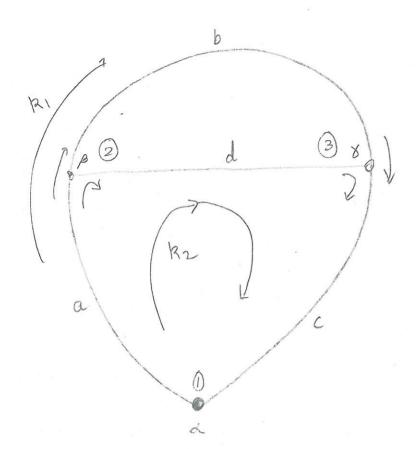
## Back to the beginning



Vertices d, B, 8 Edges a, b, c, d Gens RI=1, k2-2

Edge	Forms kant	of gent
a	1,2	And the second of
5	1	
d	1,2	
-0	_	

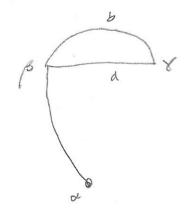
Vertex Pais to be resolved

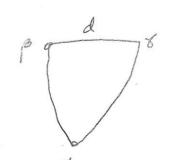
a, c

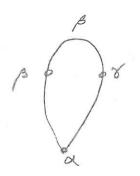
b, d

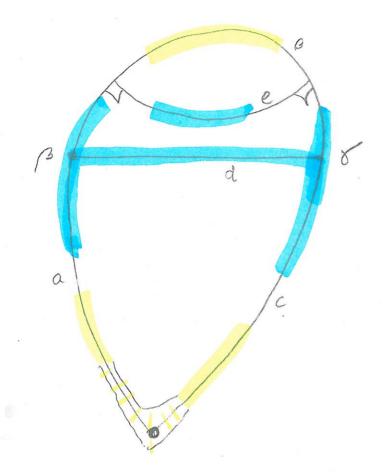
b, d

Loops







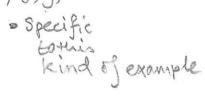


e resource (b,d) both at 8 & B

e do not have normal form for

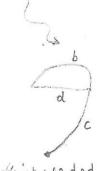
so need to add more edges, f.g.





· can now read of sol (t, k2) & (kk2)

& all others.



(a loop ) didn't think needed checking)

