ANDRES UGARTE FRONT-END DEVELOPER





SUMMARY

I have a solid academic background and a passion for creating interactive and visually appealing web experiences. Proficient in **HTML**, **CSS**, **JavaScript**, **React**, **Next.JS**, **SASS**, and **Figma**, with demonstrated skills through personal projects showcasing the ability to develop intuitive and functional interfaces. Committed to continuous learning and constant improvement in the field of web development.

SKILLS

• Strong problem-solving

Analytical skills

- Collaboration
- Leadership
- Critical thinkingAttention to detail
- Communication

WORK EXPERIENCE

English Teacher

Colegio Bruselas • 2019 - Present

- Lesson Planning: Designing and preparing instructional materials and activities
- Classroom Teaching: Delivering English classes using a variety of teaching methods to encourage participation, active learning, and the development of language skills.
- Adapting to Student Needs: Customizing teaching to match individual students' skills

PROJECTS

STUDIO GIHBLI APP

Platzi master project cohort 10

- A react app that allows the user to keep a track of their favorite Studio Ghibli's movies
- I was in charge of the design of the app, the API consumption, the search engine and the emojis rating
- The project was developed with the SCRUM methology

POKEDEX

Personal project

- Project developed using React.js
- The project was designed first in Figma
- $\bullet \quad \textit{Designed for searching any pokemon from the 1st Gen to the 9th Gen, allowing you to see their entry and stats}\\$

EDUCATION

Universidad Tecnologica de Chihuahua

Software Development • 2016 - 2020

Platzi Master Cohort 10

Front-end Developer • 2022

CERTIFICATIONS

ENGLISH ITEP PLUS