

Andrew Lester

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Education

University of Illinois Urbana-Champaign, Champaign County, IL.

2021 – 2024

BS in Computer Science, GPA 4.0

Grainger College of Engineering FIRST Scholarship

Courses: Data Structures Honors, Database Fundamentals, Intro to CS I/II, Discrete Math, Linear Algebra

Experience

Viget, JavaScript Developer Intern.

Jun – Aug 2022

- Collaborated cross-functionally on the design and development of a real-time, multiplayer, synchronized web game. Set project goals and communicated weekly with our client.
- Developed a React and TypeScript based micro frontend in a Rails architected app to provide interactivity. Created Rails ActionCable bindings for React and React Query.
- Finalized a startup client's reactivity oriented web application implemented with RxJS before launch.

PSYONIC, Software Developer Intern.

Oct 2021 – May 2022

- Redesigned the structure for Bluetooth messages to better integrate them into a React native application as a first class service.
- Designed a CI/CD pipeline to version and deploy the app to testing groups.

PowerSchool, Software Engineer Intern.

Jun – Aug 2021

- Implemented new API endpoints in PHP which use a linked-data schema similar to JSON-LD and also include a custom caching solution. Updated OpenAPI specs to reflect API changes.
- Designed the backend for the API's pagination system using opaque tokens to store pagination state.
- Incorporated a client-side cache for a frequently accessed API endpoint using IndexedDB.

Projects

Hack4Impact UIUC, Tech Lead

↳ **ZubHub Project, Software Developer.**

Jan – Jun 2022

- Integrated a custom notifications system with a modular design across the application's stack.
- Implemented search autocomplete using PostgreSQL trigram similarity.

↳ **South Side Weekly Project, Software Developer.**

Sep – Dec 2021

- Created new database schemas for storing project team data and incorporated them in the rest of the database's models. Wrote API endpoints for a NodeJS backend to expose these new models.

Mustang Mug, Developer.

Jun – Aug 2021

- Managed a team of 10+ students to design and implement a Svelte based web application for my high school's "Mustang Mug" cafe.
- Integrated with the school's payment system, MySchoolBucks, to process credit card and student account transactions. Included analytics and tracing for user tracking and application health.

Update Scheduler, Developer.

Jan – Mar 2021

- Designed and published a Flask based site with a Svelte micro frontend that gives Schoology learning management system users a place to author update posts and schedule them for later.
- Added several features to Schoology's own update post editor, such as multiple post destinations and compressed inline images. Used by over 150 teachers and students.

Skills

Proficient: Java, Python, HTML/CSS/JS, TypeScript, Svelte, React, C++

Familiar: SQL, MongoDB, Redis, Ruby, OpenAPI, PHP