

```

/*****
 *
 *          lab2a
 *
 * This program illustrates the use of the
 * fork system call.
 *
 *****/

#include <stdio.h>
#include <unistd.h>
#include <stdlib.h>
#include <time.h>
#include <string.h>
#include <errno.h>

int main(int argc, char **argv) {
    int pid;
    int i;
    struct timespec request;

    if((pid = fork())) {
        if(pid < 0) {
            printf("Fork error: %s\n",strerror(errno));
            exit(1);
        }
        printf("Parent: child pid: %d\n",pid);
        request.tv_sec = 0;
        request.tv_nsec = 10; //it takes about 0 nanoseconds for child
process to start
        nanosleep(&request, NULL);
        for(i=0; i<100; i++) {
            printf("Parent: %d\n",i);
        }
    } else {
        pid = getppid();
        printf("Child: parent pid: %d\n",pid);
        for(i=0; i<100; i++) {
            printf("Child: %d\n",i);
        }
    }
}

```

```
    }

    exit(0);
}
```

```
/*
 *
 *          lab2a
 *
 *   This program illustrates the use of the
 *   execve system call.
 *
 *****/

#include <stdio.h>
#include <unistd.h>
#include <stdlib.h>
#include <string.h>
#include <errno.h>
#include <sys/wait.h>

extern char **environ;

int main(int argc, char **argv) {
    int pid;
    int ret;
    int status;

    if((pid = fork())) {
        if(pid < 0) {
            printf("Fork error: %s\n",strerror(errno));
            exit(1);
        }
        printf("Wait: %d\n", wait(&status));
    } else {
        ret = execve("lab2a", argv, environ);
        if(ret < 0) {
            printf("Execve failed: %s\n", strerror(errno));
            exit(1);
        }
    }
}
```

```
    }  
}  
  
exit(0);  
}
```

```
(base) andre@DESKTOP-UM1B7BM:/mnt/c/Users/andre/OneDrive/Systems/Lab02$ ./lab2a
```

```
Child: parent pid: 89
```

```
Parent: child pid: 90
```

```
Child: 0
```

```
Parent: 0
```

```
Child: 1
```

```
Parent: 1
```

```
Child: 2
```

```
Parent: 2
```

```
Child: 3
```

```
Parent: 3
```

```
Child: 4
```

```
Parent: 4
```

```
Child: 5
```

```
Parent: 5
```

```
Child: 6
```

```
Parent: 6
```

```
Child: 7
```

```
Parent: 7
```

```
Child: 8
```

```
Parent: 8
```

```
Child: 9
```

```
Parent: 9
```

```
Child: 10
```

```
Parent: 10
```

```
Child: 11
```

```
Parent: 11
```

```
Child: 12
```

```
Parent: 12
```