ui

model

MainShop
-store: ComicShop
-sc: Scanner
+MainShop()
+main(String[ ])
+initShop(): void
+showMenu(): int
+answerOption(int): void
+RegisterComic(nit: String, numCopiesForSale int, price double): boolea
+SellComic(nit:String, name: String, numCopies int): double
+ShowTotalSales(nit: String):String
+ShowTotalTaxes(nit: String):String
+ShopInfo(nit:String):String
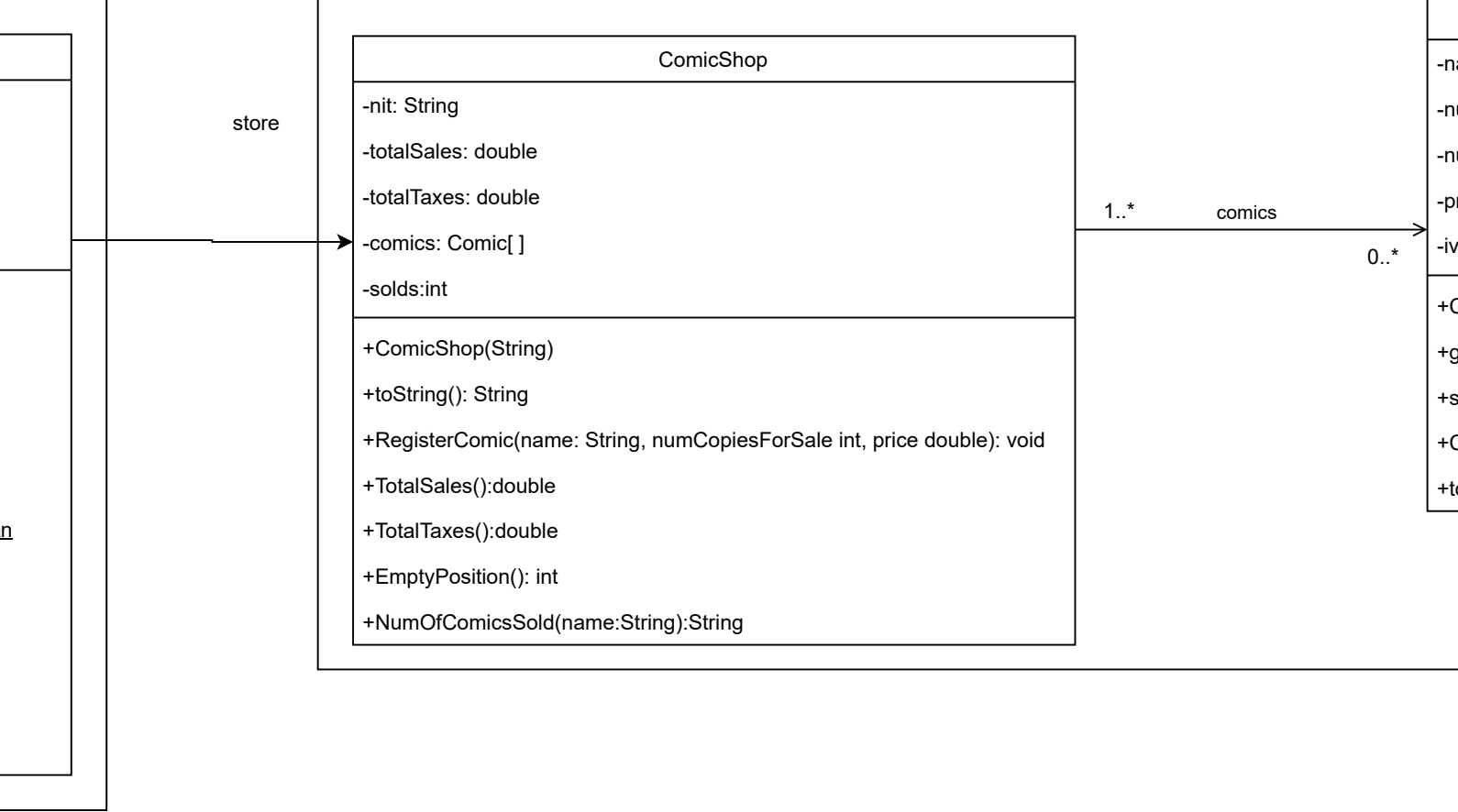
ComicShop

-nit: String

-totalSales: double

-totalTaxes: double

-comics: Comic[ ]

-solds:int

+ComicShop(String)

+toString(): String

+RegisterComic(name: String, numCopiesForSale int, price double): void

+TotalSales():double

+TotalTaxes():double

+EmptyPosition(): int

+NumOfComicsSold(name:String):String

store

1..*   comics

0..*

-na

-nu

-nu

-pi

-iv

+C

+g

+s

+C

+tr

	Comic
ame: String
umCopiesForSale: int
umCopiesSold: int
rice: double
a: double

Comic(String, int, double)
et*(): *
et*(*): void
CalculateIva(): double
oString(): String