

# ***ADVENCHORE QUEST***

**PLANNER**

**GAME**

**REWARDS**

**SETTINGS**

**HELP**

**CREDITS**

# SETTINGS

Toggle Tutorials

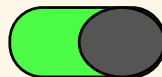


Dark Mode



Toggle Combat

(Recommended OFF for children under 10 years old)



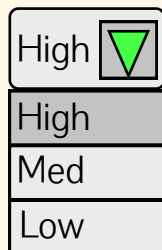
Various toggle switches

Combat Intensity

(Low - Low impact, less threatening enemies, less confronting themes)

(Medium - Medium impact, somewhat confronting enemies and creatures)

(High - Standard intensity, regular creatures and themes)



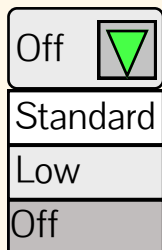
Sub-menu settings  
(Activate when main switch is on)

Blood Effects

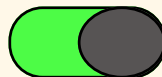
(Off - No blood effects)

(Low - Lesser blood effects, minor blood effects on hit, blood disappears after a brief time)

(Standard - Standard blood effects, full blood effects on hit, blood lingers)



Notifications



Frequency



Task Reminders

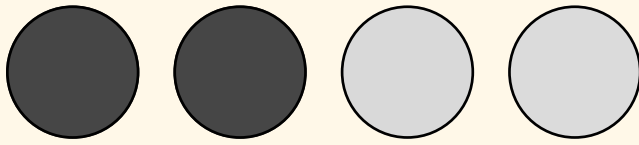


Push Notifications



BACK

# ***PASSCODE***



7	8	9
4	5	6
1	2	3

[Forgot Passcode](#)

BACK

Parental controls are locked behind a passcode to ensure that children cannot access crucial application functions.

The forgot passcode feature allows an email to be sent with a reset link.

BACK

# PLANNER

MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
Dishes	Clean Room			
Vacuum				
Brush Teeth				
MARY	JOSHUA	CHARLES	AMY	ALL

In the child  
planner, kids can  
tap chores to open  
them.

## Clean Room

Charles

### Description

Please clean your room  
before bedtime today.

**Tuesday**

Start: 3:30PM  
Finish: 9:30PM

You will receive:

 50

Mark as Completed

Request Change

Request Extension

BACK

### Planner menu (Kids)

Kids can use this planner version to view their tasks for the day.

Tapping on a task will open more details about that task, as well as the rewards associated with it.


# Clean Room

Charles

## Description

Please clean your room before bedtime today.

**Tuesday**  
Start: 3:30PM  
Finish: 9:30PM

You will receive:  **50**

Mark as Completed

Request Change

Request Extension

BACK

When a child has completed their task, requests a change, or asks for more time the parent will receive a notification

Someone has marked their task as completed!  
Tap to View

Someone has requested a change to their task.  
Tap to View

Someone needs more time for their task.  
Tap to View

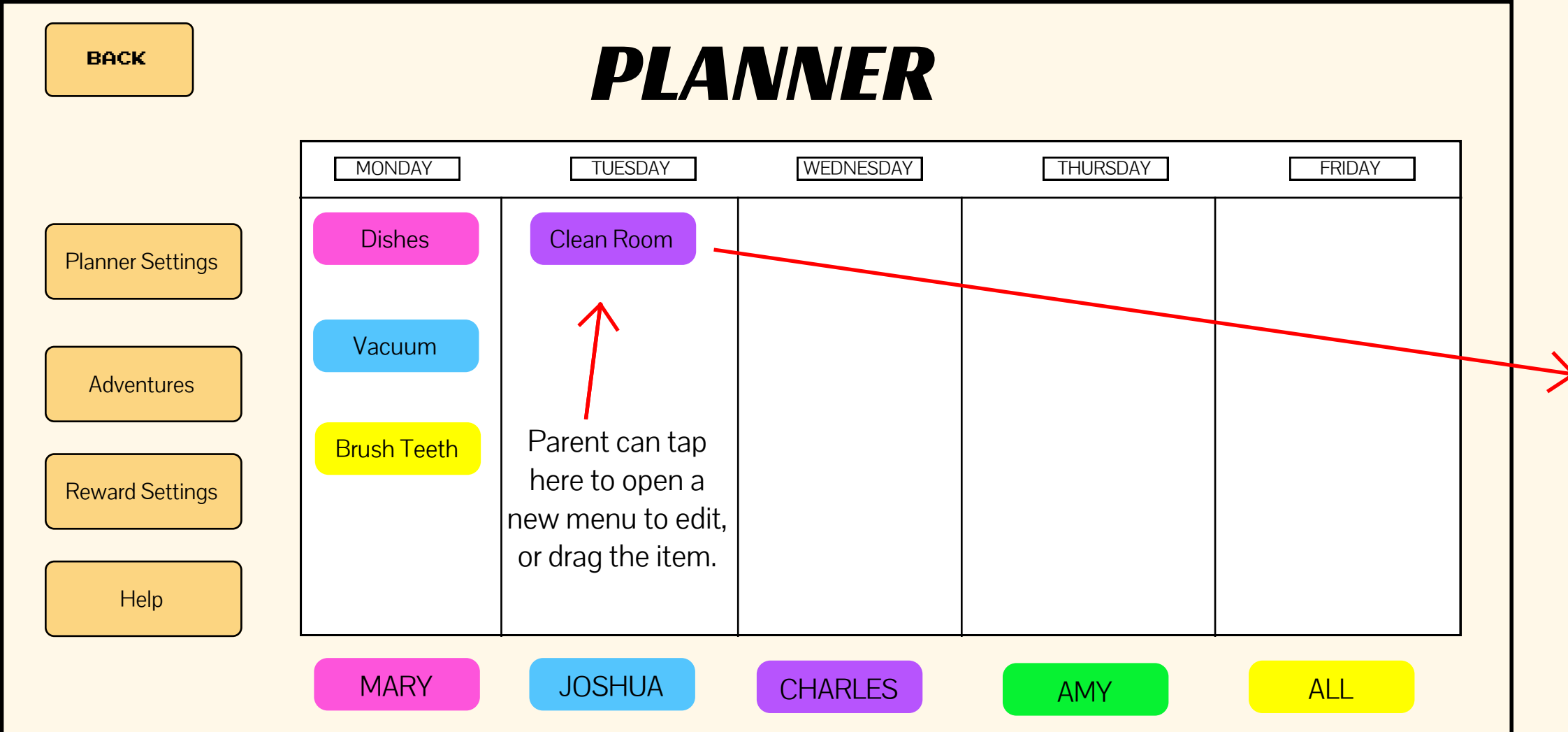
# Completed Tasks

Clean Room  
Assigned to: Charles



The parent will be taken to the completed tasks menu. From here, they can check tasks that have been completed and tap the green tick to grant rewards.

BACK



The 'Edit Task' screen has a 'BACK' button at the top. It displays the task name 'Clean Room' in a box, followed by a 'Description' box containing the text 'Please clean your room before bedtime today.' Below the description are two notification settings, each with a wavy line icon and a green toggle switch that is currently turned on. There is an empty text box for a note. At the bottom, there is a yellow coin icon with a 'C' inside, next to a box containing the number '50'. A red 'Delete Task' button is at the very bottom.

## Planner concept 1: Daily planner (Parent Menu)

Planner settings can be changed by parent. Above is an example of a daily planner with chores allocated daily with no time specifications.

Parents can tap on the days to add a new item, drag items around, or tap the individual items to remove or edit them.

Parents can use the Planner Settings to add Children to the planner, change from Weekly to Fortnightly or Monthly planners.

Parents can use the Adventures tab to select game adventures.

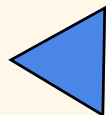
Parents can use reward settings to change reward scheduling or values.

Tasks settings include:

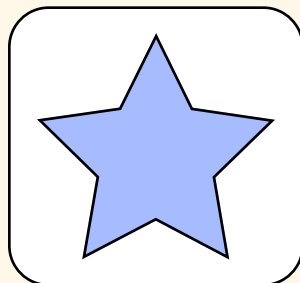
- Name
- Description
- Time/Date
- Notification settings
- Assign to children (One, Multiple, or all)
- Reward settings

BACK

## PREMADE ADVENTURES



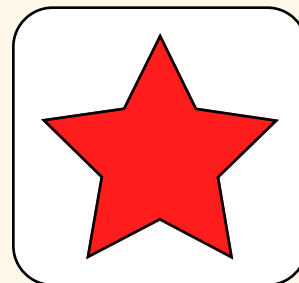
The Farmer's  
Plight



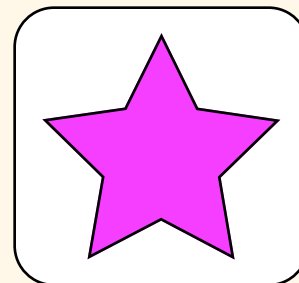
The Gatekeeper  
of the Seven  
Swords



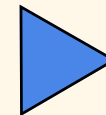
The Twin Moon  
Twilight



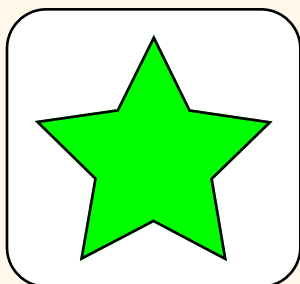
The Informant



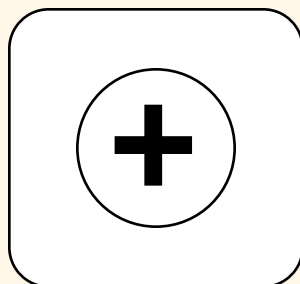
One cold night in  
Brimsville



## CUSTOM ADVENTURES



Steven's Custom  
Adventure



New Custom  
Adventure

Choose an adventure  
from the premade list by  
tapping or clicking on it.

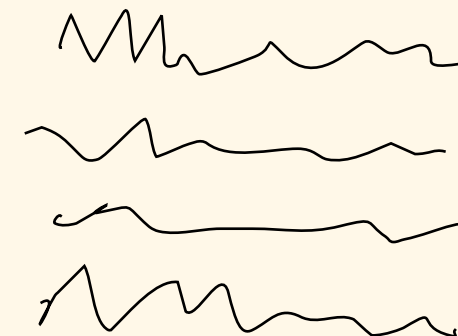
The currently active  
adventure will have a  
dark background

Create a custom adventure by tapping the  
new custom adventure button.

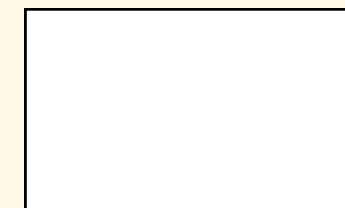
The custom adventure feature will be  
arriving in a future update.  
It will allow you to design your own  
adventures using preset maps, assets, and  
allowing you to write your own story!

## THE INFORMANT

### Summary



### Images



Activate Adventure

BACK

# REWARDS


CHARLES

MARY

AMY

JOSHUA

Current Balance  x 250

Lifetime Balance  x 1600

View  
Leaderboard

BACK

Drop-down menu to allow kids to select their accounts to view rewards.

Kids can see their current reward balance, as well as a history of the rewards they have accumulated thus far.

Kids can tap the leaderboard button to view a leaderboard. Good for competitive play. Can be turned off.



# ***Multiple Device Functionality***

