

## Lab 8-9

Jeler Andrei-Iulian

934

Github: <https://github.com/SummerRolls99/FLCD/tree/main/lab%20-%20lex%26yacc>

### Lab 8

Statement: Use lex

You may use any version (LEX or FLEX)

1) Write a LEX specification containing the regular expressions corresponding to your language specification - see lab 1

2) Use Lex in order to obtain a scanner. Test for the same input as in lab 1 (p1, p2).

Deliverables: pdf file containing lang.lxi (lex specification file) + demo

### Lab 9

**Statement: Use yacc**

You may use any version (yacc or bison)

1. Write a specification file containing the production rules corresponding to the language specification (use syntax rules from lab1).
2. Then, use the parser generator (no errors)

Deliverables: lang.y (yacc specification file)

**BONUS:** modify lex to return tokens and use yacc to return string of productions

## LEX

### lang.lxi

```
%{
```

```
#include <stdio.h>
```

```
#include <string.h>
```

```
#include "lang.tab.h"
```

```
int currentLine = 1;
```

```
%}
```

```
%option noyywrap
```

```
%option caseless
```

```
DIGIT      [0-9]
```

```
NZ_DIGIT  [1-9]
```

```
ZERO      [0]
```

```
NUMBER    {NZ_DIGIT}{DIGIT}*
```

```
SIGN      [+] | [-]
```

```
INTEGER    {ZERO} | {NUMBER} | {SIGN}{NUMBER}
```

```
SIGNER_INTEGER {SIGN}{NUMBER}
```

```
SPECIAL_CHAR  "_" | "." | "," | ";" | ":" | "?" | "!" | "@" | "/" | "(" | ")" | "-" | "+" | "=" | "{" | "}" | "*" | "[" | "]" | "$" | "%" | "^" | " " |
```

```
CHAR      {DIGIT} | {SPECIAL_CHAR} | [a-zA-Z]
```

```
CHARACTER  ""{CHAR}""
```

```
STRING      [{"]{CHAR}*[\\]
```

```
CONSTANT    {STRING} | {INTEGER} | {CHARACTER}
```

```
IDENTIFIER  [a-zA-Z_][a-zA-Z0-9_]*
```

```
%%
```

```
and {return AND;}
```

```
or {return OR;}
```

```
not {return NOT;}
```

```
if {return IF;}
```

else {return ELSE;}  
elif {return ELIF;}  
while {return WHILE;}  
for {return FOR;}  
read {return READ;}  
write {return WRITE;}  
integer {return INTEGER;}  
string {return STRING;}  
char {return CHAR;}  
program {return PROGRAM;}  
bool {return BOOL;}  
return {return RETURN;}

{CONSTANT} {return IDENTIFIER;}  
{IDENTIFIER} {return CONSTANT;}

; {return SEMI\_COLON;}  
"," {return COMMA;}  
\t {return DOT;}  
\{ {return OPEN\_CURLY\_BRACKET;}  
\} {return CLOSED\_CURLY\_BRACKET;}  
\[ {return OPEN\_SQUARE\_BRACKET;}  
\] {return CLOSED\_SQUARE\_BRACKET;}  
\( {return OPEN\_ROUND\_BRACKET;}  
\) {return CLOSED\_ROUND\_BRACKET;}

\+ {return PLUS;}  
\- {return MINUS;}  
\\* {return MUL;}

`\ {return DIV;}`

`\% { return PERCENT;}`

`\< { return LT;}`

`\> { return GT;}`

`\<= { return LE;}`

`\>= { return GE;}`

`"=" { return ATRIB;}`

`\== { return EQ;}`

`\!= { return NOT_EQ;}`

`[\n\r] {currentLine++;}`

`[ \t\n]+ {}`

`[a-zA-Z_0-9][a-zA-Z0-9_]* {printf("%s - illegal identifier found at line %d\n", yytext, currentLine);}`

`\'[a-zA-Z0-9]*\' {printf("%s - illegal char at line %d, did you mean string?\n", yytext, currentLine);}`

`[\"]{CHAR}* {printf("%s - illegal string constant at line, you forgot to close it %d\n", yytext, currentLine);}`

`. {printf("%s - illegal token found at line %d\n",yytext, currentLine);}`

`%%`

### **p1.in (file for testing)**

program

{

integer a, b, c;

string printMessage = "is the biggest number";

read(a);

read(b);

```
read(c);  
a = -2;  
if (a > b and a > c)  
{  
write("a", printMessage);  
}  
elif (b > a and b > c)  
{  
write("b", printMessage);  
}  
else  
{  
write("c", printMessage);  
}  
return 0;  
}
```

### **How to run:**

```
lex lang.lxi  
gcc lex.yy.c -o lex.exe -ll  
./lex.exe p1.in
```

**Or**

```
./lex.exe < p1.in
```

## YACC

### lang.y

```
%{
```

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#define YYDEBUG 1
```

```
%}
```

```
%token AND
```

```
%token OR
```

```
%token NOT
```

```
%token IF
```

```
%token ELSE
```

```
%token ELIF
```

```
%token WHILE
```

```
%token FOR
```

```
%token READ
```

```
%token WRITE
```

```
%token INTEGER
```

```
%token STRING
```

```
%token CHAR
```

```
%token BOOL
```

```
%token RETURN
```

```
%token PROGRAM
```

%token IDENTIFIER

%token CONSTANT

%token SEMI\_COLON

%token COMMA

%token DOT

%token OPEN\_CURLY\_BRACKET

%token CLOSED\_CURLY\_BRACKET

%token OPEN\_SQUARE\_BRACKET

%token CLOSED\_SQUARE\_BRACKET

%token OPEN\_ROUND\_BRACKET

%token CLOSED\_ROUND\_BRACKET

%token PLUS

%token MINUS

%token MUL

%token DIV

%token PERCENT

%token LT

%token GT

%token LE

%token GE

%token ATRIB

%token EQ

%token NOT\_EQ

%left '+' '-' '\*' '/'

%start program\_stmt

%%

program\_stmt : PROGRAM compound\_stmt  
              ;

compound\_stmt : OPEN\_CURLY\_BRACKET stmt\_list CLOSED\_CURLY\_BRACKET  
              ;

stmt\_list : stmt  
          | stmt stmt\_list  
          ;

stmt : simple\_stmt  
      | complex\_stmt  
      ;

simple\_stmt : decl\_stmt  
          | assign\_stmt SEMI\_COLON  
          | return\_stmt SEMI\_COLON  
          | IO\_stmt SEMI\_COLON



;

complex\_stmt : if\_stmt

| loop\_stmt

;

IO\_stmt : READ OPEN\_ROUND\_BRACKET IDENTIFIER CLOSED\_ROUND\_BRACKET

| WRITE OPEN\_ROUND\_BRACKET expression write\_expressions

;

write\_expressions : COMMA expression write\_expressions

| CLOSED\_ROUND\_BRACKET

;

decl\_stmt : type IDENTIFIER NZidentifier

| type IDENTIFIER ATRIB expression NZEidentifier

| type IDENTIFIER ATRIB OPEN\_CURLY\_BRACKET CONSTANT array\_values

;

array\_values : COMMA CONSTANT array\_values

| CLOSED\_CURLY\_BRACKET SEMI\_COLON

;

NZidentifier : COMMA IDENTIFIER NZidentifier

| SEMI\_COLON

;

NZEidentifier : COMMA IDENTIFIER ATRIB expression NZEidentifier

| SEMI\_COLON

;

type : primary\_types

| array\_types

;

primary\_types : INTEGER

| CHAR

| STRING

| BOOL

;

array\_types : primary\_types OPEN\_SQUARE\_BRACKET CONSTANT CLOSED\_SQUARE\_BRACKET

;

assign\_stmt : IDENTIFIER ATRIB expression

;

expression : term operator expression

| term

;

operator : PLUS

| MINUS

;

term : factor MUL term

| factor DIV term

| factor

;

factor : OPEN\_ROUND\_BRACKET expression CLOSED\_ROUND\_BRACKET

| IDENTIFIER

| IDENTIFIER OPEN\_SQUARE\_BRACKET expression CLOSED\_SQUARE\_BRACKET

| CONSTANT

;

return\_stmt : RETURN expression

;

if\_stmt : IF OPEN\_ROUND\_BRACKET condition CLOSED\_ROUND\_BRACKET compound\_stmt

```
| IF OPEN_ROUND_BRACKET condition CLOSED_ROUND_BRACKET compound_stmt elif_stmt  
;
```

```
elif_stmt : ELIF OPEN_ROUND_BRACKET condition CLOSED_ROUND_BRACKET compound_stmt elif_stmt  
          | ELIF OPEN_ROUND_BRACKET condition CLOSED_ROUND_BRACKET compound_stmt  
          | ELSE compound_stmt  
          ;
```

```
loop_stmt : for_stmt  
          | while_stmt  
          ;
```

```
for_stmt : FOR OPEN_ROUND_BRACKET for_first condition SEMI_COLON assign_stmt  
          CLOSED_ROUND_BRACKET compound_stmt  
          | FOR OPEN_ROUND_BRACKET for_first condition CLOSED_ROUND_BRACKET compound_stmt  
          ;
```

```
for_first : decl_stmt  
          | assign_stmt SEMI_COLON  
          ;
```

```
while_stmt : WHILE OPEN_ROUND_BRACKET condition CLOSED_ROUND_BRACKET compound_stmt  
           ;
```

condition : expression relational\_operator expression conditional\_operator condition  
| NOT expression relational\_operator expression conditional\_operator condition  
| expression relational\_operator expression  
| NOT expression relational\_operator expression

relational\_operator : GT

| LT  
| GE  
| LE  
| EQ  
| NOT\_EQ  
;

conditional\_operator : AND

| OR  
;

%%