Title: Pac-12 Fantasy Football

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Project Description: Our application will take in data from the ESPN API, and display player

names, statistics, and team names. The user will be able to create their own team via a draft

function. Our application will be a fantasy football application for the Pac-12 Conference. Users

will be able to draft teams and monitor the progress of their team throughout the season. Data

will be pulled from a college football api. We envision a league feature which allows you to

compete against your friends. We are also considering betting features using a make believe

virtual currency.

Using our application would follow this procedure. Upon loading the homepage, the user

will be able to see relevant player stats, top fantasy teams, and possibly links to video highlights

of recent games. They will have the option to sign in. Once signed in, users will have access to

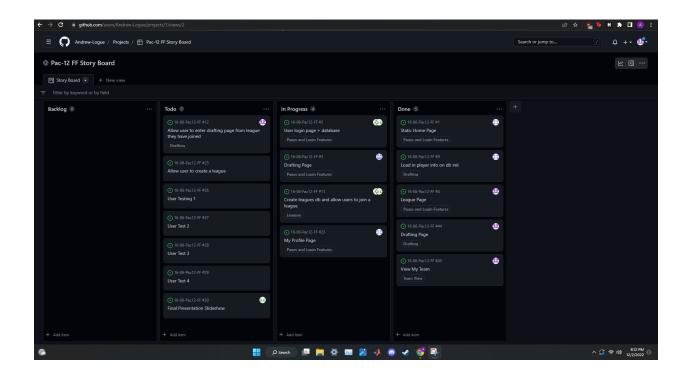
the draft feature. Using this, they can create a team composed of their favorite players. Leagues

will be composed of multiple users. The goal is to have users matched up every week with

another user and be given points based on how their players perform. The user with the most

points that week would win.

Project Tracker: https://github.com/users/Andrew-Logue/projects/1/views/2



Video: SEE .mp4 FILE IN GITHUB REPO

VCS: https://github.com/Andrew-Logue/16-06-Pac12-FF.git

Contributions:

 Andrew Logue - Built initial leagues page, implemented the drafting function and draft page, created the my_team page, and worked to build the sql database.

Use Case Diagram:

Test Results:

Deployment: The app is deployed locally. Connect to http://localhost:3000/ in a web browser to view the webpage. NOTE: you must first send the following post request via postman to initialize the players database, otherwise the webpage will not allow you to draft players.

