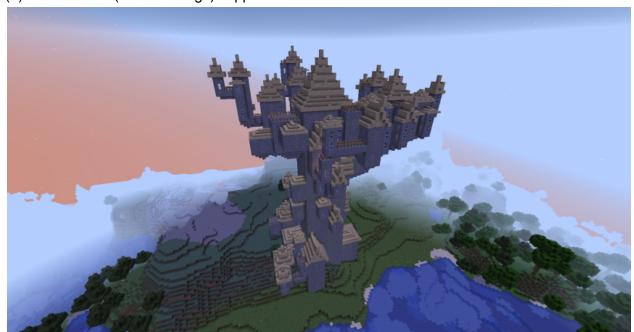
# What's this plugin?

This plugin will generate a series of extremely epic dungeons.

- (1) 70 dungeon themes
- (2) 6 Dungeon Types
- (3) Full GUI Support
- (4) Custom Loot (with NBT tags) support



# How to manually place a dungeon?

- (1) Login as OP.
- (2) Goto the location you want
- (3) type '/otd\_place type', where type can be `battletower`, `doomlike` `roguelike` `smoofy` or `draylar`

# How to turn on the 'Natural\_Spawn' of dungeons?

- (1) Login as OP, input '/otd', you'll open a GUI. Choose "Dungeon in Normal World" -> world and turn on the dungeon type you want to spawn.
- (2) No need to restart the server. The dungeons will natural spawn in new-gen chunks. It will work with all other world generator plugins.
- (3) The 'plugins\Oh the dungeons youll go\log.txt' will show the location of each dungeon.

## Addon

### Player Dungeon Instance



- 1. This plugin allows normal players to create their own little universe with a roguelike dungeon instance inside by using money or exp.
- 2. All small universes are placed in one Bukkit World (world name: otd\_dungeon), separated by VOID
- 3. For players, they can build or live there, or just explore the dungeon and leave Config Path: plugins/PerPlayerDungeonInstance

How to use (For normal players)

1. Input '/otd\_pi', it will open a GUI



- 2. Choose 'Terrain', 'Decoration' and 'Dungeon' from this GUI
- 3. Click one of 2 icons in the last row. You'll get a dungeon book
- 4. Put your dungeon book on a lectern, right click it. It will tell you your dungeon status.



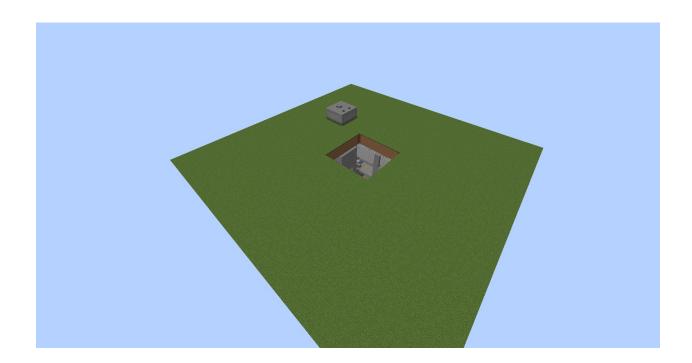
- 5. Wait for little universe construction. It will usually take 5 mins for each player. May be longer due to queuing mechanism
- 6. When it's done, you'll hear a sound as well as a message notification.
- 7. Put your dungeon book on a lectern, right click. It will teleport you to your private little universe



### **Dungeon Plot**

Dungeon Plot serves as a resource world with dungeons.

- 1. An independent world, easy to create or recreate
- 2. Pregeneration, tps friendly (after generation)
- 3. User can choose which one to teleport to (using /otd\_tp)



How to use (For OP)

- (1) Login as OP, input '/otd', you'll open a GUI. Choose "Dungeon Plot World".
- (2) You can then create or remove the world in this GUI.

How to use (For Normal Player)

(1) Use `/otd\_tp`, choose dungeon in GUI

#### **Custom Structure**

This addon allows users to add schematic files as a dungeon.





#### How to use

- (1) Put schematics into 'plugins\Oh\_the\_dungeons\_youll\_go\schematics'
- (2) Login as OP, input '/otd', choose 'Custom Structure', then click add button
- (3) Now go to the world dungeon settings GUI, enable the structures you want to spawn

## Commands & Permissions

oh\_the\_dungeons.admin - For /otd command. Default for op.
oh\_the\_dungeons.teleport - For /otd\_tp command. Default for players.
perplayerdungeoninstance.menu - For /otd\_pi command.
perplayerdungeoninstance.back - For /otd\_pi\_back command. Default for players.
perplayerdungeoninstance.admin - Default for op

/otd: Open OhTheDungeon Config GUI
/otd\_tp: Open Dungeon Plot teleport GUI
/otd\_pi: Open PerPlayerDungeonInstance GUI
/otd\_pi\_back: Return from PerPlayerDungeonInstance World
/otd\_pi\_create [player] [terrain] [decoration] [tower]