Python - Bottle Framework for Web App Development

Setup

Turn on Errors in PHP.ini

```
python3 -m pip install bottle
Create "static" folder in root directory for static files
Create "views" folder in root directory for template files
```

Very Simple Web App

This lab simply creates a basic HTML web page to verify that Bottle is functioning properly.

lab-simple.py

Note App

This lab allows you to build an HTML note taking app. You create new notes using and HTML form, those notes are saved in a CSV file, and then that file is read and the old notes are written to the page with HTML.

We use \parallel as the separator value in the CSV file so that when we read from the file we do not mistake a users comma as a separator value.

lab-note.py

```
from bottle import run, route, request, redirect, post
@route('/')
def index():
    form = '''
            New Note:
            <br/>br>
            <form action="/process" method="post">
            Title: <input type="text" name="title">
            Note: <input type="text" name="note">
            <input type="submit">
            </form>
            1.1.1
    try:
        with open('note-app.txt', 'r') as file:
            data = file.readlines()
            data html = ''
            for record in data:
                value = record.split('||')
                data html = f'''
                                 <strong>{value[0]}</strong>
                                 {value[1]}
                                 < hr >
                                 {data html}
    except:
        data = ''
    page = f'{form} <br> {data_html}'
    return page
#CONTINUES ON NEXT PAGE
```

```
@post('/process')
def process():
    title = request.forms.get('title')
    note = request.forms.get('note')
    with open('note-app.txt', 'a') as file:
        file.write(f'{title}||{note}\n')
    redirect ('/')

run(host='localhost', port=8080)
```

Host Ping App

This lab uses Dynamic Filters to accept a host name or IP Address, and then a timer value. The host will then be used as a value to Ping and the timer value will be used for how often to repeat.

If a ping is successful a color value will be set to Green, and if not it will be set to Red. We then create a web page where we show the value pinged with the appropriate background color, and then the ping response within tags.

The page will auto refresh, and re ping based on the interval value.

NOTE: This uses the OS Module to send commands to the OS. Verify the commands are correct for your OS.

lab-ping.py

```
from bottle import run, route
import os
@route('/<host>/<interval:int>')
def index(host, interval):
   command = f'ping -c 1 {host}'
    response = os.popen(command).read()
   # '1 received' for Ubuntu
   if '1 packets received' in response:
        color = 'areen'
    else:
        color = 'red'
    page = f'''
               <meta http-equiv="refresh" content="{interval}">
               <h1>Ping App</h1>
               <h3 style="background-color:{color};">{host}</h3>
               . . .
    return page
run(host='localhost', port=8080)
```