Tianyin (Andrew) Wang

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EDUCATION

Carnegie Mellon University

Aug. 2023 - May 2025 (Expected)

Master of Science in Information Networking - Computer System Track

Pittsburgh, PA

South China University of Technology

Sept. 2019 - July 2023

Bachelor of Engineering in Computer Science and Technology | GPA: 3.96/4.0

Guangzhou, China

Professional Experience

Software Engineer Intern

Feb. 2023 - June 2023

China United Network Communications Co., Ltd.

Guangzhou, China

- Conducted full-stack engineering to develop web services of the Business Operating System.
- Collaborated to establish frontend user interface based on **ReactJS**, implement **RESTful APIs** and Microservices using **Spring Boot** on backend, and construct database cluster with **MySQL**.
- Orchestrated the deployment of load-balanced, and distributed web services using **Docker** containers and **Kubernetes**, and distributed service framework HSF; service being used by over 200+ developers.
- Increased RESTful services' QPS by 25% by using Kafka as message broker and Redis for caching.
- Achieved fast search response with asynchronous execution using **Elasticsearch**.
- Improved caching efficiency by code splitting via Webpack, resulting in 60% faster page load times.

Research Assistant

Apr. 2022 - Aug. 2022

University of Washington | Supervisor: Prof. Sheng Wang

Remote

- Research topic: text augmentation by computer vision. [Slides]
- Proposed, experimented, and developed a novel text augmentation system in Python and Pytorch: map text to visual representation, augment it, and then map back to sentence-level text. [GitHub]

PROJECTS

Smiling Faces Analysis Web App [Deployment]

Typescript, Express.js

- Built a website to analyze facial emotion in Wikipedia by ML model; deployed it on Amazon EC2.
- Utilized Long Running Operation with Polling Pattern to avoid client timeouts when waiting for results
- Accelerated responses by 78% through concurrent requests to Wikipedia and the Google Cloud API.

E-commerce Website [GitHub | Deployment]

Java, JavaScript

- Built and deployed an e-commerce website for customers to shop and sellers to manage products/orders.
- Constructed frontend with React, backend with SpringBoot and database with Hibernate and MySQL.
- Increased system's throughput by 20% using multiple threads to consume messages in Kafka queue.

Multimedia Player [GitHub]

C++

- Led a three-member team to develop a video/music player; developed functionalities such as video reverse playing and video preview by **FFmpeg**, audio visualization by **OpenGL** and user interface by **QT**.
- Established a video frame encoder-decoder system to support rendering video frames and sound.
- Developed a safe and consistent multithreading framework to manage concurrent tasks.

Dynamic Memory Allocator (malloc)

C

• Created a novel better fit algorithm and incorporated block footer and mini-block optimization, achieving a 74.3% space utilization and increasing throughput by 41%, ranking **3%** on the scoreboard.

SKILLS

- Languages: Java, C/C++, Python, SQL, JavaScript, HTML/CSS
- Tools/Frameworks: Spring Boot, Docker, Kubernetes, MySQL, Redis, React.js, Node.js, Webpack, Kafka, RabbitMQ, Hibernate, Elasticsearch, PyTorch, Flask
- Development: Git, AWS, OOP, CI/CD, RESTful API, Unit Testing, CMake, Unix/Linux