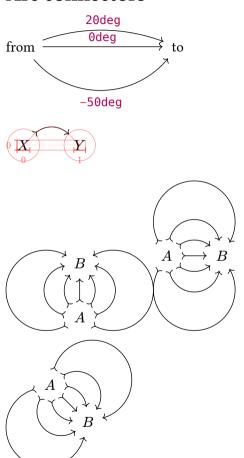
#### **Connectors**



#### **Arc connectors**



# Matching math arrows

Compare to  $\rightarrow$ ,  $\Rightarrow$   $\Rightarrow$   $\rightarrow$ ,  $\hookrightarrow$ ,  $\mapsto$ .

Red is our output; cyan is reference symbol in default math font.



# Double and triple lines

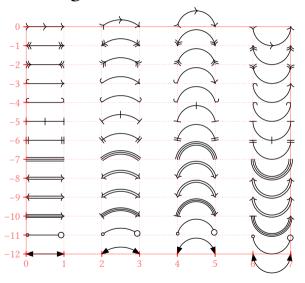
Diagram  $A \xrightarrow{f} B$  and equation  $A \to B$ .

Diagram  $A \stackrel{f}{\Longrightarrow} B$  and equation  $A \Rightarrow B$ .

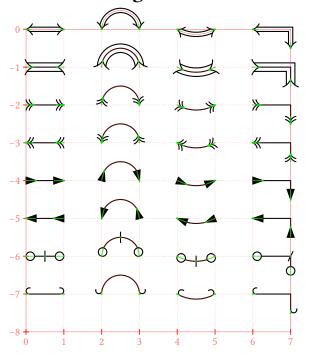
Diagram  $A \stackrel{f}{\Longrightarrow} B$  and equation  $A \Rightarrow B$ .

### Arrow head shorthands

## Bending arrows



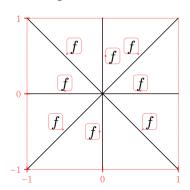
## Fine mark angle corrections



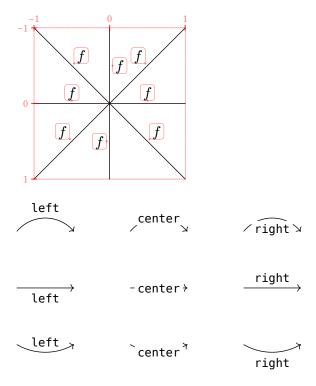


## Label placement

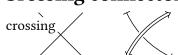
Default placement above the line.



#### Reversed *y*-axis:



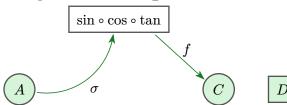
# **Crossing connectors**



## edge() argument shorthands

```
double f crossing
```

## **Diagram-level options**



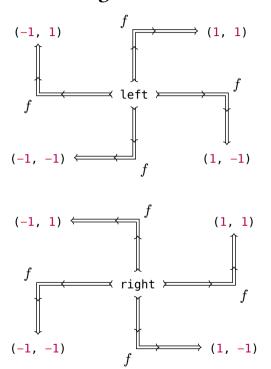
## **CeTZ** integration



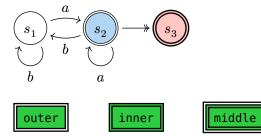
#### Node bounds

```
0 hello \iff there
```

## Corner edges



#### Double node strokes

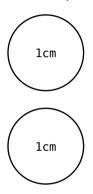


Relative and absolute extrusion lengths



#### Custom node sizes

Make sure provided dimensions are exact, not affected by node inset.



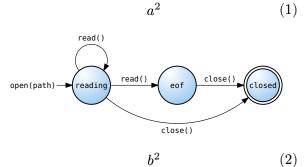
width

height

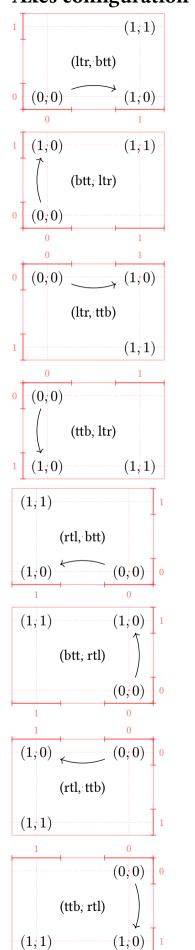
b<mark>ot</mark>h

#### **Example**

Make sure node or edge labels don't pick up equation numbers!



# Axes configuration



# Math-mode diagrams

Math-mode diagrams
$$G \xrightarrow{f} \operatorname{im}(f)$$

 $G/\ker(f)$