

Andrew Closs

Burlington, Ontario
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TECHNICAL STRENGTHS

Computer Languages	JavaScript, TypeScript, PHP, C#, SQL, HTML
Frameworks	Vue.js, React, Laravel, Jest, Drupal
Tools	Vim, Jenkins, Git CLI

EXPERIENCE

Ontario Cabinet Office	2020 - <i>Present</i>
Senior Web Developer	
<ul style="list-style-type: none">· Led modernization of tech stack — Vue.js 3, TypeScript, Laravel 8, git hooks to validate work with linter, formatter and unit tests· Led implementation of best practices — using single-page applications, unit testing of frontend and backend, TypeScript, improved git flow· Trained team through adoption of above techniques· Developed, launched and maintained news.ontario.ca/ and it's corresponding private user content management system· Designed a robust boilerplate to use as foundation for new applications	
Ontario Ministry of Government and Consumer Services	2018 - 2019
Web Developer	
<ul style="list-style-type: none">· Researched and delivered new features in Drupal and AngularJS, fixed bugs and performed hotfixes· Developed in Agile with daily scrums and biweekly sprints resulting in meeting consistent deadlines, quality assurance testing, cooperation with colleagues and quick adaptation to new challenges· Consulted with stakeholders and business counterpart to iterate features and services	
Ontario Ministry of Education	2017 - 2018
Web Developer	
<ul style="list-style-type: none">· Developed new features, refactored, and maintained the front-end and Java back-end of the Ontario Student Assistance Program (OSAP) application· Cooperated with business and QA teams to deliver new requirements for the 18-19 school year, meeting various standards including the Accessibility for Ontarians Act (AODA)· Guided black-box automation testing effort with Selenium WebDriver across branch· Pioneered continuous integration service consisting of Jenkins, Selenium, SVN, and WebSphere· Designed and lead training sessions for teams and co-ops over acceptance, regression, and smoke testing	
Cinema Suite	2016
Software Developer	
<ul style="list-style-type: none">· Developed a suite of Unity plugins including a facial capture and debugging tool, designed UI· Implemented several C# solutions from inception, solved bugs, monitored and identified new issues· Restructured outdated practices, designed and instructed best practices for agile and documentation	

EDUCATION

Sheridan College	2013 - 2016
Computer Systems Analyst, Co-op Program	Overall GPA: 3.9/4