a class for encrypt/decrypt, hash, interaction with the DB, generate keys

AdminRoutes

```
<< interfaces >>
async getUsers () - get usrName, usrld, sessionId from the sql table 'users'
@return table rows[{},{},]
async remUser (usrId) - remove users from the 'users' table
@return table rows after the query
async pGetScoreTrigger () - take an integer value of the score
@return integer
async pUpdateScoreTrigger (trig)
@return rows [{},{}]
async pClearExemResults () - return all the results of an exem
@returns rows
async pGetUsersResults () - returns a table [{row},{row},] with results of an exem
@return rows
async plnsertNewTicket (ticket = { qld: ", introduction: ", responses: {}, rightResponse: " })
@return rows
async pGetRightResponses () - get a right responses of an exem;
@return { status: 'succ', result: rows }
async pUpdateTicket (ticket = { qld: ", inrtoduction: ", responses: { a: ", b: ", c: " }, right_qKey: 0 })
@return { status: 'succ', result: rows }
async pRemoveTicket (qld) - remove a ticket from the DB
@return rows
```