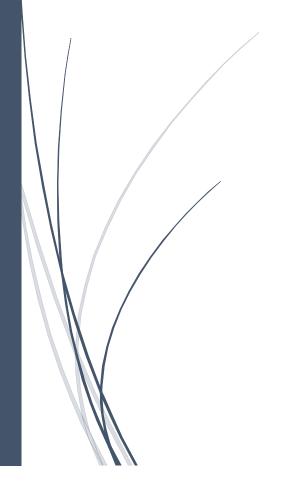
CRITICAL LOG

Web Authoring Assessment Item 1



Andrei Andrisan 17644224

Report

Web standards define the way in which the information available on the World Wide Web is accessed and properly displayed, regardless of the technology that we use to access it. This means that those standards make sure that the same web page is efficiently accessed by all browsers on different computers, mobile phones or other devices in the same time. The main web standards consist of a list of recommendations published by World Wide Web Consortium (W3C) (Web standards – Wikipedia, 2017).

The first standard that W3C recommend is the usage of Hyper Text Markup Language (HTML) that helps the developer to structure the content of a web page. The latest version of HTML (HTML5) allows a better organization of content with the help of the new semantic tags like <header>, <section>, <footer> represented in figurile 1-3. Those tags define the purpose of the element, avoiding the necessity of using an id or a class attribute. Another new elements were introduced like multimedia tags <video> and <audio>, graphic elements <svg> and <canvas>, and some new attributes of form elements like number, date, time, calendar, and range (HTML5 Introduction - W3Schools).

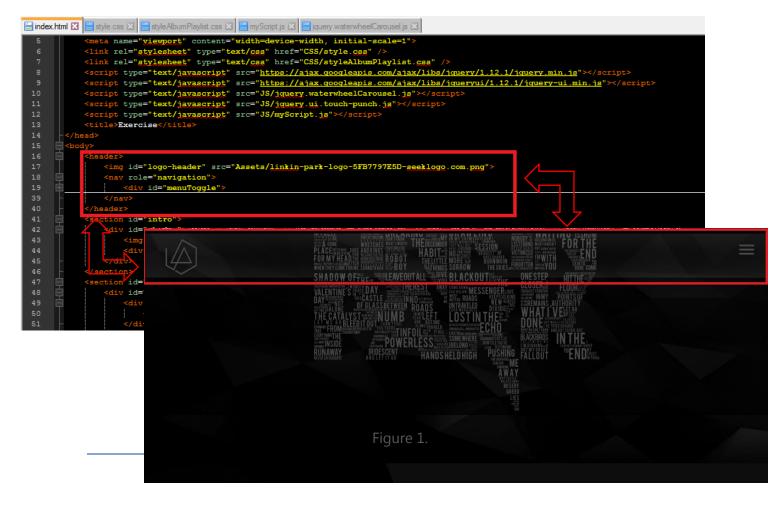


Figure 2

Figure 3

Another recommended standard by W3C is the usage of the Cascading Style Sheets (CCS). This language plays an important role when it comes to the site interoperability with the help of some special techniques. One of them is the usage of prefixes like –moz- specific to Mozilla Firefox, -webkit- specific to Safari and Chrome, -o- specific to Opera and Opera mini and –ms-specific to Edge, that helps the developer with some new properties for each browser (Figure 4).

Another approach is creating a responsive layout containing 3 essential parts: fluid grids, flexible images and media queries. Fluid grids took the place of the fixed ones because of the multitude of existing resolutions. They are based on proportional calculations and can vary their width and height according to resolution. Dimensions are no longer measured in pixels, but in percentages and relative units like vw, vh, vmax and vmin. Flexible images can modify their dimension in function of the screen resolution or the grid dimension. This can result in some pixelated images when the screen is bigger or smaller than the actual dimension of the image. Because of this it is indicated to save different copies of the same image with different dimensions and replace the image when it starts to "break". This can be done with the help of media queries. Those represents an efficient way to change a CSS property based on screen resolution. The web site detects automatically the screen size of the device loading the appropriate CSS properties (Figure 5 - 7).

```
| See | Search | Wee Encoding Language Settings Tools Macro Run Plugins Window ? | See | S
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Figure 4

The third current standard it is the usage of scripting language Javascript. The primary use of JavaScript is to write functions that are included in HTML pages and interact with the DOMs (Document Object Models) page. For example opening a new window, like a menu or toolbar, with control over some specific properties such as positioning, dimensions, visibility and other attributes. Using this developers can create interactive webpages and help with the responsive part of it (Figure 8-12).

Website URL: https://andreiandrisan.github.io/

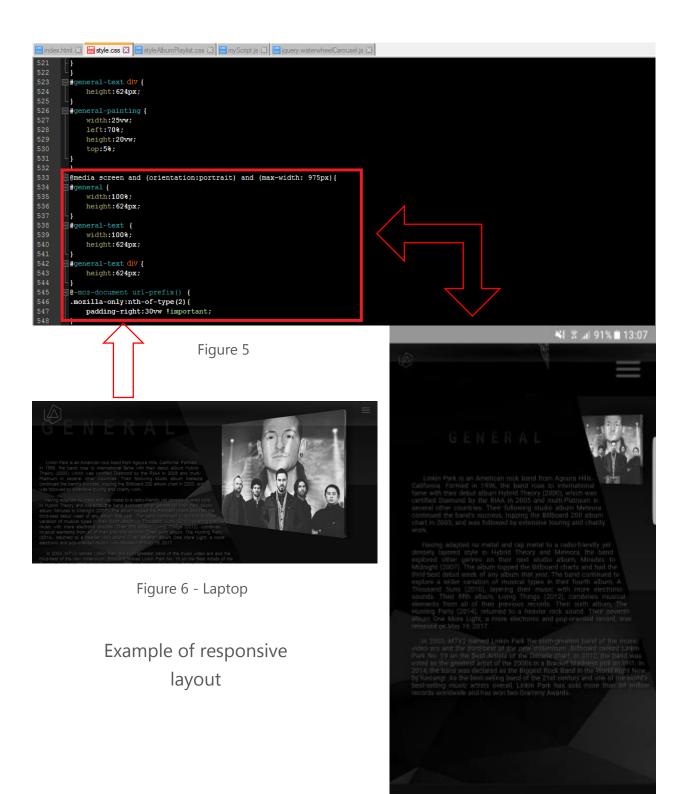


Figure 7 – Samsung Galaxy S6 Edge

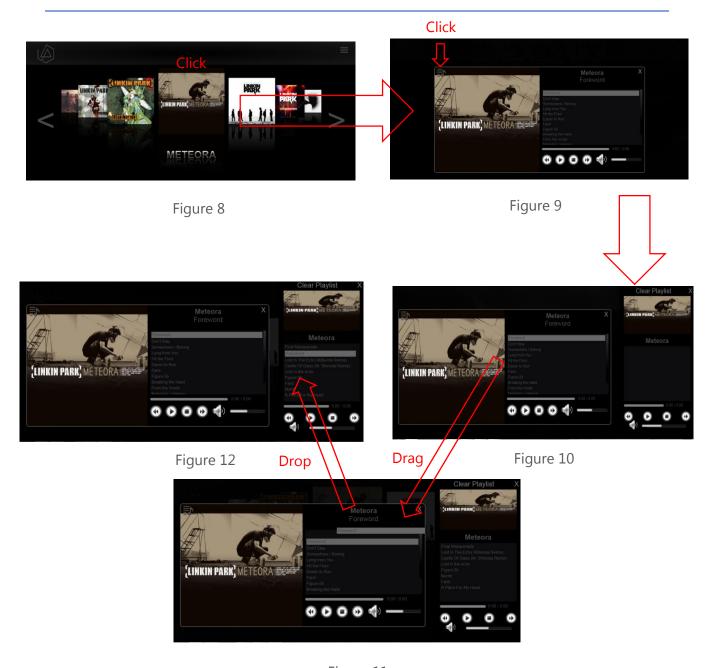
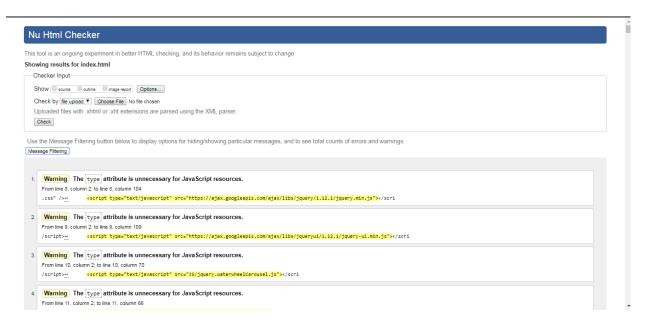


Figure 11

Example of interactive layout

W3C Markup Validation:

HTML - index.html





Jump to: Errors (13) Warnings (218) Validated CSS

W3C CSS Validator results for style.css (CSS level 3 + SVG)

Sorry! We found the following errors (13)		
RI : T	extArea	
400	#general- text	[polygon(0 0,60% 0,100% 100%,0 100%)] is not a [clip-path] value: [polygon(0 0,60% 0,100% 100%,0 100%)]
	#general- text div	Property [shape-outside] doesn't exist: [polygon(60% 0,100% 100%,100% 100%)]
492		Parse Error [@-moz-document url-prefix() { .mozilla-only:nth-of-type(2){ padding-right:30ww !important; } .mozilla-only:nth-of-type(3){ padding-right:20.75vw !important; } .mozilla-only:nth-of-type(4){ padding-right:10.5vw !important; } #general-text h1 { margin-left:lem !important; font-size:5vw; } }
502		Parse Error[]
525		Parse Error [@-moz-document url-prefix() { .mozilla-only:nth-of-type(2){ padding-right:30vw !important; } .mozilla-only:nth-of-type(3){ padding-right:20.75vw !important; } .mozilla-only:nth-of-type(4){ padding-right:10.5vw !important; })
532		Parse Error[}]
882	.h1 span	only [a] can be a [unit]. You must put a unit after your number : [500]
1193		Parse Error @-moz-document url-prefix() { .rectangles{ margin: 2vw 3.7vw !important; } }
1219		Parse Error[}]
1424		Parse Error [37,5% (top:200%; -webkit-mask-image: -webkit-gradient(linear, right top, right bottom, from(transparent), color-stop(70%, transparent), to(rgba(255, 255, 255, 0.4)));)]
1428		Parse Error 67,5% (top:150%; -webkit-mask-image: -webkit-gradient(linear, right top, right bottom, from(transparent), color-stop(40%, transparent), to(rgba(255, 255, 255, 0.5))):)]
1432		Parse Error[180% { top:180%; -webkit-mask-image: -webkit-gradient(linear, right top, right bottom, from(transparent), color-stop(38%, transparent), to(rgba(255, 255, 255, 265))); }]
1433		Parse Error [}]



☐ Flattr

CSS- styleAlbumPlaylist.css



Jump to: Warnings (47) Validated CSS

W3C CSS Validator results for styleAlbumPlaylist.css (CSS level 3 + SVG)

Congratulations! No Error Found.

This document validates as CSS level 3 + SVG !

To show your readers that you've taken the care to create an interoperable Web page, you may display this icon on any page that validates. Here is the XHTML you could use to add this icon to your Web page:



(close the img tag with > instead of /> if using HTML <= 4.01)