

JOOSE Lab 9 - Added Functionality

The functionality I added was a confirmation dialog box when clearing the playlist.

This was added using a `JOptionPane`. We can then draw it by calling `optionPane.showConfirmDialog` which returns an `int`. Giving it the args (`this`, "Would you like to clear the playlist?") it will draw the dialog and display the text given in the args.

`showConfirmDialog` will return 0 if the user clicks "Okay", so we can just use a simple if statement to call `songModel.clear()` if the user clicked "Okay".

After the user clicks an option, the window will automatically dispose itself, so no more code needs to be written.

Here is what it looks like:

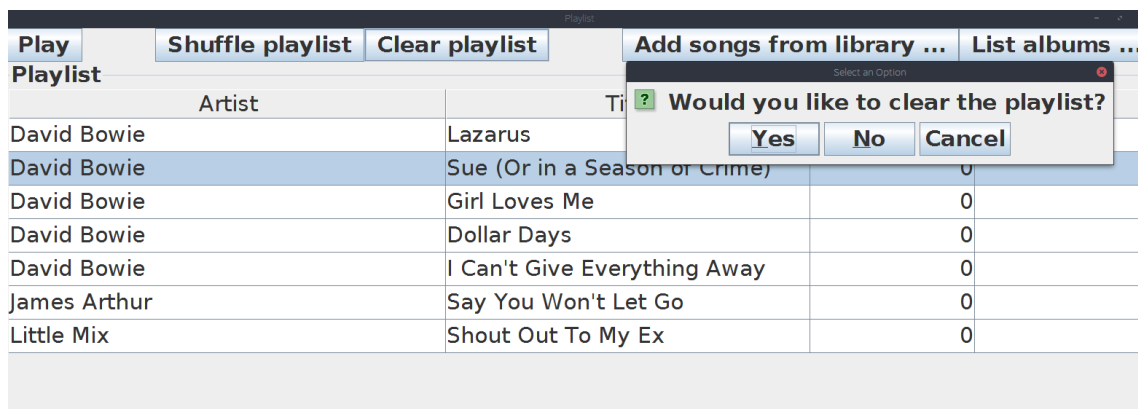


Figure 1: The confirmation dialog

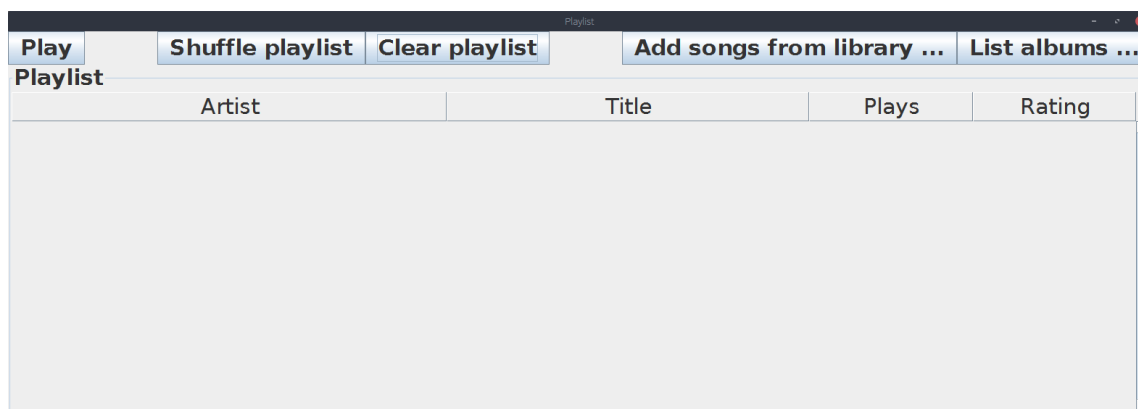


Figure 2: After clicking 'Yes'