

The Garden Boulders

Andrew Child

2022-07-11

Introduction

Getting to the Garden

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Weather at the Garden

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Ameneties

Toilets

Barring emergencies digging catholes should be avoided when climbing at the Garden Main area. As an alternative consider driving 1.9 miles back towards sweet home to use the pit toilets outside of sunnyside park. The three minute drive will take roughly the same amount of time as finding a secluded spot and digging a hole and you won't have to worry about squatting on a patch of poison oak. Likewise all of the areas in this book exist within a 5 minutes drive of a toilet or pit toilet.

Camping

Paid campsites can be reserved at Sunny Side Park 1.9 miles away from the Garden Main area. Dispersed camping is allowed on any of the pullouts on Quartzville Creek road East of Green Peter Reservoir. Camping is not allowed at the Garden Main or Upper Garden areas.

Food

Swimming

History

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Local Ethics

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How to use this book

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The Garden Main

The Garden Main bouldering area is true to its name. A lush green space features moss covered boulders situated under a dense canopy. The area is visible from the road, though weirdly easy to miss at first pass, look for the boulders on the left (uphill) side about 3.5 miles down quartzville road.

Entrance Area

Turtle Shell Boulder

A short boulder with a low angle offwidth crack.

- 1 **Raphael Crack V0**
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Toilet Bowl

If approaching via the main trail this is the first boulder you will encounter just of the road.

- 2 **Toilet Bowl V1**
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- 3 **Scrubbing Bubbles V1**
PLACEHOLDER

Boys In the Woods

A low boulder with an identifiable scoop on the downhill side is located right on the main trail.

- 4 **Boys in the Woods V4 ★ ★ ★**
Start on a low jug just before the scoop at the lowest part of the boulder. Climb up the left arete of the scoop until you can flop in. Some may consider this an eliminate since, with difficulty, you could also just mantle directly into the scoop.

- 5 **Cuba Gooding V5**
Start as for Boys in the Woods but climb right along the lip of the scoop until you can reach the holds at the top of Ice Cubes Shiny Jerry Curl

- 6 **Ice Cubes Shiny Jerry Curl V6**
Start on a low sloping edge and pull some sneaky moves to gain a knife edge crimp at eye level. Continue straight up.

Tree Slab

A narrow slab just uphill and to the right of the Boys in the Woods boulder.

- 7 **Tree Slab V1 ★ ★ ★**
Climb the center of the slab.

All Sorts of Ease

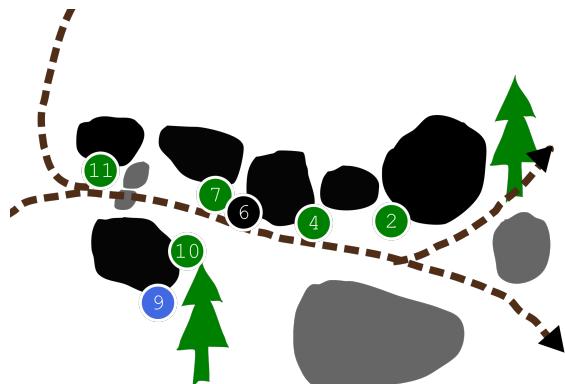
A low angle slab under the Meth Lab prow

Tonsil

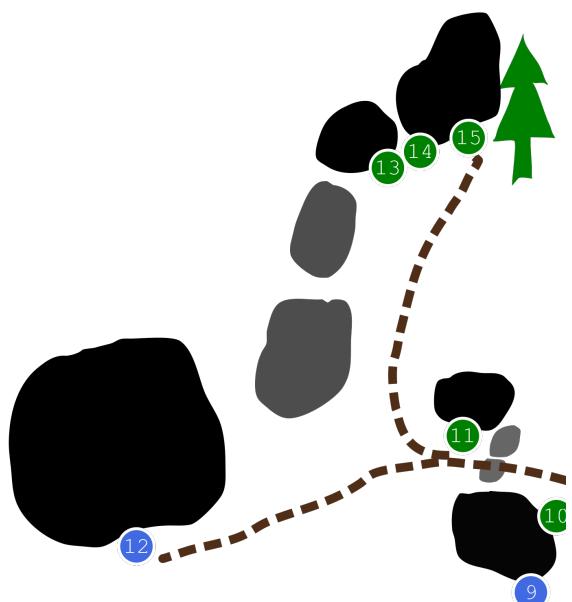
A small hanging boulder under the Meth Lab prow.

Three Star Ledge

Angular boulder in the rocky landscape between the two entrance trails.



Fight Club Area Map



Undertow area map

Fight Club

Located in the southwest corner of the Garden main, The Fight Club zone is home to the namesake V8 test piece as well as several other quality lines. Flat landings and easy access make this a nice spot to spend some time

The Office

A tall not quite vertical boulder is immediately on your right as you enter the Fight Club Area

1 Jim Halpert V1 ★ ΔΔ

Starting on the right edge of the block climb climb the right corner over a rocky landing. Either pull some harder moves to stay on the downhill face or round the corner to the right and pull some easier moves over a worse landing. Grade and rating unconfirmed.

2 Daryl Philbin V1 ★ ★ ★ ★ Δ

Starting at the Center of the block climb left on good holds to the arete. Climb up the arete until you can reach good face holds up right and continue through a, thankfully, juggy top out. Mind the rock at the base of the climb. Left and right alternative starts add a little variety but do not change the grade.

Crash Test Dummies

A small boulder in between The Office and Fight Club.

3 Vince V2 ★ ★ ★

Squat start on good edges. Navigate a crescent shaped sidpull rail to a delicate top out. Make sure to clean the top out before attempting.

Fight Club

The obvious overhanging boulder with an interesting bubbly texture.



Michael near the top of Fight Club. (See Page 4)

4 The Ear V2 ★ ★ ★ ★

Start on the arete at the far right end of the boulder. Climb straight up through tricky holds to a heady top out.

5 Fight Club V8 ★ ★ ★ ★

Area classic, this rig is a feather in any would be crushers cap. Start on the far right arete as for Ear. Traverse across the angle change and top out above a bubbly crimp rail on the overhanging face.

6 Fight Club Left V?

PLACEHOLDER

Tyler Durten

Just to the left of the fight club boulder is a tall wall with few features other than a distinctive crimp rail at eye level.

7 Tyler Durten V3 ★

Start on a henious crimp rail and punch out left to much better holds.

Variations:

7a Tyler Durten Dyno V?

It has been speculated that the dyno from the starting hold straight to the lip will go.

Mini Me

A short pointy boulder with a flat landing is nearly freestanding on the downhill side of the Fight Club zone

8 Mini Me V3 ★

start on blunt corner. Make tricky moves to a blocky jug to the lip and traverse left to an easy top over a rocky landing

9 Austin Powers V5 ★ ★

Start as for Mini Me but move right into top of Dr. Evil

10 Dr. Evil V3 ★ ★

sit start on lowest holds of a compression arete with left foot over a small rock. Pull some tricky moves to gain better holds either rolling onto the right hand slab early or staying on the arete the whole way.

Variations:

10a Mr. Bigglesworth V1 ★

Start on good crimps right of the arete just before the angle change, continue straight up or move left onto the arete. Authors note: other guides identify several other variations on this route, I am of the opinion that further variations are overly restrictive

Trust

The Trust boulder sits on an elevated platform behind Mini Me and to the Left of Tyler Durten

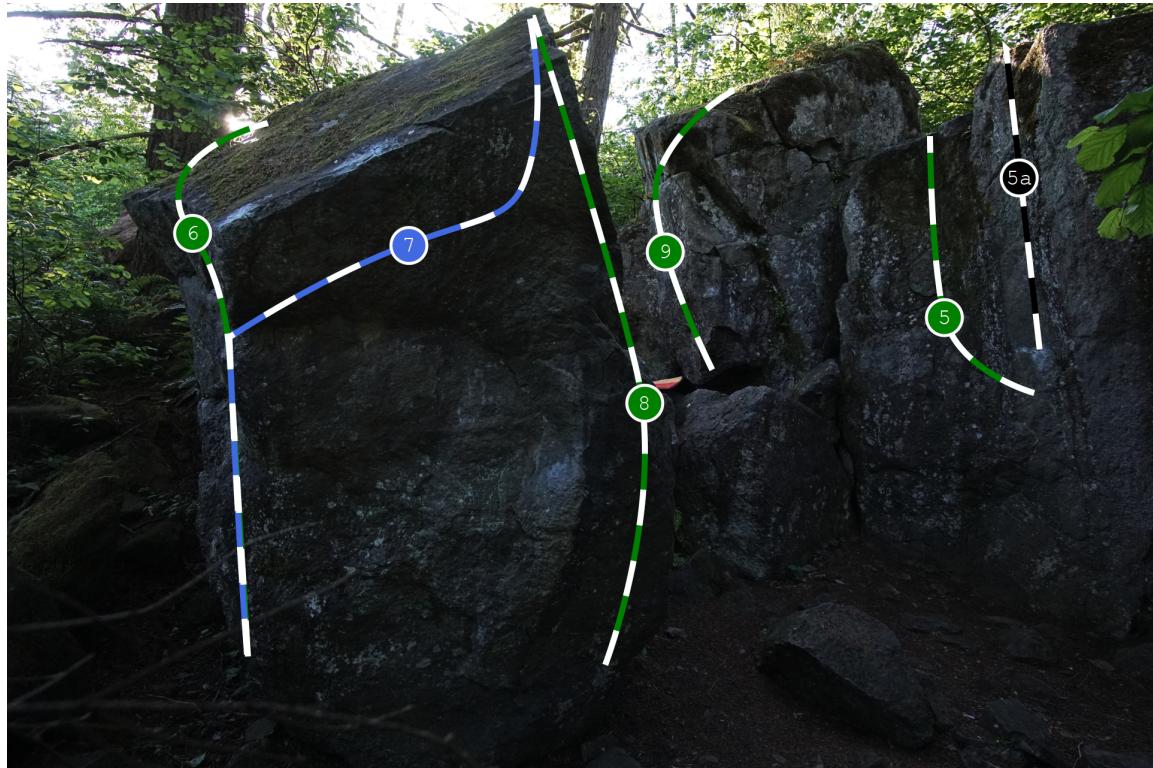
11 Trust V2 ★ ★ ★ ★

Sit start in compression on a hanging refrigerator block. Climb straight up through a slopeing ledge to the top. Look for the juggy crack 1ft inset from the lip.

Variations:

11a Iron Cross V2 ★

Avoid the committing moves at the lip by traversing left early.



Routes on Mini Me, Trust, and Tyler Durten



Carson cranking across the face on Austin Powers. (See Page 4)

E's Dirty B

Following a faint trail west traveling past the trust boulder brings you to a Large boulder which almost immediately gives way to low angle slab.

12 E's Dirty B V5 ★★★

Start on a lumpy flake in the back of a small cave. Using slopeing edges out right and a difficult undercling navigate out of the cave trending right at the lip to a jug. The final slab quest is an enjoyable and easy top out.

Silly Steep

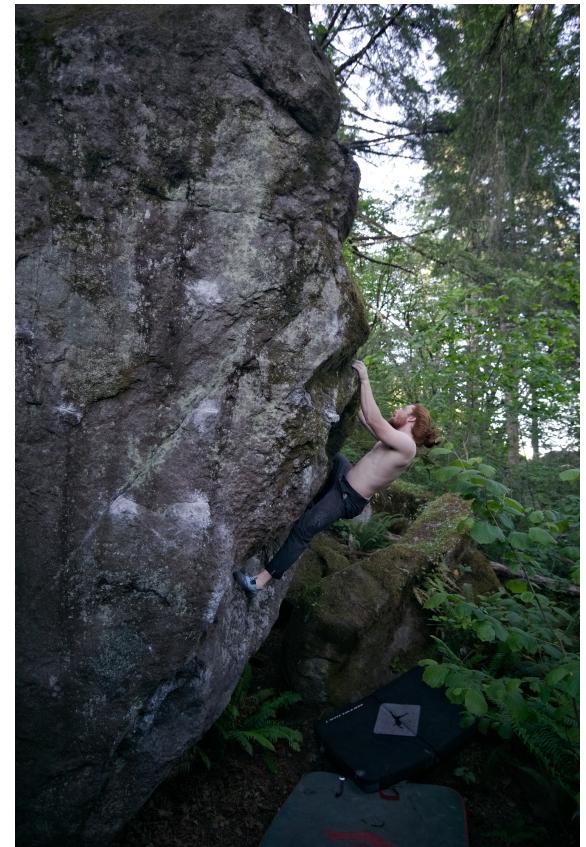
Thin overhanging block left of the Undertow boulder.

13 Silly Steep Mantle V1

PLACEHOLDER

Undertow

Relatively off the beaten path as far as classic garden boulders goes. Follow a faint trail upill past the trust boulder.



Rob on Undertow (See Page 5)

14 Undertow V3

PLACEHOLDER

- 15 **Tide Pool V3**
PLACEHOLDER

Meth Lab

Easily the most recognizable feature at the Garden, the Meth Lab boulder towers over all other stones in the main area. Most climbs for this zone are located in a secluded natural amphitheater on the uphill side of the boulder.

Meth Lab

Routes listed in counter clockwise order beginning under the large prow of the downhill face.



Carson landing the big throw on Octurnal. Classic! (See Page 6)



Andrew posting up at the start of Smackdown (See Page 6)

1 **Meth Lab Project V?**

The obvious prow on the front of the Meth Lab boulder has top rope anchors but a route up it has likely never been free'ed even on TR. The ethics of climbing this behemoth are contentious but in my opion it is fair game to bolt as a sport route. If you have the desire to do so consider working it out on TR first before placing new equipment.

2 **Don't Blow the Jug V2**

Start at the base of the wide crack. Climb the offwidth until you can make use of a jug to squeeze into the crack. Walk through the crack to the far side of the boulder.

3 **Trust Issues V8**

PLACEHOLDER

4 **Leave It to Jesus V1**

Stand start on a high blocky edge. Crank one move and post up for a fun huck.

Variations:

- 4a **Leave it to Jesus Sit V8**
PLACEHOLDER

5 **Smackdown V7**

Start standing with left hand gaston and right hand jug sidepull. Crank some powerful moves on bad feet and follow the line of crimps to a top out left

Variations:

5a **Harbor Freight V8**

Sit down start at the lowest available holds and climb into Smackdown. This was literally unearthed when a local climber yarded a large rock out from the landing of Smackdown using a chain and come along. The device broke in the process inspiring the name of the route.

6 **Heisenburg V9**

PLACEHOLDER

7 **Learys Lunge V9**

PLACEHOLDER

8 **Guillotine V4**

Start underclinging on the hanging "Guillotine blade" flake left of Octurnal. Climb straight up.

9 **Octurnal V7**

For many this is THE local test piece in the area. Start sitting with left hand on a sloping triangular rib and right hand on a slopey cripn at the arete. Crank a few hard moves to gain the lip then traverse left through the lightning bolt hold to a pumpy top out. Originally known as "Tom's phsychedelic trip".

Variations:

9a **Direct Exit V7**

Of all the Octurnal exits this one has the most interesting moves. Climb Octurnal to the ledge then pull some tricky moves to round the right arete. Continue on through a heads up top out.

9b **Center Exit V7**

The easiest top option for this boulder involves pulling through a suprisingly good side pull above the left end of the ledge. For years this variation lived in moss covered obscurity climbing it will make you wonder why the awkward pumpfest traverse exit is the default line

10 **Two Blows One Stroke V6**

PLACEHOLDER

Swollen Member

A small prow just out of the hill side above the Meth Lab boulder protrudes at a provocative angle.

11 **Swollen Member V3**

A classic hazing route. Start hugging the underside of the block underside with good hand holds on each side of the stubby prow. Manuver youself into a less scandalous orientation using toe hooks, heel hooks and all manner of dirty tricks.

E's Boulder

A large boulder directly to the right of Octurnal holds a few notable routes.

12 **Slam Dunk V7**

PLACEHOLDER

13 **E's V7 V7**
PLACEHOLDER

14 **Enchilada V9 ★★★**
Start matched on a good flat rail low to the ground with some awkward feet options. Cross into a comfortable crimp and fire up left before coming back right to a flat jug. Pretty classic as far as low balls go!

The Bubbler

A small unassuming block sits just downhill of E's boulder.

Big

Bitchin Corners

A neat angular face sits on the downhill of an otherwise unremarkable boulder.

1 **Bitchin Corners V2**
PLACEHOLDER

Variations:

1a **Bitchin Corners Sit V6**
PLACEHOLDER

Big

The "Big" boulder is a large moss covered boulder on the eastern boundary of the Garden Main area, in previous resources this has also been erroneously called "roadside"

2 **All Bernd Up V10**
PLACEHOLDER

Hueco Wabo

An aesthetic boulder sits well off the beaten path

3 **Hueco Wabo V3**
PLACEHOLDER

Baldo

4 **Front Side Baldo V1**
PLACEHOLDER

Azain

The Good

Continuing up the main trail from Boys in the Woods leads to a good boulder with two routes on the downhill face.

1 **The Good V3 ★★★**

Start matched on a juggy flake on the right side of the boulder's downhill face.

2 **Another V3 ★★★△**

start with opposing sidepulls on the center of the boulder's downhill face. Traverse to the left arete and ascend using delicate feet and unideal hands. Mind the boulder at the bottom

Next to The Good

A slender boulder hangs off the ground to the left of the Good.

3 **Next To the Good V3 △**
PLACEHOLDER

Night Crawler

This iconic double arete boulder hangs like a throne near the top of the Azain formation.

4 **Night Crawler V10**
PLACEHOLDER

Azain Front Side

The tall walls of the Azain front side are located just off the main trail behind The Good.

5 **Ground Up Blowie V5 ★★★**

Start at the base of a horizontal finger crack climb up left around a dabby tree and onto an easy slab. This route was named as an omage to the first ascent when the top out was cleaned via leafblower from a stance mid route.

6 **Into the Light V6**
PLACEHOLDER

7 **Azain Crack V?**
PLACEHOLDER

Azain Back Side

Continuing up the main trail will bring you between the Azain and Big Fred boulders to the Azain backside.

8 **Locksmith V4 ★★★★★△△**

Also known as Hula. Sit start with a juggy left hand sidepull and right hand on an undercling edge. Pull a few crimp moves until you can reach a good hold on the arete. Rock over onto the slab and quest to the top. Be sure to clean the upper section before attempting this rig.

Variations:

8a **Brain Haemorrhage V7**

Start as for locksmith and traverse right into philanthropy

9 **Philanthropy V4**
PLACEHOLDER

10 **Full Stokes V2**
PLACEHOLDER

11 **Garden Project V?**

Project. Sit start at the base of the low roof and climb into garden variety or Full Stokes. Once climbed this will be one of the hardest routes in Oregon

12 **Garden Variety V7**
PLACEHOLDER

13 **The Arboretum V11**
PLACEHOLDER

14 **The Other Bernd V10**
PLACEHOLDER

15 **The Siren V5 ★★★★★★**
PLACEHOLDER

Variations:

15a **The Siren Stand V3 ★ ★ ★**

Start with your left hand on the left arete and right hand on a good sidepull just above the sit start holds.

16 **Gumby Arete V2 ★ ★ ★**

Stand start on underclings at the left side of the face. Challenge yourself by staying on the Arete the whole way up or bail onto the ledge out right and top as for Gumby Slab.

17 **Gumby Slab V1 ★ ★ ★ ★**

Stand start in the center of the face. This can be scary if not used to climbing outdoors.

Variations:17a **Bag of Tricks V3 ★ ★**

Start as for Siren and traverse right topping on either Gumby Arete or Gumby Slab.

Chockstone Highball18 **Chockstone Highball V4**

PLACEHOLDER

Big Fred**Big Fred**1 **Big Fred V?**

PLACEHOLDER

Angry Grandma2 **Angry Mom V2**

PLACEHOLDER

3 **Angry Grandma V?**

PLACEHOLDER

Pink Tag Boulders

Just across the road from the main area lay a few boulders on the banks of the River

Pink Tag

Tecnu Boulder

- 1 **Territorial Pissings V5**
PLACEHOLDER

Jonah's Dab Rig

- 2 **Jonah's Dab Rig V9**
PLACEHOLDER
- 3 **Workshop 68 V11**
PLACEHOLDER
- 4 **Socialismo V10**
PLACEHOLDER

Farley Prep

- 5 **Knowledge is Good V7**
PLACEHOLDER
- 6 **Le Lemet V9**
PLACEHOLDER
- 7 **Farely Prep V9**
PLACEHOLDER

Upper Garden

Just up the road from the main area lays a talus field. Lack of shade, blackberries, poison oak, and a 3 minute approach all make this area less desireable and less traveled then the Main

Entrance Area

Intro Boulder

The Bread Loaves

Lower Bread Loaf

Upper Bread Loaf

Dr. Strangelove Area

Dr. Strange Love

Quartzville Creek

About an hour further down the road from the main area there are a few interesting boulders in a creek. Generally lower temperatures, free camping, and pleasant swimming holes make this a nice mid summer spot

Redneck Riviera

Pony Boy

- 1 **Pony Boy V2 ☆**
PLACEHOLDER

Monorail

- 2 **Monorail Project V?**
Project. Start on the far right and traverse left along the lip.

Yo Mamma Boulder

- 3 **Ugly Face V0 ★ ▲**
PLACEHOLDER
- 4 **Binding of Isaac V2 ★ ★ ★ ▲**
PLACEHOLDER

Moss Boss

- 5 **Moss Boss V3 ★ ★**
PLACEHOLDER

The 4.5

- 6 **Chicken Tendies V1 ★**
PLACEHOLDER
- 7 **Teenage Libertarians V4 ★ ★ ★ ★**
PLACEHOLDER
- 8 **Falcon's Reach V3 ★ ★**
PLACEHOLDER

Old Miner's Camp

The Dab Rig

- 1 **Unsalted Almonds V8**
PLACEHOLDER
- 2 **Dank Commander V4**
PLACEHOLDER

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Routes by grade

V0	Ugly Face	★ ▲	11
V0	Raphael Crack		3
V1	Daryl Philbin	★★★★★ ▲	4
V1	Gumby Slab	★★★★★	8
V1	Tree Slab	★★★★	3
V1	Leave It to Jesus	★★★★	6

V1	Mr. Bigglesworth	★	4	V9	Heisenburg	6
V1	Chicken Tendies	★	11	V9	Learys Lunge	6
V1	Jim Halpert	☆△△	4	V9	Jonah's Dab Rig	9
V1	Toilet Bowl		3	V9	Le Lemet	9
V1	Scrubbing Bubbles		3	V9	Farely Prep	9
V1	Silly Steep Mantle		5	V10	All Bernd Up	7
V1	Front Side Baldo		7	V10	Night Crawler	7
V2	The Ear	★★★★	4	V10	The Other Bernd	7
V2	Trust	★★★★	4	V10	Socialismo	9
V2	Vince	★★★	4	V11	The Arboretum	7
V2	Gumby Arete	★★★	8	V11	Workshop 68	9
V2	Binding of Isaac	★★★△	11	V?	Fight Club Left	4
V2	Iron Cross	★	4	V?	Tyler Durten Dyno	4
V2	Pony Boy	☆	11	V?	Meth Lab Project	△△△
V2	Don't Blow the Jug		6	V?	Azain Crack	7
V2	Bitchin Corners		7	V?	Garden Project	7
V2	Full Stokes		7	V?	Big Fred	8
V2	Angry Mom		8	V?	Angry Grandma	8
V3	Swollen Member	★★★	6	V?	Monorail Project	11
V3	The Good	★★★	7			
V3	The Siren Stand Start	★★★	8			
V3	Dr. Evil	★★	4			
V3	Another	★★△	7			
V3	Bag of Tricks	★★	8			
V3	Moss Boss	★★	11			
V3	Falcon's Reach	★★	11			
V3	Tyler Durten	★	4			
V3	Mini Me	☆	4			
V3	Undertow		5			
V3	Tide Pool		5			
V3	Hueco Wabo		7			
V3	Next To the Good	△	7			
V4	Locksmith	★★★★★△△	7			
V4	Teenage Libertarians	★★★★	11			
V4	Boys in the Woods	★★★	3			
V4	Guillotine	★★★	6			
V4	Philanthropy		7			
V4	Chockstone Highball		8			
V4	Dank Commander		11			
V5	The Siren	★★★★★	7			
V5	E's Dirty B	★★★	5			
V5	Ground Up Blowie	★★★	7			
V5	Austin Powers	★★	4			
V5	Cuba Gooding		3			
V5	Territorial Pissings		9			
V6	Ice Cubes Shiny Jerry Curl		3			
V6	Two Blows One Stroke		6			
V6	Bitchin Corners Sit		7			
V6	Into the Light		7			
V7	Octurnal	★★★★★	6			
V7	Direct Exit	★★★★★	6			
V7	Smackdown	★★★★	6			
V7	Center Exit	★★★★	6			
V7	Slam Dunk		6			
V7	E's V7		7			
V7	Brain Haemorrhage		7			
V7	Garden Variety		7			
V7	Knowledge is Good		9			
V8	Fight Club	★★★★	4			
V8	Trust Issues	△△	6			
V8	Leave it to Jesus Sit		6			
V8	Harbor Freight		6			
V8	Unsalted Almonds		11			
V9	Enchilada	★★★	7			

GPS Coordinates

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