

Java Academy - 2022

Topic 8: REST Application Design with Spring Boot



Concepts

- What is REST?
 - Stands for REpresentational State Transfer.
 - Architectural style for loosely coupled applications over HTTP.
 - Presented first time in 2000 by Roy Fielding in his PhD dissertation.
 - Has guiding principles & constraints
 - Must be satisfied to call a REST API a RESTFul.
 - Based on **HTTP** methods to manage **resources**
- Benefits
 - Simple & Scalable, easy to understand and implement
 - Faster data interchange (Uses JSON which is more compact and smaller than XML). Is able to respond with different formats
 - Easy to modify

Reading / Viewing Material

- [Why REST](#) [What is an API](#)
- [REST Architectural Constraints](#)
- [Representational State Transfer](#)

Concepts

- What is Resource?
 - The key abstraction of information.
 - Any information that we can name could be a rest resource.
 - The state of a resource is known as resource representation consisting of
 - Data
 - Metadata
 - Hypermedia links
- Why REST?
 - Easy to understand and implement
 - Scalability & Flexibility

Reading / Viewing Material

- [Why REST](#)
- [Why REST API is important](#)
- [Resources](#)
- [SOAP vs REST](#)

HTTP Basics

Concepts

- What is HTTP?
 - Stands for Hypertext Transfer Protocol
 - Application-layer protocol for communicating between distributed systems, and is the foundation of the modern web
- URLs
 - Uniform Resource Locators (URLs)
 - Contains protocol (http / https), domain/host, port, resource path, query
 - `http://www.domain.com:8010/path/to/resource?attribute=value&attribute2=value`
- HTTP Verbs
 - Fetch Resource(GET), Create Resource(POST), Full Update Resource(PUT), Partial Update Resource(PATCH), Delete Resource(DELETE),
- HTTP Status codes
 - 2xx - Successful
 - 4xx - Client Error
 - 5xx - Server Error

Reading / Viewing Material

- [HTTP, protocol, verbs and codes](#)

REST Design Example

Context

- You have been tasked with the design of an application and we need manage all the items we sell in physical stores and customization possibilities we offer as suppliers: Users, Accounts, Network devices, Professional Services, etc.

Resources

- To keep it simple we are going to think about **devices** and possibles **configurations** for them.
 - Use nouns to represent resources instead of actions.
 - Some resources can be sub-resources for others. A device can have multiple configuration options.
 - Identify an attribute that uniquely identifies the resource, this case could be an ID

URIs

- With resources defined, we need to define URIs. Focus on relationships and sub-resources. Should be nouns-only
 - A configuration is specific to a resource, so the URIs can be:
 - /devices → Represents all devices
 - /devices/{id} → Represents an specific device
 - /configurations → Represents all configurations
 - /configurations/{id} → Represents an specific configuration
 - /devices/{id}/configurations → Represents all possible configurations for a specific device
 - /devices/{id}/configurations/{id} → Represents a specific configuration for a specific device

REST Design Example (Cont.)

Resource Representations

- Once we have the URIs, let's define how they will be represented. We can use XML, JSON, or YAML. Can be represented as single resources or a collection of them.

```
<devices size="2">

  <link rel="self" href="/devices"/>

  <device id="12345">
    <link rel="self" href="/devices/12345"/>
    <deviceFamily>apple-es</deviceFamily>
    <OSVersion>10.3R2.11</OSVersion>
    <platform>SRX100B</platform>
    <serialNumber>32423457</serialNumber>
    <connectionStatus>up</connectionStatus>
    <ipAddr>192.168.21.9</ipAddr>
    <name>apple-srx_200</name>
    <status>active</status>
  </device>

  <device id="556677">
    <link rel="self" href="/devices/556677"/>
    <deviceFamily>apple-es</deviceFamily>
    <OSVersion>10.3R2.11</OSVersion>
    <platform>SRX100B</platform>
    <serialNumber>6453534</serialNumber>
    <connectionStatus>up</connectionStatus>
    <ipAddr>192.168.20.23</ipAddr>
    <name>apple-srx_200</name>
    <status>active</status>
  </device>

</devices>
```

```
<device id="12345">
  <link rel="self" href="/devices/12345"/>

  <id>12345</id>
  <deviceFamily>apple-es</deviceFamily>
  <OSVersion>10.0R2.10</OSVersion>
  <platform>SRX100-LM</platform>
  <serialNumber>32423457</serialNumber>
  <name>apple-srx_100_lehar</name>
  <hostName>apple-srx_100_lehar</hostName>
  <ipAddr>192.168.21.9</ipAddr>
  <status>active</status>

  <configurations size="2">
    <link rel="self" href="/configurations" />

    <configuration id="42342">
      <link rel="self" href="/configurations/42342" />
    </configuration>

    <configuration id="675675">
      <link rel="self" href="/configurations/675675" />
    </configuration>
  </configurations>

  <method href="/devices/12345/exec-rpc" rel="rpc"/>
  <method href="/devices/12345/synch-config" rel="synch device configuration"/>
</device>
```

REST Design Example (Cont.)

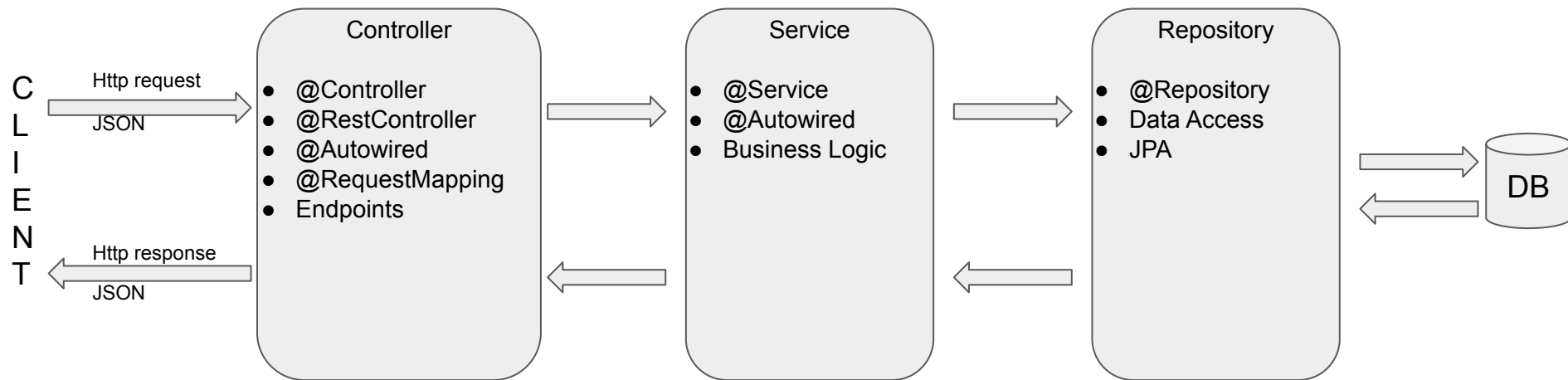
Assign HTTP Methods

- Now let's decide all possible operations for our API and map operations to resources
 - Retrieval of resources
 - HTTP GET /devices Retrieves all devices information
 - HTTP GET /configurations Retrieves all configurations information
 - HTTP GET /devices/{id} Retrieves all information for the specific device id
 - HTTP GET /devices/{id}/configurations Retrieves all configurations for the specific device id
 - HTTP GET /devices/{id}/configurations/{id} Retrieves all information of specific configuration for a specific device id
 - HTTP GET /configurations/{id} Retrieves all information for the specific configuration id
 - Create new resource
 - HTTP POST /devices Creates new device. Information is sent as payload.
 - HTTP POST /configurations Creates new configuration. Information is sent as payload.
 - Update a resource
 - HTTP PUT /device/{id} Updates an specific device id
 - Delete a resource
 - HTTP DELETE /device/{id} Deletes an specific device id

Spring Boot

Concepts

- Spring Boot
- Implementing REST with Spring Boot



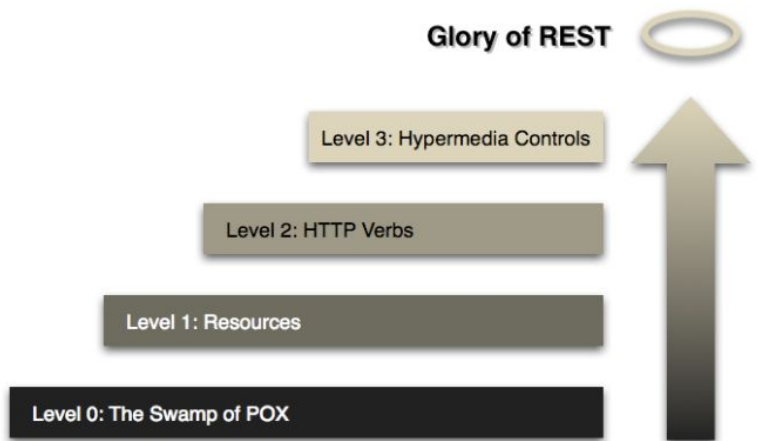
Reading / Viewing Material

- [Simple Spring Boot Example](#)
- [Difference between @Controller, @Service, @Repository](#)
- [@RestController vs @Controller](#)

Richardson Maturity Model (RMM)

Concepts

- Richardson Maturity Model (RMM)
 - Model for restful maturity. Can be a way to understand concepts
 - REST Approach broken in 3 steps:
 - Resources
 - Verbs
 - Hypermedia controls
 - Level 0: It's like RPC Call. Talking to global endpoint
 - Level 1: Resource Introduction. Start talking to individual resources
 - Level 2: Use HTTP Verbs depending on the interaction with the service
 - Level 3: HATEOAS. Telling what can do next with the resource. Hypermedia controls tell how to do next interaction.
- See an example in the next slide.



Taken from: <https://martinfowler.com/articles/richardsonMaturityModel.html>

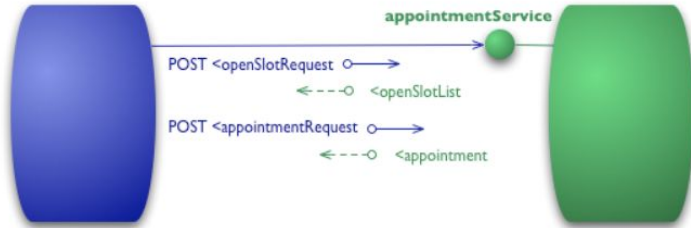
Reading / Viewing Material

- [RMM](#)

RMM - Example

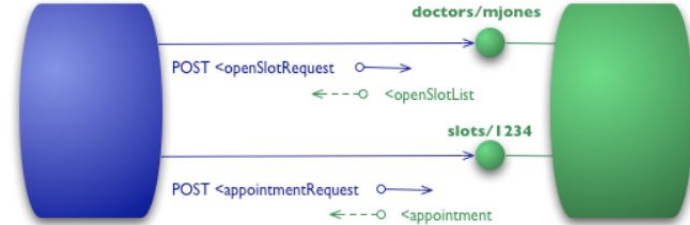
Context: Application to book appointments with Doctor.

Level 0



- Client talk to a single exposed service: appointmentService
- Retrieval of appointment information & availability using same method

Level 1



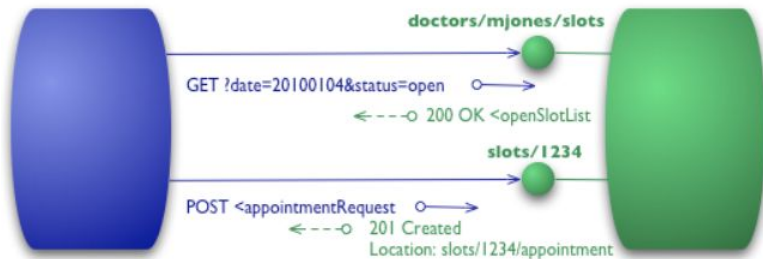
- Resources identified: doctor, slots
- Request sent to specific resources to retrieve information or book appointments.

Images taken from: <https://martinfowler.com/articles/richardsonMaturityModel.html>

RMM - Example (Cont.)

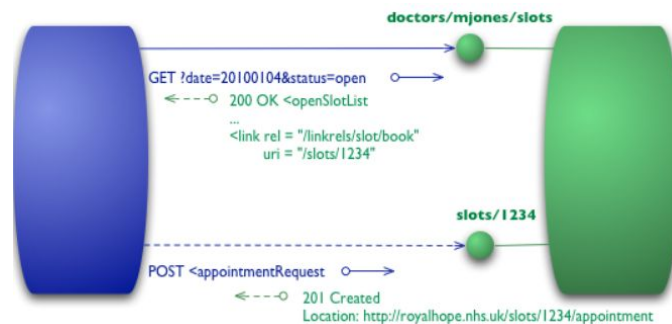
Context: Application to book appointments with Doctor.

Level 2



- Client talk to specific resource with specific verb/method to interact with resource
- GET will retrieve resource information (doctor's availability - slots-)
- POST will create new resource (new appointment)

Level 3



- Client talk to specific resource with specific verb/method to interact with resource
- GET will retrieve resource information (doctor's availability - slots-) and in addition how to book an appointment (hyperlink)
- POST will create new resource (new appointment) using the link sent in the response of the GET request.

Images taken from: <https://martinfowler.com/articles/richardsonMaturityModel.html>

Concepts

- REST Architectural constraints
 - Uniform Interface: uniform interface includes using standard HTTP verbs to perform operations on resources.
 - Resource-Based: Individual resource identified in request
 - Resource manipulation through representation. Resource contains enough information to modify or delete it.
 - Self-descriptive messages: Each message include enough information for the server to process it.
 - HATEOAS: Hypermedia as the engine of application state. Response include links so client can discover other resources and interactions.
 - Client-Server: Client request resources without concerns with data storage. Server holds resources. Both evolve independently without knowledge of each other.
 - Stateless: Server will not store resource information in the session. Client must include all information required to fulfil request.
 - Cacheable: Responses should include whether it is cacheable or not and how long can be cached.
 - Layered System: Multiple layers can be used.
 - Code on Demand: Optional feature. Response can include executable code such as client-side scripts as JavaScript

Reading / Viewing Material

- [REST Architectural Constraints](#)

REST Architectural Style

Concepts

- REST Rules
 - Based on resource. Example: /api/users
 - HTTP Verbs used to identify the action
 - GET, POST, PUT, DELETE, PATCH
 - Used to modify resources
 - Send proper HTTP code to indicate success or failure.
 - Use Plural for resource naming

Reading / Viewing Material

- [REST Architectural Constraints](#)
- [How to design REST API](#)

| URI | HTTP verb | Description |
|------------------|-----------|-------------------------------------|
| api/users | GET | Get all users |
| api/users/new | GET | Show form for adding new user |
| api/users | POST | Add a user |
| api/users/1 | PUT | Update a user with id = 1 |
| api/users/1/edit | GET | Show edit form for user with id = 1 |
| api/users/1 | DELETE | Delete a user with id = 1 |
| api/users/1 | GET | Get a user with id = 1 |

Taken from: <https://www.geeksforgeeks.org/rest-api-architectural-constraints/>

REST API Design Approach

Basic Steps

- Identify Resources (Object Modeling). REST services are based on resources which are any kind of data that can be accessed by client
- Create Model URIs. Each resource should be identified by a unique URI.
- Determine Resource Representations
 - JSON / YAML
 - Hypermedia links required? (HATEOAS Approach)
- Assigning HTTP Methods
- Version the API

Reading / Viewing Material

- [REST Best Practices](#)
- [Best Practices #2](#)

Other actions

- Depending on the overall system architecture, some additional topics should be considered for each service:
 - Logging?
 - Security?
 - Service Discovery? Re-Try?
 - Service Dockerization?
 - Service Documentation? (Swagger / OpenAPI Spec)

Concepts

- APIs Evolve and change in time. So versioning the API is important.
- Versioning is a way to manage changes to the API
- Required when we have breaking changes like:
 - Change in response format
 - Change in request or response type
 - Removing parts of the API
- Strategies
 - URI versioning → <http://api.example.com/v1>
 - Versioning using custom request header → Accept-version: v1
 - Versioning using request header → Accept: application/vnd.example.v1
 - Versioning using query parameters → <http://api.example.com/devices?version=1>

Reading / Viewing Material

- [Versioning](#) [Versioning 2](#) [Versioning 3](#)

Based or taken from: <https://swagger.io/docs/specification/about/>

Concepts

- API Keys
- OAuth
- JWT

Reading / Viewing Material

- [Security Essentials](#)
- [Securing REST APIs](#)
- [Spring Boot OAuth](#)
- [Spring Boot OAuth 2](#)

Concepts

- OpenAPI Specification (formerly Swagger Specification) is an API description format for REST APIs. An OpenAPI file allows you to describe your entire API, including:
 - Available endpoints (/users) and operations on each endpoint (GET /users, POST /users)
 - Operation parameters Input and output for each operation
 - Authentication methods. Contact information, license, terms of use and other information.
- API specifications can be written in YAML or JSON. The format is easy to learn and readable to both humans and machines
- Swagger is a set of open-source tools built around the OpenAPI Specification that can help you design, build, document and consume REST APIs.

Reading / Viewing Material

- [About Swagger](#)
- [Adding Swagger Documentation](#)
- [Swagger / Open API Spec](#)

Concepts

- Docker is an open platform for developing, shipping, and running applications
 - Enables you to separate your applications from your infrastructure so you can deliver software quickly
 - An image is a read-only template with instructions for creating a Docker container
 - A container is a runnable instance of an image
 - Docker Compose is a tool that was developed to help define and share multi-container applications. With Compose, we can create a YAML file to define the services and with a single command, can spin everything up or tear it all down.

Reading / Viewing Material

- [What's docker?](#)
- [Spring Boot with docker](#)
- [REST API with docker compose](#)

Testing Service with Postman

Concepts

- You can test your API using this tool Postman. Easily create different request to your APIs.

Reading / Viewing Material

- [Postman Site](#)

Exercise

Description

Practice REST with Spring Boot by doing!

Requirements.

- Attached to the learning module you will find an API document. Please create a REST API that implements the spec..
- Deadline for exercise: March 25th, 2022.