

		Bug	Type	Severity	Steps to reproduce	Actual Result	Expected Result	Date found	Date solved	Person in charge	Build
		Can't Play again after winning or losing	Menus	C	Finish the game (either losing or winning)	Stuck on Game Over screen	Be able to go to title screen to play again	5/05/2016	19/05/2016	Pau	0.5
		Two frames of the blue bubble have an extra alpha pixel on the bottom right part	Art	C	No steps needed, it's a bubble	The pixel is not well seen.	The pixel of the bubble is correct.	5/05/2016	10/05/2016	Andreu	0.5
	When there is a group of bubbles, only one colour bubbles are popped.		Gameplay	C	Throw a bubble into a group of bubbles.	In a group of bubbles of two colours, throw a bubble of one of the colors and not all bubbles are popped.	Pop all bubbles in a group when 3 of the same colour are together.	3/05/2016	19/05/2016	Marc	0.5
		White screen pops up for some tenths of a second when you enter to the first level	Menus	C	Start a new game and go to the first level.	A white screen appears for some tenths of a second.	No white screen appears when you start level 1.	3/05/2016	1/06/2016	Pau	0.5
		You can shoot bubbles while fading to lose screen	Gameplay	C	Shoot bubbles while moving to lose screen.	Able to shoot balls when fading to lose screen.	Can't shoot balls when fading to lose screen.	5/05/2016	31/05/2016	Pau	0.5
		You shoot a bubble to the right corner and it appears on the left corner.	Gameplay	C	Shoot a bubble to the upper right corner, when there are no bubbles.	Bubble is "teleported" from right to left.	Bubble is placed where it has been shot.	3/05/2016	1/06/2016	Marc	0.5
		Three bubbles in a row don't pop	Gameplay	C	Have three bubbles in the same row.	Three bubbles in the same row are not popping.	Three bubbles in the same row should be popping.	19/05/2016	1/06/2016	Marc	0.5
		Colliders of the bubbles you shoot are not erased	Gameplay	B	Keep throwing bubbles with debug mode enabled.	The screen is full of colliders that haven't been cleaned.	The colliders should be properly erased.	19/05/2016	27/05/2016	Pau	0.5
		Crash when playing the second level	Gameplay	A	Throw bubbles for some minutes.	Game crashes.	Game shouldn't be crashing and colliders should be well cleaned.	19/05/2016	27/05/2016	All team	0.5
		Loop Crash	Gameplay	A	Play the game and change level for some times.	After changing level some times, it crashes.	Not crashing when changing levels (no memory leaks).	5/05/2016	1/06/2016	All team	0.5