Andrew Dimes

Full Stack Software Engineer and Web Developer (407) 223-8991 | andrewdimes@gmail.com | LinkedIn | GitHub | Portfolio

SUMMARY

Resourceful and detail-driven developer with excellent communication skills and a strong foundation in collaborative environments. Extensive background in customer service and management with over 8 years' experience in high volume restaurants. Highly adaptable and capable of working under pressure.

TECHNICAL SKILLS

HTML, CSS, JavaScript, jQuery, React, Node.js, Express, MongoDB, Mongoose, Python, Django, SQL, Bootstrap, Materialize, Git.

PROJECTS

OverStats

7-Day Project | April 23rd – April 30th, 2021

OverStats is an application that allows players to view their in-game statistics.

- Utilized a third-party API and developed a backend that made API calls to the Overwatch API, sorted the data, and stored it in a MongoDB database.
- Generated graphs and charts for data visualization using CanvasJS and React to display player win rates, kill/death ratios, and other data.
- Built with MongoDB, Express, React, and Node.js.

Fanime

7-Day Project | April 2nd – April 9th, 2021

A web application to browse a database of over 10,000 anime titles.

- Worked with a team of two other developers to build Fanime.
- Utilized a third-party API called Kitsu to build our database.
- Developed the backend that made API calls to the Kitsu API and stored the data in a PostgreSQL database.
- In order for users to be able to favorite anime and add it to their profile page, I developed an algorithm that stores the anime details once an anime has been viewed. This way, our database grows the more the more the site is explored.
- Developed a fully responsive design.
- Built with Django, Python, PostgreSQL, Materialize, and deployed to Heroku.

Local Bar & Grill

7-Day Project | March 12th - March 19th, 2021

A restaurant web application designed for my current employer.

- Developed a cart system to allow logged in customers to shop the menu and order online.
- Created a review page for logged in customers to write reviews.
- Designed the main page to show case specials and events.
- Oauth capabilities to allow users to sign in via google.
- Built with MongoDB, Express, Node.js, Materialize, and deployed to Heroku.

Checkers

3-Day Project | February 18th - February 21st, 2021

A classic browser-based game

- Developed this game to further improve my knowledge of the fundamentals.
- Built using vanilla HTML, CSS, and JavaScript and deployed to GitHub Pages.

EXPERIENCE

Software Engineer Student | General Assembly | Orlando, FL | February 8th, 2021 - May 3rd, 2021

- Implemented Agile / Scrum framework to develop code projects and assignments with a diverse team of engineers.
- Intensive 500+ hour course utilizing GitHub and pair programming for debugging, rapid prototyping, and version control.

Bartender/Bar Manager | Orlando, FL

The Local Bar & Grill | June 20th, 2019 - Current Ford's Garage | February 13th, 2019 - August 10th, 2019 TGI Fridays | April 25th, 2013 - May 30th, 2019

- I operate as the sole bartender and manager on busy weekend night shifts.
- Improved customer engagement by delivering exceptional service while managing the bar and tending to all guest needs.
- Assist in the recruiting, hiring and training of all new bar staff.

EDUCATION

Software Engineering Immersive
General Assembly | Orlando, Fl
Associate Degree
Valencia College | Orlando, Fl

2021

2015