

Lab 4 – Andreica Daniel-Vladut

GitHub repository: <https://github.com/Andreica-Daniel/FLCD>

Language Specification

Alphabet:

- a. Upper (A-Z) and lower case letters (a-z) of the English alphabet
- b. Decimal digits (0-9);
- c. Underline character '_';

Lexic:

a. Special symbols, representing:

- operators + - * / % == < <= >=
- separators { } () [] space
- reserved words: str elif else if int bool while print input for and or in not

b. identifiers

- a sequence of letters and digits, such that the first character is a letter; the rule is:

identifier ::= letter | letter { letter } { digit }

letter ::= "A" | "B" | ... | "Z" | "a" | "b" | ... | "z"

digit ::= "0" | non_zero_digit

non_zero_digit ::= "1" | ... | "9"

c. constants

1. integer

number ::= non_zero_digit { digit } { digit }

integer ::= [sign] number | zero

sign ::= + | -

zero ::= 0

2. string

string ::= ' { letter | digit } '

Syntax:

The words - predefined tokens are specified between " and ":

Syntactical rules:

type ::= "bool" | "str" | "int"

cmpdstmt ::= "{" stmtlist "}"

stmtlist ::= stmt | (stmt stmtlist)

stmt ::= simplstmt | structstmt

simplstmt ::= assignstmt | iostmt

assignstmt ::= identifier "=" expression

expression ::= expression ("+" | "-") term | term

```

term ::= term "*" factor | factor
factor ::= "(" expression ")" | identifier
iostmt ::= "input" "(" [text] ")" | "print" "(" identifier ")"
text ::= {string [space]}
structstmt ::= cmpstmt | ifstmt | whilestmt | forstmt
ifstmt ::= "if" condition ":" stmt ["elif" condition ":" stmt][ "else ":" stmt"]
whilestmt ::= "while" condition ":" stmt
forstmt ::= "for" stmt ":"
condition ::= expression relation expression
relation ::= "<" | "<=" | "=" | "!=" | ">=" | ">"

```

Classes and files structure

Main file:

- Initializes the Scanner, gets every token from the given file and classify it and then checks if there is a lexical error or not.
- Write the content in “ST.out” and “PIF.out”.

Pair class

- Pair(key, value)
- Getters and setters for key and value attributes.

SymbolTable class

- SymbolTable()
- Methods:
 - checkIfElementExists(self, pair):


```

'''
    Check if a key exists in the sorted symbol table.
    input: pair - Pair(key, value)
    return: position of the key, if it already exists
           -1, otherwise
'''

```
 - addElement(self, token):


```

'''
    Adds a new element in the symbol table.
    input: token - the token to be added
    return: None, if that key already exist
'''

```
 - getList(self):


```

'''
    Returns the sorted symbol table.
    input: -
    return: sorted symbol table
'''

```

Scanner class

- Scanner(exercise)
- Methods:
 - addToPIF(**self**, classification, token, index): creates a Pair and adds it to the PIF
 - getPIF(**self**): returns the PIF
 - nextToken(**self**): returns the next token
 - codifyToken(**self**, currentToken): codifies the token if it is an identifier/constant
 - classifyCodification(**self**, code): classifies the code (identifier/constant/reserved-word/separator/operator) and returns 'lexical error' if none of them is true

Test Cases

Input file contents:

```
a = input ()
b = input ()
c = input ()
if a < b and a < c :
{ smallest = a }
elif b < a and b < c :
{ smallest = b }
else :
{ smallest = c }
print ( smallest )
```

PIF output file:

```
identifier a 1
operator = -1
reserved-word input -1
separator ( -1
separator ) -1
identifier b 2
operator = -1
reserved-word input -1
separator ( -1
separator ) -1
identifier c 3
operator = -1
reserved-word input -1
separator ( -1
separator ) -1
reserved-word if -1
identifier a 1
operator < -1
```

identifier b 2
reserved-word and -1
identifier a 1
operator < -1
identifier c 3
separator : -1
separator { -1
identifier smallest 4
operator = -1
identifier a 1
separator } -1
reserved-word elif -1
identifier b 2
operator < -1
identifier a 1
reserved-word and -1
identifier b 2
operator < -1
identifier c 3
separator : -1
separator { -1
identifier smallest 4
operator = -1
identifier b 2
separator } -1
reserved-word else -1
separator : -1
separator { -1
identifier smallest 4
operator = -1
identifier c 3
separator } -1
reserved-word print -1
separator (-1
identifier smallest 4
separator) -1