



About Me

I'm a huge nerd, gamer, and tech enthusiast who loves user interface design and React development.

Skills

React / Angular / Javascript



CSS / SCSS / LESS



C# / .NET / MVC



MSSQL / MYSQL



More: Redux, Vue, WebSockets, JSS, Storybook, NPM, REST & OAUTH APIs

SCRUM trained by AgileVelocity.
5+ years using Azure DevOps & Jira.

Master of UI/UX + have built multiple component libraries, user interfaces, and brand experiences from the ground up.

Contact

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✉ adeibel5@gmail.com
📍 Spokane, WA USA

ANDREW DEIBEL

FRONT-END MASTER WITH 10+ YEARS OF EXPERIENCE.

JOB HISTORY

○ Configio - Front-End Developer

2013-2018

Lead front-end developer at Configio, an Event Management SASS. I built features including: shopping cart, event registration, reporting dashboards, email campaigns, content management system, customer relationship manager, learning management system, and much more.

[Configio.com](https://configio.com)

○ CommunityBrands - Director of UI

2019-PRESENT

Configio was acquired by CommunityBrands and I was promoted to Director of UI across the Event Management and Learning Management verticals. I created and implemented a consistent UI and component library to unify dozens of apps that CommunityBrands acquired.

[CommunityBrands.com](https://communitybrands.com)

PERSONAL PROJECTS

RotomDex - Pokemon Card Management

A management application for the Pokemon Trading Card Game. Complete with an AI card scanner, a full Pokedex, and every card/expansion for the game.

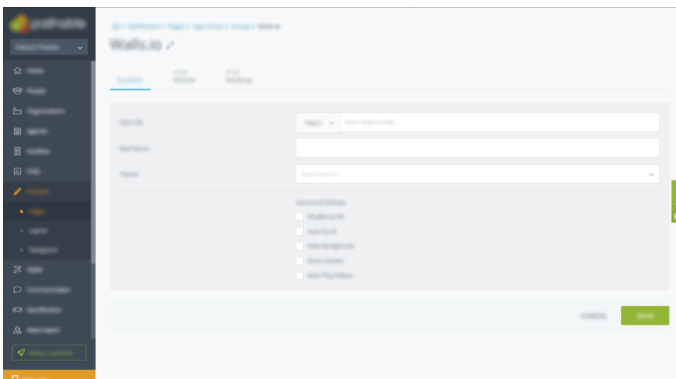
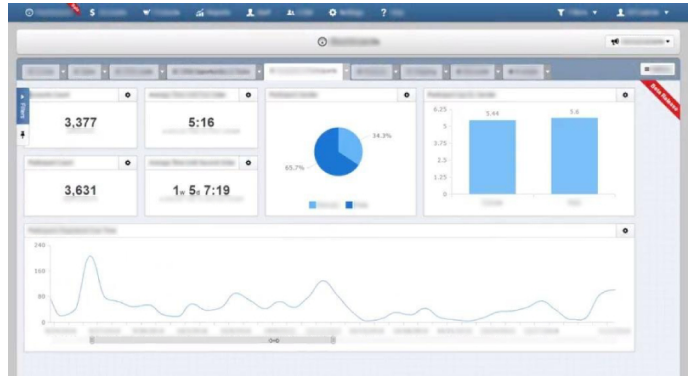
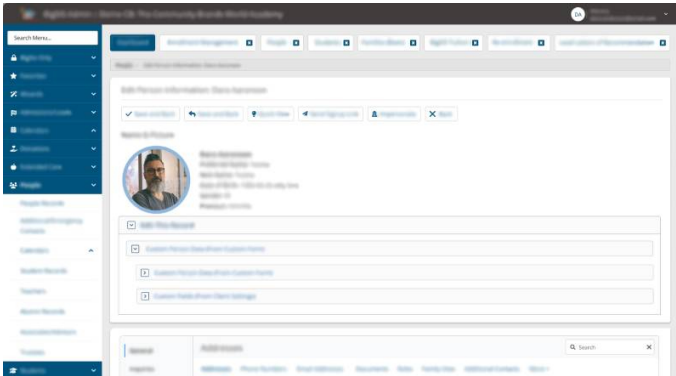
[Rotomdex.app](https://rotomdex.app)

Mythaura — Browser RPG

A browser RPG inspired by the original Pokemon games. We are working with a team of artists as well to bring the world to life. I built a game engine in React!

[Mythaura.com](https://mythaura.com)

EXAMPLES



ID	Name	Status	Category	Value
1	Item 1	Active	Category A	100
2	Item 2	Inactive	Category B	200
3	Item 3	Pending	Category C	300
4	Item 4	Active	Category A	400
5	Item 5	Inactive	Category B	500

