

8.2 Declaring Two-Dimensional Arrays

Tuesday, February 21, 2023 1:43 PM

- An element in a 2d array is accessed through a row and column index
- Syntax:
- `elementType arrayName[ROW_SIZE][COLUMN_SIZE];`

	[0]	[1]	[2]	[3]	[4]
[0]					
[1]					
[2]					
[3]					
[4]					

`int matrix[5][5];`

(a)

	[0]	[1]	[2]	[3]	[4]
[0]					
[1]					
[2]		7			
[3]					
[4]					

`matrix[2][1] = 7;`

(b)

	[0]	[1]	[2]
[0]	1	2	3
[1]	4	5	6
[2]	7	8	9
[3]	10	11	12

`int m[4][3] =
{{1, 2, 3},
{4, 5, 6},
{7, 8, 9},
{10, 11, 12}};`

(c)

- To assign specific elemnt to specific spot:
 - `matrix[2][1] = 7;`
 -

8.3 Processing Two-Dimensional Arrays

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- Nested for loops used for 2d array processes

-

```
const int ROW_SIZE = 10;
const int COLUMN_SIZE = 10;
int matrix[ROW_SIZE][COLUMN_SIZE];
```

-

```
cout << "Enter " << ROW_SIZE << " rows and "
      << COLUMN_SIZE << " columns: " << endl;
for (int i = 0; i < ROW_SIZE; i++)
    for (int j = 0; j < COLUMN_SIZE; j++)
        cin >> matrix[i][j];
```

- Now it assigns whatever user wants to each spot in matrix, top to bottom, but first is left to right

2. (*Initializing arrays with random values*) The following loop initializes the array with random values between 0 and 99:

```
for (int row = 0; row < ROW_SIZE; row++)
{
    for (int column = 0; column < COLUMN_SIZE; column++)
    {
        matrix[row][column] = rand() % 100;
    }
}
```

3. (*Displaying arrays*) To display a two-dimensional array, you have to display each element in the array using a loop like the following:

```
for (int row = 0; row < ROW_SIZE; row++)
{
    for (int column = 0; column < COLUMN_SIZE; column++)
    {
        cout << matrix[row][column] << " ";
    }
    cout << endl;
}
```

4. (*Summing all elements*) Use a variable named **total** to store the sum. Initially **total** is 0. Add each element in the array to **total** using a loop like this:

```
int total = 0;
for (int row = 0; row < ROW_SIZE; row++)
{
    for (int column = 0; column < COLUMN_SIZE; column++)
    {
        total += matrix[row][column];
    }
}
```

5. (*Summing elements by column*) For each column, use a variable named **total** to store its sum. Add each element in the column to **total** using a loop like this:

```
for (int column = 0; column < COLUMN_SIZE; column++)
{
    int total = 0;
    for (int row = 0; row < ROW_SIZE; row++)
        total += matrix[row][column];
    cout << "Sum for column " << column << " is " << total << endl;
}
```

6. (*Which row has the largest sum?*) Use variables **maxRow** and **indexOfMaxRow** to track the largest sum and index of the row. For each row, compute its sum and update **maxRow** and **indexOfMaxRow** if the new sum is greater.

```
int maxRow = 0;
int indexOfMaxRow = 0;
// Get sum of the first row in maxRow
for (int column = 0; column < COLUMN_SIZE; column++)
    maxRow += matrix[0][column];
for (int row = 1; row < ROW_SIZE; row++)
{
    int totalOfThisRow = 0;
    for (int column = 0; column < COLUMN_SIZE; column++)
        totalOfThisRow += matrix[row][column];
    if (totalOfThisRow > maxRow)
    {
        maxRow = totalOfThisRow;
        indexOfMaxRow = row;
    }
}
```

7. (*Random shuffling*) Shuffling the elements in a one-dimensional array was introduced in Section 7.2.4, “Processing Arrays.” How do you shuffle all the elements in a two-dimensional array? To accomplish this, for each element `matrix[i][j]`, randomly generate indices `i1` and `j1` and swap `matrix[i][j]` with `matrix[i1][j1]`, as follows:

```
• srand(time(0));
  for (int i = 0; i < ROW_SIZE; i++)
  {
    for (int j = 0; j < COLUMN_SIZE; j++)
    {
      int i1 = rand() % ROW_SIZE;
      int j1 = rand() % COLUMN_SIZE;
      // Swap matrix[i][j] with matrix[i1][j1]
      double temp = matrix[i][j];
      matrix[i][j] = matrix[i1][j1];
      matrix[i1][j1] = temp;
    }
  }
•
```

8.4 Passing 2d Array to Functions

Wednesday, February 22, 2023 10:12 AM

- When passing 2d array to a function, C++ req column size be specified in function parameter type declaration

```
1  #include <iostream>
2  using namespace std;
3
4  const int COLUMN_SIZE = 4;
5
6  int sum(const int a[][COLUMN_SIZE], int rowSize)
7  {
8      int total = 0;
9      for (int row = 0; row < rowSize; row++)
10     {
11         for (int column = 0; column < COLUMN_SIZE; column++)
12         {
13             total += a[row][column];
14         }
15     }
16
17     return total;
18 }
19
20 int main()
21 {
22     const int ROW_SIZE = 3;
23     int m[ROW_SIZE][COLUMN_SIZE];
24     cout << "Enter " << ROW_SIZE << " rows and "
25          << COLUMN_SIZE << " columns: " << endl;
26     for (int i = 0; i < ROW_SIZE; i++)
27         for (int j = 0; j < COLUMN_SIZE; j++)
28             cin >> m[i][j];
29
30     cout << "\nSum of all elements is " << sum(m, ROW_SIZE) << endl;
31
32     return 0;
33 }
```

```

#include <iostream>
using namespace std;

int m(int list[], int numberOfElements)
{
    int v = list[0];
    for (int i = 1; i < numberOfElements; i++)
        if (v < list[i])
            v = list[i];
    return v;
}

int main()
{
    int values[2][4] = {{3, 4, 5, 1}, {33, 6, 1, 2}};
    for (int row = 0; row < 2; row++)
    {
        cout << m(values[row], 4) << " ";
    }
    return 0;
}

```

☐ 3 33

☐ 1 1

☐ 5 6

☒ 5 33

☐ 33 5

Excellent!

The m(list, numberOfElements) function returns the largest element in list. m(values[0], 4) returns 5 and m(values[1], 4) returns 33.

8.5 Case Study: Grading a Multiple Choice Test

Friday, February 24, 2023 11:38 AM

- Prgm that grade multiple choice test
- "8 students and 10 Q's", they stored in 2d array
- Key stored in 1d array
- Prgm grades test and displays result, compares each student's answers w/ the key, counts numb of correct answers and displays it

```
1  #include <iostream>
2  using namespace std;
3
4  int main()
5  {
6      const int NUMBER_OF_STUDENTS = 8;
7      const int NUMBER_OF_QUESTIONS = 10;
8
9      // Students' answers to the questions
10     char answers[NUMBER_OF_STUDENTS][NUMBER_OF_QUESTIONS] =
11     {
12         {'A', 'B', 'A', 'C', 'C', 'D', 'E', 'E', 'A', 'D'},
13         {'D', 'B', 'A', 'B', 'C', 'A', 'E', 'E', 'A', 'D'},
14         {'E', 'D', 'D', 'A', 'C', 'B', 'E', 'E', 'A', 'D'},
15         {'C', 'B', 'A', 'E', 'D', 'C', 'E', 'E', 'A', 'D'},
16         {'A', 'B', 'D', 'C', 'C', 'D', 'E', 'E', 'A', 'D'},
17         {'B', 'B', 'E', 'C', 'C', 'D', 'E', 'E', 'A', 'D'},
18         {'B', 'B', 'A', 'C', 'C', 'D', 'E', 'E', 'A', 'D'},
19         {'E', 'B', 'E', 'C', 'C', 'D', 'E', 'E', 'A', 'D'}
20     };
21
22     // Key to the questions
23     char keys[] = {'D', 'B', 'D', 'C', 'C', 'D', 'A', 'E', 'A', 'D'};
24
25     // Grade all answers
26     for (int i = 0; i < NUMBER_OF_STUDENTS; i++)
27     {
28         // Grade one student
29         int correctCount = 0;
30         for (int j = 0; j < NUMBER_OF_QUESTIONS; j++)
31         {
32             if (FILL_CODE_OR_CLICK_ANSWER)
33                 correctCount++;
34         }
35
36         cout << "Student " << i << "'s correct count is " <<
37              correctCount << endl;
38     }
39
40     return 0;
41 }
```

- Immediately after student graded, result displayed for the student

8.6 Case Study: Finding a Closest Pair

Friday, February 24, 2023 11:43 AM

- Section give geometric prob for finding closest pair of points
- Given set of pts, closest pair prob
-

```
1 #include <iostream>
2 #include <cmath>
3 using namespace std;
4
5 // Compute the distance between two points (x1, y1) and (x2, y2)
6 double getDistance(double x1, double y1, double x2, double y2)
7 {
8     return sqrt((x2 - x1) * (x2 - x1) + (y2 - y1) * (y2 - y1));
9 }
10
11 int main()
12 {
13     const int NUMBER_OF_POINTS = 8;
14
15     // Each row in points represents a point
16     double points[NUMBER_OF_POINTS][2];
17
18     cout << "Enter " << NUMBER_OF_POINTS << " points: ";
19     for (int i = 0; i < NUMBER_OF_POINTS; i++)
20         cin >> points[i][0] >> points[i][1];
21
22     // p1 and p2 are the indices in the points array
23     int p1 = 0, p2 = 1; // Initial two points
24     double shortestDistance = getDistance(points[p1][0], points[p1][1],
25     points[p2][0], points[p2][1]); // Initialize shortestDistance
26
27     // Compute distance for every two points
28     for (int i = 0; i < NUMBER_OF_POINTS; i++)
29     {
30         for (int j = i + 1; j < NUMBER_OF_POINTS; j++)
31         {
32             double distance = getDistance(points[i][0], points[i][1],
33             points[j][0], points[j][1]); // Find distance
34
35             if (shortestDistance > distance)
36             {
37                 p1 = i; // Update p1
38                 p2 = j; // Update p2
39                 shortestDistance = distance; // Update shortestDistance
40             }
41         }
42     }
43
44     // Display result
45     cout << "The closest two points are " <<
46     "(" << points[p1][0] << ", " << points[p1][1] << ") and (" <<
47     points[p2][0] << ", " << points[p2][1] << ")" << endl;
48
49     return 0;
50 }
```

```
8 -1 3 -1 -1 1 1 2 0.5 2 -1 3 3 4 2 4 -0.5
```

- Pts read from console, stored in 2d array (named points)
- Prgm uses var shortestDistance to store distance btwn 2 nearest pts, indices of these 2 pts in points array stored in p1 and p2
- Then finds all distances btwn points [i] and [j] for all j>i, when shorter found, saved in var shortestDistance, and p1 & p2 are updated
- Distance btwn 2 pts (x1,y1) and (x2,y2) found w/ length formula

- $$\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

- If want to, can just enter txt file instead of input all pts, mod to code is:

- - g++ FindNearestPoints.cpp -o FindNearestPoints.exe
 - FindNearestPoints.exe < FindNearestPoints.txt

-

8.7 Case Study: Sudoku

Friday, February 24, 2023 12:04 PM

- Check whether given Sudoku solution is correct
- Fill all squares with all the numbers, and all the rows and columns with the numbers, and there can't be duplicates in either
- 2 way to check (9x9 grid, 9 big squares that are 3x3 each)
 - See if every row has numbers 1-9, every column has numbs 1-9, and every big square has numbs from 1-9
 - Check each cell, each cell must be numb 1-9, each cell unique on every row & column & small box

•

```
1 #include <iostream>
2 using namespace std;
3
4 void readASolution(int grid[][9]);
5 bool isValid(const int grid[][9]);
6 bool isValid(int i, int j, const int grid[][9]);
7
8 int main()
9 {
10     // Read a Sudoku puzzle
11     int grid[9][9];
12     readASolution(grid);
13
14     cout << (isValid(grid) ? "Valid solution" : "Invalid solution");
15
16     return 0;
17 }
18
19 /** Read a Sudoku puzzle from the keyboard */
20 void readASolution(int grid[][9])
21 {
22     cout << "Enter a Sudoku puzzle solution:" << endl;
23     for (int i = 0; i < 9; i++)
24         for (int j = 0; j < 9; j++)
25             cin >> grid[i][j];
26 }
27
28 // Check whether the fixed cells are valid in the grid
29 bool isValid(const int grid[][9])
30 {
31     for (int i = 0; i < 9; i++)
32         for (int j = 0; j < 9; j++)
33             if (grid[i][j] < 1 || grid[i][j] > 9 || grid[i][j]==NULL)
34                 return false;
35
36     return true; // The fixed cells are valid
37 }
```

•

```

38
39 // Check whether grid[i][j] is valid in the grid
40 bool isValid(int i, int j, const int grid[][9])
41 {
42     // Check whether grid[i][j] is valid at the i's row
43     for (int column = 0; column < 9; column++)
44         if (column != j && grid[i][column] == grid[i][j])
45             return false;
46
47     // Check whether grid[i][j] is valid at the j's column
48     for (int row = 0; row < 9; row++)
49         if (row != i && grid[row][j] == grid[i][j])
50             return false;
51
52     // Check whether grid[i][j] is valid in the 3-by-3 box
53     for (int row = (i / 3) * 3; row < (i / 3) * 3 + 3; row++)
54         for (int col = (j / 3) * 3; col < (j / 3) * 3 + 3; col++)
55             if (!(row == i && col == j) && grid[row][col] == grid[i][j])
56                 return false;
57
58     return true; // The current value at grid[i][j] is valid
59 }

```

Enter input data for the program (Sample data provided below. You may modify it.)

```

9 6 3 1 7 4 2 5 8
1 7 8 3 2 5 6 4 9
2 5 4 6 8 9 7 3 1
8 2 1 4 3 7 5 9 6
4 9 6 8 5 2 3 1 7
7 3 5 9 6 1 8 2 4
5 8 9 7 1 3 4 6 2
3 1 7 2 4 6 9 8 5
6 4 2 5 9 8 1 7 3

```

- isValid(grid) checks if values in the grid are valid
- Can also store numbers in input txt file

It is cumbersome to enter 81 numbers from the keyboard. You may store the input in a file, say CheckSudokuSolution.txt (see <https://liveexample.pearsoncmg.com/data/CheckSudokuSolution.txt>), and compile and run the program using the following commands:

<https://liveexample.pearsoncmg.com/data/CheckSudokuSolution.txt>

```

g++ CheckSudokuSolution.cpp -o CheckSudokuSolution.exe
CheckSudokuSolution.exe < CheckSudokuSolution.txt

```