

Inline text semantics **Sémantique du texte en ligne**

to define the meaning, structure, or style of a word, line, or any arbitrary piece of text.

`<abbr>` `<a>` `<bdi>` `` `
` `<bdi>` `<code>` `<data>` `<cite>` `` `<i>` `<dfn>` `<mark>` `<kbd>`
`<rb>` `<rp>` `<q>` `<rtc>` `<rt>` `<s>` `<samp>` `<ruby>` `` `` `<small>`
`<sub>` `<u>` `<tt>` `<wbr>` `<var>` `<time>` `<sup>`

Image and multimedia **Images et médias**

various multimedia resources such as images, audio, and video.

`<video>` `<track>` `<map>` `<audio>` `` `<area>`

Embedded content **Contenu embarqué**

can include a variety of other content

`<applet>` `<embed>` `<iframe>` `<noembed>` `<object>` `<param>` `<picture>` `<source>`

Scripting **Scripts**

to create dynamic content and Web applications, HTML supports the use of scripting languages, most prominently JavaScript.

`<canvas>` `<noscript>` `<script>`

Demarcating edits **Gestion de l'édition**

let you provide indications that specific parts of the text have been altered.

`` `<ins>`

Table content **Contenu tabulaire**

used to create and handle tabular data.

`<caption>` `<col>` `<colgroup>` `<table>` `<tbody>` `<tfoot>` `<th>` `<td>` `<tr>` `<thead>`

Forms **Formulaire**

Web Components is an HTML-related technology which makes it possible to essentially create and use custom elements as if it were regular HTML.

`<button>` `<datalist>` `<fieldset>` `<form>` `<input>` `<label>` `<legend>` `<meter>` `<optgroup>`
`<option>` `<output>` `<progress>` `<select>` `<textarea>`

Interactive elements **Éléments interactifs**

selection of elements which help to create interactive user interface objects.

`<details>` `<dialog>` `<menu>` `<menuitem>` `<summary>`

Web Components **Web Components**

elements which can be used together to create forms which the user can fill out and submit to the Web site or application.

`<slot>` `<element>` `<template>`