Andrew W. Kohler

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EDUCATION ———

Digital Arts and Sciences (BS), University of Florida

Gainesville, FL **Aug. 2021 - May 2025**

- Currently a senior with a GPA of 3.90
- Honors and Awards: Dean's List, Quest Scholar, Florida Academic Scholar

WORK EXPERIENCE ———

Peer Mentor, University of Florida

Gainesville, FL **Aug. 2024 - present**

- As a PM for CAP3220 - Intro to 3D Modeling, I assist the professor with running labs, grade assignments and provide feedback, and host office hours to assist students

Studio Assistant, Reitz Union Arts and Crafts Center

Gainesville, FL **Aug. 2023 - present**

- I help keep the studio operational by running the register, providing customer service, cleaning work areas, and assisting with other tasks around the space

Research Assistant, INDIE Lab @ University of Florida

Gainesville, FL **May 2024 - Aug. 2024**

- Developed and revised a VR application as part of an exploratory project examining the effects of virtual hand jitter on actual perception

Web Design Intern, KidzHack

Gainesville, FL (Remote) **May 2023 - Aug. 2023**

- Created a series of design proposals and associated presentations for delivery to stakeholders
- Revised proposals based on stakeholder and teammate feedback to create an accessible platform for all user types

2D Artist, Studio Koleman

Gainesville, FL (Remote) **Oct. 2022 - Mar. 2023**

- Created a series of 40+ achievement icons for the game "Universica", as well as assisting with design work for the game's player characters

Lead Artist & Animator, Elsewhere Games

Gainesville, FL **Sep. 2021 - Aug. 2022**

- Created 100% of assets and animations for the game "Maze Ablaze", as well as all visual UI/UX assets and the logo, to realize a shared vision with the director

INVOLVEMENT ———

President, OUTDoors (Treasurer '23-'24, Trail Leader '22-'23)

Gainesville, FL **May 2022 - present**

OUTDoors is a student-run hiking club at the University of Florida.

- As president, I lead the planning and running of our club's events, including day trips and camping, and help my e-board work to provide a safe and fun environment for our members
- As treasurer (2023-24) I was responsible for funding requests and reimbursements; as trail leader (2022-23), I helped senior members of the e-board manage events and outings

Programmer, FIRST Robotics Competition Team Voltage 386

Melbourne, FL **Aug. 2018 - May 2021`**

- Served as lead software instructor for incoming team members (9th and 10th graders) in 2021; wrote a series of introductory classes covering robotics programming

SKILLS ———

- C++ / C# / Java / Python / Unity / GitHub / Microsoft Office / Google Productivity Suite
- Experienced in game development (design, programming, art, and animation)
- Adept at problem solving and communication (written, verbal, within a team)

PORTFOLIO ———

- You can find my portfolio at https://andrew-kohler.github.io/