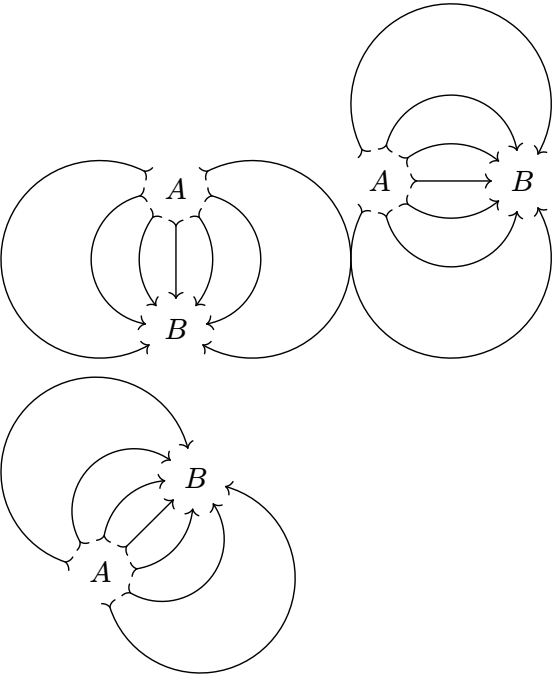
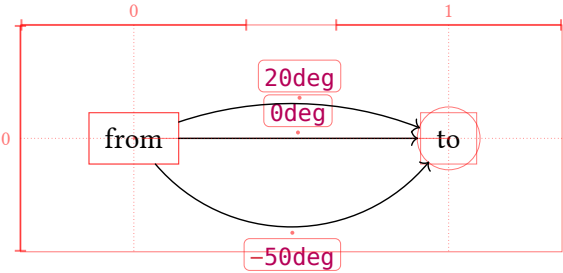


Contents

Arc edges	2
Matching math arrows	3
Double and triple lines	4
Arrow head shorthands	5
Symbol arrow aliases	6
Bending arrows	7
Fine mark angle corrections	8
Defocus adjustment	9
Label side	10
Automatic label placement	11
Crossing connectors	12
<code>edge()</code> argument shorthands	13
<code>edge()</code> stroke	14
Diagram-level options	15
CeTZ integration	16
Corner edges	17
Double node strokes	18
Custom node sizes	19
Node inset and outset	20
Example	21
Axes configuration	22
Implicit from and to points	23
Edge positional arguments	24
Math-mode diagrams	25
Nodes in math-mode	26
Relative node coordinates	27
Edge paths	28
Dashed edge paths	29
Custom node shapes	30
Intersection finding	31
Off-center edges	32
Edge shift	33
Label fill	34
Line decorations	35

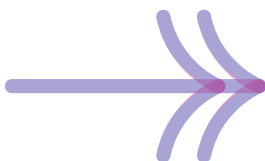
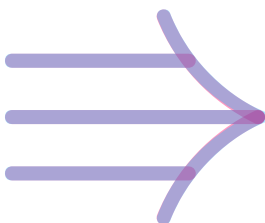
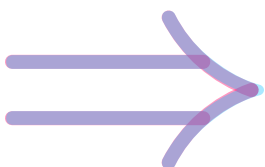
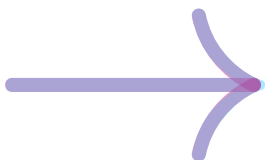
Arc edges



Matching math arrows

Compare to \rightarrow , \Rightarrow , \implies , \twoheadrightarrow , \hookrightarrow , \mapsto .

Our output versus reference symbol in default math font.




Double and triple lines


Diagram $A \xrightarrow{f} B$ and equation $A \rightarrow B$.


Diagram $A \xRightarrow{f} B$ and equation $A \Rightarrow B$.


Diagram $A \xRightarrow{\!\!\!f} B$ and equation $A \Rrightarrow B$.


Arrow head shorthands


"->" = 


"<-" = 


">-<" = 


"<->" = 


"<=>" = 


"<==>" = 


"|->" = 


"|=>" = 


">->" = 


"<<->>" = 

">>-<<" = 

">>>-}>" = 


"hook->" = 

"hook' - -hook" = 


"|=|" = 


"|||-||" = 


"||| - |||" = 


"/- - \\" = 


"\\ = \\" = 

"/=/" = 


"x-X" = 


">>-<<" = 


"harpoon-harpoon'" = 


"harpoon' -<<" = 


"<- -hook'" = 

"|. .|" = 

"hooks - -hooks" = 

"o-0" = 

"0-o" = 

"*-@" = 

"o==0" = 

"||->>" = 

"<| - |>" = 































"|>-<|" = 

"-|- " = 

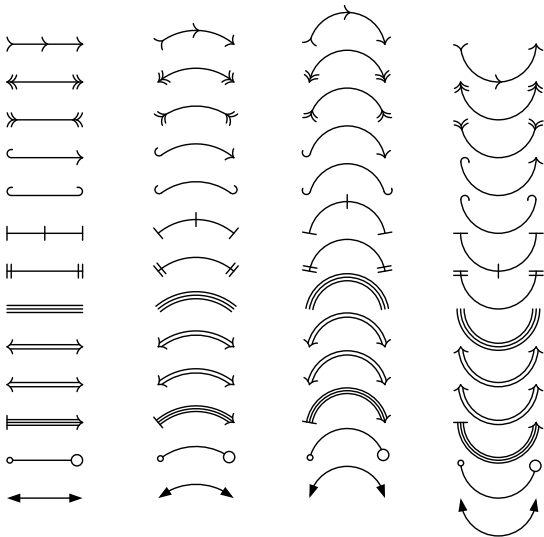
"hook-/->" = 

"<{-}>" = 

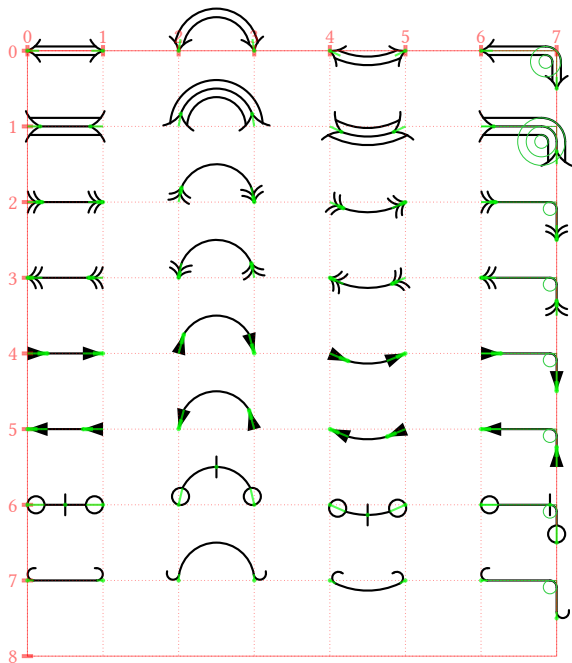
Symbol arrow aliases

Math	Unicode	Mark	Diagram
\rightarrow	\rightarrow	->	
\longrightarrow		->	
\leftarrow	\leftarrow	<-	
\leftrightarrow	\leftrightarrow	<->	
\longleftrightarrow		<->	
\twoheadrightarrow		->>	
\twoheadleftarrow		<<-	
\rightharpoonup		>->	
\leftharpoonup		<-<	
\Rightarrow	\Rightarrow	=>	
\Longrightarrow		=>	
\Leftarrow		<=	
\Leftrightarrow	\Leftrightarrow	<=>	
\LeftrightRightarrow		<=>	
\mapsto	\mapsto	->	
\mapsto		=>	
\rightsquigarrow		none!	none!
\leftsquigarrow		none!	none!
\hookrightarrow		hook->	
\hookleftarrow		<-hook'	

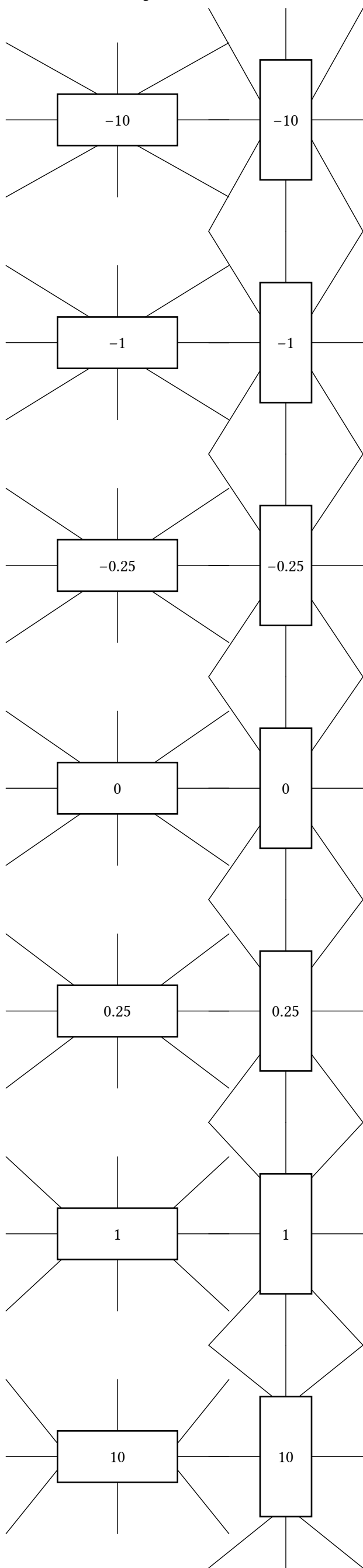
Bending arrows



Fine mark angle corrections



Defocus adjustment




Label side


left 

\center>


right

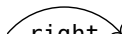
left


-center>


right

left


\center>


right

left 

left 

left 



center




center



center

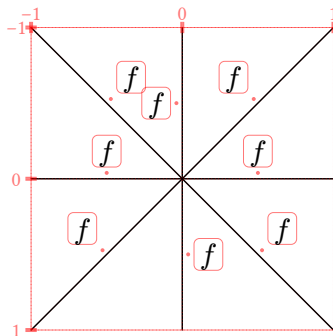

 right

 right

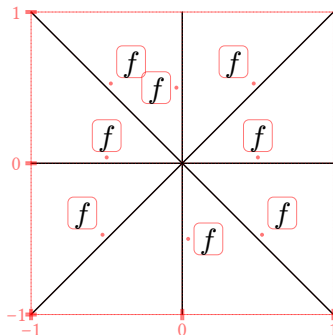
 right

Automatic label placement

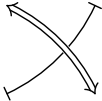
Default placement above the line.



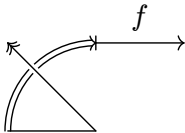
Reversed y -axis:



Crossing connectors



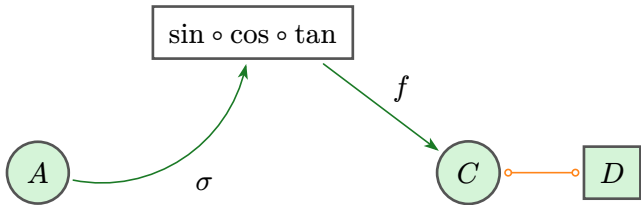
edge() argument shorthands



edge () stroke

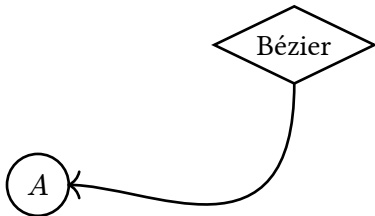


Diagram-level options

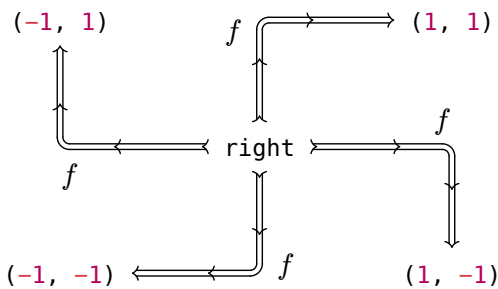
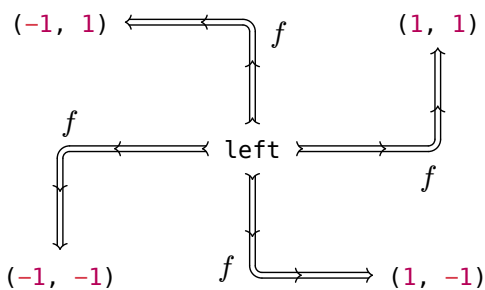
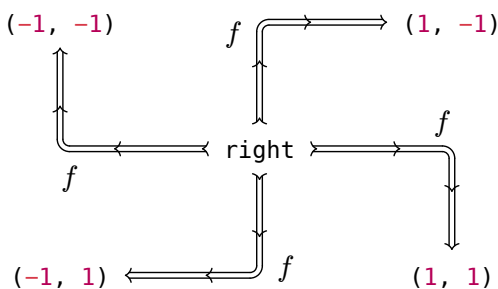
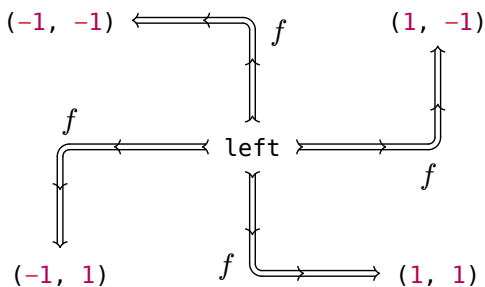


CeTZ integration

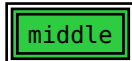
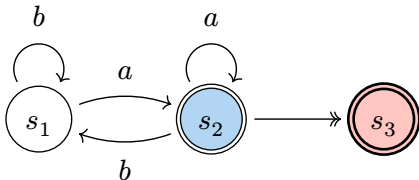
TODO!



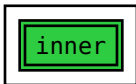
Corner edges



Double node strokes

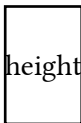
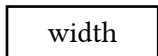
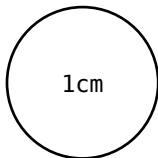
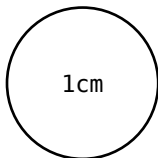


Relative and absolute extrusion lengths



Custom node sizes

Make sure provided dimensions are exact, not affected by node inset.



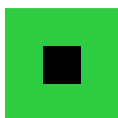
both

Node inset and outset

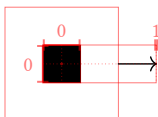
What 5mm inset should look like:



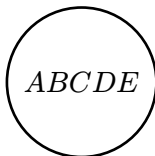
A diagram node with 5mm inset:



A diagram node with 5mm outset:



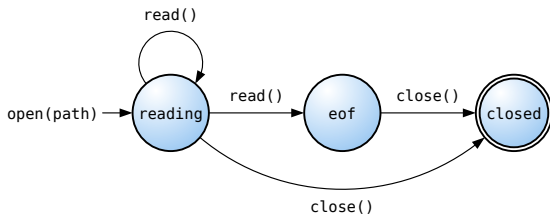
Circular insets:



Example

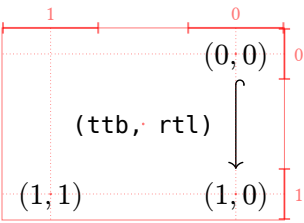
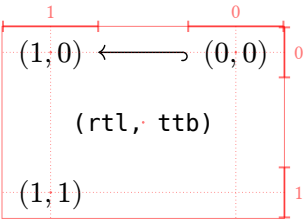
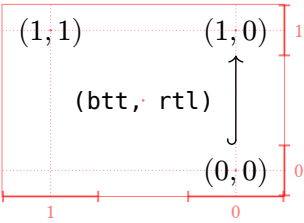
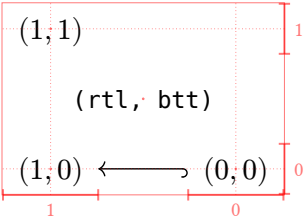
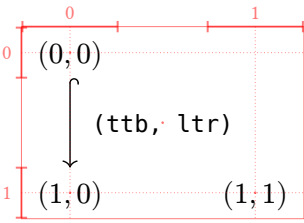
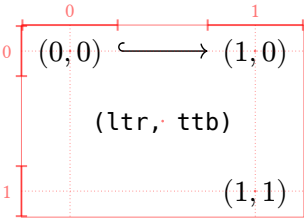
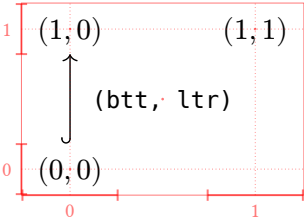
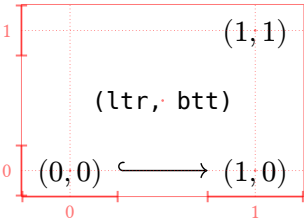
Make sure node or edge labels don't pick up equation numbers!

$$a^2 \quad (1)$$

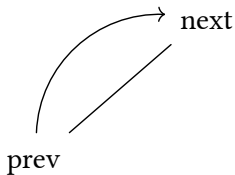
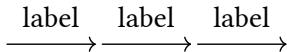


$$b^2 \quad (2)$$

Axes configuration



Implicit from and to points



Edge positional arguments

Explicit named arguments versus implicit positional arguments.

Each row should be the same thing repeated.

$$\begin{array}{lll} A \longrightarrow B & A \longrightarrow B & A \longrightarrow B \\ A \xrightarrow{\pi} B & A \xrightarrow{\pi} B & A \xrightarrow{\pi} B \\ A \xrightarrow{\tau} B & A \xrightarrow{\tau} B & A \xrightarrow{\tau} B \\ A \xrightarrow{+} B & A \xrightarrow{+} B & A \xrightarrow{+} B \end{array}$$

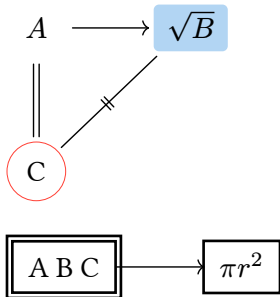
Math-mode diagrams

The following diagrams should be identical:

$$\begin{array}{ccc} G & \xrightarrow{f} & \operatorname{im}(f) \\ \pi \downarrow & \nearrow \tilde{f} & \\ G/\ker(f) & & \end{array}$$

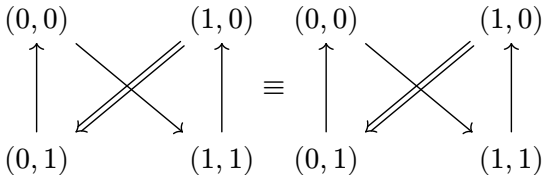
$$\begin{array}{ccc} G & \xrightarrow{f} & \operatorname{im}(f) \\ \pi \downarrow & \nearrow \tilde{f} & \\ G/\ker(f) & & \end{array}$$

Nodes in math-mode

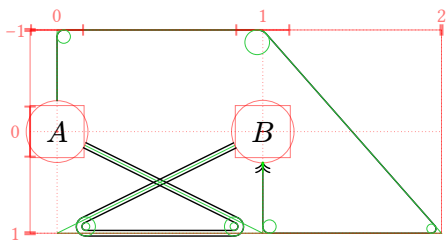
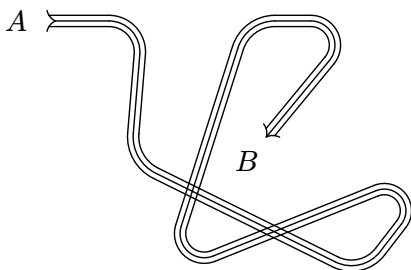
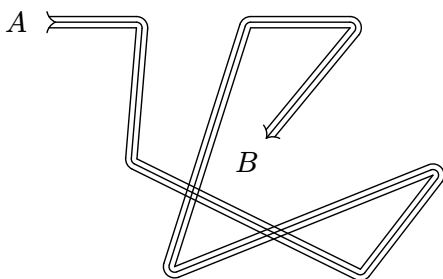
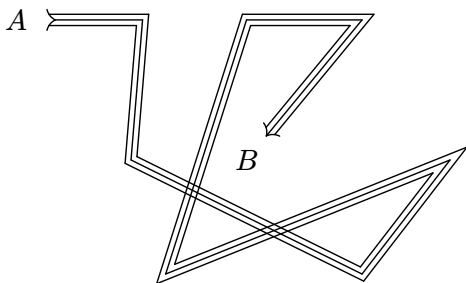


Relative node coordinates

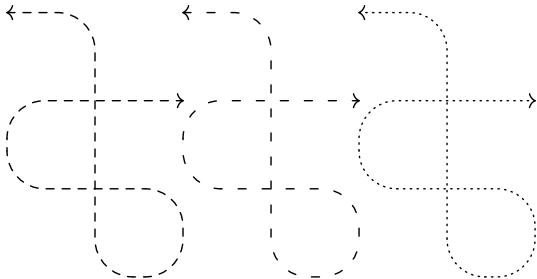
$$\begin{array}{ccc}
 G & \xrightarrow{f} & \text{im}(f) \\
 \pi \downarrow & \nearrow \tilde{f} & \\
 G/\ker(f) & &
 \end{array}$$



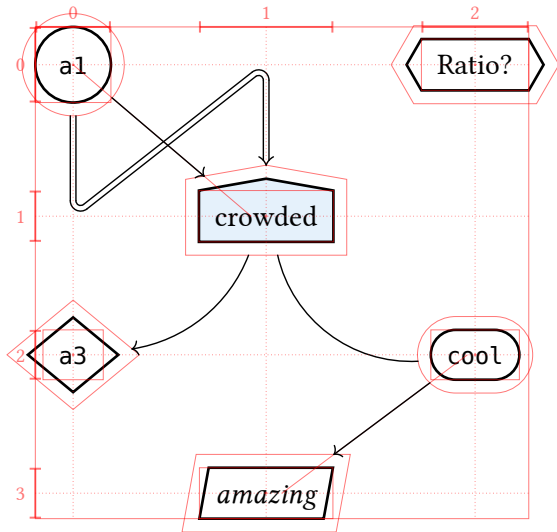
Edge paths



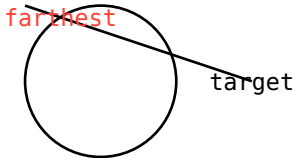
Dashed edge paths



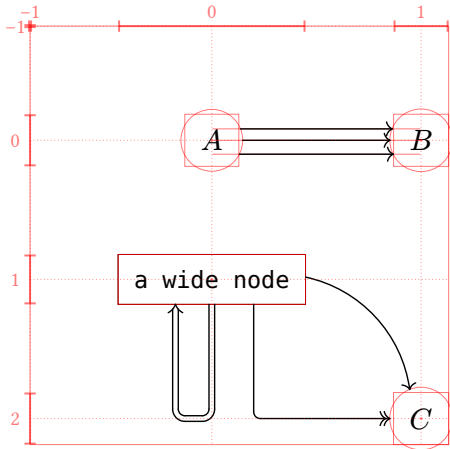
Custom node shapes



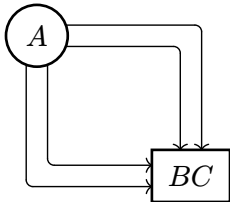
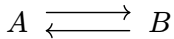
Intersection finding



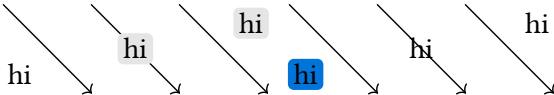
Off-center edges



Edge shift



Label fill



Line decorations

$A \leftarrow \text{~~~~~} \rightarrow B \leftarrow \text{~~~~~} \rightarrow C \leftarrow \text{~~~~~} \rightarrow$

