TCP/IP for Programmers  Eli the Computer Guy	
Why TCP/IP Matters to Coders???  • Architecture Architecture	
Logical vs. Physical	
<ul> <li>Logical Devices are the Specific Service - Firewall, Router, Modem, Access Point</li> <li>These were, and can still be dedicated devices, but are generally built into a single device such as a SOHO Router that has a Router, Switch, Access Point, Firewall and even VPN built in.</li> <li>Physical Devices are the actual objects you plug into the network.</li> <li>Design/ Whiteboard based on Logic</li> <li>Build based on Physical</li> </ul>	

BEWARE of CACHEING	
Systems "cache" data and store it locally so that they can respond to clients more quickly.	
When you make a change the system you are connecting to may still respond with cached data.	
Either wait for caches to clear, or force a cache to be "flushed"	
"Replication" times are how long it takes for changes to be copied to all relevant systems	
What is a Dustanal	
What is a Protocol	
Language for computers to talk to each other	
Network Protocols, Storage Protocols, Communication Protocols	
• TCP/IP	
• FTP • SIP	
• RTMP	
• iSCSI	
	1
TCP/IP v6 ???	
Tomorrow is always a day away	
We'll run out of v4 addresses the day after tomorrow     "Legacy" systems have a nasty habit of not dying properly	
Legacy Systems have a hasty habit of not dying property	

Γ

Ethernet Standard	
Star Typology	
RJ45 Connectors	
MAC addresses     CSMA/CD - Collision Domains	
MAC Address?	
Universally Unique Identifier     Part is the Vendor ID, Part is the Serial Number     Connection has a MAC Address.	
<ul> <li>Connection has a MAC Address</li> <li>REST API to Find Info Based on MAC Address</li> <li>https://www.macvendorlookup.com/api</li> </ul>	
Layer 2 Networking	
Cross Over Cables     Hubs	
<ul><li>Bridges</li><li>Switches</li></ul>	
MAC address table     Broadcast Storms	

Layer 3 Networking	
Connecting Multiple Networks Together	
LAN, WAN, CAN, MAN, Internet	
Routers	
Routable Protocols - TCP/IP v4, TCP/IP v6, IPX/SPX	
	1
TCD/ID v4 Poutoble Protocol Suite	
TCP/IP v4 - Routable Protocol Suite	
Protocol Suite     TCP - Transmission Protocol	
• IP - Addressing Protocol	
• ICMP - Ping	
TCP/IP Address and Subnet Mask	
• 192.168.1.1	
• 192.166.1.1/24	
An IP Address contains the address for the Network and the Host	
<ul> <li>Subnet Mask divides IP Address Into Network and Host Addresses</li> <li>A, B and C Subnets</li> </ul>	
Scribble stuff on whiteboard about octets to impress students	
Octet Value - 2 for number of hosts	
Lower Number is Subnet, Higher is Broadcast	
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## **Private IP Address Blocks**

### Non Internet Routable

Private IPv4 addresses [edit]

The Internet Engineering Task Force (IETF) has directed the Internet Assigned Numbers Authority (IANA) to reserve the following IPv4 address ranges for private networks:<sup>(1)-4</sup>

RFC 1918 name	IP address range +	Number of addresses	Largest CIDR block (subnet mask) +	Host ID size	Mask bits *	Classful description[Note 1]
24-bit block	10.0.0.0 - 10.255.255.255	16 777 216	10.0.0.0/8 (255.0.0.0)	24 bits	8 bits	single class A network
20-bit block	172.16.0.0 - 172.31.255.255	1 048 576	172.16.0.0/12 (255.240.0.0)	20 bits	12 bits	16 contiguous class B networks
16-bit block	192.168.0.0 - 192.168.255.255	65 536	192.168.0.0/16 (255.255.0.0)	16 bits	16 bits	256 contiguous class C networks

## **Switches and ARP**

- Switches are layer 2 networking
- Switches contain MAC Address Tables
- ARP Address Resolution Protocol Resolves MAC address to IP Address
- Example Run: arp -a

## **TCP Ports**

- 192.168.1.1:8080
- Every Protocol uses a TCP Port.
- These are generally preconfigured, but can be manually set.
- SMTP 25
- HTTP 80
- HTTPS 443
- FTP 20
- SSH 22

Routers and Default Gateways	
Routers Connect Networks Together	
The Default Gateway is the Router a Host communicates with is a computer cannot be found on the LAN	
	]
Modems	
Modems Change Network Types     Cable Modem -> Ethernet	
Fiber Optic Modem -> Ethernet	
NAT and Port Forwarding Network Address Translation	
<ul> <li>NAT Killed IPv6</li> <li>Numerous Connected Devices can share the same External IP Address. The NAT Enabled Router will automatically route traffic to appropriate Hosts.</li> </ul>	
Port Forwarding forwards inbound TCP Port Traffic to Specific Hosts  BEWARE - Carrier NAT	
SEVALL - Caller IVAL	

Internet Facing Static IP Addresses	
<ul> <li>Server is "directly" connected to the Internet</li> <li>No need for Port Forwarding</li> </ul>	
May cost extra money	
<ul> <li>May be limited or not available from vendor</li> <li>Many ISP's will sell no, or limited static IP Addresses to customers</li> </ul>	
Firewalls	
Block TCP Ports	
Inbound/ Outbound     Hardware / Software	
Servers should be configured so only specific Hosts can connect on specific TCP Ports	
BE CAREFUL configuring Software Firewalls on test systems     Verify your setup works BEFORE implementing firewalls	
DNS Domain Name Service	
<ul> <li>Resolves Fully Qualified Domain Names (FQDN's) to IP Addresses</li> <li>SERVER -&gt; 192.168.1.10</li> <li>cnn.com -&gt; 151.101.3.5</li> </ul>	
Resolution Order     Hosts File	
Local DNS     Remote DNS (ISP, CloudFlare, Google)  Part DNS (ISP, CloudFlare, Google)	
Reverse DNS resolves IP Addresses to FQDN's to Prevent Spoofing	

# **DHCP Dynamic Host Configuration Protocol** Dynamic IP Addresses Scope - Pool of IP Addresses that DHCP can assign from • Lease Length - How long before Lease Expires Reserved Addresses /Static Addresses - Addresses reserved for devices that will have IP Addresses that will not change. For networking equipment, possibly printers, infrastructure servers... $\bullet\,$ DHCP and DNS servers should talk to each other, generally they will be the same server. Use FQDN's where possible in code so that if the Server IP changes it will be seamless with a DNS update. **VPN Virtual Private Network** Creates a Tunnel from a computer External to a LAN to make it logically appear on the LAN. · Allows you to use local file servers, networked printers, etc. · Creates major vulnerabilities if VPN account is compromised Flaky ISP Connections can cause major issues Generally used to bypass geo restrictions to access restricted content on Netflix. In your project if you collect IP Address information what you receive will be from VPN provider, not the actual users external address. **Command Line Tools** • ping • arp -a · traceroute • ifconfig /ipconfig/ ip address

Labs	
• lab-mac.py	
Uses REST API to find Vendor of MAC Address	
lab-mac-arp.py	
<ul> <li>Grabs response from "arp -a" for a list of MAC addresses and then uses REST API to show vendors for all of them</li> </ul>	
• lab-ping.py	
Uses OS module to Ping IP Addresses in List and Print Results	
• lab-ping-loop.py	
Pings a list of IP Addresses and shows latency in a continuous loop	