Main Control def

# to get user selection of ticket #

variable = Input(“Please take a ticket : )

* Log if true

# purpose to show

Print([list\_of\_available\_tickets])

variable = Input(“Which option you would like park, play and leave ? : )

(Options: Park, Pay leave)

#users select one (Which will take you to the appropriate method!

def Park(self,)

* What needs to be passed into the def?
* Once passed in, what do you want to do with it?
* Not sure? What does the desired outcome look like for this method?
* How do I take what is passed in and create the desired outcome?

def Play(self)

* What needs to be passed into the def?
* Once passed in, what do you want to do with it?
* Not sure? What does the desired outcome look like for this method?
* How do I take what is passed in and create the desired outcome?

def leave (self)

* What needs to be passed into the def?
* Once passed in, what do you want to do with it?
* Not sure? What does the desired outcome look like for this method?
* How do I take what is passed in and create the desired outcome?

1. # run the main control
   1. runGarage()