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Student Management System Program

Report

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1) Introduction

a) Case Study

The Student Management System is collecting student data into queue and give option to user to analysis, insert, update, delete and query in information of student in queue.

b) Options can be used:

- 1. Add The Student Details Manually.
- 2. Add Student Details from Text.
- 3. Find Student Details by Roll Number.
- 4. Find Student Details by First Name.
- 5. Find Student Details by Course ID.
- 6. Find The Total Number of Students.
- 7. Delete Student Details by Roll Number.
- 8. Update Student Details by Roll Number.
- 9. Show All Information.
- 10.Exit.

c) Assumptions

Student data is saved in typedef struct and contain data:

- First Name.
- Last Name.
- Roll Number.
- GPA.
- Courses registered.

Students can register for up to 10 courses.

In the program, we will put the max number of courses can be registered = 5.

The queue circular adds and deletes, so we don't need to wait until the buffer is empty to add new students.

d) Lifecycle Method

Waterfall model, so we develop each module separately until finishing it, without looping on code.



2) Files

a) main.c

contain main function which ask the user for an option to analysis the queue and choose prepare function depending on user's choice.

b) Queue.h

Contain MACROs, data type, and prototype of functions needed by queue's implementation.

c) Queue.c

Contain definitions of queue's functions

d) Student.h

Contain MACROs, data type, and prototype of functions needed to implement system's needed functions.

e) Student.c

Contain definitions of system's functions.

3) Simulation Video and Screenshot

Project 2 - Google Drive

4) Codes and files

Master-Embedded-

System/FirstTerm_Project/P2(Student_Management_System_using_queue) at FirstTerm_Project · Andrew-Adel/Master-Embedded-System (github.com)