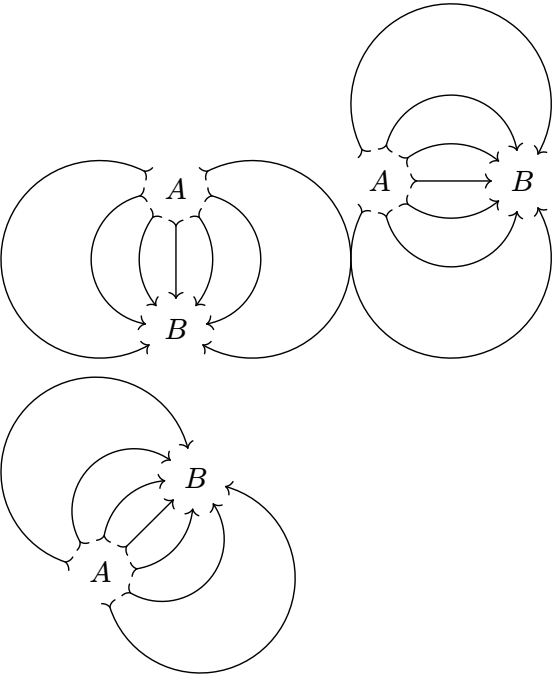
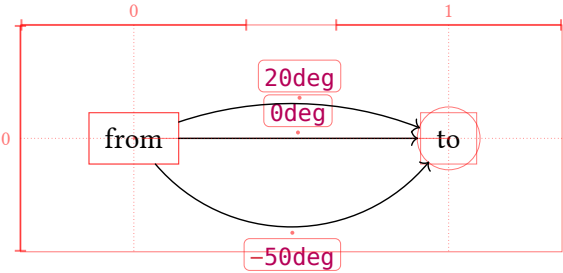


Contents

| | |
|-----------------------------------|----|
| Arc edges | 2 |
| Matching math arrows | 3 |
| Double and triple lines | 4 |
| Arrow head shorthands | 5 |
| Symbol arrow aliases | 6 |
| Bending arrows | 7 |
| Fine mark angle corrections | 8 |
| Defocus adjustment | 9 |
| Label side | 10 |
| Automatic label placement | 11 |
| Crossing connectors | 12 |
| edge() argument shorthands | 13 |
| Diagram-level options | 14 |
| CeTZ integration | 15 |
| Corner edges | 16 |
| Double node strokes | 17 |
| Custom node sizes | 18 |
| Node inset and outset | 19 |
| Example | 20 |
| Axes configuration | 21 |
| Implicit from and to points | 22 |
| Edge positional arguments | 23 |
| Math-mode diagrams | 24 |
| Nodes in math-mode | 25 |
| Relative node coordinates | 26 |
| Edge paths | 27 |
| Dashed edge paths | 28 |
| Custom node shapes | 29 |
| Intersection finding | 30 |
| Off-center edges | 31 |
| Edge shift | 32 |
| Label fill | 33 |
| Line decorations | 34 |

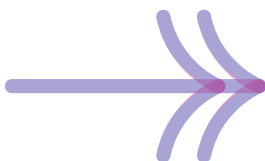
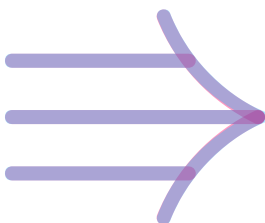
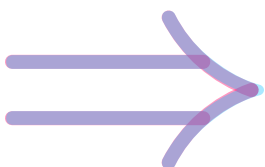
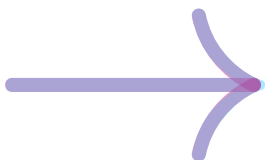
Arc edges



Matching math arrows

Compare to \rightarrow , \Rightarrow , \implies , \twoheadrightarrow , \hookrightarrow , \mapsto .

Our output versus reference symbol in default math font.




Double and triple lines


Diagram $A \xrightarrow{f} B$ and equation $A \rightarrow B$.


Diagram $A \xRightarrow{f} B$ and equation $A \Rightarrow B$.


Diagram $A \xRightarrow{\!\!\!f} B$ and equation $A \Rrightarrow B$.


Arrow head shorthands


"->" = 


"<-" = 


">-<" = 


"<->" = 


"<=>" = 


"<==>" = 


"|->" = 


"|=>" = 


">->" = 


"<<->>" = 


">>-<<" = 


">>>-}>" = 


"hook->" = 


"hook' - - hook" = 


"|=|" = 


"|||-||" = 


"||||-||||" = 


"/- - \\" = 


"\\ = \\" = 

"/=/" = 


"x-X" = 

">>-<<" = 


"harpoon-harpoon'" = 


"harpoon' -<<" = 


"<- - hook'" = 


"|. . |" = 


"hooks - - hooks" = 


"o-0" = 


"0-o" = 


"*-@" = 

"o==0" = 


"||->>" = 

"<| - |>" = 































"|>-<|" = 

"-|- " = 

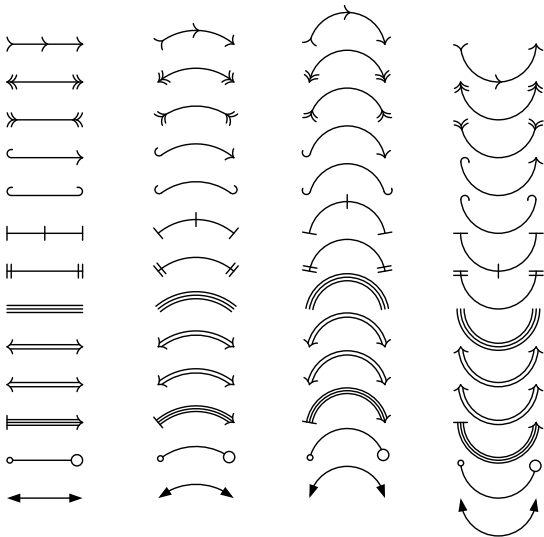
"hook-/->" = 

"<{-}>" = 

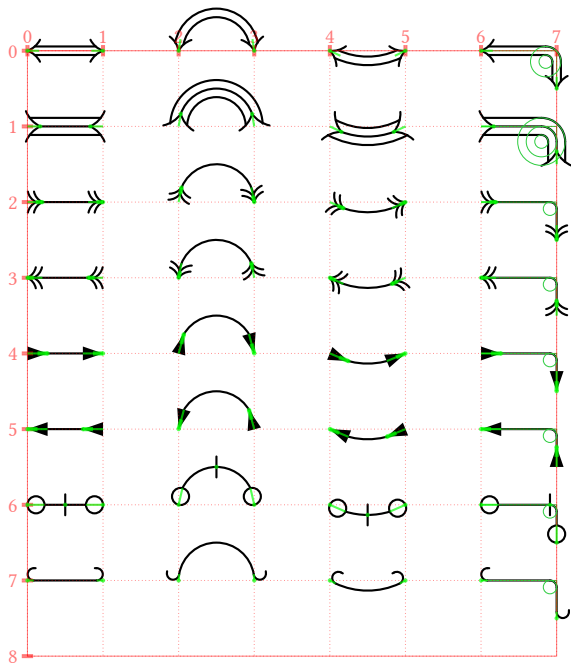
Symbol arrow aliases

| Math | Unicode | Mark | Diagram |
|------------------------|---|---------|---|
| \rightarrow | \rightarrow | -> |  |
| \longrightarrow |  | -> |  |
| \leftarrow | \leftarrow | <- |  |
| \leftrightarrow | \leftrightarrow | <-> |  |
| \longleftrightarrow |  | <-> |  |
| \Rightarrow |  | ->> |  |
| \Leftarrow |  | <<- |  |
| \rightharpoonup |  | >-> |  |
| \leftharpoonup |  | <-< |  |
| \Rightarrow | \Rightarrow | => |  |
| \Longrightarrow |  | => |  |
| \Leftarrow |  | <= |  |
| \Leftrightarrow | \Leftrightarrow | <=> |  |
| \Leftrightarrow |  | <=> |  |
| \mapsto | \mapsto | -> |  |
| \Rrightarrow |  | => |  |
| \rightsquigarrow |  | none! | none! |
| \leftrightsquigarrow |  | none! | none! |
| \hookrightarrow | | hook-> |  |
| \hookleftarrow | | <-hook' |  |

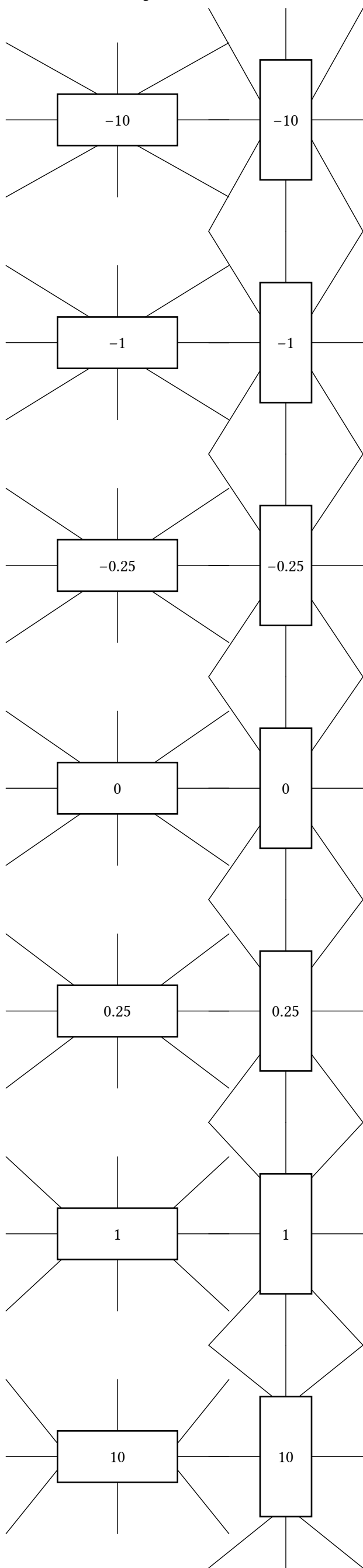
Bending arrows



Fine mark angle corrections



Defocus adjustment




Label side


left 

\center>


right

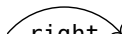
left


-center>


right

left


/center<


right

left 

left 

left 



center




center



center

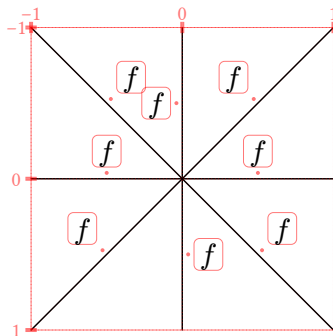


right


right

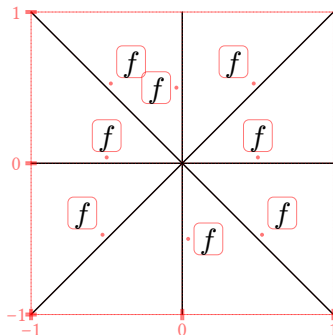

right

Automatic label placement

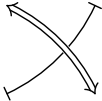
Default placement above the line.



Reversed y -axis:



Crossing connectors



edge() argument shorthands

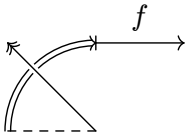
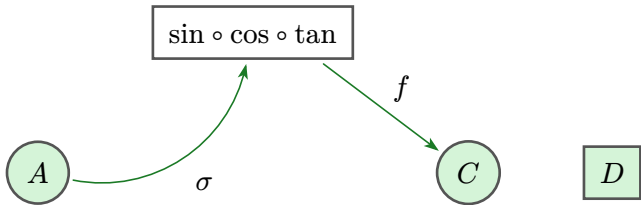


Diagram-level options



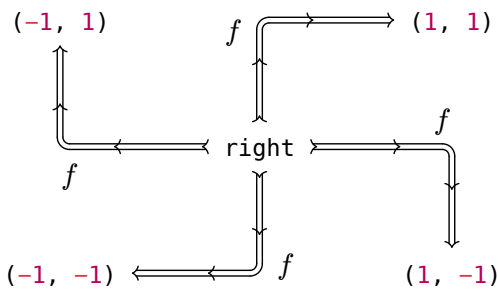
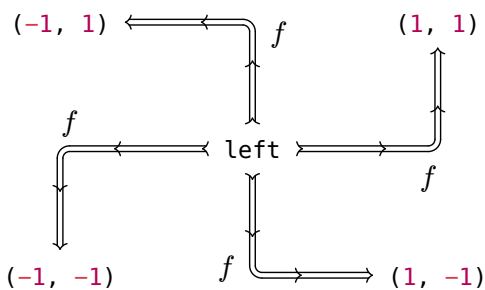
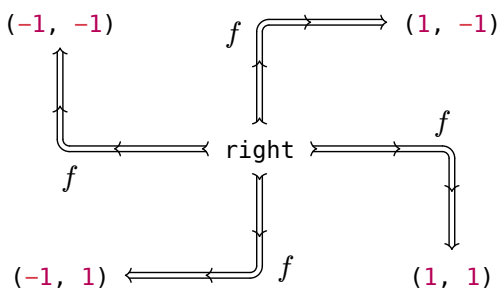
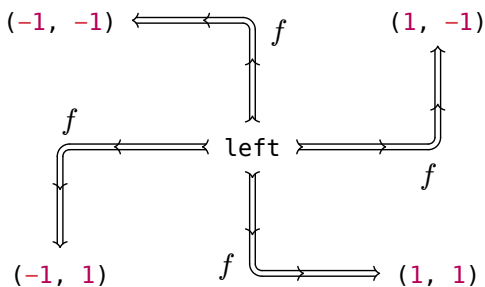
CeTZ integration

TODO!

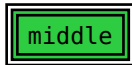
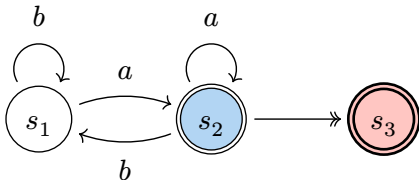
Bézier



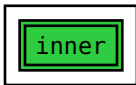
Corner edges



Double node strokes

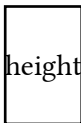
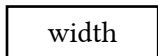
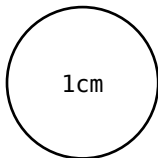


Relative and absolute extrusion lengths



Custom node sizes

Make sure provided dimensions are exact, not affected by node inset.



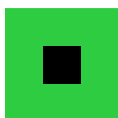
both

Node inset and outset

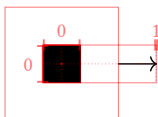
What 5mm inset should look like:



A diagram node with 5mm inset:



A diagram node with 5mm outset:



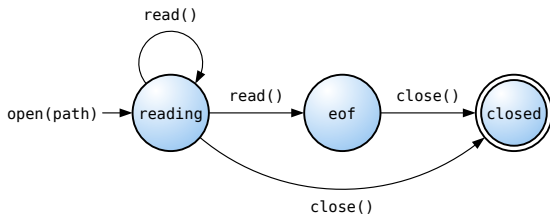
Circular insets:



Example

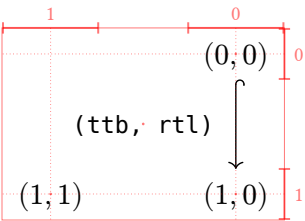
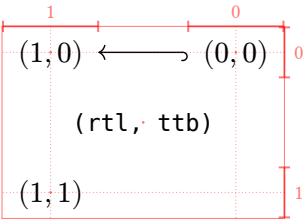
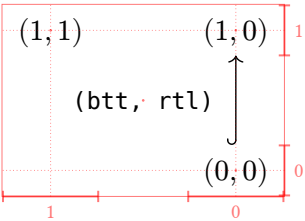
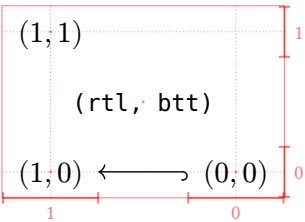
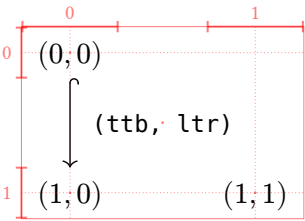
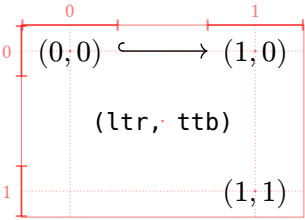
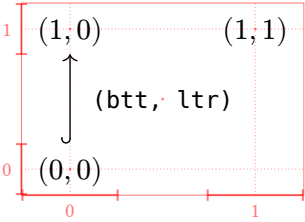
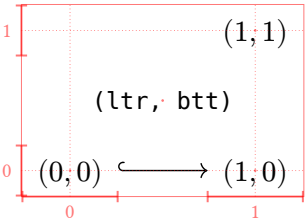
Make sure node or edge labels don't pick up equation numbers!

$$a^2 \quad (1)$$

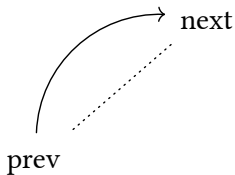
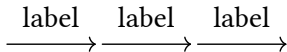


$$b^2 \quad (2)$$

Axes configuration



Implicit from and to points



Edge positional arguments

Explicit named arguments versus implicit positional arguments.

Each row should be the same thing repeated.

$$\begin{array}{lll} A \longrightarrow B & A \longrightarrow B & A \longrightarrow B \\ A \xrightarrow{\pi} B & A \xrightarrow{\pi} B & A \xrightarrow{\pi} B \\ A \xrightarrow{\tau} B & A \xrightarrow{\tau} B & A \xrightarrow{\tau} B \\ A \xrightarrow{+} B & A \xrightarrow{+} B & A \xrightarrow{+} B \end{array}$$

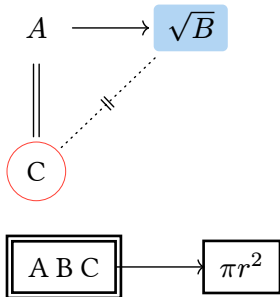
Math-mode diagrams

The following diagrams should be identical:

$$\begin{array}{ccc} G & \xrightarrow{f} & \operatorname{im}(f) \\ \pi \downarrow & \nearrow \tilde{f} & \\ G/\ker(f) & & \end{array}$$

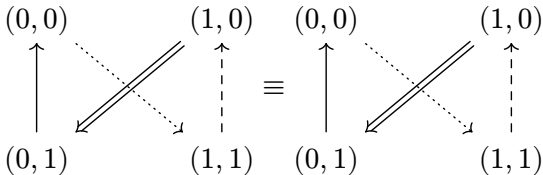
$$\begin{array}{ccc} G & \xrightarrow{f} & \operatorname{im}(f) \\ \pi \downarrow & \nearrow \tilde{f} & \\ G/\ker(f) & & \end{array}$$

Nodes in math-mode

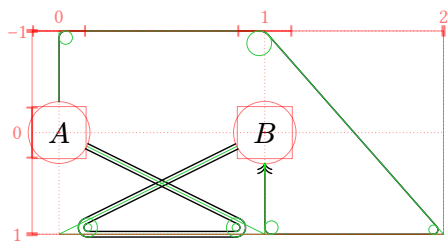
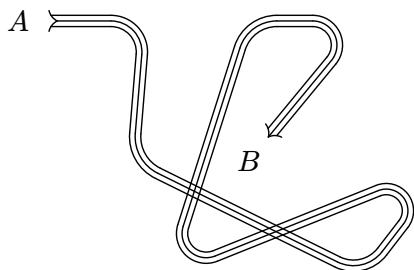
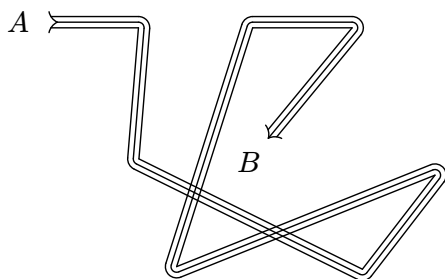
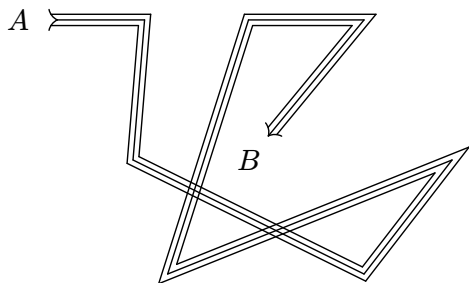


Relative node coordinates

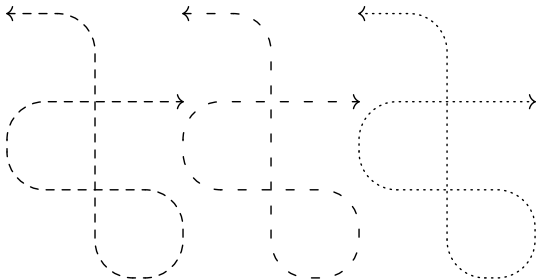
$$\begin{array}{ccc}
 G & \xrightarrow{f} & \text{im}(f) \\
 \pi \downarrow & \nearrow \tilde{f} & \\
 G/\ker(f) & &
 \end{array}$$



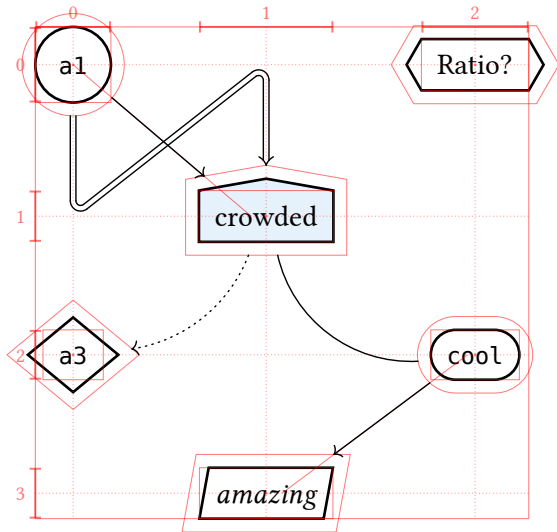
Edge paths



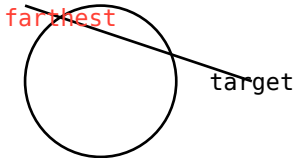
Dashed edge paths



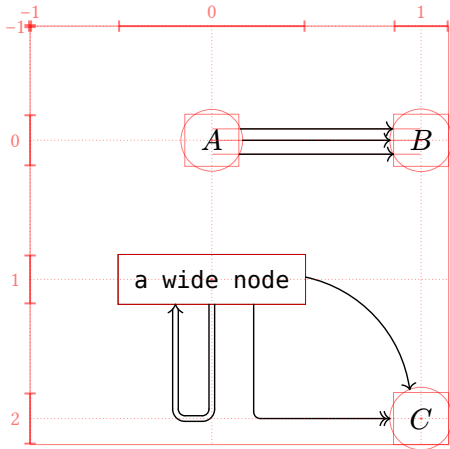
Custom node shapes



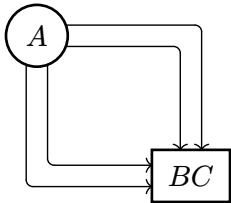
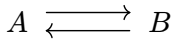
Intersection finding



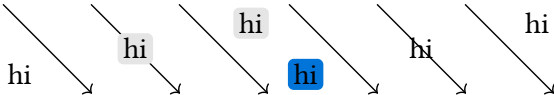
Off-center edges



Edge shift



Label fill



Line decorations

$A \leftarrow \text{~~~~~} \rightarrow B \leftarrow \text{~~~~~} \rightarrow C \leftarrow \text{~~~~~} \rightarrow$

