

The Garden Boulders

2023-05-17

Introduction

Authors Note

This is an early draft of what I hope will some day be a more comprehensive guidebook to the greater Sweethome area, many details have been substituted for placeholder values or omitted entirely. Moreover everything contained within is a work in progress. If you would like to contribute your knowledge to this project please get in touch with me (I can be contacted via git hub or my personal email: an.child@gmail.com).

Why is the formatting so weird?

I wrote a bunch of code to do all of the formatting for this book. Its not perfect, in future iterations I hope to do better.

Future Plans

The following items haven't been implemented in this guidebook yet, but I hope to include them at some point in the future.

- Cover pages
- Further detail on the Upper Garden and Pink Tag areas. These areas are mostly incomplete in this guide due to the authors lack of familiarity. If you have knowledge of these areas that you want to contribute get in touch!

- The Garden Cliffs. This area is currently included with out topos or descriptions.
- GPS indexes of boulders.

Ameneties

Toilets

Barring emergencies, digging catholes should be avoided when climbing at the Garden Main area. As an alternative consider driving 1.9 miles back towards sweethome to use the pit toilets outside of sunnyside park. The three minute drive will take roughly the same amount of time as finding a seculded spot and digging a hole and you won't have to worry about squatting on a patch of poison oak. Likewise all of the areas in this book exist within a 5 minutes drive of a toilet or pit toilet.

Camping

Paid campsites can be reserved at Sunny Side Park 1.9 miles away from the Garden Main area. Dispersed camping is allowed on any of the pullouts on Quartzville Creek road East of Green Peter Reservoir. Camping is not allowed at the Garden Main or Upper Garden areas.

Local Ethics

The Garden Main and Upper Garden areas are located on private land owned by the Cascade

Timber Company. The company allows walk in access to their land, but there is no official relationship between the landowners and climbers. The established ethic for climbing on timber land in Oregon is that the owners prefer not to get involved, consequently climbers should do their best to keep a low-ish profile and ensure the land owners don't need to get involved. There are a few specific activities which could threaten access for everyone:



- Building fires or causing fire hazards.
- Parking on or blocking gated forest roads.
- Overnight camping at the climbing areas.
- Failing to obey posted fire closures.

We like the moss

The lush moss coverings that adorn the boulders are an essential part of the area's charm. When cleaning boulders try to take a conservative approach and avoid demossing unnecessary parts of the boulder.

Poison Oak

The Upper Garden area is plagued by poison oak and it has been seen in patches in other areas as well. Tread carefully and watch out for low growing shrubs with waxy leaves in clusters of three. The leaves turn red during the fall and fall off in the winter. Exposure to any part of the plant can cause irritation.

How to use this book

Grades and Descriptions

As much as possible the grades and descriptions of routes in this book have been based on the collective first hand experience of the collaborators of this book. Instances where first hand experience is limited or unavailable are graded with an asterisk.

Boulder problems in this book are graded on the Hueco V scale and roped climbs are graded using the Yosemite decimal system. Although these grades are inherently subjective, care has been taken in considering the grading of each route. A color coding system is applied for ease of use as described below.

Boulder problems V0-V3

Boulder problems V4-V6

Boulder problems V7-V9

Boulder problems V10+

Roped climbs 5.0-5.9

Roped climbs 5.10a-5.11d

Roped climbs 5.12a-5.13d

Roped climbs 5.14a+

Projects and Unknown Grades

Ratings for Quality and Seriousness

In addition to a difficulty rating, route quality and seriousness ratings are provided on an out of three system as defined below.

Quality

- ★★★ - This route is an area classic, if you are unfamiliar with the area this is one you should check out on your first visit.
- ★★ - This route is charming, but may be lacking one or more qualities of a true classic.
- ★ - This route may leave something to be desired but isn't objectively terrible.
- ☆ - Zero stars, this route is bad.
- No quality rating given, this designation is typically only included for Projects and routes that the collaborators of this guide do not have first hand knowledge of.

Seriousness

- No seriousness rating given, this is generally a safe climb with appropriate padding/protection. There are no extraordinary hazards that you should be aware of.
- △ - A boulder with this rating may have insecure moves which are high off the ground or over a bad landing or both. A roped climb with this rating may have sections where falling presents risk of injury. A competent climber who is aware of these hazards will still be able to climb this at a minimally increased risk.
- △△ - There are sections of this climb where the risks are hard to minimize. Falls in certain areas may be unlikely for a climber of appropriate skill level but the consequences of such a fall could be real.
- △△△ - This route could cause serious injury or worse even when attempted by a person competent at climbing the assigned grade. This climb should be approached with caution.

A Reminder

The rocks do not know what they are called or how they are supposed to be climbed, likewise your experience does not need to depend on this information. Do not let the descriptions, grades, and ratings assigned in this book prevent you from experiencing the rocks as they are.

Acknowledgements



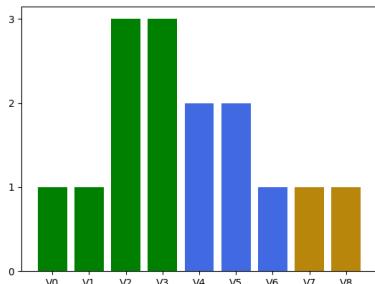
This guidebook is a collaborative effort built with the localBoulders framework. It is intended to be a living document if you notice any mistakes, errors, or omissions get in touch with the creators of this document or submit your own contribution via the book's [github repository](#).

[Get the latest revision of this book](#)

Upper Garden

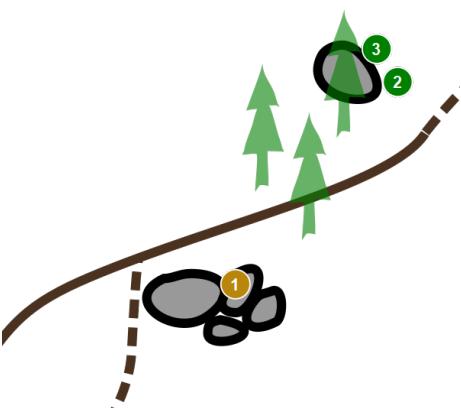


[Navigate to this area](#)



Located about 3.2 miles down quatzville road from highway 20, park in the Gravel pull out where the road bends about 0.1 miles before you reach a left hand turnoff to a gated logging road (MS-310). Follow the logging road approximately 200 yards up hill until it veers slightly to the right. Look for a trail that cuts right through a thin patch of trees to the boulder field (Note: there are a couple of trails and its worth getting on the most tread one as the others are unpleasant). There are a lot of small boulders in this area which have been climbed historically, but are not included in this guide because they are covered in poison oak. This area is also known as Armageddon.

NOTE: This area is mostly incomplete. Look forward to more information in future revisions of this book or contribute your own knowledge on github.



Baseball

This is one of the few boulders that isn't covered in poison oak, but there is quite a lot of it sounding it. Approach with caution.

2 Baseball V3- ★

Sit start with a high left hand on a good dish around the blunt corner and a low right hand pinch. Pull a powerful move to good edges and continue straight up.

3 Bunt V1 ★

Sit start with both hands in a low bubbly pod. Climb straight up.

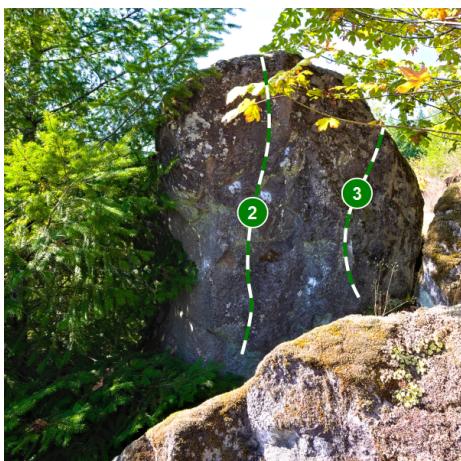
A - Entrance Area

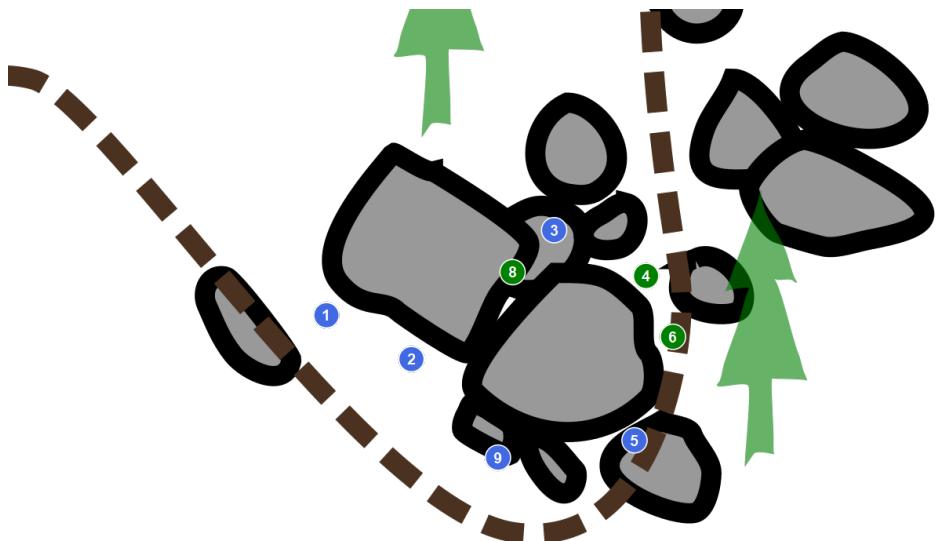
Pumpkin

This is the first boulder that you encounter when approaching the area.

1 Pumpkin Spice* V7 ★★

Sit start on the left side of the overhang with left hand on a sharp side pull and right hand on the lower of two side pull rails. Trend right along the roof to an easy topout over a sussy landing. (No Topo)





B - The Bread Loaves/Scratch and Spliff

These two boulders are the area's main attraction. Historically some groups have called both boulders Scratch and Spliff while others called them both the Bread Loaves. The modern compromise seems to be that the upper boulder is Scratch and Spliff while the lower boulder is the Bread Loaf.



Bread Loaf

1 Bread Loaf Left V4 ★★

Stand start on two horizontal edges. Navigate your way to some good lumpy jugs midway up the route and either mantle or side pull your way to the top. Also called Buddha's Belly.

2 Bread Loaf Traverse V5 ★★

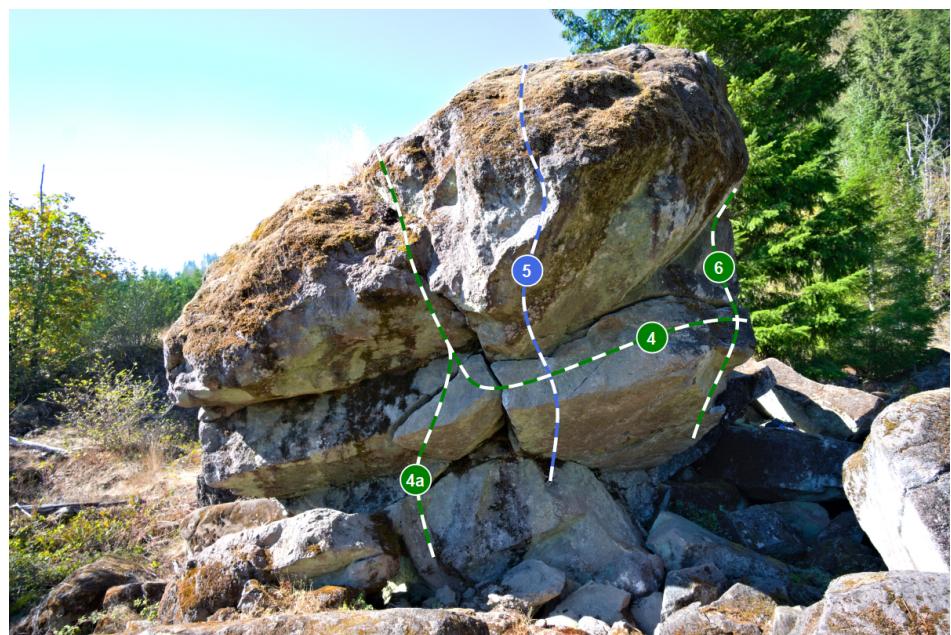
stand start with hands matched in the left of two good pods in the lowest diagonal crack. Follow the crack system right with the help of a good hold under the roof. top along the arete. Dabby.

Variations:**2a Baker's Dozen V8***

Start as for Bread Loaf Left, traverse into the bread loaf traverse.

**3 Worf V5 ★★**

Starting from two horizontal cracks a bizarre sequence leads you first left then right as you climb the rounded corner. Some but not all of the difficulty comes from the dab potential.



Scratch and Spliff

4 Scratch and Spliff Traverse V3 ★★★

Start at the far right of the major horizontal crack (as for Roach) and traverse all the way left topping out along a juggy vertical crack system.

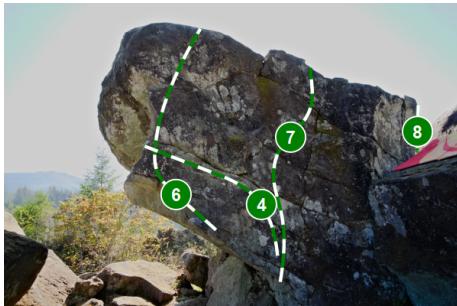
Variations:

4a Late Start* V2 ★★

Sit start with juggy holds at the top of a low ramp. Climb straight up into the top of Scratch and Spliff Traverse.

5 Scratch V4 ★★

Stand start with right hand on a good hold in the horizontal crack and left hand wrapping around a juggy corner. Jump to a bubbly rail and tick tack your way to the top. Originally this route started as for Scratch and Spliff Traverse.



6 Spliff V3 ★★★ ▲

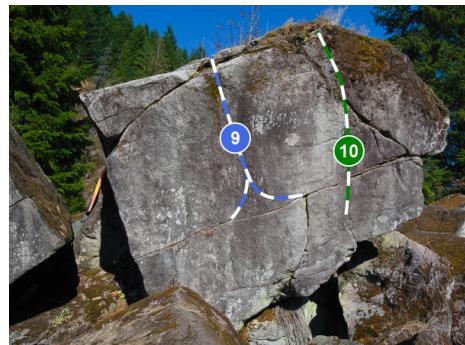
Start on a large hanging flake. Climb straight up. Sit start seems possible but wouldn't add much to the experience.

7 Roach V0 ★★

Stand start with a good edge in the horizontal crack..

8 For What it's Worth* V2 ★★

Squat start on a low ramp on the NW corner of the boulder using a left hand low on the arete and a right hand side pull. Bump up the arete then Dyno to the lip. Dab potential creates a lot of the difficulty.



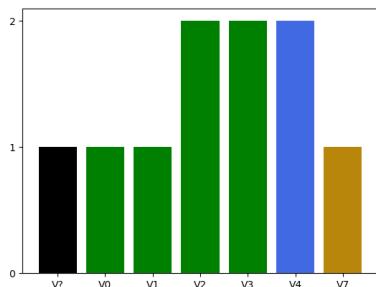
9 Caliban's War V6*

Stand start with hand holds in a horizontal crack. Crank one move to the lip.

10 Stoned Age V2*

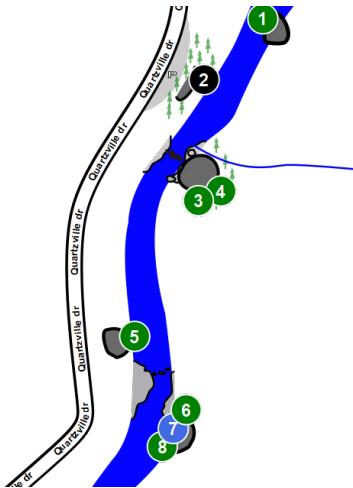
It looks like you could easily climb from the horizontal crack to a diagonal crack on the upper right, but the landing is very poor. Older guidebooks indicate that this has been done.

Quartzville Creek



About an hour further down the road from the main area there are a few interesting boulders in a creek. Generally lower temperatures, free camping, and pleasant swimming holes make this a nice mid summer spot.

NOTE: This area is mostly incomplete. Look forward to more information in future revisions of this book or contribute your own knowledge on github.



A - Redneck Riviera



[Navigate to this sub area](#)

Redneck riviera is located on Quartzville road approximately 20.6 miles from highway 20 park in the gravel pull out on the creek side of the road. This is a nice spot with good swimming access and a few established routes on both sides of the river. The locals like to use this spot to pan for gold. In my experience they are friendly and willing to share the space.

Pony Boy

A small boulder sits on the far bank of the river upriver from the parking.

1 Pony Boy V2 ☆

Sit start with hands matched in a juggy pocket on the overhanging face of the boulder. Climbing this thing is probably not worth getting your pads wet. (No Topo)

Mono Rail

Low boulder just below the parking area with an obvious sharp lip that spans the entire downhill face.

2 Monorail Project V?

Project. Start on the far right and traverse left along the lip. (No Topo)

Yo Mamma Boulder

Yo Mamma is bigger than any of the other boulders in this area. Look for it across the river and downstream from the parking.

3 Ugly Face V0 ★ △

Stand start on the left side of the west face of the boulder. This is also the down climb. (No Topo)

4 Binding of Isaac V2 ★★ △

Stand start with a left hand sidepull about 5ft left of Ugly face. (No Topo)

Moss Boss

A large mossy boulder on the roadside of the river and downstream of the parking area.

5 Moss Boss V3 ★

PLACEHOLDER (No Topo)

The 4.5

A clean overhanging face points downhill the river downstream and across the river from the parking.

6 Chicken Tendies V1 ★

Stand start with hands matched on a good crimp rail on the left side of the boulder. Climb straight up. (No Topo)

7 Teenage Libertarians V4 ★★★

Start as for chicken tendies but traverse right and ascend the tallest part of the boulder. (No Topo)

8 Falcon's Reach V3 ★

Squat start on a juggy edge. Climb straight up. (No Topo)

B - Old Miner's Camp



[Navigate to this sub area](#)

Located on Quartzville approximately 24.8 miles from highway 20, the old miner's camp is a popular group campsite there are a few

good sized boulders in the river only one boulder has established lines on it. Park either at the camp day use area or on the side of the road immediately above the Dab Rig boulder. Note: the dab rig boulder is typically under-water in the rainy season.

The Dab Rig

1 Unsalted Almonds V7*

PLACEHOLDER (No Topo)

2 Dank Commander V4*

PLACEHOLDER (No Topo)

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| | | ★ △ | V0 |

Routes by grade

| | | | | | | | |
|-----|------|------------------------------|----|-----|------|-----------------------------|----|
| ★★★ | V1 | Leave it to Jesus | ?? | ★ | V2 | Iron Cross | ?? |
| ★★★ | V1 | Gumby Slab | ?? | ☆ | V2 | Pony Boy | 12 |
| ★★ | V1 | 2 Ton Chevey | ?? | | V2 | Stoned Age | 10 |
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| ★★ | V1 | The Good Slab | ?? | ★★△ | V2+ | Don't Blow the Jug | ?? |
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| ★ | V1 | White Rhino | ?? | | | Traverse | |
| ★ | V1 | Meth Lab Highball | ?? | ★★★ | V3 | Spliff | 10 |
| | | Right | | △ | | | |
| ★ | V1 | Bunt | 7 | ★★△ | V3 | Michael Scott | ?? |
| ★ | V1 | Chicken Tendies | 13 | ★★ | V3 | Riptide | ?? |
| ☆△△ | V1 | Jim Halpert | ?? | ★★ | V3 | Swollen Member | ?? |
| | V1 | Durten Layback | ?? | ★★ | V3 | Gargoyle | ?? |
| △ | V1 | Mini Hydro Tube | ?? | ★★ | V3 | The Good | ?? |
| ★★ | V1+ | Tree Slab | ?? | ★★ | V3 | Sometimes | ?? |
| ★ | V1+ | Project Mayhem | ?? | ★★ | V3 | The Siren Stand | ?? |
| ★★★ | V1/2 | Daryl Philbin | ?? | | | Start | |
| △ | | | | ★ | V3 | Leonardo | ?? |
| ★ | V1/2 | Unknown | ?? | ★△ | V3 | Another | ?? |
| ★★★ | V2 | Trust | ?? | ★△ | V3 | Next to the Good | ?? |
| ★★ | V2 | Three Star Ledge | ?? | ★ | V3 | Shake it Out | ?? |
| ★★ | V2 | Vince | ?? | ★ | V3 | Cuba Gooding Varia- tion | ?? |
| ★★ | V2 | Green Hell | ?? | | | | |
| ★★ | V2 | Car Alarm Traverse | ?? | ★ | V3 | Meth Lab Highball | ?? |
| ★★ | V2 | Frontside Baldo | ?? | | | Sit Start | |
| ★★△ | V2 | Full Stroke | ?? | ★ | V3 | Bag of Tricks | ?? |
| ★★ | V2 | Gumby Arete | ?? | ★ | V3 | Moss Boss | 12 |
| ★★ | V2 | Zen Koan | ?? | ★ | V3 | Falcon's Reach | 13 |
| ★★△ | V2 | Angry Mom | ?? | ☆ | V3 | Mini Me | ?? |
| ★★ | V2 | Three Star Ledge | ?? | | V3 | Simple Math | ?? |
| | | Variation | | | V3 | Tidepool | ?? |
| ★★ | V2 | Panic Button Varia- tion | ?? | | V3 | Hueco Wabo | ?? |
| | | | | | V3 | Big Frank | ?? |
| ★★ | V2 | For What it's Worth | 10 | ★★ | V3/4 | Sweethome Traverse | ?? |
| ★★ | V2 | Late Start | 10 | ★★★ | V4 | Locksmith | ?? |
| ★★△ | V2 | Binding of Isaac | 12 | △△ | | | |
| ★ | V2 | In the Shadow of Gi- ants | ?? | ★★★ | V4 | Teenage Libertarians | 13 |
| ★ | V2 | Gingiva | ?? | ★★ | V4 | Boys in the Woods | ?? |
| ★ | V2 | Bitchin Corners | ?? | ★★ | V4 | Tonsil | ?? |
| ★ | V2 | Smol | ?? | ★★ | V4 | Dr. Evil | ?? |
| | | | | | V4 | Silly Steep Mantle | ?? |

| | | | | | | | |
|------|------|-----------------------|----|-----|------|------------------------|----|
| ★★ | V4 | Guillotine | ?? | ★★★ | V8 | Harbor Freight | ?? |
| ★★ | V4 | Bread Loaf Left | 8 | ★★ | V8 | Spray Skirt | ?? |
| ★★ | V4 | Scratch | 10 | △△ | V8 | Trust Issues | ?? |
| ★ △△ | V4 | Philanthropy | ?? | | V8 | Baker's Dozen | 9 |
| | V4 | Garden Variety | ?? | ★★ | V8/9 | Enchilada | ?? |
| | V4 | Chockstone Highball | ?? | ★★★ | V9 | Learys Lunge | ?? |
| | V4 | Dank Commander | 14 | | V9 | Heisenburg | ?? |
| ★★★ | V5 | The Siren | ?? | | V9 | Into the Light Assis | ?? |
| ★★ | V5 | Austin Powers | ?? | ★★ | V10 | Fight Club 2 | ?? |
| ★★ | V5 | Brewmaster | ?? | ★★ | V10 | Night Crawler | ?? |
| ★★ | V5 | E's Dirty B | ?? | ☆ | V10 | The Other Bernd | ?? |
| ★★ | V5 | Ground up Blowie | ?? | | V10 | All Bernd Up | ?? |
| ★★ | V5 | Gargoyle Direct | ?? | | V10 | Leave it to Jesus Left | ?? |
| ★★ | V5 | Bread Loaf Traverse | 9 | ★★★ | V11 | The Arboretum | ?? |
| ★★ | V5 | Worf | 9 | | | | |
| | V5 | The Bubbler | ?? | | | | |
| ★★★ | V6 | Scary Grandma | ?? | | | | |
| △△ | | | | | | | |
| ★★ | V6 | Cuba Gooding | ?? | | | | |
| ★★ | V6 | Ice Cubes Shiny | ?? | | | | |
| | | Jerry Curl | | | | | |
| ★★ | V6 | Smackdown | ?? | | | | |
| ★★ | V6 | Bitchin Corners Sit | ?? | | | | |
| | V6 | Angel Face | ?? | | | | |
| | V6 | Two Blows One | ?? | | | | |
| | | Stroke | | | | | |
| | V6 | Into the Light | ?? | | | | |
| | V6 | Spray Against the | ?? | | | | |
| | | Undertow | | | | | |
| | V6 | Caliban's War | 10 | | | | |
| ★★ | V6/7 | Octernal Center Exit | ?? | | | | |
| ★★★ | V7 | Octernal | ?? | | | | |
| ★★★ | V7 | Undertow Sit Start | ?? | | | | |
| ★★★ | V7 | Octernal Direct Exit | ?? | | | | |
| ★★ | V7 | Pumpkin Spice | 7 | | | | |
| | V7 | Overhand | ?? | | | | |
| | V7 | Slam Dunk | ?? | | | | |
| | V7 | E's | ?? | | | | |
| | V7 | Leave it to Jesus Sit | ?? | | | | |
| | | Start | | | | | |
| | V7 | Brain Haemorrhage | ?? | | | | |
| | V7 | Unsalted Almonds | 14 | | | | |
| ★★★ | V8 | Fight Club | ?? | | | | |

| | | | | | | |
|-------|--------------------------------------|----|-------|-------|--------------------|----|
| 5.? | Vine Project | ?? | ★★ | 5.11c | Snug as a Snail | ?? |
| 5.? | Hierloom Project | ?? | ★★ | 5.11c | Criss Cross Apple- | ?? |
| 5.? | Honeycomb Project | ?? | | | sauce | |
| 5.4 | Don't Forget the Nooch | ?? | ★★★ | 5.11d | Daring to Fly | ?? |
| ★★ | I Will Let You Down | ?? | ★★★ | 5.12a | Wildlings | ?? |
| 5.7 | Tabouli | ?? | ★★ | 5.12a | Fertile Crescent | ?? |
| ★★★ | I Fell for You Like a Child | ?? | ★★ | 5.12a | Ovulation Send- | ?? |
| ★★ | A Million Dollars of Good | ?? | ★ | 5.12a | sation | |
| ★ | Feather of the Finst Falcon | ?? | ★ | 5.12a | Honeycomb Traverse | ?? |
| ★ | Community | ?? | ★★★ | 5.12b | Anaphylactic Shock | ?? |
| ★ | Cutting Crack | ?? | ★ | 5.12a | Vandals in the | ?? |
| ★ | Baba Yaga | ?? | ★★★ | 5.12b | Graveyard | |
| 5.10- | Blackberry Jam | ?? | ★★ | 5.12b | Sword and Shield | ?? |
| ★★★ | A Garden Called Peace | ?? | ★★ | 5.12b | Fight Club (Round | ?? |
| ★ | Stop Once to Wipe the Sweat Away | ?? | ★★ | 5.12c | Two) | |
| | 5.10a Ladybug | ?? | ★★ | 5.12c | My Empire of Dirt | ?? |
| ★★ | 5.10b Azain Crack | ?? | ★★ | 5.12b | Stasis Chamber | ?? |
| | 5.10b Babaganoush | ?? | ★ | 5.12c | Lazarus | ?? |
| ★★ | 5.10c Nest | ?? | 5.13- | | Butterfly Effect | ?? |
| ★★ | Fee-Fi-Fo-Fum | ?? | 5.13a | | Chimeras | ?? |
| ★ | 5.10c Hive | ?? | | | | |
| ★★ | 5.10c/d John Henry's Hammer | ?? | | | | |
| ★★ | 5.10c/d John to Snug Linkup | ?? | | | | |
| ★★★ | 5.10d Slithering Skink | ?? | | | | |
| ★ | 5.11- Castle Black | ?? | | | | |
| ★★★ | 5.11a Yggdrasil | ?? | | | | |
| ★★ | 5.11a My Secret Garden | ?? | | | | |
| ★ | 5.11a Death of Koschei the Deathless | ?? | | | | |
| | 5.11a Kim Chi Corner | ?? | | | | |
| ★ | 5.11a/b Rain Shadow | ?? | | | | |
| ★★★ | 5.11b Scorpion Hitchhikers | ?? | | | | |
| | Toilet Bowl Odyssey | | | | | |
| ★★ | 5.11b Scorpion Revenge | ?? | | | | |
| ★★ | 5.11b Littlest Birds | ?? | | | | |
| ★★★ | 5.11b/c Seraphim Nachash | ?? | | | | |