CSCI 330 M04

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CPU Scheduling Project:

For this project, we were tasked with creating a simulation demonstrating how Round Robin Scheduling works inside a CPU. To do this we randomized our values for burst time, waiting time and turn around time to input into our algorithm along with user input on how many processes to create and the number of time quantum's. From there our code calculates the average waiting time, response time, turnaround time and average throughput. As we learned in class, CPU scheduling refers to deciding which process will take control of the CPU in order to complete itself while other processes are suspended. It is taken further by using different algorithms in order to effectively use the CPU to ensure resource utilization and efficiency.

These algorithms maximize the CPU productivity and reduces the chances of the CPU failing.

In our project we simulated the algorithm for Round Robin which is a preemptive scheduling process that ensures that the CPU is allocated fairly to each process and also to prevent starvation. Below are a few runs of our code displaying the randomized data of each process and the calculated values for the CPU in regard to Waiting, Response, and Turnaround Times.

```
***********
****** Round Robin CPU Scheduling ******
***********
Enter number of process:
Please Enter Time quantum:
                                     TurnAroundTime
            BurstTime
process1
                         19
                                     33
            14
process2
                                     29
process3
Average Waiting Time = 18.333334
Average Turn Around Time = 34.666668
Average Response Time = 3
```

Figure 1 Sample Run 1 with 3 processes and 5 time quantum

```
Please Enter Time quantum:
                               WaitingTime
               BurstTime
                                               TurnAroundTime
process
                                               24
               8
process1
                               16
process2
               30
                               25
                                               55
                                               52
process3
               21
                               31
Average Waiting Time = 24.0
Average Turn Around Time = 43.666668
Average Response Time = 3
Average Throughoutput = 19
```

Figure 2 Sample Run 2 with 3 processes and 5 time quantum

```
Please Enter Time quantum:
5
               BurstTime
                               WaitingTime
                                                TurnAroundTime
process
process1
               33
                                35
                                                44
process2
               13
                                31
                                                73
process3
               29
                                44
Average Waiting Time = 36.66668
Average Turn Around Time = 61.666668
Average Response Time = 3
Average Throughoutput = 25
```

Figure 3 Sample Run 3 with 3 processes and 5 time quantum