Andrew Lester

me@andrewlester.net | andrewlester.net | github.com/AndrewLester | linkedin.com/in/andrew-s-lester

Education

University of Illinois Urbana-Champaign, Champaign, IL.

2021 - 2024

BS in Computer Science, GPA 4.0

Grainger College of Engineering FIRST Scholarship

Courses: Communication Networks, Distributed Systems, Database Systems, System Programming, Algorithms

Experience

Yahoo, Software Engineer Intern.

Jun 2023 -

- Modernized, documented, and set up CI/CD on an existing set of internal dashboards tracking on-prem migration to the cloud. On-prem services focus on tools such as Hadoop job runners and HDFS.
- $\circ \quad \text{Developed a new dashboard for tracking on-prem CPU usage, storage, and cost trends as cloud migration continues.} \\$
- Reduced runtime of the dashboard's data-fetching ETL by 80% through concurrency enhancements.
- Architected support for 6+ individual business units and 20+ projects to determine their migration status.

Viget, JavaScript Developer Intern.

Jun - Aug 2022

- Finalized a startup client's reactivity-oriented web application implemented with RxJS before launch.
- Collaborated cross-functionally on the design and development of a real-time, multiplayer, synchronized web game.
 Set project goals and communicated weekly with our advisor-client.
- Developed a React and TypeScript based micro frontend in a Rails architected app to provide interactivity for the web game. Created Rails ActionCable bindings for React and React Query.
- Practiced TDD with Vitest and Playwright to ensure the correctness of application code and common user flows.

PSYONIC, Software Developer Intern.

Oct 2021 – May 2022

- Redesigned the structure for Bluetooth messages to better integrate them into a React native application as a first-class service.
- Communicated with the hand-board development team to ensure compatibility between hand and app features.
- o Designed a CI/CD pipeline to version and deploy the app to testing groups through Firebase and Fastlane.

Projects

Hack4Impact UIUC

Tech Lead

- ▶ Open Climate Fix Mobile-first web app to give homeowners power over their solar energy.
 Jan Jun 2023
- **Kotahi** Integrated with research DOI registration API and improved UX for key roles.

Sep – Dec 2022

NTPal, Developer.

May - July 2023

- o Implemented a network time protocol (NTP) client/server process from the NTP specification in Go, and deployed several instances across the U.S. using fly.io.
- Crafted terminal UIs to control the NTPal process via IPC over Unix sockets and to quickly find the time offset to any NTP server.

Update Scheduler, Developer.

Jan – Mar 2021

- Designed and published a Flask based site with a Svelte micro frontend that gives Schoology learning management system users a place to author update posts and schedule them for later.
- Added several features to Schoology's own update post editor, such as multiple post destinations and compressed inline images. Used by over 150 teachers and students.

Skills

Proficient: Java, Python, Go, SQL, HTML/CSS/JS, TypeScript, Svelte, React, C/C++

Familiar: MongoDB, Redis, Google Cloud, Ruby, OpenAPI, PHP