```
1 *********************
2 *
      PROGRAMMED BY : Andrew Gharios
3 *
      STUDENT ID
                  : 1449366
4
      CLASS
                   : M-Th 5-7:20p
5
      LAB #10
                  : Creating an ordered list
6 *******************
7 STACK MENU:
8 1 - Create List
9 2 - Display List
10 3 - Is the list empty?
11 4 - Search by name
12 5 - Remove Node
13 6 - Clear List
14 0 - to Exit
15
16 Enter a command? 1
17
18 Adding: Payne, Royal
19 Adding: Ding, Bill
20 Adding: Post, Mark
21 Adding: Sassin, Anna
22 Adding: Lear, Shanda
23 Adding: Longbottom, Iva
24 Adding: Dwyer, Barb
25 Adding: Hogg, Ima
26 Adding: Belcher, Ura
27 Adding: Age, Sue
28
29 Enter a command? 2
30
   # NAME
                              GENDER
                                      AGE
31 ---- ------
32
       Age, Sue
                                F
    1
                                      32
33
                                F
                                      46
    2
       Belcher, Ura
34
    3
       Ding, Bill
                                Μ
                                      21
35
    4
       Dwyer, Barb
                                F
                                      24
                                F
36
       Hogg, Ima
                                      43
37
       Lear, Shanda
                                F
    6
                                      18
38
    7
                                F
                                      45
       Longbottom, Iva
39
       Payne, Royal
                                Μ
                                      73
    8
40
   9
       Post, Mark
                                Μ
                                      20
41
    10 Sassin, Anna
                                      62
42
43 Enter a command? 3
44
  No, the list is NOT empty.
45
46 Enter a command? 4
47
48
  Who would you like to search for? Age, Sue
49
```

```
50 Searching for Age, Sue...
51
52 Name:
            Age, Sue
53 Gender: F
54 Age:
            32
55
56 Enter a command? 4
57
58 Who would you like to search for? Sassin, Anna
59
60 Searching for Sassin, Anna...
61
62 Name:
            Sassin, Anna
63 Gender: F
64 Age:
            62
65
66 Enter a command? 4
67
68 Who would you like to search for? Ding, Bill
69
70 Searching for Ding, Bill...
71
72 Name:
            Ding, Bill
73 Gender:
            Μ
74
   Age:
            21
75
76 Enter a command? 4
77
78 Who would you like to search for? Smith, Will
79
80 Searching for Smith, Will...
   I'm sorry, "Smith, Will" was NOT found!
82
83 Enter a command? 5
84
85 Who would you like to remove? Age, Sue
86
87
   Searching for Age, Sue...
88
   Removing Age, Sue!
89
90 Enter a command? 5
91
92
   Who would you like to remove? Post, Mark
93
94 Searching for Post, Mark...
95
   Removing Post, Mark!
96
97 Enter a command? 5
98
```

```
99 Who would you like to remove? Sassin, Anna
100
101 Searching for Sassin, Anna...
102 Removing Sassin, Anna!
104 Enter a command? 5
105
106 Who would you like to remove? Smith, Will
107
108 Searching for Smith, Will...
109 I'm sorry, "Smith, Will" was NOT found!
110
111 Enter a command? 6
112
113 CLEARING LIST:
114 Removing Belcher, Ura!
115 Removing Ding, Bill!
116 Removing Dwyer, Barb!
117 Removing Hogg, Ima!
118 Removing Lear, Shanda!
119 Removing Longbottom, Iva!
120 Removing Payne, Royal!
121
122 The list has been cleared!
123
124
125 Enter a command? 2
126
127 Can't display an empty list
128
129 Enter a command? 3
130
131 Yes, the list is empty.
132
133 Enter a command? 4
134
135 Can't search an empty list
136
137 Enter a command? 5
138
139 Can't remove from an empty list!
140
141 Enter a command? 6
142
143 The list has been cleared!
144
145 Enter a command? x
146 **** Please enter a NUMBER between 0 and 6 ****
147
```

```
148 Enter a command? 7
149 **** The number 7 is an invalid entry *****
150 **** Please input a number between 0 and 6 *****
151
152 Enter a command? -1
153 **** The number -1 is an invalid entry *****
154 **** Please input a number between 0 and 6 *****
155
156 Enter a command? 0
```

```
1 #ifndef HEADER H
2 #define HEADER H
4 #include <iostream> // cin, cout.
5 #include <string> // string datatype variables.
6 #include <iomanip> // fixed, setw, setprecision.
7 #include <fstream>
8 #include <limits>
9 #include <ios>
10 using namespace std;
11
12 enum Menu {
13
     EXIT = 0,
14
     CREATELIST,
15
     DISPLIST,
16
     ISEMPTY,
17
     SEARCH,
18
     REMOVE,
19
     CLEAR
20 };
21
22 struct PersonNode {
23
     string name;
24
     char gender;
25
     int age;
26
     PersonNode* next;
27
     PersonNode* prev;
28 };
29
30 const int INPUT COL = 14; // CALC - setw size for display column.
33 * CreateList
34 * This function will create a list and take all the data from input file.
35 * ==> returns nothing.
36 *
    37 void CreateList(PersonNode*& head); // IN & CALC - List.
40 * DispList
41 * This function will receive a list and display all of it.
42 * ==> returns nothing.
43 *
    ***************************
44 void DispList(PersonNode* head);
```

```
C:\Users\smgne\source\repos\Lab 10\Lab 10\Header.h
47 * IsEmpty
48 * This function will receive a list and check if it's empty.
49 * ==> returns nothing.
   *********************
51 void IsEmpty(PersonNode* head); // IN & CALC - Queue.
52
54 * DispList
55 * This function will receive and search for a person and displays their
56 * information.
57 * ==> returns nothing.
58 *
   ***************************
59 void Search(PersonNode* head);
60
62 * Remove
63 * This function will receive a list and remove a person from it.
64 * ==> returns nothing.
65 *
   ***************************
66 void Remove(PersonNode*& head);
67
68 /********************************
69 * Size
70 * This function will receive a stack and check it's size and display it.
71 * ==> returns nothing.
72 *
   73 void Size(PersonNode* head); // IN & CALC - Oueue.
74
76 * Clear
   This function will receive a list of nodes and clear it.
78 * ==> returns nothing.
79 *
   ****************************
80 void Clear(PersonNode*& head);
```

82 /\*

\* This function will output the header information

83 \* PrintHeaderFile

```
C:\Users\smgne\source\repos\Lab 10\Lab 10\Header.h
```

```
1 #include "Header.h"
 2
 3
 4
   * PrintHeaderFile
 5
       This function will output the header information
 6
                                                                            P
 7
    * PRE-CONDITIONS
 8
       The following parameters need to have a defined value prior to calling
 9
       the function
              asName: The name of the assignment given in the course
10
11
              asNum: The number of the assignment given in the course
              studentName: The name of the student writing the code
12
              classInfo: The course name, date, and time of the class
13
14
              asType: Will either output as a lab or an assignment
15
              studentID: The Identification Number of the student
   *************************************
17
18 void PrintHeaderFile(ostream& output,
                                           // IN - output datatype.
       string asName, // IN - assignment name
19
20
       int asNum,
                         // IN - assignment number
21
       string studentName, // IN - student's name
22
       string classInfo, // IN - class that is being taken
                         // IN - assignment type
23
       char asType,
24
       long long studentID) // IN - student ID
25 {
26
       output << left;</pre>
       27
        \n";
       output << "*
28
                    PROGRAMMED BY : " << studentName << endl;</pre>
       output << "*
                    " << setw(14) << "STUDENT ID " << ": " << studentID << endl;
29
30
       output << "*
                    " << setw(14) << "CLASS " << ": " << classInfo << endl;
31
       output << "*
32
33
       // PROCESSING - This will adjust setws and format appropriately based
34
       //
                     on if this is a lab 'L' or assignment
35
       if (toupper(asType) == 'L')
36
37
       {
38
          output << "LAB #" << setw(9);
39
       }
40
       else
41
       {
42
          output << "ASSIGNMENT #" << setw(2);</pre>
43
       }
44
       output << asNum << ": " << asName << endl;</pre>
       45
       output << right << endl;
46
```

```
47
48 return;
49 }
```

```
C:\Users\smgne\source\repos\Lab 10\Lab 10\Source.cpp
 1 /
   2 * AUTHOR : Andrew Gharios
 3 * STUDENT ID : 1449366
 4 * LAB 10 : Creating an ordered list.
 5 * CLASS : CS1B
 6 * SECTION : M-TH: 5-7:20p
 7 * DUE DATE : 7/15/21
  **************************
 9 #include "Header.h"
10
11 /
   *******************************
12 * Creating an oredered list
14 * This program will provide a menu for the user to be able to manipulate a,
15 * ordered list. The user has the option to
17 * INPUT:
18 * input : user menu selection.
*/
20 int main()
```

```
23
     * CONSTANTS
24
      _____
25
    * OUTPUT - USED FOR CLASS HEADING
26
      -----P
27
     * PROGRAMMER : Programmer's Name
    * CLASS : Student's Course
28
29
    * SECTION : Class Days and Times
    * LAB_NUM : Lab Number (specific to this lab)
30
    * LAB NAME : Title of the Lab
31
     ***********************
32
33
    const string AS_NAME = "Creating an ordered list";
34
```

\*

21 { 22

```
C:\Users\smgne\source\repos\Lab 10\Lab 10\Source.cpp
```

```
const int AS NUM = 10;
36
        const string STUDENT NAME = "Andrew Gharios";
37
        const string CLASS INFO = "M-Th 5-7:20p";
38
        const char AS TYPE = 'L';
39
        const long long STUDENT_ID = 1449366;
40
41
        PersonNode* head; // IN & CALC - Stack front.
42
        int input;
                            // IN & CALC - menu input.
43
        Menu menu;
                            // CALC
                                       - Menu option.
44
        bool invalid;
                            // CALC
                                          - Validation for input.
45
46
        head = NULL;
47
48
        PrintHeaderFile(cout, AS NAME, AS NUM, STUDENT NAME, CLASS INFO, AS TYPE, >
          STUDENT_ID);
49
50
        cout << "STACK MENU:\n";</pre>
51
        cout << "1 - Create List\n";</pre>
52
        cout << "2 - Display List\n";</pre>
53
        cout << "3 - Is the list empty?\n";</pre>
54
        cout << "4 - Search by name\n";</pre>
        cout << "5 - Remove Node\n";</pre>
55
56
        cout << "6 - Clear List\n";</pre>
57
        cout << "0 - to Exit\n";</pre>
58
59
        do
60
        {
61
            do
62
            {
63
                 invalid = false;
64
                 cout << "\nEnter a command? ";</pre>
65
                 if (!(cin >> input))
66
                {
                     cout << "**** Please enter a NUMBER between 0 and 6 ****\n";</pre>
67
68
                     cin.clear();
69
                     cin.ignore(numeric limits<streamsize>::max(), '\n');
70
                     invalid = true;
71
                }
72
                else if (input < 0 || input > 6)
73
                {
74
75
                     cout << "**** The number " << input << " is an invalid entry →
76
                     cout << "**** Please input a number between 0 and 6 *****\n";</pre>
77
                     invalid = true;
78
                }
79
80
81
            } while (invalid);
```

```
82
 83
             cin.ignore(numeric_limits<streamsize>::max(), '\n');
 84
 85
             menu = Menu(input);
 86
 87
             switch (menu)
 88
             {
 89
             case EXIT:
 90
                 break;
 91
             case CREATELIST:
 92
                 if (head == NULL)
 93
                 {
 94
                      CreateList(head);
 95
                 }
 96
                 else
 97
                 {
 98
                     cout << "\nThere's already a created list.\n";</pre>
 99
100
                 break;
101
             case DISPLIST:
102
                 DispList(head);
103
                 break;
104
             case ISEMPTY:
105
                 IsEmpty(head);
106
                 break;
107
             case SEARCH:
108
                 Search(head);
109
                 break;
110
             case REMOVE:
111
                 Remove(head);
112
                 break;
113
             case CLEAR:
114
                 Clear(head);
115
                 break;
116
         } while (menu != EXIT);
117
118
119
         return 0;
120
121 }
```

```
1 #include "Header.h"
2
4 * CreateList
5 * This function will create a list and take all the data from input file.
6 *
7 * INPUTS:
8 * head : list.
9 *
10 * No outputs.
     *****************************
12 void CreateList(PersonNode*& head) // IN & CALC - List.
13 {
14
      PersonNode* perPtr; // CALC - Searching pointer.
      ifstream inFile; // CALC - Input file variable.
16
      PersonNode* searchPtr; // CALC - Search item.
17
      bool found;
                          // CALC - If search item was found.
18
19
      inFile.open("input.txt");
20
21
      perPtr
              = NULL;
22
      searchPtr = NULL;
23
      perPtr = new PersonNode;
24
      found = false;
25
26
27
      while (inFile && perPtr != NULL)
28
29
          getline(inFile, perPtr->name);
30
          inFile.get(perPtr->gender);
31
          inFile >> perPtr->age;
32
          inFile.ignore(numeric_limits<streamsize>::max(), '\n');
33
          cout << "\nAdding: " << perPtr->name;
34
35
36
          if (head == NULL | head->name > perPtr->name)
37
38
              perPtr->next = head;
39
              perPtr->prev = NULL;
40
              if (head != NULL)
41
              {
42
                 head->prev = perPtr;
43
              head = perPtr;
45
          }
46
          else
47
```

```
C:\Users\smgne\source\repos\Lab 10\Lab 10\CreateList.cpp
```

```
2
```

```
searchPtr = head;
49
                while (searchPtr->next != NULL && !found)
50
51
                    if (searchPtr->next->name > perPtr->name)
52
                    {
53
                        found = true;
54
                    }
55
                    else
56
                    {
57
                        searchPtr = searchPtr->next;
58
                    }
59
                }
60
61
                found = false;
62
                perPtr->next = searchPtr->next;
63
                perPtr->prev = searchPtr;
                if (searchPtr->next != NULL)
65
                {
66
                    searchPtr->next->prev = perPtr;
67
68
                searchPtr->next = perPtr;
69
            }
70
            perPtr = new PersonNode;
71
72
        }
73
        cout << endl;</pre>
74
75
        perPtr = NULL;
76
        delete perPtr;
77
        inFile.close();
78
79 }
```

```
1 #include "Header.h"
2
 4 * Display List
 5 * This function will receive a list and display all of it.
 6 *
 7 * INPUTS:
8 * head : list.
9 *
10 * No outputs.
11 *
     *****************************
12 void DispList(PersonNode* head) // IN & CALC - List.
13 {
14
       const int NUM_COL = 5;
       const int NAME COL = 25;
16
       const int GNDR_COL = 9;
17
       PersonNode* perPtr; // CALC - Person pointer.
18
19
                   // CALC - number of people count.
       int count;
20
21
       count = 1;
       perPtr = head;
22
23
24
25
      if (perPtr == NULL)
26
27
          cout << "\nCan\'t display an empty list\n";</pre>
28
       }
29
       else
30
       {
31
          cout << left;</pre>
          cout << setw(NUM_COL) << " #";</pre>
32
33
          cout << setw(NAME_COL) << "NAME" << setw(GNDR_COL) << " GENDER" << " →
            AGE\n":
34
35
          cout << setw(NUM_COL) << string(NUM_COL - 1, '-') << setw(NAME_COL) << →
            string(NAME COL - 1, '-');
36
          cout << setw(GNDR_COL) << string(GNDR_COL - 1, '-') << string(5, '-') →
            << endl;
37
          cout << right;</pre>
38
       }
39
40
       while (perPtr != NULL)
41
42
          cout << left;</pre>
          cout << " " << setw(NUM COL - 1) << count;</pre>
43
44
          cout << setw(NAME COL) << perPtr->name;
```

```
C:\Users\smgne\source\repos\Lab 10\Lab 10\DispList.cpp
```

```
cout << " " << setw(GNDR_COL - 2) << perPtr->gender;
cout << perPtr->age << endl;
cout << right;

perPtr = perPtr->next;
count++;
}
```

2

```
1 #include "Header.h"
 4 * Search
      This function will receive a list and search for a user choosen person then
       display that person's information.
 7 *
 8 * INPUTS:
9 * head : list.
10 *
11 * No outputs.
12 *
     ***************************
13 void Search(PersonNode* head) // IN & CALC - List.
15
       const int COL SIZE = 9; // Setw size.
16
                          // IN/CALC - Search item.
17
       string searchItem;
18
       PersonNode* searchPtr; // CALC - Searching pointer.
19
       bool found;
                          // CALC - If search item was found.
20
21
       searchPtr = head;
22
       found
               = false;
23
24
       if (head != NULL)
25
26
          cout << "\nWho would you like to search for? ";</pre>
          getline(cin, searchItem);
27
          cout << "\nSearching for " << searchItem << "..." << endl;</pre>
28
29
30
          while (!found && searchPtr != NULL)
31
              if (searchItem == searchPtr->name)
32
33
              {
34
                  found = true;
35
                  cout << left;</pre>
36
                  cout << setw(COL_SIZE + 1) << "\nName: " << searchPtr->name;
37
                  cout << endl << setw(COL_SIZE) << "Gender: " << searchPtr-</pre>
                    >gender;
38
                  cout << endl << setw(COL_SIZE) << "Age: " << searchPtr->age << >
                    endl;
39
              }
40
              else
41
              {
42
                  searchPtr = searchPtr->next;
43
44
          }
45
```

```
C:\Users\smgne\source\repos\Lab 10\Lab 10\Search.cpp
```

```
2
```

```
if (!found)
47
                cout << "I\'m sorry, \"" << searchItem << "\" was NOT found!\n";</pre>
48
49
            }
50
            searchPtr = NULL;
        }
       else
52
53
54
            cout << "\nCan't search an empty list\n";</pre>
55
       }
56 }
```

```
1 #include "Header.h"
3 #include "Header.h"
6 * IsEmpty
7 * This function will receive a list and check if it's empty or not.
9 * INPUTS:
10 * head : list.
12 * No outputs.
13 *
    *************************
14 void IsEmpty(PersonNode* head) // IN & CALC - List.
15 {
16
     if (head == NULL)
17
     {
        cout << "\nYes, the list is empty.\n";</pre>
18
19
     }
20
     else
22
        cout << "\nNo, the list is NOT empty.\n";</pre>
23
     }
24 }
```

```
1 #include "Header.h"
2
4 * Remove
      This function will receive a list and remove a person based on user's input
6 *
7 * INPUTS:
8 * head : list.
9 *
10 * No outputs.
     *****************************
12 void Remove(PersonNode*& head) // IN & CALC - List.
13 {
14
      PersonNode* searchPtr; // CALC - Searching pointer.
                         // IN/CALC - Search item.
      string searchItem;
16
      bool found;
                           // CALC - If search item was found.
17
      searchPtr = NULL;
18
19
      found = false;
20
21
      if (head != NULL)
22
      {
23
          cout << "\nWho would you like to remove? ";</pre>
24
          getline(cin, searchItem);
          cout << "\nSearching for " << searchItem << "...\n";</pre>
25
26
27
          searchPtr = head;
28
29
          while (!found && searchPtr != NULL)
30
31
              if (searchItem == searchPtr->name)
32
              {
33
                 found = true;
34
                 if (searchPtr == head)
35
                 {
36
                     head = searchPtr->next;
37
                     head->prev = NULL;
38
                 }
39
                 else if (searchPtr->next == NULL)
40
                 {
41
                     searchPtr->prev->next = NULL;
42
                 }
43
                 else
44
45
                     searchPtr->next->prev = searchPtr->prev;
46
                     searchPtr->prev->next = searchPtr->next;
                 }
47
```

```
49
                     searchPtr = NULL;
50
                     delete searchPtr;
51
52
                     cout << "Removing " << searchItem << "!\n";</pre>
53
                }
54
                else
55
                {
56
                     searchPtr = searchPtr->next;
57
                }
58
            }
59
60
            if (!found)
61
                cout << "I'm sorry, \"" << searchItem << "\" was NOT found!\n";</pre>
62
63
            }
64
        }
65
        else
66
        {
67
            cout << "\nCan't remove from an empty list!\n";</pre>
68
        }
69
70 }
```

```
1 #include "Header.h"
4 * Clear
      This function will receive a list of nodes and clear it.
6 *
7 * INPUTS:
8 * head : list.
9 *
10 * No outputs.
    *************************
12 void Clear(PersonNode*& head) // IN & CALC - List.
13 {
14
      PersonNode* searchPtr; // CALC - Searching pointer.
15
16
      searchPtr = head;
17
18
      if (searchPtr == NULL)
19
          cout << "\nThe list has been cleared!\n";</pre>
20
21
      }
22
      else
23
          cout << "\nCLEARING LIST:\n";</pre>
24
25
          while (searchPtr != NULL)
26
27
             cout << "Removing " << searchPtr->name << "!\n";</pre>
28
             head = searchPtr->next;
29
             delete searchPtr;
30
             searchPtr = head;
31
          }
32
          searchPtr = NULL;
33
         cout << endl;</pre>
34
         cout << "The list has been cleared!\n" << endl;</pre>
35
      }
36 }
```