S3 Compiler Project

Copy your S2.java to S3.java. Then replace every occurrence of "S2" in S3.java with "S3".

Be sure your name in S3. java on line 10.

Modify S3.java so that it meets the specifications for S3 described below.

Compile your S3 compiler with

javac S3.java

Compile S3.s (which is in the J1 Software Package) with your S3 compiler with

java S3 S3

Assemble the output file S3.a created by your S3 compiler with

a S3.a

Finally run the executable program in S3.e created by the assembler with

e S3/c

Submit S3.java, S3.a and S3.slog (the log file that the e program creates when it runs S3.e) in the form requested. If files requested, do not submit a ZIP FILE.

SPECIFICATIONS FOR S3

S3 is the S2 compiler with the following extensions:

- 1) The println allows zero arguments.
- 2) Both println and print can take a string argument, as well as an expression.
- 3) Unary plus and minus are fully supported. In S2, unary plus and minus are allowed only on constants. In S3, they are also allowed on variables and parenthesized expressions.
- 4) Cascaded assignments are allowed. For example, in S3, the following statement is legal:

$$x = y = z = 7;$$

Support this statement according recursive productions that require a look ahead as described in Section 14.3.

5) The readint statement is supported. It reads in a single integer from the keyboard, converts it to binary, and places the binary value in the variable

specified in the readint statement. For example,

readint(x);

reads an integer into x.

- 6) The token trace is optional. S3 (the hand-written version) should generate a token trace only if the -trace_tokens argument is specified after the input file name on the command line when the S3 compiler is invoked. The S3j compiler(the JavaCC version of S3) should generate a token trace only if the S3j compiler is created with a javacc command in which you specify the -common token action argument as the first argument.
- 7) The assembly language file generated by the compiler should contain the source code as comments.