A picture containing qr code

Description automatically generated

|  | **{name}** | |  |  |
| --- | --- | --- | --- | --- |
|  |  |
|  | {roles}  **6+ Yrs of experience** | |  |

|  | | | | | | | | | | |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  | {selfIntro} | | | | | | | | |  |
|  | | Education | |  |  | {education} | | |  |  |
|  | | Technical Skills | |  |  |  | | |  |  |
|  | |  |  |  | | |  |  | |  |
|  | | **{#summary}{summaryName}:** | | {summaryData}{/summary} | | | | | |
|  | | **Soft Skills:** | | Proficiency in advanced-level English communication (B2+), Critical thinking and analytical problem-solving, Effective decision-making skills, Cross-cultural communication and sensitivity, Emotional intelligence and empathy, Time management and organizational skills, Leadership and team management abilities, Conflict resolution and mediation skills, Innovation and creativity, Adaptability and flexibility, Resilience and stress management, Active listening and feedback skills, Presentation and public speaking abilities, Networking and relationship building, Project management skills, Intercultural competence, Data analysis and interpretation, Continuous learning and self-improvement. | | | | | |

|  |  |  |  |  |
| --- | --- | --- | --- | --- |

|  | Recent and major projects | | |
| --- | --- | --- | --- |
|  |  |  |  |

**Media platform**

This project is a platform for influencers, bloggers, and musicians that allows interaction with different famous media platforms aggregated in one system. It also provides a real-time analytics system in easy-to-use format, where you can detect exact indicators and statistics on each platform, that can be chosen in personal suitability. Moreover, the platform allows the formation of presentations and good-looking documents based on the requirements of users or products.

**Project roles** Team Lead

**Period** 08.2023 - till now

**Responsibilities & achievements**

* Building and maintaining interactive user interfaces using React components and the React ecosystem;
* Designed and developed a number of customer-facing features from scratch;
* Analyzed project requirements, translated specifications into functional application components;
* Working on Agile methodology in line with Kanban methodology;
* Managing the daily activities of the team;
* Collaborating with cross-functional teams including project managers, designers, and QA engineers to build high-quality web applications using the technologies mentioned;
* Ensuring code quality, scalability, and performance by writing clean, maintainable, and optimized code;
* Providing technical guidance to the application development team;
* Refactoring the global state structure;
* Regular code review and refactoring;
* Optimizing application performance by analyzing and improving load times, minimizing network requests, and optimizing code execution.

**Environment:**

* HTML5,
* CSS3,
* JavaScript,
* TypeScript,
* React Native,
* Expo,
* Node.js,
* maestro.

**Investment platform**

The investment platform that makes the investment process the easiest and most affordable. The platform includes fully automated flow investing, proprietary strategies, as well as providing functionality for convenient interaction with assets. The main goal is to allow responsive and fast interaction with investments and make it independent and automatic if necessary.

**Project roles** Software Engineer

**Period** 08.2022 - 08.2023

**Responsibilities & achievements**

* Developing complex user interfaces using React;
* Engaged in implementing the application that addresses business challenges and follows the documentation produced as the development specification;
* Application development using atomic design pattern;
* Utilizing React Native, to develop cross-platform mobile applications;
* Participate in key decision-making and architecture development;
* Collaborating with other team members, including backend developers, project managers, and designers;
* Taking measures to ensure stable operation and high performance of the service;
* Refactoring and optimization of existing project functionality;
* Participating in code reviews and project planning sessions;
* Monitoring and improving front-end performance;
* Keeping up-to-date with the latest trends and technologies in software development.

**Environment**

* HTML5,
* CSS3,
* JavaScript,
* TypeScript,
* React,
* React Native,
* Expo,
* React Navigation,
* Bootstrap,
* PostgreSQL,
* Redis,
* Sails.js.

**E-commerce platform**

This application provides full e-commerce functionality in the shopping sphere. The application houses all the features necessary for an online shopping business, for people running this business as a partner of external shops, and for individual product-based platforms. Providing third-party integration and a full management system allows partners full sales-business control based. Numerous integrations with third-party services and a built-in management system allow the platform's users to oversee the sales cycle and organize their business properly. Individual management control tools, sales statistics, sales provision, and rate systems make the platform a powerful middleware between businesses and their clients.

**Project roles** Software Engineer

**Period** 09.2021 - 08.2022

**Responsibilities & achievements**

* Designing responsive UI components using React concepts;
* Backend development;
* Implementation of RESTful API;
* GraphQL hooks implementation;
* Implemented logging functionality to track application's failures;
* Participated in Scrum meeting and was engaged in requirements gathering, use case development and task estimation activities;
* Integrated Google Authentication;
* Implemented the client API service;
* Increased application's performance by conducting code refactoring, using new libraries and optimisation of the existing modules;
* Implementation of a fully branded video player from the ground up to improve user experience;
* Writing documentation using storybook;
* Fix cross browser compatibility issues;
* Dockerization and writing docker-compose files;
* Optimizing application performance by analyzing and improving load times, minimizing network requests, and optimizing code execution;
* Improved platform accessibility by modern web standards.

**Environment:**

* HTML5,
* CSS3,
* JavaScript,
* TypeScript,
* React,
* Contentful CMS,
* Apollo Client,
* Apollo GraphQL,
* MicroORM,
* Node.js,
* Nest.js.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |

**Social media growth application**

The main issue the platform resolves is the growth of Instagram accounts using algorithms of the interests and system of subscribers. It analyzes the accounts, their interests, hobbies. Based on this information it resolves the subscribing flow and account subscriber growth. Also, Growdoc includes the system of statistics and feedback, which improves the platform itself and provides the users relevant information about the dynamic of subscribers.

**Project roles:** Software Engineer

**Period:** 03.2021 - 09.2021

**Responsibilities & achievements**

* Designing, developing, and maintaining new web application functionality in React;
* Developed powerful reusable components that can be leveraged across UIs;
* Implementing the business logic of the application to ensure that it meets the client's requirements;
* Involved in requirements gathering and usability analysis;
* Implementing server logic, RESTful APIs, and business logic using JavaScript with Node.js;
* Creation of layouts according to the requirements of the designer;
* Communicating with stakeholders to understand and document requirements for new features and changes to the user interface;
* Ensuring the codebase maintains integrity, scalability, and compliance with best practices;
* Optimizing the performance of the user interface;
* Continual updates on emerging trends and technologies in the software development space.

**Environment:**

* HTML5,
* CSS3,
* JavaScript,
* TypeScript,
* React,
* SASS,
* Tailwind,
* MongoDB,
* Node.js,
* Express.js.

**Auction tracking platform**

A platform that allows you to track and provide the necessary parameters and information about certain types of auctions and their lots. The application allows you to form a pool of parameters that helps you to make selections for auctions/lots most accurately and quickly, as well as interact with them, through direct integration with eBay.

**Project roles:** Software Engineer

**Period:** 03.2020 - 03.2021

**Responsibilities & achievements**

* Designing a flexible, easily scalable and fully automated system;
* Developing responsive UI components using React concepts;
* Integrating frontend code with backend APIs and services;
* Working with backend developers to integrate UI components with database;
* Participating in code reviews to ensure that the codebase adheres to standards and best practices;
* Documenting application changes and developing updates;
* Communicating with stakeholders to understand and document requirements for new features and changes to the UI;
* Implemented payment functionality with Stripe;
* Redesigned and refactored the source code to provide a better scalability, maintainability and code readability;
* Ensuring that the user interface is accessible and meets web accessibility standards.

**Environment:**

* HTML5,
* CSS3,
* JavaScript,
* TypeScript,
* React,
* Stripe,
* SASS,
* PostgreSQL,
* Ruby,
* Ruby on Rails

**Community engagement platform**

Mobile app integrated with a bank that allows users to pay fares to go on cross-town lines and pay for complimentary services

**Project roles:** Software Engineer

**Period:** 02.2019 - 03.2020

**Responsibilities & achievements**

* Designing responsive UI components using React concepts;
* Implementing UX/UI patterns and best practices to create intuitive and user-friendly interfaces in web applications, considering principles such as responsive design, accessibility, and usability;
* Developed powerful reusable components that can be leveraged across UIs;
* Collaborating with the backend development team to ensure smooth integration and seamless user experience;
* Utilizing SASS, to write modular and reusable styles for components;
* Developing React Server Components using Next.js;
* Implemented payment functionality with Stripe;
* Participating in code reviews to ensure that the codebase adheres to standards and best practices;
* Optimizing application performance by analyzing and improving load times, minimizing network requests, and optimizing code execution.

**Environment**

* HTML5,
* CSS3,
* JavaScript,
* TypeScript,
* React,
* Next.js,
* Stripe,
* SASS,
* Ruby,
* Ruby on Rails

**Language learning platform**

Rootalky is a platform for learning foreign languages. This platform houses a set of tools that allow its users to efficiently and promptly tackle numerous challenges arising during the foreign language learning process. With this platform, users can counter the problems related to the assessment of the student's level, selection of a curator, providing space for curator-student interaction, and finding appropriate materials for training.

**Project roles:** Software Engineer

**Period:** 05.2018 - 02.2019

**Responsibilities & achievements**

* Designing, developing, and maintaining new web application functionality in React;
* Implementing the business logic of the application to ensure that it meets the client's requirements;
* Creation of layouts according to the requirements of the designer;
* Involved in requirements gathering and usability analysis;
* Developed powerful reusable components that can be leveraged across UIs;
* Implementing and managing state using Redux;
* Communicating with stakeholders to understand and document requirements for new features and changes to the user interface;
* Ensuring the codebase maintains integrity, scalability, and compliance with best practices;
* Optimizing the performance of the user interface;
* Continual updates on emerging trends and technologies in the software development space.

**Environment**

* HTML5,
* CSS3,
* JavaScript,
* React,
* Redux,
* SASS,
* Bootstrap,
* Ruby,
* Ruby on Rails.