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| --- | --- | --- | --- | --- | --- |
| Description | Best | Good | Average | Poor | Total |
| Team Description | List team member and describe in details the task of each team member.  [3 marks] | List team member and briefly describe the task of each team member.  [2 marks] | List the names of the team member without description of tasks.  [1 mark] | No listing and no description of team member.  [0 mark] | \_\_\_ / 3 |
| Introduction | Explain in detail “Texturing and Shadings” in Computer Graphics  [5 marks] | Explain briefly “Texturing and Shadings” in Computer Graphics  [3 marks] | Explain “Texturing and Shadings” irrelevant to Computer Graphics  [1 mark] | No relevant explanation regarding “Texturing and Shadings”  [0 mark] | \_\_\_ / 5 |
| Literature Review | Provide more than two references on emerging techniques on Texturing and Shadings. References and Citations included.  [25 marks] | Provide maximum two references on emerging techniques on Texturing and Shadings.  References and Citations included.  [15 marks] | Provide only one reference on emerging techniques on Texturing and Shadings.  No References and Citations included.  [5 marks] | Provide no references of techniques on Texturing and Shadings.  No References and Citations included.  [0 mark] | \_\_\_\_ /20 |
| Proposed Method | Detail description of proposed technique / modules using appropriate diagrams or mathematic equations with explanation.  [25 marks] | Detail description of proposed technique / module without appropriate diagrams or mathematic equations with no explanation.  [15 marks] | Briefly described  Proposed technique / modules.  [5 marks] | No explanation of the proposed method / modules  .  [0 mark] | \_\_\_\_\_\_ / 20 |
| Objectives | All required objectives achieved.   * 3 Different shapes with shadings * Different Textures for each shapes * Animation on and off   [30 marks] | Only 2 objectives achieved from the list below:   * 3 Different shapes with shadings * Different Textures for each shapes * Animation on and off   [20 marks] | Only 1 objective achieved from the list below:   * 3 Different shapes with shadings * Different Textures for each shapes * Animation on and off   [10 mark] | No objectives achieved  [0 mark] | \_\_\_\_ /20 |
| Conclusion | Compare in detail each of the method with your own method. Show each result for each shape’s texture, colour, and shading.  [20 marks] | Compare only your method on each of the shape’s texture shading and colour.  [10 marks] | Compare only your method on either shapes’ texture or shadings.  [1 mark] | No comparisons given or irrelevant comparisons.  [0 mark] | \_\_\_ / 20 |
| Conclusion | Summarized the work with discussion of the success / failure in displaying of animations of your 3d shape with textures and shadings.  [10 marks] | Summarized the work without discussion of the success / failure of animations of your 3d shape with textures and shadings.  [5 marks] | | No summarize of work exists, or irrelevant summary provided.  [0 mark] | \_\_\_ /10 |
| References | All suitable references are cited properly.  [2 marks] | | Some relevant references are cited.  [1 mark] | No reference and no citation.  [0 mark] | \_\_\_ /2 |
|  |  | |  | Total | \_\_\_ / 100 |