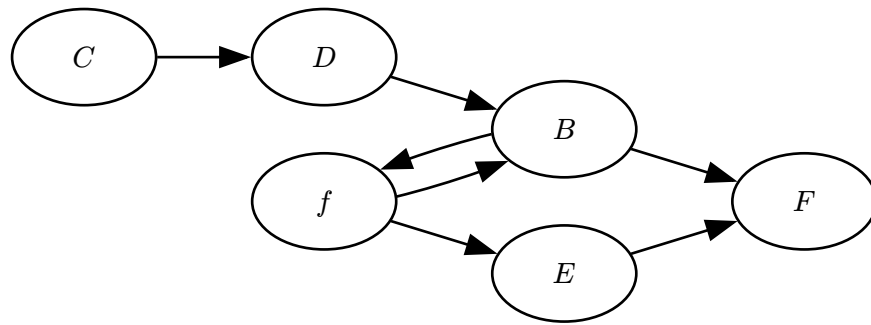


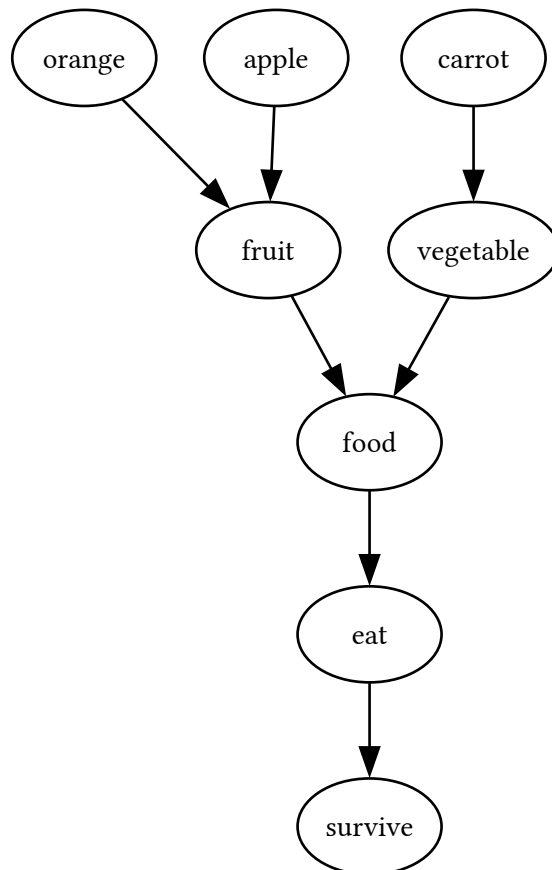
Graph 1: Test

```
digraph {  
  rankdir=LR;  
  f -> B  
  B -> f  
  C -> D  
  D -> B  
  E -> F  
  f -> E  
  B -> F  
}
```



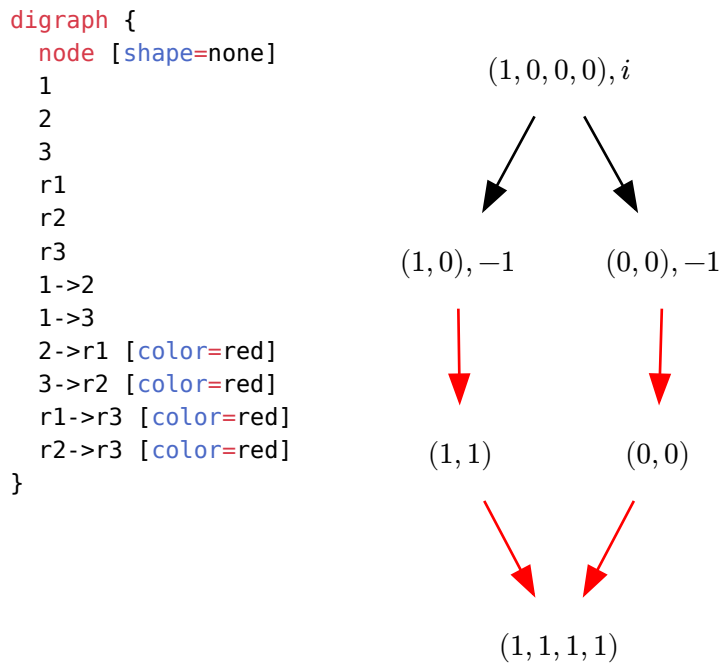
Graph 2: Eating

```
digraph {  
  orange -> fruit  
  apple -> fruit  
  fruit -> food  
  carrot -> vegetable  
  vegetable -> food  
  food -> eat  
  eat -> survive  
}
```

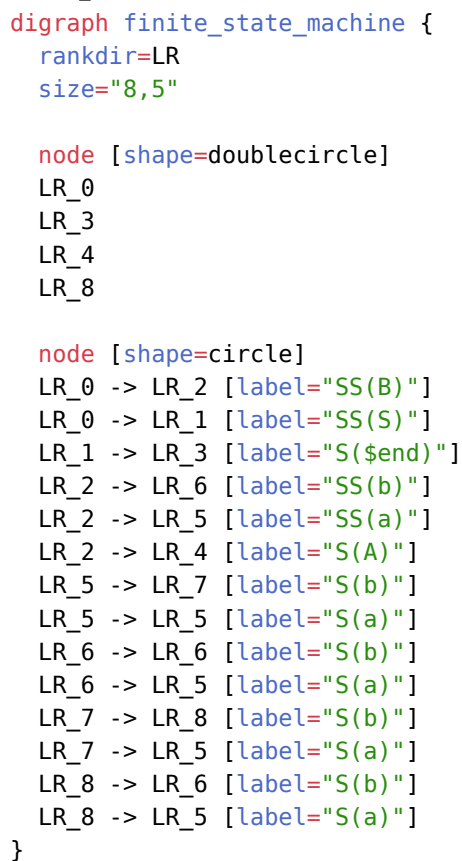


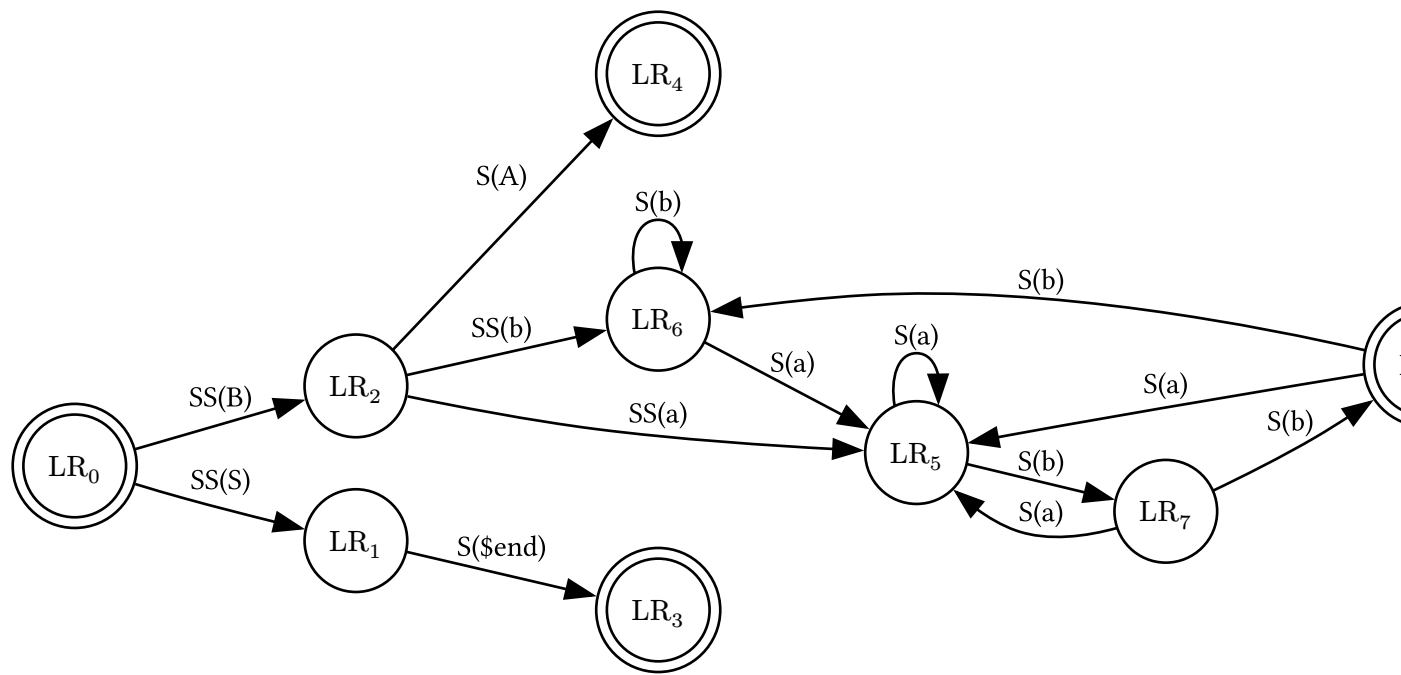
Graph 3: FFT

Labels are overridden manually.



Graph 4: State Machine





Graph 5: Clustering

See <http://www.graphviz.org/content/cluster>.

```
digraph G {
```

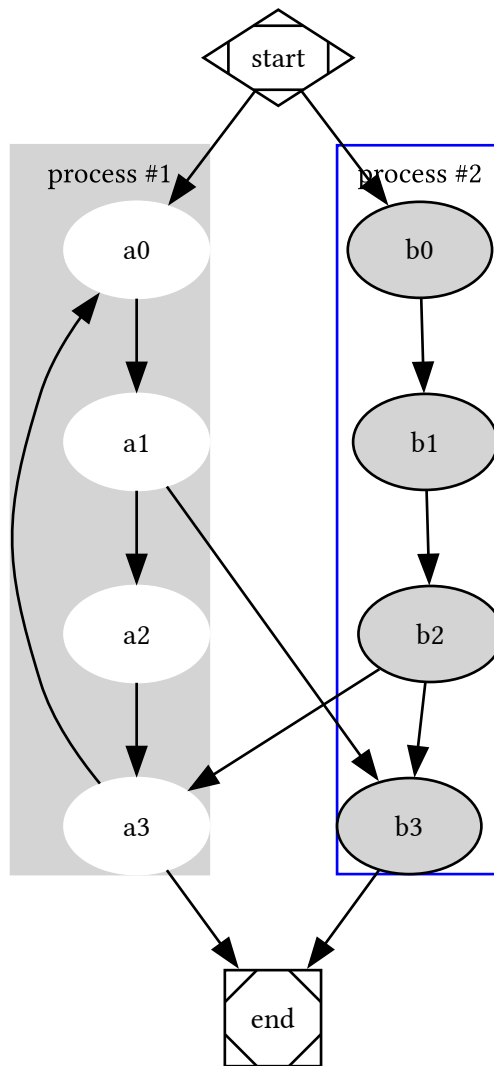
```
  subgraph cluster_0 {
    style=filled;
    color=lightgrey;
    node [style=filled,color=white];
    a0 -> a1 -> a2 -> a3;
    label = "process #1";
  }
```

```
  subgraph cluster_1 {
    node [style=filled];
    b0 -> b1 -> b2 -> b3;
    label = "process #2";
    color=blue
  }
```

```
  start -> a0;
  start -> b0;
  a1 -> b3;
  b2 -> a3;
  a3 -> end;
  b3 -> end;
```

```
  start [shape=Mdiamond];
  end [shape=Msquare];
```

```
}
```



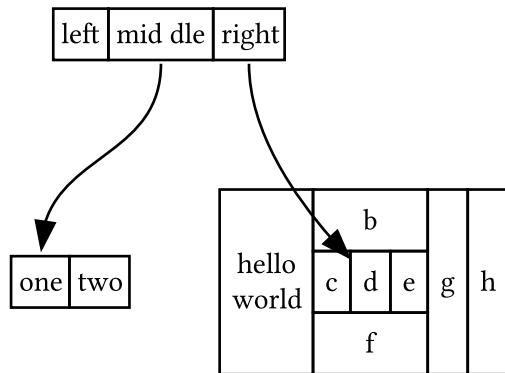
Graph 6: HTML

```
digraph structs {
  node [shape=plaintext]
  struct1 [label=<
<TABLE BORDER="0" CELLBORDER="1" CELLPACING="0">
  <TR><TD>left</TD><TD PORT="f1">mid dle</TD><TD PORT="f2">right</TD></TR>
</TABLE>>];
  struct2 [label=<
<TABLE BORDER="0" CELLBORDER="1" CELLPACING="0">
  <TR><TD PORT="f0">one</TD><TD>two</TD></TR>
</TABLE>>];
  struct3 [label=<
<TABLE BORDER="0" CELLBORDER="1" CELLPACING="0" CELLPADDING="4">
  <TR>
    <TD ROWSPAN="3">hello<BR/>world</TD>
    <TD COLSPAN="3">b</TD>
    <TD ROWSPAN="3">g</TD>
    <TD ROWSPAN="3">h</TD>
  </TR>
  <TR>
    <TD>c</TD><TD PORT="here">d</TD><TD>e</TD>
  </TR>
```

```

<TR>
  <TD COLSPAN="3">f</TD>
</TR>
</TABLE>>];
  struct1:f1 -> struct2:f0;
  struct1:f2 -> struct3:here;
}

```



Graph 7: Overridden labels

Labels for nodes big and sum are overridden.

```

digraph {
  rankdir=LR
  node[shape=circle]
  Hmm -> a_0
  Hmm -> big
  a_0 -> "a'" -> big [style="dashed"]
  big -> sum
}

```

