# Elena-Class Heavy Cruiser

| | | | | |
|---|---|---|---|---|
| **HP** | /70 | **EVASION** | 5 (+ ) | |
| **SHIELDS** | /16 | **ARMOUR** | 7 (+ ) | |
| **POWER** | /10 | **SPEED** | 5 (+ ) | |
| **AMMO** | /32 | **SENSORS** | 6 (+ ) | |
| **RESTORES** | /6 | **SIGNATURE** | 10 (+ ) | |

## TRAITS

| NAME | DESCRIPTION |
|---|---|
| Vindicator FCS | Whenever an allied ship in visual range is targeted by a weapon attack, this ship may fire one of its mounts at the attacking unit as reaction, provided it has range, line of sight and vision. |
| Patience | Weapons with the Reload Tag gain +1 Accuracy on attack. |
| Supreme Shielding | When using Charge Shields, this ship generates +2 Shields per Power spent. |
| Well Defended | When this ship takes system damage to reduce damage, reduce the damage taken by 2d6 instead of 1d6. |

## SYSTEMS - CORE

| | | |
|---|---|---|
| Engine | [-][½][0] | Provides speed |
| Reactor | [-][½][0] | Provides power |
| Shield Gen. | [½][0] | Provides shields |
| Radar | [½][0] | Provides sensors |
| Comms | [-][0] | Provides comms |
| Magazine | | On DMG, -4 Ammo |
| DC Locker | | On DMG, -2 Restores |

## SYSTEMS - SLOTS

## WEAPONS

| WEAPON NAME | POS | RANGE | AMMO | PW | SHOTS | AP | DMG | TAGS |
|---|---|---|---|---|---|---|---|---|
| [_] | FT | | | | (x2) | | | |
| [_] | FT | | | | (x2) | | | |
| [_] | RT | | | | (x2) | | | |
| [_] | RO | | | | (x2) | | | |
| [_] | PT | | | | (x2) | | | |
| [_] | ST | | | | (x2) | | | |
| [_] | FT | | | | (x2) | | | |
| [_] | RT | | | | (x1) | | | |
| [_] | FO | | | | (x1) | | | |

## BAYS

| PAYLOAD NAME | POS | SPEED | AMMO | PW | SWARM | AP | DMG | TAGS |
|---|---|---|---|---|---|---|---|---|
| [_] | P | | | | (x2) | | | |
| [_] | S | | | | (x2) | | | |
| [_] | PSR | | | | (x2) | | | |