CSCE 411: Report

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In frame_pool.C, I tried to implement the frame_pool class. First, I tried to keep track of the frames I have within that space in memory I have. If I am given 0 as an input for _info_frame_no, I consider the starting frame. Then I clear all the frames.

In get_frame, I wasn't sure what to do. I am confident that I should look for a non-zero frame, but given that, I do not know what to return. I found some advice online, but it was non-understandable.

In page_table.C, I implemented enable_paging and load fine, according to the website. But I am not sure how to implement the rest. I looked online for help and read several manuals, but still the implementation we use in class is very different that anything I read.