

EE3980 Algorithm
HW5. Better Sortings
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1. Problem Description:

In our first assignment we had already compared four kinds of sortings, the results all point out that they have the time complexity of $O(n^2)$. However, there are some smart people that found a totally different accept to develop some astonishing fast solution toward sortings. Today we are going to use three among these powerful sorting methods, which are HeapSort(), MergeSort(), QuickSort(), respectively, to sort the 9 same datasets as homework 1, which are all made up by $10 \cdot 2^{n-1}$ words, where n represents the number of dataset, and the core concept of these methods will be discussed in the analysis part.

Unlike comparing numbers, the comparison between words starts with the first letter of the word: 'a' has the highest priority ^{???} while 'z' has the lowest. If there are two words with the same priority then we will have to compare the next letter. Note that there are generally 2 types of sorting method, which is comparison-based and non-comparison-based, and the three methods we are going to discuss about are all belong to comparison based methods, so we can apply the `strcmp(str1, str2)` from `string.h` to compare the order of two words, then we can eventually list the array in non-decreasing order. Since the dominating element ^{???} is the `strcmp()` function, so the key to reduction of process time is to avoid unnecessary or redundant call of `strcmp()`.

Not clear!

2. Approach:

For comparing the average time, we are going to use the same methods as in homework 1, which will define a repetition time $R = 500$ to repeat, then we will store the original word array 'a' to the array that are going to be sorted 'list'. After copying the array, we are able to carry out each algorithm for R times. The overall procedure will be as follow:

- a) start counting time
- b) copy & execute algorithm for R times
- c) Stop counting time, change to another algorithm then go back to a)
- d) when all of the algorithm is done, print the CPU time and the sorted array.

The main function pseudo code will be like this:

```

Algorithm main(void)
{
    ReadData();

    t := GetTime();                // Execute heap sort
    for i := 1 to Repeat do {
        CopyArray();                // copy to the original array
        HeapSort(list, n);
    }
    t := GetTime() - t;            // stop counting time
    Write (t/Repeat);

    t := GetTime();                // Execute merge Sort
    for i := 1 to Repeat do {
        CopyArray();                // copy to the original array
        MergeSort(list, low, high);
    }
    t := GetTime() - t;            // stop counting time
    Write (t/Repeat);

    t := GetTime();                // Execute quick sort
    for i := 1 to Repeat do {
        CopyArray();                // copy to the original array
        QuickSort(list, low, high);
    }
    t := GetTime() - t;            // stop counting time
    Write (t/Repeat);

    PrintArray();
}

```

As for variable & function declarations, there will be more functions to be called than in homework 1 since each sorting functions will ^{???}derive a function. Take heap sort for instance, ^{in addition to} except calling HeapSort(), we are also required to define a Heapi fy() to make a max heap array every time. This time I declared 3 global arrays & 2 global variables which are data size & repetition times. The function of the 3 arrays is for storing original array, sorting, and for heap function, respectively. In addition, the size of array is $N + 1$ and not N , this is because when we are going to implement quick sort, there is a partition function that has a chance to compare list[N], which is defined as ∞ in theorem, so I define it to be “zzzzzz”, which is technically going to be bigger than any words.

After the results are found, we are then able to make a chart with x-axis the dataset size and the y-axis process time to compare each algorithms' difference of average process time. Furthermore, we can also add the previous quadratic sorts run time into the comparison to observe the difference.

3. Analysis:

The three algorithms we are going to apply on this assignment are heap sort, merge sort and quick sort, and the pseudo code of each of them and their sub-function are as the provided:

a) Heap sort:

The concept of heap sort is actually quite directive and it achieve its aim by a method slightly alike with bubble sort, but the bubble pop up with a way far faster than bubble sort. As bubble sort finds the max bubble by calling `Heapify()` and swapping it with its adjacent index, heap sort finds the max bubble by swapping it with the parent in the heap tree. .You should define these terms. In the worst case, while bubble sort has to swap n times to pop the bubble, heap sort only requires $\lg n$ times to pop the bubble. Hence, with the average heapify time of $\lg n$ times and the total n elements to heapify, the total time complexity is able to be calculated, which is $O(n \lg n)$. The overall process will be calling the `Heapify` function first to initialize the whole array, then we start to call the heapify function of the range $1:i-1$ (the max are stored at the back) until the whole array is sorted.

Incomplete.

The space complexity of heap sort is actually simple as $O(1)$ since there are no extra number to be stored anywhere else except swapping and the range and root position.

```
// Sort array in nondecreasing order with max heap method
// input: size  $n$  array list
// output: sorted array list with size  $n$  in nondecreasing order
Algorithm HeapSort (list,  $n$ )
{
    for  $i := \lfloor n/2 \rfloor$  to 1 step -1 do {           // initialize the whole array to be max heap
        Heapify (list, 1,  $n$ );
    }
    for  $i := n$  to 2 step -1 do {                 // make list[1: $i-1$ ] a max heap
        temp = list[ $i$ ];                          // store max to the last element
        list[ $i$ ] = list[1];
        list[1] = temp;
        Heapify (list, 1,  $i-1$ );
    }
}
```

```

// To make array in max heap property with root  $i$ 
// input: size  $n$  array  $list$ , root  $i$ 
// output: updated  $list$  array with the property of max heap
Algorithm Heapify ( $list, i, n$ )
{
     $j := 2 * i;$  // left child's position
     $item := list[i];$  // target element
     $done := 0;$  // check if it is in the right position
    while  $j \leq n$  and  $!done$  do {
        if  $j < n$  and  $list[j] < list[j + 1]$  then  $j := j + 1;$  // right child > left child
        if  $item > list[j]$  then  $done := 1;$  // in the right position
        else {
             $list[\lfloor j/2 \rfloor] := list[j];$  // make the bigger element be the parent
             $j := 2 * j;$ 
        }
    }
     $list[\lfloor j/2 \rfloor] := item;$ 
}

```

b) Merge sort:

This method involves divide & conquer, which separates the problem into couple sub problems and solve it, then compose the final outcome with every sub problem's results. divides the array into 2 halves in each layer until the sub array size become 1. When the Merge() are called, it will divide the sub array in the argument into right half and left half array then merge it to a sorted sub array by comparing the divided arrays, until the whole array are sorted. To analyze its time complexity, we will assume the array size n be a power of 2, represent it as $n = 2^k$, note that in merge function we will take n comparisons, so we can now set $T(n) = a$ the running time when $n = 1$ and $T(n) = 2T(n/2) + c \cdot n$ the running time if n is bigger than 1. We can then write the formula below:

$$\begin{aligned}
 T(n) &= 2(2T(n/4) + c \cdot n/2) + c \cdot n \\
 &= 4T(n/4) + 2c \cdot n \\
 &= 4(2T(n/8) + c \cdot n/4) + 2c \cdot n \\
 &= 2^k T(1) + k \cdot c \cdot n \\
 &= a \cdot n + c \cdot n \cdot \lg(n)
 \end{aligned}$$

Finally, we can obtain the result of the time complexity, which is $O(n \lg n)$.

The space complexity is always $O(n)$ since there is a temp array to store the merged array, which is the dominant cause of the complexity, the rest integers brings the space complexity of $O(\lg n)$.

// Sort array in nondecreasing order with merge sort method

// input: array *list*, int *low*, *high*

// output: sorted array *list*

Algorithm *MergeSort* (*list*, *low*, *high*)

```
{
    if (low < high) then {                                //terminal condition
        mid :=  $\lfloor (low + high) / 2 \rfloor$ ;                // determine mid position
        MergeSort(list, low, mid);                      // solve left part
        MergeSort(list, mid + 1, high);                 // solve right part
        Merge(list, low, mid, high);                   // merge the whole sub array
    }
}
```

// Separate the array to two halves then merge it to a sorted array

// input: array *list*, int *low*, *high*

// output: sorted array *list*

Algorithm *Merge*(*list*, *low*, *mid*, *high*)

```
{
    h := low; i := low; j := mid + 1;                  // initializations
    while ((h ≤ mid) and (j ≤ high)) do {               // compare the two half of array
        if (list[h] ≤ list[j]) then {                   // left one is smaller, store it first
            temp[i] := list[h];
            h := h + 1 ;                                // check next one
        } else {                                          // right one is smaller, store it first
            temp[i] := list[j];
            j := j + 1;                                // check next one
        }
        i := i + 1;
    }
    if (h > mid) then {                                  // store the remaining element
        for k := j to high do {
            temp[i] = list[k];
            i := i + 1;
        }
    } else {                                              // store the remaining element
        for k := h to mid do {
            temp[i] := list[k];
            i := i + 1;
        }
    }
    for k := low to high do list[k] := temp[k];      // store it back to the list
}
```

c) Quick sort:

The last method quick sort has a similar structure as merge sort, but the sub function `partition()` and `merge()` approaches the result by different ways. The quick sort method will also call its recursive function and send in the divided sub array until the size of array is 1. However, while merge function merge the two arrays into one sorted array, partition merely classify the array by checking if the element is bigger than first element or not. ^{Not clear.} Moreover, what quick sort is different as merge sort is that the value of mid index is decided by `partition()` but not just take the mean of *low* and *high*, so the sub array size is varied.

So what has been done in the `partition()` function is that the function will always set the first element as a pivot, then we find an element from the front that is bigger than the pivot and find an element from the back that is smaller than the pivot, then swap it. After every elements are checked, we will insert the pivot that is originally placed at the first to the updated positioning return the position.

To analyze its time complexity we have to discuss its average and worst case since the order of the list will make the number of comparisons different. For average case, we can have a general equation: $C_A(n) = n + 1 + \frac{1}{n} \sum_{k=1}^n (C_A(k-1) + C_A(n-k))$, where $C_A(n)$ is the comparisons at top layer,

and $C_A(k-1)$, $C_A(n-k)$ are comparisons from the left half and right half, respectively, since there are one element being pivot when calling the partition function every time. As we expand the sigma and multiply the equation by 2 we will get $nC_A(n) = n(n+1) + 2 \sum_{i=0}^{n-1} C_A(i)$, knowing that $C_A(0)$ and

$C_A(1)$ is 0 since it requires no comparison, if we replace n with $n-1$ and subtract the two equation we can get :

$$\begin{aligned} \frac{C_A(n)}{n+1} &= \frac{C_A(n-1)}{n} + \frac{2}{n+1} \\ &= \frac{C_A(n-2)}{n-1} + \frac{2}{n} + \frac{2}{n+1} \\ &= \frac{C_A(1)}{2} + 2 \sum_{k=3}^{n+1} \frac{1}{k}, \text{ which is bounded below } \lg n. \end{aligned}$$

So we can get the final answer $C_A(n) \leq (n+1)\lg(n) = O(n\lg n)$.

As for its worst case, it is easier than average case to analyze since we know that worst case occurs when the partition is set at the $n - 1^{th}$ element and thus requires $(n + 1) + (n) + (n - 1) + \dots$

$$= \sum_{i=2}^n i + 1 = O(n^2).$$

The space complexity of quick sort:

Worst case: recursion is called by $n - 1$ times, so $S_W(n) = 2 + S_W(n - 1) = O(n)$

Best case: $S_B(n) = S_W(\lfloor \frac{n-1}{2} \rfloor) = O(\lg n)$

Average case: Also $O(\lg n)$

Incomplete.

// Sort array in range *low* to *high* in nondecreasing order with quick sort method

// input: *list[low:high]*, int *low*, *high*

// output: sorted *list[low:high]*

Algorithm *QuickSort* (*list*, *low*, *high*)

```
{
    if (low < high) then {                                // terminal condition
        mid := Partition(list, low, high + 1); // determine the separate point by partition()
        QuickSort(list, low, mid);                // solve left part
        QuickSort(list, mid + 1, high);           // solve right part
    }
}
```

/* let the array match the property that left part element is smaller than the first element, right part element is bigger than first element, then return the first element's updated position

*/

// input: *list[low:high]*, int *low*, *high*

// output: sorted *list[low:high]*

Algorithm *Partition* (*list*, *low*, *high*)

```
{
    v := list[low];                                         // initializations of variable
    i := low;
    j := high;
    repeat {
        repeat i := i + 1; until(list[i] ≥ v);           // find i such that list[i] < v
        repeat j := j - 1; until(list[j] ≤ v);           // find j such that list[j] < v
        if(i < j) then swap(list, i, j);                 // swap the two element
    }until (i ≥ j) ;
    list[low] := list[j];                                   // insert v to the right position
    list[j] := v;
    return j;                                               // return v's position
}
```

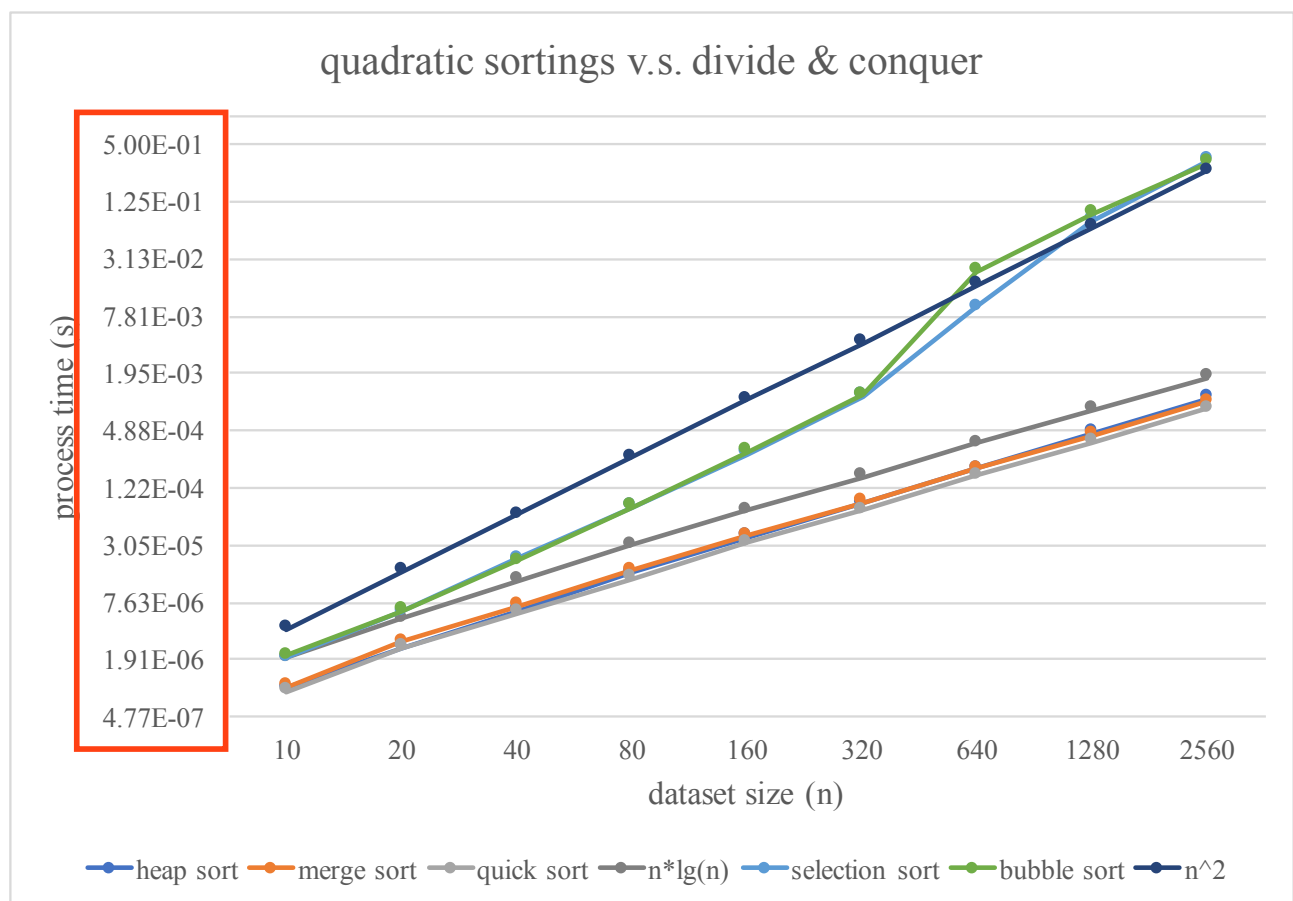
4. Results:

Data size (n)	heap sort (s)	merge sort (s)	quick sort (s)
10	9.62E-07	9.80E-07	8.94E-07
20	2.58E-06	2.92E-06	2.58E-06
40	6.29E-06	7.00E-06	5.86E-06
80	1.56E-05	1.66E-05	1.37E-05
160	3.76E-05	3.83E-05	3.27E-05
320	8.44E-05	8.55E-05	7.01E-05
640	1.96E-04	1.92E-04	1.62E-04
1280	4.56E-04	4.40E-04	3.65E-04
2560	1.06E-03	9.88E-04	8.35E-04



5. Observation and conclusion:

There are some extra requirements that has to be made to execute these algorithms, such as adding one extra array allocation for quick sort to compare the value of $list[N]$, which is set to be ∞ . In merge sort, there are also a required *temp* array to store the merged outcome and then store it back to the target array. In general, the results meet the analysis' expectation as we can see that the tendency of the three algorithms are $n \lg n$. We can also feel the significant drop in process time just by sitting in front of the computer when compared to homework 1. The precise time difference can be found in the below chart, if $R = 500$ then the time of executing bubble sort toward s9.dat is about 10 ~ 20 seconds, while in this time's homework it only took less than a second. If we look carefully towards the time difference between these three algorithms, we can still find out that quick sort is a bit faster than merge sort. The possible reason of this result may be that quick sort doesn't require extra array to store outcome and merge sort calls too much recursive function, result in the time dominance in function calling with every function carrying out too few instructions.



	Heap sort	Merge sort	Quick sort
Time complexity(average)	$O(n \lg n)$	$O(n \lg n)$	$O(n \lg n)/O(n^2)$ (worst)
Space complexity(average)	$O(1)$	$O(n)$	$O(n)$ (worst)/ $O(\lg n)$

What are these?


```
$ gcc hw05.c
$ a.out < s7.dat
N = 640
HeapSort CPU time: 8.969784e-05 s
MergeSort CPU time: 8.294392e-05 s
QuickSort CPU time: 8.160162e-05 s
1 acarophobia
2 achillea
3 acre-foot
4 acrocarp
5 adelgidae
...
...
635 wondrous
636 woolly
637 worktable
638 worsening
639 yeledped
640 yellow
```

Can use variable size strings for better memory efficiency.
No need to malloc a string for every temp[i].

score: 70.0

- Overall report writing
 - English writing needs more practice.
 - Writing can be more logical – terms should be defined before referred to.
- Report format
 - Need double line spacing
- Time/Space complexity
 - Space complexity analysis needs to be more complete
- Results
 - Figures can still be improved.
- Program format can be improved

hw05.c

```
1 // EE3980 HW05 Better Sorts
2 // 106061225, 楊宇義
3 // 2021/4/5
4
5 #include <stdio.h>
6 #include <string.h>
7 #include <stdlib.h>
8 #include <sys/time.h>
9
10 char **list;           // target array to sort
11 char **temp;           // for heap sort to store temp
12 char **a;              // original array
13 int N;                 // size of array
14 int R;                 // repitition
15
16 double GetTime(void);  // get local time in seconds
17 void ReadArray(void);  // store data in array
18 void CopyArray(void);  // copy array
19 void PrintArray(void); // display result
20 void HeapSort(char **list, int n); // perform heap sort
21 void MergeSort(char **list, int low, int high); // perform merge sort
22 void QuickSort(char **list, int low, int high); // perform quick sort
23 void Heapify(int i, int n); // find max heap
24 void Merge(int low, int mid, int high); // for merge sort
25 int Partition(int low, int high); // swap value to right position
26
27 int main(void)
28 {
29     int i;              // for loop counting
30     double t;           // for CPU time counting
31
32     scanf("%d", &N);    // size of array
33     printf("N = %d\n", N);
34     R = 500;            // repetition time
35
36     ReadArray();        // read data
37
38     // heap sort
39     t = GetTime();      // start counting time
```

```

40     for (i = 0; i < R; i++) {           // repeat R times
41         CopyArray();                   // call copy function
42         HeapSort(list, N);             // start heap sort
43     }
44     t = (GetTime() - t) / R;           // stop and calculate time
45     printf("HeapSort CPU time: %e s\n", t);
46
47     // merge sort
48     t = GetTime();                     // start counting time
49     for (i = 0; i < R; i++) {           // repeat R times
50         CopyArray();                   // call copy function
51         MergeSort(list, 0, N - 1);     // start merge sort
52     }
53     t = (GetTime() - t) / R;           // stop and calculate time
54     printf("MergeSort CPU time: %e s\n", t);
55
56     // quick sort
57     t = GetTime();                     // start counting time
58     for (i = 0; i < R; i++) {           // repeat R times
59         CopyArray();                   // call copy function
60         QuickSort(list, 0, N - 1);     // start quick sort
61     }
62     t = (GetTime() - t) / R;           // stop and calculate time
63     printf("QuickSort CPU time: %e s\n", t);
64
65     PrintArray();                      // print array
66
67     return 0;
68 }
    Need a blank line here.
69 void HeapSort(char **list, int n)      // heap sort
70 {
71     int i;                             // for loop counting
72     char *temp;                         // for swapping
73
74     for (i = (n - 1) / 2; i >= 0; i--) { // turn whole array to max heap
75         Heapify(i, n - 1);
76     }
77     for (i = n - 1; i >= 1; i--) {      // repeat n - 1 times
78         temp = list[i];                 // swap list[i] with list[0]
79         list[i] = list[0];

```

```

80         list[0] = temp;
81         Heapify(0, i - 1);           // find the remaining max heap
82     }
83 }
    Need a blank line here.
84 void Heapify(int i, int n)           // find max heap
85 {
86     int j;                           // left child
87     char *item;                       // parent is target
88     int done;                         // check if it is done
89
90     j = 2 * i + 1;                   // statements
91     item = list[i];
92     done = 0;
93
94     while (j <= n && !done) {         // stop when it is done
95         // if right child is bigger
96         if (j < n && strcmp(list[j], list[j + 1]) < 0) j++;
97         if (strcmp(item, list[j]) > 0) done = 1; // in right position
98         if (strcmp(item, list[j]) > 0) done = 1; // in right position
99         else {
100             list[(j - 1) / 2] = list[j]; // let child become parent
101             j = 2 * j + 1;
102         }
103     }
104     list[(j - 1) / 2] = item;         // store item to child
105 }
    Need a blank line here.
106 void MergeSort(char **list, int low, int high) // merge sort
107 {
108     int mid;
109     Need a blank line here.
110     if (low < high) {                // terminal condition
111         mid = (low + high) / 2;       // determine mid index
112         MergeSort(list, low, mid);    // left part
113         MergeSort(list, mid + 1, high); // right part
114         Merge(low, mid, high);        // perform merge
115     }
116 }
    Need a blank line here.
117 void Merge(int low, int mid, int high) // start merge to right position

```

```

116 {
117     int h;                // compare left half
118     int i;                // storing temp array
119     int j;                // compare right half
120     int k;                // loop variable
121
122     h = low;              // statements
123     i = low;
124     j = mid + 1;
125
126     while (h <= mid && j <= high) {    // compare left & right
127         if (strcmp(list[h], list[j]) <= 0) {    // if left is smaller, pick left
128             temp[i] = list[h];                // store it to temp
129             h++;                              // go to next one
130         }else {                                // otherwise, pick right
131             } else {                          // otherwise, pick right
132                 temp[i] = list[j];            // store it to temp
133                 j++;                          // go to next one
134             }
135         i++;                                  // store next temp
136     }
137
138     if (h > mid) {                            // if left side has done
139         for (k = j; k <= high; k++) {        // store all the right side
140             temp[i] = list[k];
141             i++;
142         }
143     }else {                                  // if right side done first
144         } else {                             // if right side done first
145             for (k = h; k <= mid; k++) {    // store all the left side
146                 temp[i] = list[k];
147                 i++;
148             }
149         }
150     for (k = low; k <= high; k++) {        // update correct array to list
151         list[k] = temp[k];
152     }
153 }

```

Need a blank line here.

```

152 void QuickSort(char**list, int low, int high) // perform quick sort
153 {

```

```

154     int mid;                                // find mid index
        Need a blank line here.
155     if (low < high) {                        // terminal condition
156         mid = Partition(low, high + 1);      // determine mid
157         QuickSort(list, low, mid - 1);      // do left part
158         QuickSort(list, mid + 1, high);      // do right part
159     }
160 }
        Need a blank line here.
161 int Partition(int low, int high)             // find mid to set partition
162 {
163     char *v;                                // target
164     char *temp;                             // for swapping
165     int i;                                  // left element
166     int j;                                  // right element
167     int flag;                               // check initial condition
168
169     v = list[low];                           // initial conditions
170     i = low;
171     j = high;
172     flag = 0;
173
174     while (i < j) {                           // terminal condition
175         // find i such that list[i] >= v
176         while (flag == 0 || (strcmp(list[i], v) < 0 && i < N)){
177             while (flag == 0 || (strcmp(list[i], v) < 0 && i < N)) {
178                 i++;
179                 if (flag == 0) flag = 1;
180             }
181             flag = 0;
182             // find j such that list[j] <= v
183             while (flag == 0 || (strcmp(list[j], v) > 0 && j < N)){
184                 while (flag == 0 || (strcmp(list[j], v) > 0 && j < N)) {
185                     j--;
186                     if (flag == 0) flag = 1;
187                 }
188             }
189             if (i < j) {                       // swap list[i] & list[j]
190                 temp = list[i];
191                 list[i] = list[j];
192                 list[j] = temp;
193             }
194         }
195     }

```



```

191     }
192     list[low] = list[j];           // swap list[low] & v
193     list[j] = v;
194     return j;                     // return j's position
195 }
    Need a blank line here.
196 void ReadArray(void)             // read in datas
197 {
198     int i;                        // for loop
199
200     a = (char**)malloc((N + 1) * sizeof(char*)); // the original array
201     list = (char**)malloc((N + 1) * sizeof(char*)); // the array to sort
202     temp = (char**)malloc((N + 1) * sizeof(char*)); // temporary array
203
204     for (i = 0; i < N; i++) {
205         a[i] = (char*)malloc(50 * sizeof(char)); // dynamic arrays
206         list[i] = (char*)malloc(50 * sizeof(char));
207         temp[i] = (char*)malloc(50 * sizeof(char));
208         scanf("%s", a[i]); // store strings
209     }
210     a[N] = "zzzzzz"; // for quick sort
211     list[N] = "zzzzzz"; // for quick sort
212     temp[N] = "zzzzzz"; // for quick sort
213 }
    Need a blank line here.
214 void CopyArray(void)             // copy data
215 {
216     int i;                        // loop counting
217     Need a blank line here.
218     for(i = 0; i < N; i++) {
219         for (i = 0; i < N; i++) {
220             list[i] = a[i]; //copy array 'a' to 'list'
221             list[i] = a[i]; // copy array 'a' to 'list'
222         }
223     }
224 }
    Need a blank line here.
225 void PrintArray(void)            // display result
226 {
227     int i;                        // loop counting
228     Need a blank line here.
229     for (i = 0; i < N; i++) { // Display sorted array

```

```

225         printf("%d %s\n", i + 1, list[i]);
226     }
227 }
    Need a blank line here.
228 double GetTime()                                // get time
    double GetTime(void)                            // get time
229 {
230     struct timeval tv;
231
232     gettimeofday(&tv, NULL);
233     return tv.tv_sec + 1e-6 * tv.tv_usec;         // sec + micro sec
234 }
235

```