Automatic edge and end points

```
label
label
        hi
                    label
                   bye
```

Symbol arrow aliases

Math	Unicode	Mark	Diagram
\rightarrow	\rightarrow	->	\longrightarrow
\longrightarrow	?	->	
\leftarrow	←	<-	
\leftrightarrow	\leftrightarrow	<->	\longleftrightarrow
\longleftrightarrow	?	<->	\longleftrightarrow
→	?	->>	*************************************
«	?	<<-	*
\rightarrow	?	>->	\longrightarrow
\leftarrow	?	<-<	\leftarrow
\Rightarrow	\Rightarrow	=>	\longrightarrow
\Rightarrow	?	=>	\Longrightarrow
←	?	<=	
\Leftrightarrow	\Leftrightarrow	<=>	\longleftrightarrow
\Leftrightarrow	?	<=>	\longleftrightarrow
\mapsto	\rightarrow	->	\longmapsto
\Rightarrow	?	=>	\longmapsto
৵	?	none!	none!
₩	?	none!	none!
\hookrightarrow		hook->	\hookrightarrow
\leftarrow		<-hook'	\

Demo with tikz-style syntax

$$G \xrightarrow{f} \operatorname{im}(f)$$

$$\downarrow^{\pi} \qquad \tilde{f} \qquad \tilde{f}$$

$$G/\ker(f)$$

$$G \xrightarrow{\tilde{f}} \operatorname{im}(f)$$

$$\downarrow^{\pi} \qquad \tilde{f} \qquad \tilde{f}$$

$$G/\ker(f)$$

Edge positional arguments

$$A \longrightarrow B \qquad A \longrightarrow B \qquad A \longrightarrow A$$