\mathbf{Why?}).$$



4.4 Importance Sampling

- We say that the set $\{(x^{(j)}, w^{(j)})\}_{j=1}^m$ is *properly weighted* with respect to (*w.r.t.*) the target distribution $f(x)$. **It can be interpreted as that we use a discrete distribution**

$$f(x) \approx \sum_{j=1}^m \left(\frac{w^{(j)}}{\sum_{k=1}^m w^{(k)}} \right) \delta(x - x^{(j)}) \quad \text{or} \quad P(X = x^{(j)}) = \frac{w^{(j)}}{\sum_{k=1}^m w^{(k)}}$$

to approximate the target distribution $f(x)$, where $\delta(\cdot)$ is the Dirac delta function. Here $\delta(u) = 0$ for $u \neq 0$, $\delta(0) = \infty$ and $\int_{-\infty}^{\infty} \delta(u) du = 1$.



- Comparing $\hat{\Pi}_1$ with $\hat{\Pi}_2$.
 - * $\hat{\Pi}_1$ is an unbiased estimator for $\int h(x)f(x) dx$, but $\hat{\Pi}_2$ is biased.
 - * When calculating $\hat{\Pi}_2$, the multiplicative constants in f or q can be ignored.
 - * $\hat{\Pi}_2$ is in the form of a weighted average, it is often more robust than $\hat{\Pi}_1$.

4.4 Importance Sampling

- – Comparing importance sampling with the rejection method.
 - * It is difficult to compare efficiency of the importance sampling and the rejection method in general cases (it is case-specified).
 - * The importance sampling method is often easier to implement, since we do not need to find an upper bound for $f(x)/q(x)$.
 - * The rejection method generates “useless” samples when rejecting, but the importance sampling method uses all generated samples.
- In practice, the efficiency of $\hat{\Pi}_2$ is often measured using the *effective sample size (ESS)*, which is defined as

$$\text{ESS}_m(w) = \frac{m}{1 + \text{Var}_q(w(x^{(j)}))}.$$



It can be interpreted as that the m weighted samples perform as $\text{ESS}_m(w)$ i.i.d. samples drawn from the target distribution $f(x)$.

4.4 Importance Sampling

- – We have

$$\begin{aligned}\mathrm{Var}_q(w(x^{(j)})) &= E_q(w(x^{(j)}))^2 - [E_q(w(x^{(j)}))]^2 \\ &= \int \frac{f^2(x)}{q^2(x)} q(x) dx - 1 = \int \frac{f(x)}{q(x)} f(x) dx - 1.\end{aligned}$$

It is called the χ^2 -*divergence* between f and q , which measures the difference between the target distribution and the proposal distribution.

- Usually, we want the proposal distribution $q(x)$ has a fatter tail than the target distribution $f(x)$, otherwise, $\mathrm{Var}_q(w(x^{(j)}))$ could be infinite.
- Since the importance weights $w^{(1)}, \dots, w^{(m)}$ **may not be normalized** in practice (*we may ignore some multiplicative constants so that $E(w(x^{(j)})) \neq 1$*), we can estimate $\mathrm{Var}_q(w(x^{(j)}))$ by

$$\frac{1}{m} \sum_{j=1}^m \left(\frac{w^{(j)}}{\bar{w}_m} \right)^2 - 1, \quad \text{ } \blacksquare$$

where $\bar{w}_m = \frac{1}{m} \sum_{j=1}^m w^{(j)}$.

4.4 Importance Sampling

- **Marginalization:** Consider the target distribution $f(x)$. Suppose we generate $x^{(1)}, \dots, x^{(m)}$ from the trial distribution $q(x)$ and let $w^{(j)} = f(x^{(j)})/q(x^{(j)})$, then $\{(x^{(j)}, w^{(j)})\}_{j=1}^m$ is *properly weighted* with respect to $f(x)$, that is,

$$\frac{\sum_{j=1}^m w^{(j)} h(x^{(j)})}{\sum_{j=1}^m w^{(j)}} \xrightarrow{a.s.} \int h(x) f(x) dx$$

for any h with finite $\int |h(x)| f(x) dx$.

- The proper weights $\{w^{(j)}\}_{j=1}^m$ are **not unique**. For example, let $f(y|x)$ and $q(y|x)$ be conditional densities satisfying

$$\{(x, y) : f(x)f(y|x) > 0\} \subset \{(x, y) : q(x)q(y|x) > 0\}.$$

Then for each $x^{(j)}$, we generate $y^{(j)}$ from $q(y|x^{(j)})$ and let

$$\tilde{w}^{(j)} = \frac{f(x^{(j)})f(y^{(j)}|x^{(j)})}{q(x^{(j)})q(y^{(j)}|x^{(j)})} = w^{(j)} \frac{f(y^{(j)}|x^{(j)})}{q(y^{(j)}|x^{(j)})}.$$



4.4 Importance Sampling

- – It is easy to show that (**Why?**)

$$\frac{\sum_{j=1}^m \tilde{w}^{(j)} h(x^{(j)})}{\sum_{j=1}^m \tilde{w}^{(j)}} \xrightarrow{a.s.} \int h(x) f(x) dx$$

for any h with finite $\int |h(x)| f(x) dx$. Then $\{(x^{(j)}, \tilde{w}^{(j)})\}_{j=1}^m$ is also properly weighted with respect to $f(x)$.

- Note that $E(\tilde{w}^{(j)} | x^{(j)}) = w^{(j)}$, $\{w^{(j)}\}_{j=1}^m$ are “better” weights because

$$\begin{aligned} \text{Var}(w^{(j)}) &= \text{Var}[E(\tilde{w}^{(j)} | x^{(j)})] \\ &\leq \text{Var}(\tilde{w}^{(j)}). \end{aligned}$$

(However, $f(x^{(j)}, y^{(j)})$ or $\tilde{w}^{(j)}$ may be easier to compute than $f(x^{(j)})$ or $w^{(j)}$ in some cases.)

4.5 Sequential Importance Sampling

- We want to generate **high dimensional** random samples $x_{0:T} = (x_0, x_1, \dots, x_T)$ from the target distribution $p(x_{0:T})$ (p is a PDF/PMF).
 - Some sampling methods can not be applied to generate high dimensional samples, for example, the inverse CDF transform method.
 - We can write the target distribution as

$$p(x_{0:T}) = p(x_0)p(x_1|x_0) \cdots p(x_T|x_{0:T-1}).$$

If we can **sequentially** generate

$$x_0^{(j)} \sim p(x_0), \quad x_1^{(j)} \sim p(x_1|x_0^{(j)}), \quad \dots, \quad x_T^{(j)} \sim p(x_T|x_{0:T-1}^{(j)}),$$

then $(x_0^{(j)}, \dots, x_T^{(j)}) \sim p(x_{0:T})$.

- In many cases, it is not easy to draw samples from $p(x_t|x_{0:t-1})$.

4.5 Sequential Importance Sampling

- **Example: Optimal Trading Path.** Let x_t be the holding position of a financial asset in shares at time t , then $x_{0:T} = (x_0, x_1, \dots, x_T)$ forms a trading path.

- We want to find an “optimal” trading path to maximize utility function

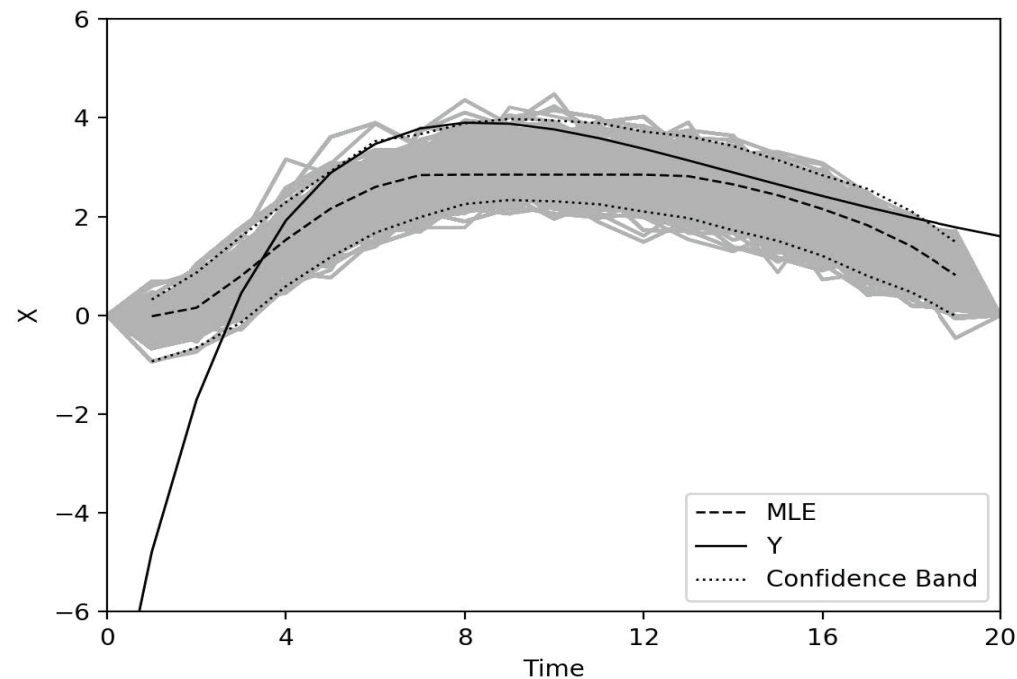
$$u(x_{0:T}) = - \sum_{t=1}^{T-1} l(y_t - x_t) - \sum_{t=1}^T c(x_t - x_{t-1}).$$

subject to $x_0 = 0$ and $x_T = 0$.

- (y_1, \dots, y_{T-1}) is the ‘optimal’ trading path in an ideal world without trading costs. It can be obtained through maximizing the risk-adjusted expected return using historical data. ($y_{1:T-1}$ **is known.**)
- $l(\cdot)$ is the utility loss due to the departure of the trading path $x_{1:T-1}$ from the ideal path $y_{1:T-1}$.
- $c(\cdot)$ denotes the trading costs.

4.5 Sequential Importance Sampling

- – Generally, we can not find analytical solution of the optimal trading path.
We consider generating samples from $p(x_{0:T}) \propto \exp\{u(x_{0:T})/\tau\}$ subject to $x_0 = 0$ and $x_T = 0$, where $\tau > 0$ is called the *temperature*.
– It is not easy to obtain $p(x_t|x_0 = 0, x_{1:t-1}, x_T = 0)$ in this example.



Trading Path Samples

4.5 Sequential Importance Sampling

- **Chain Structured Model:** A model of $x_{0:T}$ is called a *chain structured model* or *Markovian structured model* if its distribution can be written as

$$p(x_{0:T}) \propto \exp \left\{ -H(x_{0:T}) \right\} = \exp \left\{ -\sum_{t=1}^T h_t(x_{t-1}, x_t) \right\}.$$

- Such a model has the following **Markovian property**:

$$\begin{aligned} p(x_i | x_{0:(i-1)}, x_{(i+1):T}) &= \frac{\exp \left\{ -\sum_{t=1}^T h_t(x_{t-1}, x_t) \right\}}{\int \exp \left\{ -\sum_{t=1}^T h_t(x_{t-1}, x_t) \right\} dx_i} \text{ } \blacksquare \\ &= \frac{\exp \left\{ -h_i(x_{i-1}, x_i) - h_{i+1}(x_i, x_{i+1}) \right\}}{\int \exp \left\{ -h_i(x_{i-1}, x_i) - h_{i+1}(x_i, x_{i+1}) \right\} dx_i} \\ &= p(x_i | x_{i-1}, x_{i+1}). \end{aligned}$$

- The trading path example is a chain structured model with

$$h_t(x_{t-1}, x_t) = [l(y_t - x_t) + c(x_t - x_{t-1})] / \tau.$$

4.5 Sequential Importance Sampling


- Assume that in a chain structured mode, x_t takes value in **a finite set** $\mathcal{S}_t = \{s_{t,1}, \dots, s_{t,K_t}\}$.
- For simplicity, we assume $\mathcal{S}_t = \mathcal{S} = \{s_1, \dots, s_K\}$ for all t .
- We can find the “optimal” path

$$\begin{aligned} x_{0:T}^* &= \arg \min_{x_0, \dots, x_T \in \mathcal{S}} H(x_{0:T}) \\ &= \arg \min_{x_0, \dots, x_T \in \mathcal{S}} \sum_{t=1}^T h_t(x_{t-1}, x_t) \\ &= \arg \max_{x_0, \dots, x_T \in \mathcal{S}} p(x_{0:T}) \end{aligned}$$

using the Viterbi algorithm (Viterbi, 1967).

4.5 Sequential Importance Sampling

- **Viterbi Algorithm:**

- For $x_1 = s_1, \dots, s_K$, calculate $m_1(x_1) = \min_{x_0 \in \mathcal{S}} h_1(x_0, x_1)$. 

- For $t = 2, 3, \dots, T$, recursively compute

$$\begin{aligned} m_t(x_t) &\triangleq \min_{x_0, \dots, x_{t-1} \in \mathcal{S}} \sum_{s=1}^t h_s(x_{s-1}, x_s) \\ &= \min_{x_{t-1} \in \mathcal{S}} \left[\min_{x_0, \dots, x_{t-2} \in \mathcal{S}} \sum_{s=1}^{t-1} h_s(x_{s-1}, x_s) + h_t(x_{t-1}, x_t) \right] = \min_{x_{t-1} \in \mathcal{S}} [m_{t-1}(x_{t-1}) + h_t(x_{t-1}, x_t)] \\ &\quad \text{for } x_t = s_1, \dots, s_K. \end{aligned}$$

- At time T , output

$$\min_{x_T \in \mathcal{S}} m_T(x_T) = \min_{x_0, \dots, x_{T-1} \in \mathcal{S}} \sum_{s=1}^T h_s(x_{s-1}, x_s) = \min_{x_0, \dots, x_T \in \mathcal{S}} H(x_{0:T}).$$

- **Q: How to output the “optimal” path**

$$x_{0:T}^* = \arg \min_{x_0, \dots, x_T \in \mathcal{S}} \sum_{s=1}^T h_s(x_{s-1}, x_s)?$$

4.5 Sequential Importance Sampling

- – **Expectation Calculation:** Suppose that we want to calculate


$$E_p[g(x_i)] = \frac{\sum_{x_0, \dots, x_T} \exp \left\{ - \sum_{t=1}^T h_t(x_{t-1}, x_t) \right\} g(x_i)}{\sum_{x_0, \dots, x_T} \exp \left\{ - \sum_{t=1}^T h_t(x_{t-1}, x_t) \right\}}$$
$$\triangleq \frac{A}{B}. \quad \text{■}$$

We can calculate B (or A) using the following algorithm (we can use the same method to calculate A).



4.5 Sequential Importance Sampling

- Algorithmic steps to compute B :

- * For $x_1 = s_1, \dots, s_K$, compute $V_1(x_1) = \sum_{x_0 \in \mathcal{S}} \exp \{ -h_1(x_0, x_1) \}$. 

- * For $t = 2, 3, \dots, T$, recursively compute

$$\begin{aligned} V_t(x_t) &\triangleq \sum_{x_0, \dots, x_{t-1} \in \mathcal{S}} \exp \left\{ - \sum_{s=1}^t h_s(x_{s-1}, x_s) \right\} \\ &= \sum_{x_{t-1} \in \mathcal{S}} \left[\exp \{ -h_t(x_{t-1}, x_t) \} \sum_{x_0, \dots, x_{t-2} \in \mathcal{S}} \exp \left\{ - \sum_{s=1}^{t-1} h_s(x_{s-1}, x_s) \right\} \right] \\ &= \sum_{x_{t-1} \in \mathcal{S}} [V_{t-1}(x_{t-1}) \exp \{ -h_t(x_{t-1}, x_t) \}] \end{aligned}$$

for $x_t = s_1, \dots, s_K$.

- * At time T , output

$$B = \sum_{x_T \in \mathcal{S}} V_T(x_T).$$

4.5 Sequential Importance Sampling

- – **Exact Simulation:** Note that

$$p(x_{0:T}) = p(x_T)p(x_{T-1}|x_T) \cdots p(x_0|x_{1:T}).$$

We can generate $x_{0:T}^{(j)} = (x_0^{(j)}, \dots, x_T^{(j)})$ from $p(x_{0:T})$ as follows.

* Generate $x_T^{(j)}$ from $p(x_T) = V_T(x_T)/B$. ■

* For $t = T - 1, \dots, 0$, recursively generate $x_t^{(j)}$ from

$$\begin{aligned} p(x_t|x_{(t+1):T}^{(j)}) &= \frac{p(x_t, x_{(t+1):T}^{(j)})}{p(x_{(t+1):T}^{(j)})} \\ &= \frac{\sum_{x_0, \dots, x_{t-1} \in \mathcal{S}} \exp \left\{ -\sum_{s=1}^t h_s(x_{s-1}, x_s) - h_{t+1}(x_t, x_{t+1}^{(j)}) - \sum_{s=t+2}^T h_s(x_{s-1}^{(j)}, x_s^{(j)}) \right\}}{\sum_{x_0, \dots, x_t \in \mathcal{S}} \exp \left\{ -\sum_{s=1}^t h_s(x_{s-1}, x_s) - h_{t+1}(x_t, x_{t+1}^{(j)}) - \sum_{s=t+2}^T h_s(x_{s-1}^{(j)}, x_s^{(j)}) \right\}} \\ \text{■} \quad &= \frac{V_t(x_t) \exp \left\{ -h_{t+1}(x_t, x_{t+1}^{(j)}) \right\}}{\sum_{x_t \in \mathcal{S}} V_t(x_t) \exp \left\{ -h_{t+1}(x_t, x_{t+1}^{(j)}) \right\}} = \frac{V_t(x_t) \exp \left\{ -h_{t+1}(x_t, x_{t+1}^{(j)}) \right\}}{V_{t+1}(x_{t+1}^{(j)})}. \end{aligned}$$

4.5 Sequential Importance Sampling

- **State Space Model:** A state space model consists of a **latent** state variable sequence $\{x_t, t = 0, 1, \dots\}$ and observations $\{y_t, t = 1, 2, \dots\}$.

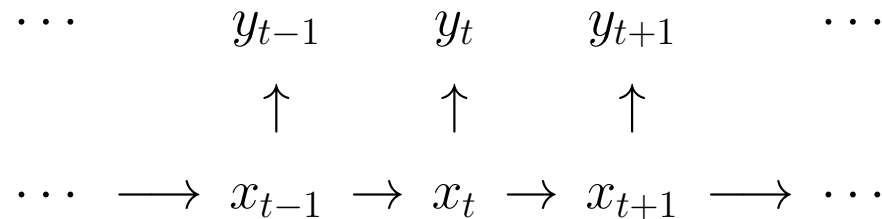
The model is defined by

$$\text{state equation : } x_t \sim p(x_t | x_{0:t-1}, y_{1:t-1}) = p(x_t | x_{t-1}) := g_t(x_t | x_{t-1}),$$

$$\text{observation equation : } y_t \sim p(y_t | x_{0:t}, y_{1:t-1}) = p(y_t | x_t) := \zeta_t(y_t | x_t).$$

The joint density of this model can be calculated by

$$\begin{aligned} p(x_{0:t}, y_{1:t}) &= p(x_0) \prod_{s=1}^t p(x_s, y_s | x_{0:s-1}, y_{1:s-1}) \quad \text{yellow box} \\ &= p(x_0) \prod_{s=1}^t p(x_s | x_{0:s-1}, y_{1:s-1}) p(y_s | x_{0:s}, y_{1:s-1}) = g_0(x_0) \prod_{s=1}^t g_s(x_s | x_{s-1}) \zeta_s(y_s | x_s). \end{aligned}$$



4.5 Sequential Importance Sampling

- We want to make inference of the unobservable states x_t given the observations y_1, y_2, \dots .
 - *Filtering*: estimate $p(x_t | y_{1:t})$ or $E(x_t | y_{1:t})$.
 - *Prediction*: estimate $p(x_{t+\Delta} | y_{1:t})$ or $E(x_{t+\Delta} | y_{1:t})$ for $\Delta > 0$.
 - *Smoothing*: estimate $p(x_{t-\delta} | y_{1:t})$ or $E(x_{t-\delta} | y_{1:t})$ for $\delta > 0$.
 - $E(x_t | y_{1:t})$ is the “best” function of $y_{1:t}$ to estimate x_t in terms of MSE.
 - $E(x_t | y_{1:t+\delta})$ is a better estimator for x_t than $E(x_t | y_{1:t})$.
 - We have

$$\begin{aligned} E(x_t | y_{1:t}) &= \int x_t p(x_{0:t} | y_{1:t}) dx_{0:t} \quad \blacksquare \\ &\propto \int x_t p(x_{0:t}, y_{1:t}) dx_{0:t} = \int x_t g_0(x_0) \prod_{s=1}^t g_s(x_s | x_{s-1}) \zeta_s(y_s | x_s) dx_{0:t}, \end{aligned}$$

which does not have a closed-form solution in most cases.

4.5 Sequential Importance Sampling

- **Example: Target Tracking.** Consider a target moving with random acceleration on a plane. The state equation can be written as

$$\begin{pmatrix} x_{t,1} \\ x_{t,2} \\ v_{t,1} \\ v_{t,2} \end{pmatrix} = \begin{pmatrix} 1 & 0 & T_0 & 0 \\ 0 & 1 & 0 & T_0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x_{t-1,1} \\ x_{t-1,2} \\ v_{t-1,1} \\ v_{t-1,2} \end{pmatrix} + \begin{pmatrix} T_0^2/2 & 0 \\ 0 & T_0^2/2 \\ T_0 & 0 \\ 0 & T_0 \end{pmatrix} \begin{pmatrix} u_{t,1} \\ u_{t,2} \end{pmatrix},$$

where $(x_{t,1}, x_{t,2})$ and $(v_{t,1}, v_{t,2})$ are the position and velocity of the target, respectively, T_0 is the time duration between two observations, and $u_t = (u_{t,1}, u_{t,2})$ is the random acceleration. The observation is

$$\begin{pmatrix} y_{t,1} \\ y_{t,2} \end{pmatrix} = \begin{pmatrix} x_{t,1} \\ x_{t,2} \end{pmatrix} + \begin{pmatrix} \varepsilon_{t,1} \\ \varepsilon_{t,2} \end{pmatrix},$$

which is a noised measurement of the target location.

4.5 Sequential Importance Sampling

- **Example: Wireless Communication.** In a digital wireless communication problem, the received signal sequence $\{y_t\}$ is modelled as

$$y_t = \xi_t s_t + v_t,$$

where $\{\xi_t\}$ is the transmitted channel, $s_t \in \{-1, 1\}$ is the transmitted digital signal, $\{v_t\}$ are i.i.d. noises following the $N(0, \sigma^2)$ distribution.

- The latent state is $x_t = (\xi_t, s_t)$.
- Assume that $\{s_t\}$ and $\{\xi_t\}$ are independent,

$$\xi_t = \rho \xi_{t-1} + u_t,$$

where $u_t \sim N(0, \delta^2)$, and

$$p(s_t = -1 \mid s_{0:t-1}) = p(s_t = 1 \mid s_{0:t-1}) = 0.5.$$

- We want to estimate $p(s_t = 1 \mid y_1, \dots, y_t, \dots, y_{t+h}) = \frac{1}{2} + \frac{1}{2} E(s_t \mid y_{1:t+h})$.

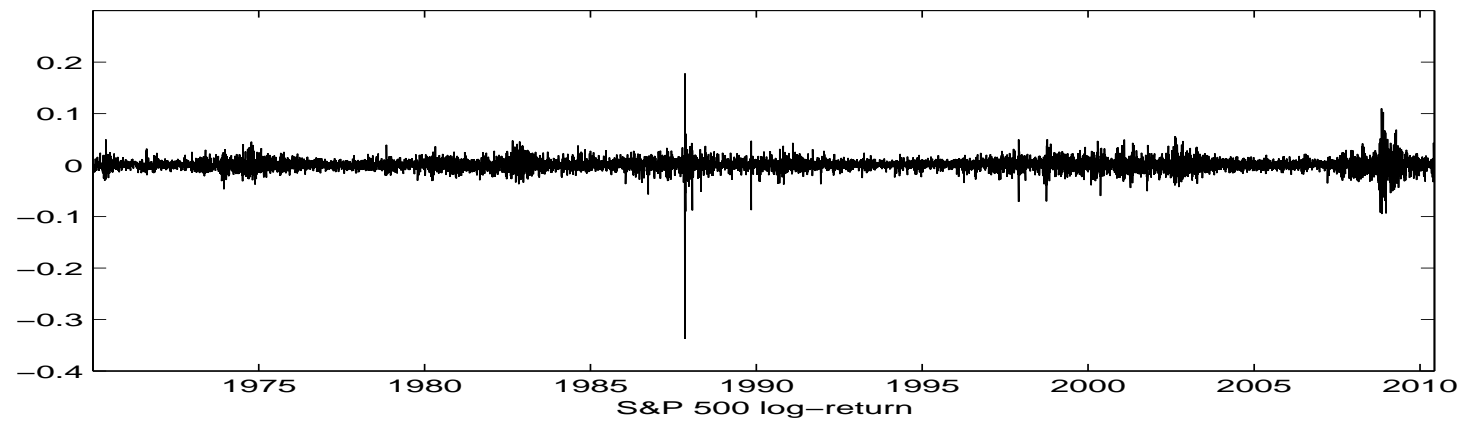
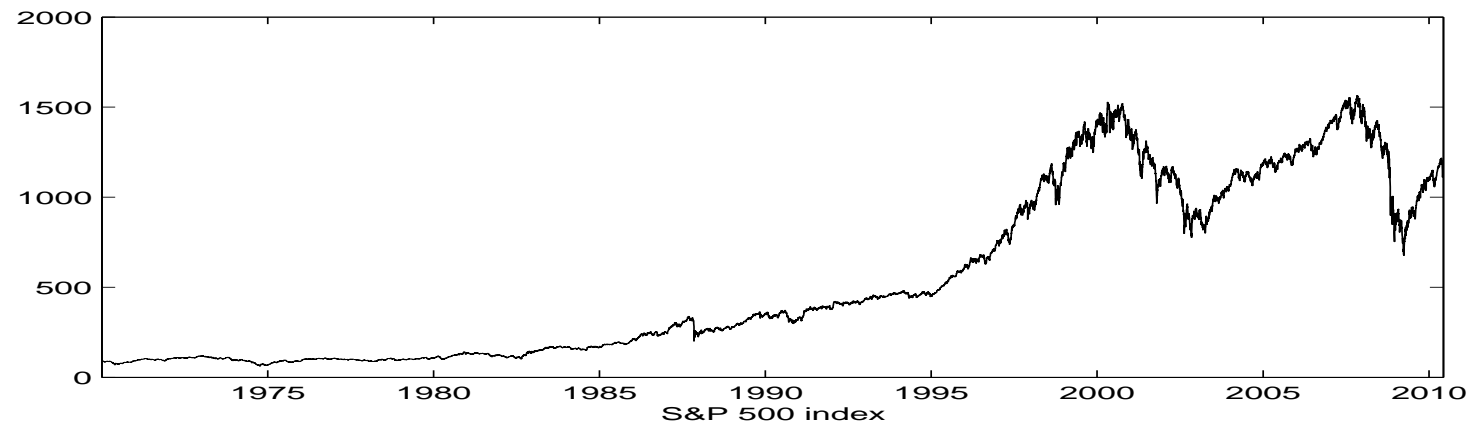
4.5 Sequential Importance Sampling

- **Example: Stochastic Volatility Model.** Let $y_t := \log(P_t/P_{t-1})$ be the observed log-return of a financial asset at time t , where P_t is the price at time t .
 - Assume that y_t follows a normal distribution $N(0, \sigma_t^2)$.
 - The variance of y_t is an unobservable state variable. Assume that $\{\log \sigma_t^2\}$ follows an autoregressive (AR(1)) process.
 - We have the following state space model

$$\text{state equation : } \log \sigma_t^2 = \alpha + \beta \log \sigma_{t-1}^2 + u_t,$$

$$\text{observation equation : } y_t | \sigma_t^2 \sim N(0, \sigma_t^2),$$

where $\beta > 0$ and $u_t \sim N(0, \delta^2)$.



Price Series and Log-return of S&P 500 Index

4.5 Sequential Importance Sampling

- **Linear-Gaussian State Space Model:** Consider the state space model:

$$\text{state equation : } x_t = c + Ax_{t-1} + u_t,$$

$$\text{observation equation : } y_t = d + Bx_t + v_t.$$

- Here x_t and y_t are random variables/vectors, where x_t is the latent state and y_t is the observation at time t . $u_t \sim N(0, \Sigma_{uu})$ and $v_t \sim N(0, \Sigma_{vv})$ are independent noises. Also assume that $x_0 \sim N(\mu_0, \Sigma_0)$.
- $\mu_0, \Sigma_0, A, B, c, d, \Sigma_{uu}$, and Σ_{vv} are known.
- It is easy to show that $(x_{0:t}, y_{1:t})$ follows a high-dimensional Gaussian distribution. Then the conditional distribution $p(x_t|y_{1:t})$ is also a Gaussian distribution, denoted by $N(\mu_t, \Sigma_t)$.
- If we want to find $p(x_t|y_{1:t})$ or $E(x_t|y_{1:t})$, we only need to determine μ_t and Σ_t .

4.5 Sequential Importance Sampling

- **Multivariate Gaussian Distribution:** Suppose X and Y are $n \times 1$ and $m \times 1$ random vectors, respectively. $Z = (X', Y')'$ follows multivariate normal distribution $N(\mu, \Sigma)$ with joint pdf

$$f_{XY}(x, y) = \frac{1}{\sqrt{\det[2\pi\Sigma]}} \exp \left\{ -\frac{1}{2}(z - \mu)' \Sigma^{-1}(z - \mu) \right\},$$

where $z = (x', y')'$, $\mu = (\mu'_X, \mu'_Y)'$,

$$\Sigma = \begin{pmatrix} \Sigma_{XX} & \Sigma_{XY} \\ \Sigma_{YX} & \Sigma_{YY} \end{pmatrix}.$$

- Given y , $f_{X|Y}(x | Y = y)$ follows the normal distribution

$$N \left(\mu_X + \Sigma_{XY} \Sigma_{YY}^{-1} (y - \mu_Y), \Sigma_{XX} - \Sigma_{XY} \Sigma_{YY}^{-1} \Sigma_{YX} \right).$$

- **We can verify that** $f_{XY}(x, y) = f_{X|Y}(x | y) f_Y(y)$. (*You may need to use the Schur complement to prove it.*)

4.5 Sequential Importance Sampling

- **Schur Complement.** Let I_n be the $n \times n$ -identity matrix. vector.

Because

$$\begin{pmatrix} I_n & -\Sigma_{XY}\Sigma_{YY}^{-1} \\ 0 & I_m \end{pmatrix} \begin{pmatrix} \Sigma_{XX} & \Sigma_{XY} \\ \Sigma_{YX} & \Sigma_{YY} \end{pmatrix} \begin{pmatrix} I_n & 0 \\ -\Sigma_{YY}^{-1}\Sigma_{YX} & I_m \end{pmatrix} = \begin{pmatrix} \Sigma_{XX} - \Sigma_{XY}\Sigma_{YY}^{-1}\Sigma_{YX} & 0 \\ 0 & \Sigma_{YY} \end{pmatrix},$$

let $F = \Sigma_{XX} - \Sigma_{XY}\Sigma_{YY}^{-1}\Sigma_{YX}$, then

$$\begin{aligned} & \begin{pmatrix} \Sigma_{XX} & \Sigma_{XY} \\ \Sigma_{YX} & \Sigma_{YY} \end{pmatrix}^{-1} \\ &= \begin{pmatrix} I_n & 0 \\ -\Sigma_{YY}^{-1}\Sigma_{YX} & I_m \end{pmatrix} \begin{pmatrix} F^{-1} & 0 \\ 0 & \Sigma_{YY}^{-1} \end{pmatrix} \begin{pmatrix} I_n & -\Sigma_{XY}\Sigma_{YY}^{-1} \\ 0 & I_m \end{pmatrix} \\ &= \begin{pmatrix} F^{-1} & -F^{-1}\Sigma_{XY}\Sigma_{YY}^{-1} \\ -\Sigma_{YY}^{-1}\Sigma_{YX}F^{-1} & \Sigma_{YY}^{-1} + \Sigma_{YY}^{-1}\Sigma_{YX}F^{-1}\Sigma_{XY}\Sigma_{YY}^{-1} \end{pmatrix}. \end{aligned}$$

4.5 Sequential Importance Sampling

- **Kalman Filter:** Suppose at time $t-1$, we already obtain $p(x_{t-1}|y_{1:t-1}) \sim N(\mu_{t-1}, \Sigma_{t-1})$.

– At time t , $p(x_t, y_t | y_{1:t-1}) \sim N(\mu, \Sigma)$, where

$$\mu := (\mu'_X, \mu'_Y)' = \left((c + A\mu_{t-1})', [d + B(c + A\mu_{t-1})]' \right)'$$

and

$$\Sigma = \begin{pmatrix} \Sigma_{XX} & \Sigma_{XY} \\ \Sigma_{YX} & \Sigma_{YY} \end{pmatrix} = \begin{pmatrix} A\Sigma_{t-1}A' + \Sigma_{uu} & (A\Sigma_{t-1}A' + \Sigma_{uu})B' \\ B(A\Sigma_{t-1}A' + \Sigma_{uu}) & B(A\Sigma_{t-1}A' + \Sigma_{uu})B' + \Sigma_{vv} \end{pmatrix}.$$

– Then $p(x_t|y_{1:t-1}, y_t) \sim N(\mu_t, \Sigma_t)$ with

$$\mu_t = \mu_X + \Sigma_{XY}\Sigma_{YY}^{-1}(y_t - \mu_Y) \quad \text{and} \quad \Sigma_t = \Sigma_{XX} - \Sigma_{XY}\Sigma_{YY}^{-1}\Sigma_{YX}.$$

- **Remark:** Obviously, we have

$$E(x_t | y_{1:t}) = \mu_t \quad \text{and} \quad E(x_{t+1} | y_{1:t}) = c + A\mu_t.$$

4.5 Sequential Importance Sampling

- For the state space models, we can only find analytic solutions of $p(x_t | y_{1:t})$ or $E(x_t | y_{1:t})$ in some special cases.
 - Case 1: For any t , x_t takes value in a finite set.
 - Case 2: the linear-Gaussian state space model.
- In most cases,

$$\begin{aligned} p(x_t | y_{1:t}) &\propto \int p(x_{0:t}, y_{1:t}) dx_{0:t-1} \\ &= \int g_0(x_0) \prod_{s=1}^t g_s(x_s | x_{s-1}) \zeta_s(y_s | x_s) dx_{0:t-1} \end{aligned}$$

does not have a closed form.

4.5 Sequential Importance Sampling*

- **Importance Sampling for State Space Model:** We consider generating samples $x_{0:t}^{(1)}, \dots, x_{0:t}^{(m)}$ from a trial distribution $q(x_{0:t})$ and let

$$\begin{aligned} w_t^{(j)} &= \frac{p(x_{0:t}^{(j)} | y_{1:t})}{q(x_{0:t}^{(j)})} \quad \text{ } \blacksquare \\ &\propto \frac{p(x_{0:t}^{(j)}, y_{1:t})}{q(x_{0:t}^{(j)})} = \frac{g_0(x_0^{(j)}) \prod_{s=1}^t g_s(x_s^{(j)} | x_{s-1}^{(j)}) \zeta_s(y_s | x_s^{(j)})}{q(x_{0:t}^{(j)})}. \end{aligned}$$

Then

$$p(x_{0:t} | y_{1:t}) \approx \sum_{j=1}^m \frac{w_t^{(j)}}{\sum_{k=1}^m w_t^{(k)}} \delta(x_{0:t} - x_{0:t}^{(j)})$$

and

$$E(x_t | y_{1:t}) \approx \sum_{j=1}^m \frac{w_t^{(j)} x_t^{(j)}}{\sum_{k=1}^m w_t^{(k)}} = \frac{\sum_{j=1}^m w_t^{(j)} x_t^{(j)}}{\sum_{k=1}^m w_t^{(k)}}$$

- **Remark:** Since $p(x_t | y_{1:t})$ may not have a closed-form, we can not use the “marginalized” weight $p(x_t^{(j)} | y_{1:t})/q(x_t^{(j)})$.

4.5 Sequential Importance Sampling*

- **Sequential Importance Sampling:** Generate samples $x_{0:t}^{(j)}$, $j = 1, \dots, m$, as follows.

- At $t = 0$, generate $x_0^{(j)}$ from $q(x_0)$ and let $w_0^{(j)} = g_0(x_0^{(j)})/q(x_0^{(j)})$.

- For $t = 1, 2, \dots$,

- * (Sampling.) Generate $x_t^{(j)}$ from distribution $q(x_t \mid x_{0:t-1}^{(j)})$.

- * (Updating Weights.) Let

$$w_t^{(j)} = w_{t-1}^{(j)} \eta_t^{(j)},$$

where

$$\eta_t^{(j)} := \frac{g_t(x_t^{(j)} \mid x_{t-1}^{(j)}) \zeta_t(y_t \mid x_t^{(j)})}{q(x_t^{(j)} \mid x_{0:t-1}^{(j)})}$$

is called the *incremental weight*.

4.5 Sequential Importance Sampling*

- **Remarks:**

- The weighted sample set $\{(x_{0:t}^{(j)}, w_t^{(j)})\}_{j=1}^m$ obtained at time t can be used at time $t + 1$.
- The sequential importance sampling (SIS) method is often used for “on-line” estimation, that is, estimate $E(x_t | y_{1:t})$ for $t = 1, 2, \dots$ recursively, without restarting from $t = 0$.
- The sample $x_{0:t}^{(j)}$ is built up **sequentially** according to a series of **low dimensional** conditional distributions

$$q(x_{0:t}) = q(x_0)q(x_1|x_0) \cdots q(x_t|x_{0:t-1}).$$

- At each time t , the “correct” weight should be

$$w_t^{(j)} = \frac{g_0(x_0^{(j)}) \prod_{s=1}^t g_s(x_s^{(j)} | x_{s-1}^{(j)}) \zeta_s(y_s | x_s^{(j)})}{q(x_0^{(j)}) \prod_{s=1}^t q(x_s^{(j)} | x_{0:s-1}^{(j)})}.$$

4.5 Sequential Importance Sampling*

- – From the algorithm, we have

$$\begin{aligned} w_t^{(j)} &= w_{t-1}^{(j)} \eta_t^{(j)} = w_{t-1}^{(j)} \frac{g_t(x_t^{(j)} \mid x_{t-1}^{(j)}) \zeta_t(y_t \mid x_t^{(j)})}{q(x_t^{(j)} \mid x_{0:t-1}^{(j)})} \\ &= w_{t-2}^{(j)} \frac{\prod_{s=t-1}^t g_s(x_s^{(j)} \mid x_{s-1}^{(j)}) \zeta_s(y_s \mid x_s^{(j)})}{\prod_{s=t-1}^t q(x_s^{(j)} \mid x_{0:s-1}^{(j)})} \\ &= \dots \\ &= \frac{g_0(x_0^{(j)}) \prod_{s=1}^t g_s(x_s^{(j)} \mid x_{s-1}^{(j)}) \zeta_s(y_s \mid x_s^{(j)})}{q(x_0^{(j)}) \prod_{s=1}^t q(x_s^{(j)} \mid x_{0:s-1}^{(j)})} \\ &= \frac{p(x_{0:t}^{(j)}, y_{0:t})}{q(x_{0:t}^{(j)})} \\ &\propto \frac{p(x_{0:t}^{(j)} \mid y_{0:t})}{q(x_{0:t}^{(j)})}. \end{aligned}$$

4.5 Sequential Importance Sampling*

- – Therefore, for any function $h(x_{0:t})$ with finite expectation, we have

$$\sum_{j=1}^m \frac{w_t^{(j)} h(x_{0:t}^{(j)})}{\sum_{k=1}^m w_t^{(k)}} \xrightarrow{a.s.} E[h(x_{0:t}) | y_{1:t}].$$

- Since we often ignore some normalizing constants in the importance weights (*e.g.*, $p(y_{1:t})$), $\sum_{j=1}^m w_t^{(j)}$ could be very large or very small when t is large.

- In practice, we may record $\alpha_t^{(j)} = \log w_t^{(j)}$, $j = 1, \dots, m$. Let

$$\alpha_{t,\max} = \max\{\alpha_t^{(1)}, \dots, \alpha_t^{(m)}\}.$$



Then $E(x_t | y_{1:t})$ can be estimated by

$$\frac{\sum_{j=1}^m \underbrace{\exp\{\alpha_t^{(j)} - \alpha_{t,\max}\}}_{\text{weight}} \cdot x_t^{(j)}}{\sum_{j=1}^m \exp\{\alpha_t^{(j)} - \alpha_{t,\max}\}} = \frac{\sum_{j=1}^m \underbrace{w_t^{(j)}}_{\text{weight}} x_t^{(j)}}{\sum_{j=1}^m w_t^{(j)}}.$$

4.5 Sequential Importance Sampling*

- – **Choices of the trial distribution** $q(x_t | x_{0:t-1}^{(j)})$:

(1) Only use the state equation (Gordon et al., 1993).

- Let $q(x_t | x_{0:t-1}^{(j)}) = g_t(x_t | x_{t-1}^{(j)})$.
- The incremental weight is $\eta_t^{(j)} = \zeta_t(y_t | x_t^{(j)})$.

(2) Use the state equation and the observation equation (Kong et al., 1994; Liu and Chen, 1998).

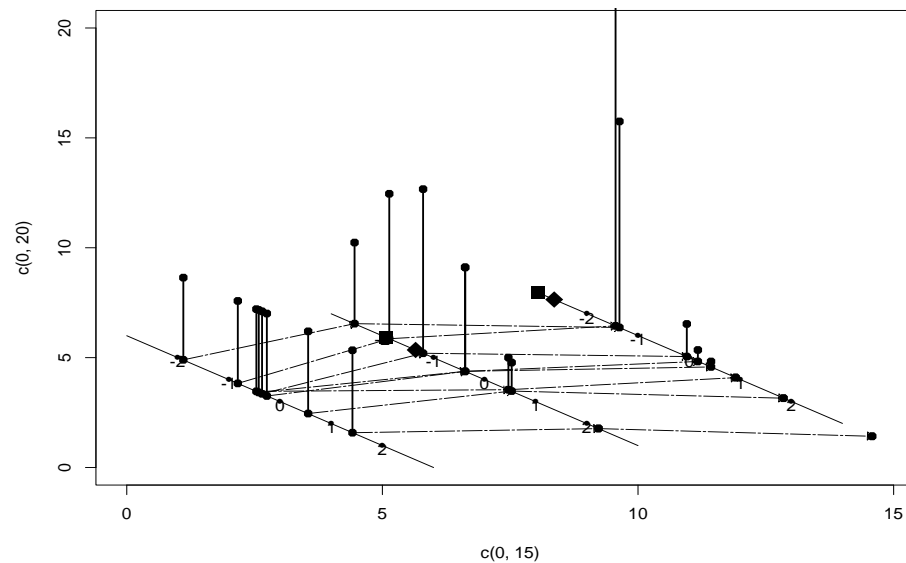
- Let $q(x_t | x_{0:t-1}^{(j)}) = \frac{g_t(x_t | x_{t-1}^{(j)}) \zeta_t(y_t | x_{t-1}^{(j)}, x_t)}{\int g_t(x_t | x_{t-1}^{(j)}) \zeta_t(y_t | x_{t-1}^{(j)}, x_t) dx_t}$.
- The incremental weight is $\eta_t^{(j)} = \int g_t(x_t | x_{t-1}^{(j)}) \zeta_t(y_t | x_{t-1}^{(j)}, x_t) dx_t$.

(3) Only use the observations (Lin et al., 2005) .

- Let $q(x_t | x_{0:t-1}^{(j)}) \propto \zeta_t(y_t | x_t)$.
- The incremental weight is $\eta_t^{(j)} = g_t(x_t^{(j)} | x_{t-1}^{(j)})$.

4.5 Sequential Importance Sampling*

- – As t increases, $\text{Var}(w_t^{(j)})$ increases and $w_t^{(j)}$ becomes increasingly skewed, resulting in many unrepresentative samples of $x_{0:t}^{(j)}$. This phenomena is called *sample degeneracy*.



4.5 Sequential Importance Sampling*

- A *resampling step* is often used to deal with the “sample degeneracy” problem.
- **Resampling:** At time t , suppose we have obtained $\{(x_{0:t}^{(j)}, w_t^{(j)}), j = 1, \dots, m\}$ properly weighted with respect to $p(x_{0:t} \mid y_{1:t})$.
 - For each sample $x_{0:t}^{(j)}, j = 1, \dots, m$, assign a *priority score* $\beta_t^{(j)} > 0$.
 - For $j = 1, \dots, m$,
 - * Choose K_j from $\{1, \dots, m\}$ with probability $P(K_j = i) = \beta_t^{(i)} / \sum_{l=1}^m \beta_t^{(l)}$.
 - * Set $x_{0:t}^{*(j)} = x_{0:t}^{(K_j)}$ and $w_t^{*(j)} = \frac{w_t^{(K_j)}}{\beta_t^{(K_j)} / (m^{-1} \sum_{l=1}^m \beta_t^{(l)})}$.
 - Return the new set $\{(x_{0:t}^{(j)}, w_t^{(j)})\}_{j=1}^m \leftarrow \{(x_{0:t}^{*(j)}, w_t^{*(j)})\}_{j=1}^m$.
- **Remark:** We often choose $\beta_t^{(j)} = w_t^{(j)}$.

4.5 Sequential Importance Sampling*

- **Multinomial Resampling:** At time t , suppose we have obtained $\{(x_{0:t}^{(j)}, w_t^{(j)}), j = 1, \dots, m\}$ properly weighted with respect to $p(x_{0:t} \mid y_{1:t})$.

- For each sample $x_{0:t}^{(j)}, j = 1, \dots, m$, assign a *priority score* $\beta_t^{(j)} > 0$.
- Generate U_1, \dots, U_m i.i.d. from the Uniform(0,1) distribution.
- For $j = 1, \dots, m$,

* Let $K_j = k$ if

$$\frac{\sum_{j=1}^{k-1} \beta_t^{(j)}}{\sum_{l=1}^m \beta_t^{(l)}} < U_j \leq \frac{\sum_{j=1}^k \beta_t^{(j)}}{\sum_{l=1}^m \beta_t^{(l)}}.$$

* Set $x_{0:t}^{*(j)} = x_{0:t}^{(K_j)}$ and $w_t^{*(j)} = \frac{w_t^{(K_j)}}{\beta_t^{(K_j)} / (m^{-1} \sum_{l=1}^m \beta_t^{(l)})}$.

- Return the new set $\{(x_{0:t}^{(j)}, w_t^{(j)})\}_{j=1}^m \leftarrow \{(x_{0:t}^{*(j)}, w_t^{*(j)})\}_{j=1}^m$.

4.5 Sequential Importance Sampling*

- **Systematic Resampling:** At time t , suppose we have obtained $\{(x_{0:t}^{(j)}, w_t^{(j)}), j = 1, \dots, m\}$ properly weighted with respect to $p(x_{0:t} \mid y_{0:t})$.
 - For each sample $x_{0:t}^{(j)}, j = 1, \dots, m$, assign a *priority score* $\beta_t^{(j)} > 0$.
 - **Generate random number U_1 from the Uniform(0, 1/m) distribution. Let $U_j = U_1 + (j - 1)/m, j = 2, \dots, m$.**
 - For $j = 1, \dots, m$,
 - * Let $K_j = k$ if

$$\frac{\sum_{j=1}^{k-1} \beta_t^{(j)}}{\sum_{l=1}^m \beta_t^{(l)}} < U_j \leq \frac{\sum_{j=1}^k \beta_t^{(j)}}{\sum_{l=1}^m \beta_t^{(l)}}.$$

- * Set $x_{0:t}^{*(j)} = x_{0:t}^{(K_j)}$ and $w_t^{*(j)} = \frac{w_t^{(K_j)}}{\beta_t^{(K_j)} / (m^{-1} \sum_{l=1}^m \beta_t^{(l)})}$.
 - Return the new set $\{(x_{0:t}^{(j)}, w_t^{(j)})\}_{j=1}^m \leftarrow \{(x_{0:t}^{*(j)}, w_t^{*(j)})\}_{j=1}^m$.

4.5 Sequential Importance Sampling*

- **Remarks:**

- Resampling tries to remove “bad” samples (with small $\beta_t^{(j)}$) and duplicate “good” samples (with large $\beta_t^{(j)}$) **at intermediate steps.**
- We often **choose** $\beta_t^{(j)} = w_t^{(j)}$, then the new weight after resampling becomes

$$w_t^{*(j)} = \frac{w_t^{(K_j)}}{\beta_t^{(K_j)} / (m^{-1} \sum_{l=1}^m \beta_t^{(l)})} = \frac{w_t^{(K_j)}}{w_t^{(K_j)} / (m^{-1} \sum_{l=1}^m w_t^{(l)})} = \frac{1}{m} \sum_{l=1}^m w_t^{(l)},$$

which is a constant not depending on j . The sample variance of $\{w_t^{*(j)}\}_{j=1}^m$ is 0.

- For the multinomial resampling, it is easy to find that

$$P(K_j = k \mid \beta_t^{(l)}, x_{0:t}^{(l)}, w_t^{(l)}, l = 1, \dots, m) = \frac{\beta_t^{(k)}}{\sum_{l=1}^m \beta_t^{(l)}}.$$

4.5 Sequential Importance Sampling*

- – For the **multinomial resampling**,

$$\begin{aligned}
& E\left(\frac{1}{m} \sum_{j=1}^m w_t^{*(j)} h(x_{0:t}^{*(j)}) \mid \beta_t^{(l)}, x_{0:t}^{(l)}, w_t^{(l)}, l = 1, \dots, m\right) \\
&= \frac{1}{m} \sum_{j=1}^m E\left(w_t^{*(j)} h(x_{0:t}^{(K_j)}) \mid \beta_t^{(l)}, x_{0:t}^{(l)}, w_t^{(l)}, l = 1, \dots, m\right) \\
&= \frac{1}{m} \sum_{j=1}^m \left\{ \sum_{k=1}^m P(K_j = k \mid \beta_t^{(l)}, x_{0:t}^{(l)}, w_t^{(l)}, l = 1, \dots, m) \right. \\
&\quad \left. \cdot \frac{w_t^{(k)}}{\beta_t^{(k)} / (m^{-1} \sum_{l=1}^m \beta_t^{(l)})} \cdot h(x_{0:t}^{(k)}) \right\} \quad \text{■} \\
&= \frac{1}{m} \sum_{j=1}^m \left\{ \sum_{k=1}^m \frac{\beta_t^{(k)}}{\sum_{l=1}^m \beta_t^{(l)}} \cdot \frac{w_t^{(k)} (m^{-1} \sum_{l=1}^m \beta_t^{(l)})}{\beta_t^{(k)}} \cdot h(x_{0:t}^{(k)}) \right\} \\
&= \frac{1}{m} \sum_{j=1}^m \left\{ m^{-1} \sum_{k=1}^m w_t^{(k)} h(x_{0:t}^{(k)}) \right\} = \frac{1}{m} \sum_{k=1}^m w_t^{(k)} h(x_{0:t}^{(k)}) \xrightarrow{a.s.} E[h(x_{0:t}) \mid y_{1:t}].
\end{aligned}$$

4.5 Sequential Importance Sampling*

- – For the **multinomial resampling**, we can show that

$$\frac{1}{m} \sum_{j=1}^m w_t^{*(j)} h(x_{0:t}^{*(j)}) \xrightarrow{a.s.} E[h(x_{0:t}) | y_{1:t}]$$

and

$$\frac{1}{m} \sum_{j=1}^m w_t^{*(j)} \cdot 1 \xrightarrow{a.s.} 1.$$

Hence,

$$\frac{\sum_{j=1}^m w_t^{*(j)} h(x_{0:t}^{*(j)})}{\sum_{j=1}^m w_t^{*(j)}} \xrightarrow{a.s.} E[h(x_{0:t}) | y_{1:t}].$$

The sample set $\{(x_{0:t}^{*(j)}, w_t^{*(j)})\}_{j=1}^m$ obtained after resampling is also properly weighted with respect to $p(x_{0:t} | y_{1:t})$.

4.5 Sequential Importance Sampling*

- – For the **systematic resampling**, we can also prove that

$$E\left(\frac{1}{m} \sum_{j=1}^m w_t^{*(j)} h(x_{0:t}^{*(j)}) \mid \beta_t^{(l)}, x_{0:t}^{(l)}, w_t^{(l)}, l = 1, \dots, m\right) = \frac{1}{m} \sum_{k=1}^m w_t^{(k)} h(x_{0:t}^{(k)}).$$

and

$$\frac{\sum_{j=1}^m w_t^{*(j)} h(x_{0:t}^{*(j)})}{\sum_{j=1}^m w_t^{*(j)}} \xrightarrow{a.s.} E[h(x_{0:t}) \mid y_{1:t}].$$

* To prove the conclusion, note that $U_j \sim \text{Uniform}(\frac{j-1}{m}, \frac{j}{m})$ and

$$P(K_j = k \mid \beta_t^{(l)}, x_{0:t}^{(l)}, w_t^{(l)}, l = 1, \dots, m) = \frac{\left| \left(\frac{\sum_{j=1}^{k-1} \beta_t^{(j)}}{\sum_{l=1}^m \beta_t^{(l)}}, \frac{\sum_{j=1}^k \beta_t^{(j)}}{\sum_{l=1}^m \beta_t^{(l)}} \right) \cap \left(\frac{j-1}{m}, \frac{j}{m} \right) \right|}{1/m},$$

where $|\cdot|$ denotes the length of the set. Then ■

$$\sum_{j=1}^m P(K_j = k \mid \beta_t^{(l)}, x_{0:t}^{(l)}, w_t^{(l)}, l = 1, \dots, m) = \frac{m \beta_t^{(k)}}{\sum_{l=1}^m \beta_t^{(l)}}.$$

4.5 Sequential Importance Sampling*

- – In the resampling step, to estimate $E[h(x_{0:t}) | y_{1:t}]$, we need to resample the whole path $x_{0:t}^{(j)}$, not only $x_t^{(j)}$. (In practice, if we only want to estimate $E[h(x_t) | y_{1:t}]$, we may only record $x_t^{(j)}$.)
- For the systematic resampling, we can find K_1, \dots, K_m in $O(m)$ comparisons. **(Why?)**
- **Resampling introduces extra variation to the current step** (systematic resampling is better than multinomial resampling), **but it will benefit future sampling steps.**
- At each time t , we should make inference of x_t before resampling.

4.5 Sequential Importance Sampling*

- **Sequential Monte Carlo / Particle Filter:**

- At $t = 0$, generate $x_0^{(j)}$ from $q(x_0)$ and let $w_0^{(j)} = g_0(x_0^{(j)})/q(x_0^{(j)})$.

- For $t = 1, 2, \dots$,

- * (Sampling.) Generate $x_t^{(j)}$ from distribution $q(x_t \mid x_{0:t-1}^{(j)})$.

- * (*Updating Weights:*) Set

$$w_t^{(j)} = w_{t-1}^{(j)} \eta_t^{(j)} = w_{t-1}^{(j)} \frac{g_t(x_t^{(j)} \mid x_{t-1}^{(j)}) \zeta_t(y_t \mid x_t^{(j)})}{q(x_t^{(j)} \mid x_{0:t-1}^{(j)})}.$$

- * (*Inference:*) Estimate $E(x_t \mid y_{1:t})$ by $\sum_{j=1}^m w_t^{(j)} x_t^{(j)} / \sum_{j=1}^m w_t^{(j)}$.

- * (*Resampling:*) Resampling with the priority scores $\{\beta_t^{(j)}\}_{j=1}^m$. (Usually we let $\beta_t^{(j)} = w_t^{(j)}$.)

4.5 Sequential Importance Sampling*

- **Remarks:**

- Note that $\{(x_{0:t}^{(j)}, w_t^{(j)})\}_{j=1}^m$ obtained at time t is properly weighted with respect to $p(x_{0:t} \mid y_{1:t})$, that is, for any function h with finite expectation,

$$\frac{\sum_{j=1}^m w_t^{(j)} h(x_{0:t}^{(j)})}{\sum_{j=1}^m w_t^{(j)}} \xrightarrow{a.s.} E[h(x_{0:t}) \mid y_{1:t}].$$

- Smoothing: At time t (before resampling), we can estimate

$$E(x_{t-\delta} \mid y_{1:t}) \approx \frac{\sum_{j=1}^m w_t^{(j)} x_{t-\delta}^{(j)}}{\sum_{j=1}^m w_t^{(j)}}.$$

- Prediction: At time t (before resampling), we can estimate

$$\begin{aligned} E(x_{t+1} \mid y_{1:t}) &\approx \frac{\sum_{j=1}^m w_t^{(j)} E(x_{t+1} \mid x_{0:t} = x_{0:t}^{(j)})}{\sum_{j=1}^m w_t^{(j)}} \\ &\xrightarrow{a.s.} E[E(x_{t+1} \mid x_{0:t}) \mid y_{1:t}] \\ &= E[E(x_{t+1} \mid x_{0:t}, y_{1:t}) \mid y_{1:t}] = E(x_{t+1} \mid y_{1:t}). \end{aligned}$$

4.5 Sequential Importance Sampling*

- **Example: Target Tracking in Clutter.** Consider the problem of tracking a single target in one dimensional space (Avitzour, 1995).

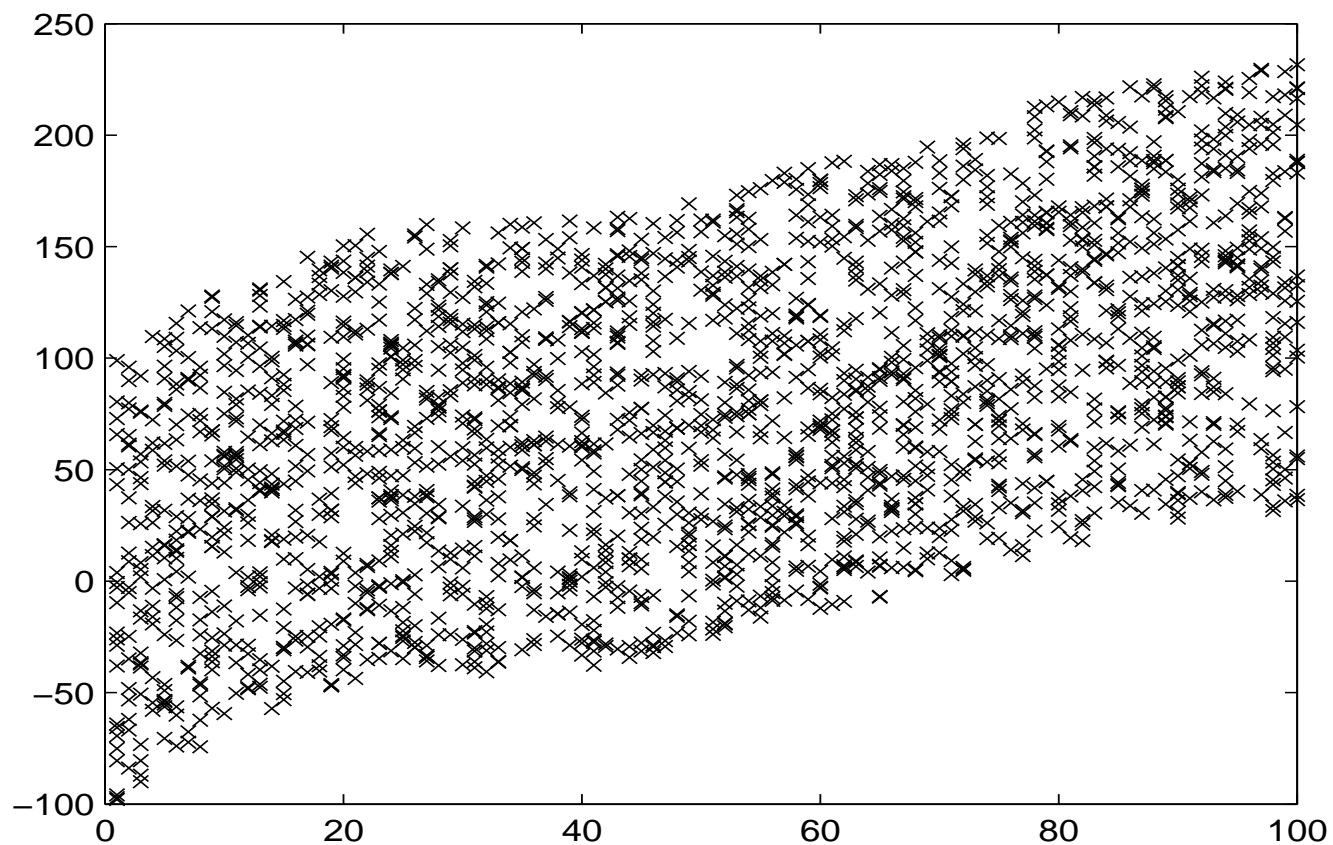
- The state equation can be written as

$$\begin{pmatrix} x_t \\ v_t \end{pmatrix} = \begin{pmatrix} 1 & T_0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} x_{t-1} \\ v_{t-1} \end{pmatrix} + \begin{pmatrix} T_0^2/2 \\ T_0 \end{pmatrix} u_t,$$

where x_t and v_t denote the one dimensional location and velocity of the target, respectively; $u_t \sim N(0, \sigma^2)$ is the random acceleration.

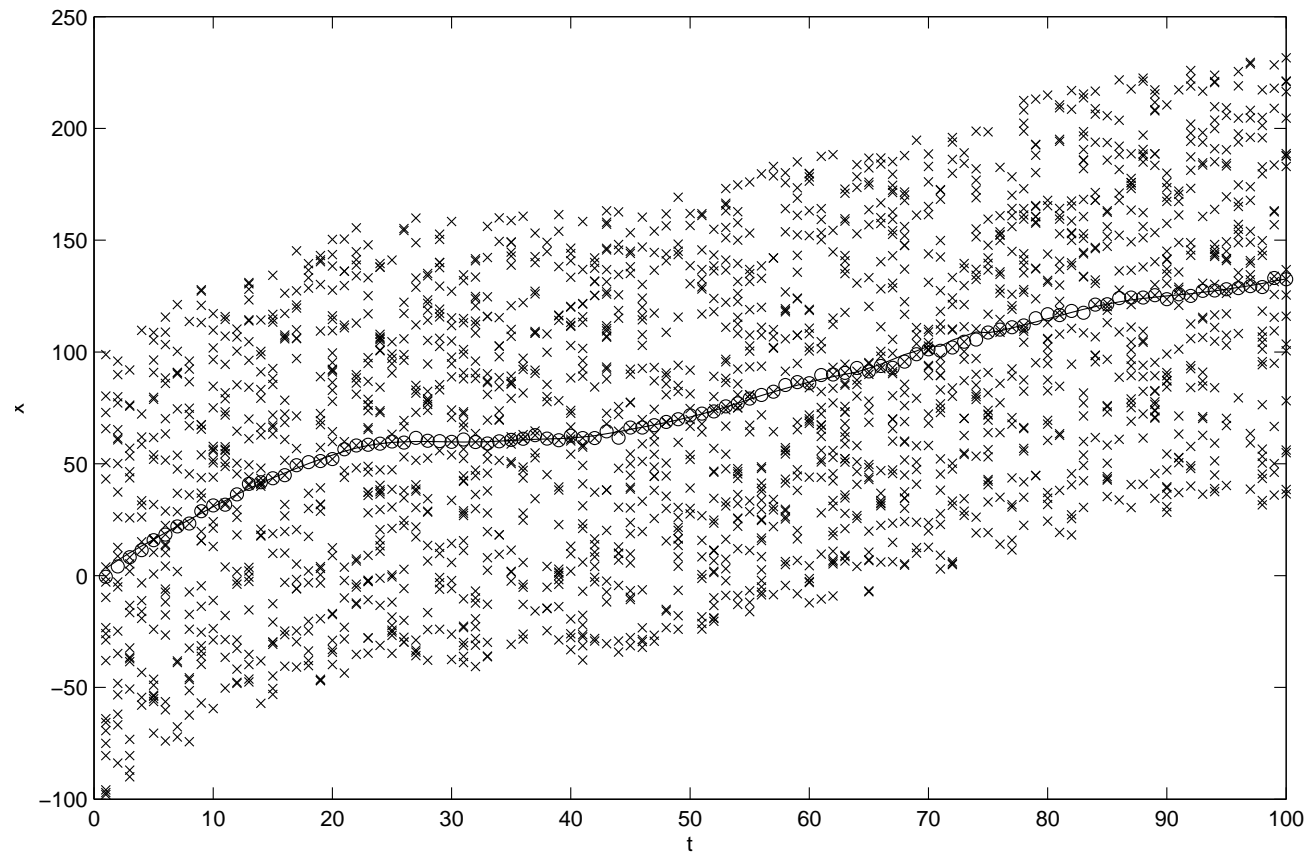
- At each time t , the target can be observed with probability p_d independently.
- If the target is observed, the observation is $y_t = x_t + \varepsilon_t$, where $\varepsilon_t \sim N(0, \delta^2)$.
- In addition to the true signal, there are false signals. False signals follow a spatially homogeneous Poisson process with rate λ .

4.5 Sequential Importance Sampling*



The target is observed with probability $p_d = 0.8$.

4.5 Sequential Importance Sampling*



Estimated Trace (circle: true position, solid line: estimated position.)

Homework

1. A deck of 100 cards (numbered $1, 2, \dots, 100$) is shuffled and then turned over one card at a time. Say that a “hit” occurs whenever card i is the i th card to be turned over for $i = 1, \dots, 100$.
 - (a) Find the expectation and variance of the total number of hits. (*Note: Let A_i be the event that the i th card to be turned over is card i . Then the total number of hits is $\sum_{i=1}^{100} I(A_i)$.*)
 - (b) Write a simulation program to estimate the expectation and variance of the total number of hits. Compare your estimates with the exact answers.
2. Let F be any c.d.f. and let F^- be the generalized inverse of F . Prove that $F(F^-(u)) \geq u$ and $F(F^-(u) - \varepsilon) < u$ for any $\varepsilon > 0$, where $0 < u < 1$.

Homework

3. Suppose X_1 and X_2 are two i.i.d. $N(0, 1)$ random variables. Let (r, θ) be the polar coordinates of (X_1, X_2) . Find the joint PDF of (r, θ) . Show that r and θ are independent.
4. Suppose that we want to generate a random variable X whose density function is

$$f(x) = \frac{1}{2} x^2 e^{-x}, \quad x > 0$$

by using the rejection method with an exponential distribution having density $g(x) = \lambda e^{-\lambda x}$, $x > 0$. Find the value of λ that minimizes the expected number of iterations of the algorithm used to generate X .

Homework

5. Consider a distribution having density

$$f(x) = 30(x^2 - 2x^3 + x^4), \quad 0 \leq x \leq 1.$$

- (1) Develop an algorithm to generate random variables from $f(x)$. Use the algorithm to draw 1,000,000 random samples.
- (2) Plot the histogram of the random samples you generated, and compare it with the density function $f(x)$.

6. Prove that $\text{Var}(\hat{\Pi}_S)$ is minimized when

$$m_k = m \cdot \frac{a_k \text{Var}_{f_k}^{1/2}[h(x^{(k,j)})]}{\sum_{s=1}^K a_s \text{Var}_{f_s}^{1/2}[h(x^{(s,j)})]}.$$

7. For any two random variables X and Y , prove that

$$\text{Var}(Y) = E[\text{Var}(Y|X)] + \text{Var}[E(Y|X)].$$

Homework

8. Suppose $X \sim N(0, 4)$. Use $\hat{\Pi}_2$ with $m = 10,000$ samples to calculate

$$E \left(\frac{X^5}{1 + (X - 3)^2} \right).$$

Try trial distributions $q_1(x) \sim N(0, 1)$, $q_2(x) \sim N(0, 4)$ and $q_3(x) \sim N(0, 9)$. Repeat the experiment 100 times. Report the mean and variance of the 100 estimates using different trial distributions.

9. Suppose that X follows the standard normal distribution $N(0, 1)$.

- (1) Derive an algorithm to calculate $P(X > 4)$. (*Note: You should not use function $\Phi(4)$ in this question.*)
- (2) Use the rejection method (*i.e.*, $\hat{\Pi}_0$) and the importance sampling method ($\hat{\Pi}_1$ and $\hat{\Pi}_2$) with 10,000 samples to calculate $E(X|X > 4)$. Repeat the experiment 100 times. Report the boxplots of the 100 estimates using different methods. (*Note: For the rejection method, the rejected samples are included in the 10,000 samples.*)

Homework

10. In the trading path example, let $T = 20$ and

$$\begin{aligned}c(x_t - x_{t-1}) &= 2[(x_t - x_{t-1})^2 + 2|x_t - x_{t-1}|], \\l(y_t - x_t) &= \frac{1}{2}(y_t - x_t)^2, \\y_t &= 25 \exp\{-(t+1)/8\} - 40 \exp\{-(t+1)/4\}.\end{aligned}$$

Assume that $x_0 = 0$, $x_T = 0$ and $x_t \in \{-2, -1.9, -1.8, \dots, 5.8, 5.9, 6\}$ for $t = 1, \dots, T-1$. Find the optimal trading path and the maximum value of the utility function

$$u(x_{0:T}) = - \sum_{t=1}^{T-1} l(y_t - x_t) - \sum_{t=1}^T c(x_t - x_{t-1}).$$

subject to $x_0 = 0$ and $x_T = 0$.

Homework

11. Consider a one-dimensional Ising model with

$$p(x_{0:T}) = \frac{1}{B} \exp \{0.1 \cdot (8x_0x_1 + x_1x_2 + \cdots + x_{T-1}x_T)\},$$

where $x_i \in \{-1, 1\}$. Let $T = 100$.

- (1) Find the exact values of B and $E_p(x_0x_1 + x_1x_2 + \cdots + x_{T-1}x_T)$.
- (2) Use the Monte Carlo method to compute $E_p(x_0x_1 + x_1x_2 + \cdots + x_{T-1}x_T)$.

12. Let X and Y be two random variables. Prove that $E(X | Y)$ is the best function of Y to estimate X in terms of mean squared error, that is,

$$E(X | Y) = \arg \min_g E[X - g(Y)]^2,$$

where the minimization is over all measurable and square-integrable functions of Y .

Homework

13. Consider the following state space model

$$\text{state equation : } x_t = 0.5x_{t-1} + \frac{25x_{t-1}}{1 + x_{t-1}^2} + 8 \cos(1.2(t - 1)) + u_t,$$

$$\text{observation equation : } y_t = x_t^2/20 + v_t,$$

where the initial state is $x_0 = 0$, $u_t \sim N(0, 1)$ and $v_t \sim N(0, 1)$ are independent noises.

(1) Use the particle filter (with resampling) with $m = 1,000$ samples to estimate $E(x_t | y_{1:t})$ and $E(x_t | y_{1:t+1})$ for $t = 1, \dots, 50$. Plot your estimates and the true state path $x_{1:50}$ in one figure.

(2) Repeat the experiment using 100 independent data sets. Report

$$\text{RMSE}(\delta) := \left\{ \frac{1}{100 \cdot 50} \sum_{l=1}^{100} \sum_{t=1}^{50} \left[\hat{E}(x_t | y_{1:t+\delta}) - x_t \right]^2 \right\}^{1/2}$$

for $\delta = 0, 1, 2, 3, 4$. Try the particle filter with resampling and without resampling.

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