OOP Project

Sugeac Andrei

05 April 2020

1 System definition

- 1. Objects used:
 - Person
 - Client
 - Location
 - Event
 - Ticket
 - Sales
 - DataBase
 - Services
- 2. Methods implemented:
 - addSale() which adds a sale to our data base
 - getSaleByClient() which retrieves from our data base a sale made for a client
 - **getSaleByTicket()** which retrieves from our data base a sale by it's ticket id
 - getSales() which retrieves all the sales
 - updateClient() which updates a client in a particular sale
 - updateTicket() which updates the ticket in a particular sale
 - deleteByTicket() which eliminates from our data base the sale made with the respective ticket
 - **deleteByClient()** which eliminates from our data base the sale made for the respective client
 - getAllSalesByEvent() which returns all the sales made for a specific event
 - deleteSalesByEvent() which eliminates from our data base all the sales made for a specific event