

ANDREW C. LO

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TECHNICAL SKILLS

Proficient: React • JavaScript (ES 5/6) • CSS3 • HTML5 • Node • Arduino • jQuery • OOP • API

Experienced: Socket.io • MongoDB • PostgreSQL • Apollo • Bootstrap 4 • Flexbox • Ruby • GraphQL

Tools: Notion • GitHub • VS Code • Postman • MeisterTask • Docker • Figma • AWS • Ubuntu

PROFESSIONAL EXPERIENCE

Software Engineer | *Matchraiser* | matchraiser.org

October 2020 - Present

- Implement knowledge of **JavaScript** and **Frontend** frameworks to design, develop, and maintain a web application for a charity fundraising platform
- Collaborate with 15 other engineers and UI/UX team to build **responsive** and **reusable** components, employing organization and planning tools such as **Figma**, **GitHub**, and **Notion**
- Produce and test optimized and reliable code using **React**, **MongoDB**, and **GraphQL** utilizing **OOP** approaches, **GitHub**, and **Jest**

Teaching Assistant | *LearningFuze*

March 2020 - May 2021

- Mentor over 40 LearningFuze students **JavaScript**, **jQuery**, **HTML5**, **CSS3**, **React**, and **Node**
- Correspond with students via **Slack** and **Zoom** to explain coding practices and debug student projects
- Promote student growth by approximately 25% through maintaining a challenging yet informative learning environment and supplementing main instructors in expanding the potential of students

Code Sensei | *Code Ninjas*

March 2019 - November 2019

- Instructed over 30 students from ages 6-13 for Computer Science, primarily **Scratch** and **JavaScript**, and brainstormed with other Senseis to develop curriculum and lesson plan
- Provided marketing support which increased new student signups by about 15%

PERSONAL PROJECTS

Wicked Pedals

[Live](#) // [GitHub](#)

- Produced an e-commerce app that sells guitar effect pedals using **React** and added **Bootstrap 4** to style the app using **Fetch API** to handle requests
- Developed a backend server to keep track of products and orders using **PostgreSQL** integrated with the **Express** framework to create a dynamic database
- Applied the use of **sessions** and **cookies** to track returning customers' carts and shopping progress

Shadow Realmer

[Live](#) // [GitHub](#)

- Implemented **React** and **CSS3** to construct a meet-up app for trading card game players
- Incorporated **PostgreSQL** to store user profiles, events, and hangouts to discern store employees and regular users and applied **Google Maps API** to link events in the database to real stores
- Planned using **Figma**, **MeisterTask**, and **DBDesigner** to arrange an organized course of action, following **Agile development processes** to improve efficiency by about 30%

Yu-Gi-Oh Memory Match

[Live](#) // [GitHub](#)

- Designed a matching game themed off a popular trading card game using **HTML5**, **CSS3**, and **JavaScript** with **jQuery** to manipulate DOM elements and provide functionality such as random card shuffling
- Improved **responsiveness** using **Flexbox** and **media queries** to scale the game to proper screen sizes

EDUCATION

LearningFuze, *Accelerated Web Development Program*

800+ hours programming in a real world environment under the guidance of senior developers

University of California, Santa Barbara, Bachelor's, *Environmental Science*