

Chapter 21

Interpreters

Interpreter

Pure interpreter:
executes code as it parses it

Compiler-interpreter:
translates to intermediate code and then
interprets the intermediate code.

Modified termList method

```
1 private void termList()
2 {
3     int right;
4
5     switch(currentToken.kind)
6     {
7         case PLUS:
8             consume(PLUS);
9             term();
10            right = s.pop();
11            s.push(s.pop() + right);
12            termList();
13            break;
14        case RIGHTPAREN:
15        case SEMICOLON:
16            ;
17            break;
18        default:
19            throw genEx("\"+\", \"\", or \";\"");
20    }
21 }
```

Modified assignmentStatement method

```
1 private void assignmentStatement()  
2 {  
3     Token t;  
4     int left, expVal;  
5  
6     switch(currentToken.kind)  
7     {  
8         case ID:  
9             t = currentToken;  
10            consume(ID);  
11            left = st.enter(t.image);  
12            consume(ASSIGN);  
13            expr();  
14            st.setValue(left, s.pop());  
15            consume(SEMICOLON);  
16            break;  
17        default:  
18            throw genEx("<ID>");  
19    }  
20 }
```

Using the I1 interpreter

```
javac I1.java
```

```
java I1 S1
```

```
I1 Interpreter written by ...
```

```
4107
```

```
4107
```

Interpreting statements that transfer control

```
1  private void whileStatement()  
2  {  
3      Token t;  
4  
5      consume(WHILE);  
6      consume(LEFTPAREN);  
7  
8      // save this position in token chain  
9      t = currentToken;  
10     boolean exModeSave = exMode;  
11     do  
12     {  
13         currentToken = t;    // reset position in chain  
14         expr();  
15         consume(RIGHTPAREN);  
16         if (exMode && s.pop() == 0) exMode = false;  
17         statement();  
18     } while (exMode);  
19     exMode = exModeSave;    // reset exMode  
20 }
```

Compiler-interpreter

Compile source code to the machine language (s-code) for the s-machine. Then interpret the s-code.

S-code interpreter

```
34     opcode = scode.get(pc++);
35
36     // decode opcode and execute instruction
37     switch(opcode)
38     {
39         case PRINTLN:
40             System.out.println(s.pop());
41             break;
42         case ASSIGN:
43             vtab[scode.get(pc++)] = s.pop();
44             break;
45         case PLUS:
46             right = s.pop();
47             s.push(s.pop() + right);
48             break;
49         case TIMES:
50             right = s.pop();
51             s.push(s.pop() * right);
52             break;
53         case PUSHCONSTANT:
54             s.push(scode.get(pc++));
55             break;
56         case PUSH:
57             s.push(vtab[scode.get(pc++)]);
58             break;
59         case HALT:
60             doAgain = false;
61             break;
62         default:
63             doAgain = false;
64             break;
```


Translating to s-code

```
1  private void doWhileStatement()  
2  {  
3      int address;  
4  
5      consume(DO);  
6      address = cg.getCurrentAddress();  
7      statement();  
8      consume(WHILE);  
9      consume(LEFTPAREN);  
10     expr();  
11     cg.emit(JNZ);  
12     cg.emit(address);  
13     consume(RIGHTPAREN);  
14     consume(SEMICOLON);  
15 }
```

Translating to s-code

```
1 private void printArg()
2 {
3     Token t;
4     int sindex;
5
6     switch(currentToken.kind)
7     {
8         case STRING:
9             t = currentToken;
10            consume(STRING);
11            sindex = cg.enterString(t.image);
12            cg.emit(PRINTSTRING);
13            cg.emit(sindex);
14            break;
15        case LEFTPAREN:
16        case UNSIGNED:
17        case PLUS:
18        case MINUS:
19        case ID:
20            expr();
21            cg.emit(PRINT);
22            break;
23        default:
24            throw genEx("expression or string");
25    }
26 }
```