



Joan Andrés Buriticá Salazar

Systems Engineering student
Granada, Antioquía, Colombia



Andres6936

Education

Santiago de Cali University

Systems Engineering student

2016 - 2020

SENA

Systems Technician

2013 - 2015

Industrial Technical Institute

High School with Emphasis on Corrective and Preventive Computer Maintenance

2010 - 2015

Experience

English - Spanish content translator

Translation of content, revision, correction and adaptation of translation from English to Spanish.

Project leader (2018 - 2019), focus on goals, deadlines and improvement plan.



Ludeon

Application development for format conversion, allowing the automation of a manual process and reducing equipment time in the manual conversion of different formats.

Application development (desktop and web) for the translation of strings extracted from native formats, increasing the efficiency of the team and facilitating the task of conversion and translation.



Open Source

Open Source Projects Collaborator

Software development from specifications. (PNG V1.2)

Refactoring of legacy code and implementation of interfaces

Use of modern methodologies (Module Design and Dependency Management)



Original design, made by Joan Andrés Buriticá Salazar, Santiago de Cali, Colombia



+57 (319) - 656 - 95-58

jhoan.buritica00@usc.edu.co





Joan Andrés Buriticá Salazar
Systems Engineering student
Granada, Antioquía, Colombia



Andres6936

Technology

Programming and Mark-up Languages

C++, Java, JavaScript, Python, HTML, CSS

Software

LibreOffice Write, LibreOffice Calc, JetBrains IDEA

Abilities

Reading in English: Excellent

Writing and speaking in English: Intermediate

Clean, readable and scalable software architectures

Leadership, great charisma and excellent teamwork

Attention to detail

2 years and 4 months verified experience by Codetrace

Statement

Problem solving has been one of the objectives of every engineer, not being left behind, problem solving about, **computational performance**, consumption of **computational resources** and **software maintainability**, have been the **areas of interest I have focused on**, my repository in GitHub, contains projects in which, I have applied my knowledge, improving three areas: performance, consumption and especially, software maintainability, Applying: design patterns, SOLID principles, MVC models, module-based development and dependency management.



Original design, made by Joan Andrés Buriticá Salazar, Santiago de Cali, Colombia



+57 (319) - 656 - 95-58

jhoan.buritica00@usc.edu.co

