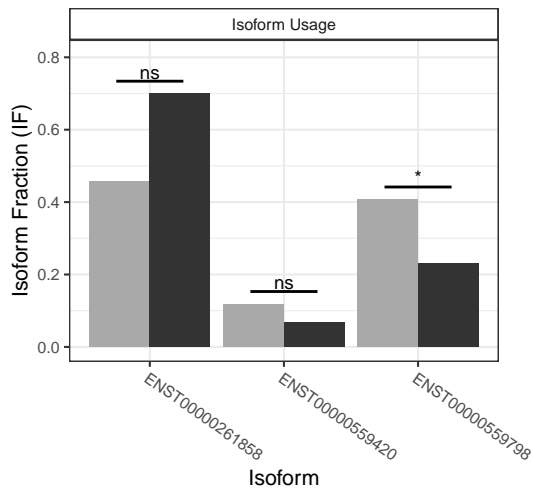
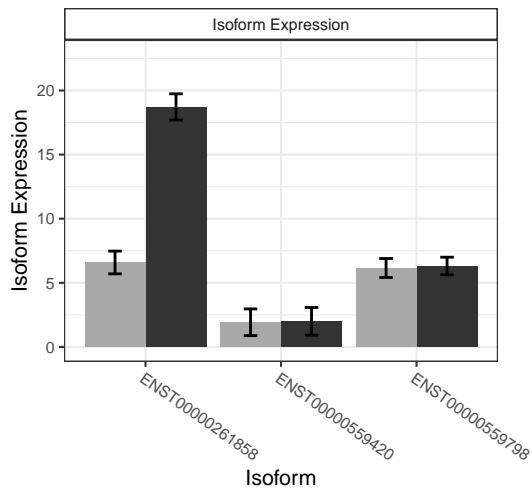
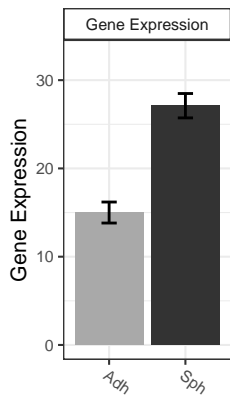
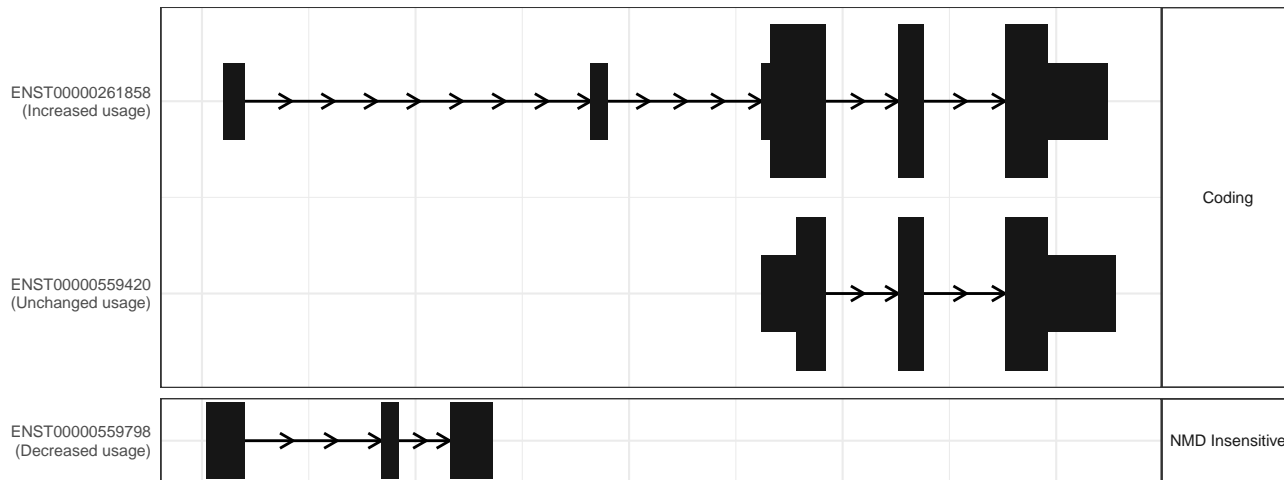


The isoform switch in GLCE (Adh vs Sph)



Condition

