

QtSpim

File Simulator Registers Text Segment Data Segment Window Help

FP Regs Int Regs [16] Data Text

Int Regs [16]

PC = 400148  
EPC = 0  
Cause = 0  
BadVAddr = 0  
Status = 3000ff10  
HI = 0  
LO = 0  
R0 [r0] = 0  
R1 [at] = 10010000  
R2 [v0] = a  
R3 [v1] = 0  
R4 [a0] = 10010021  
R5 [a1] = 10010074  
R6 [a2] = 1001004c  
R7 [a3] = 10010074  
R8 [t0] = a  
R9 [t1] = 9  
R10 [t2] = 24  
R11 [t3] = a  
R12 [t4] = 64  
R13 [t5] = 6e  
R14 [t6] = 10010098  
R15 [t7] = 0  
R16 [s0] = 1001009c

Data

User data segment [10000000]..[10040000]  
[10000000]..[1000ffff] 00000000  
[10010000] 61727241 3a412079 72410020 20796172 A r r a y A : . A r r a y  
[10010010] 00203a42 61727241 3a432079 202c0020 B : . A r r a y C : . ,  
[10010020] 00000a00 00000001 00000002 00000003 . . . . .  
[10010030] 00000004 00000005 00000006 00000007 . . . . .  
[10010040] 00000008 00000009 0000000a 00000009 . . . . .  
[10010050] 00000008 00000007 00000006 00000005 . . . . .  
[10010060] 00000004 00000003 00000002 00000001 . . . . .  
[10010070] 00000064 0000000a 0000000a 0000000a d . . . . .  
[10010080] 0000000a 0000000a 0000000a 0000000a . . . . .  
[10010090] 0000000a 0000000a 0000000e 0000000a . . . . .  
[100100a0]..[1003ffff] 00000000 . . . . .

User Stack [7ffff644]..[80000000]  
[7ffff644] 00000002 7ffff717 7ffff6fd . . . . .  
[7ffff650] 00000000 7fffffe1 7fffffb9 7ffff82 . . . . .  
[7ffff660] 7fffff46 7fffff15 7fffff00 7ffffedc F . . . . .  
[7ffff670] 7ffffea a 7ffffe79 7ffffe51 7ffffe44 . . . . .  
[7ffff680] 7ffffe2d 7ffffe02 7ffffdec 7ffffdd5 - . . . . .  
[7ffff690] 7ffffdb3 7ffffda5 7ffffa62 7ffffa24 . . . . .  
[7ffff6a0] 7ffffa09 7ffff9ec 7ffff9a2 7ffff990 . . . . .  
[7ffff6b0] 7ffff978 7ffff95d 7ffff939 7ffff910 x . . . . .  
[7ffff6c0] 7ffff8f2 7ffff887 7ffff870 7ffff85c . . . . .  
[7ffff6d0] 7ffff84d 7ffff837 7ffff80f 7ffff7e8 M . . . . .  
[7ffff6e0] 7ffff7d5 7ffff7b3 7ffff7a3 7ffff787 . . . . .

Memory and registers cleared

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Proj1 - Notepad

File Edit Format View Help

# Data section  
.data

ArrNA: .asciiz "Array A: " # Used to print the array names  
ArrNB: .asciiz "Array B: "  
ArrNC: .asciiz "Array C: "  
format: .asciiz ", " # Used to format the array values  
newline: .asciiz "\n" # Prints a newline

# Arrays A, B, and C. To modify C change th evalues of A and/or B  
# Note: the arrays must be of equal length  
ArrA: .word 1, 2, 3, 4, 5, 6, 7, 8, 9, 10  
ArrB: .word 9, 8, 7, 6, 5, 4, 3, 2, 1, 100  
ArrC: .word 0, 0, 0, 0, 0, 0, 0, 0, 0, 0

SIZE: .word 10

# Text section  
.text  
.globl main

print\_Arr:

move \$s0, \$a1

li \$t0, 0  
la \$t1, SIZE  
lw \$t1, (\$t1)  
sub \$t1, \$t1, 1

print\_loop:

bgt \$t0, \$t1, end\_loop

lw \$a0, (\$s0)  
li \$v0, 1  
syscall

beq \$t0, \$t1, no\_form

la \$a0, format # load ','  
li \$v0, 4  
syscall

no\_form:

addi \$s0, \$s0, 4  
addi \$t0, \$t0, 1  
j print\_loop

end\_loop:

la \$a0, newline  
li \$v0, 4  
syscall

jr \$ra

add\_Arr:

move \$s1, \$a1 # loading arrays to add  
move \$s2, \$a2 # using diffrent s reigsters to prevent overlapp

Console

Array A: 1, 2, 3, 4, 5, 6, 7, 8, 9, 10  
Array B: 9, 8, 7, 6, 5, 4, 3, 2, 1, 100  
Array C: 10, 10, 10, 10, 10, 10, 10, 10, 10, 110