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(base) andre@DESKTOP-UM1B7BM:/mnt/c/Users/andre/OneDrive/Systems/lab10-1/lab10$ ./prog1
asd
Cipher text:
0000 - 21 c9 26 7c c5 69 b7 33-40 d5 97 2e 45 78 49 fa  !.&|.i.3@...ExI.
(base) andre@DESKTOP-UM1B7BM:/mnt/c/Users/andre/OneDrive/Systems/lab10-1/lab10$ ./prog2
Plain text: asd
(base) andre@DESKTOP-UM1B7BM:/mnt/c/Users/andre/OneDrive/Systems/lab10-1/lab10$ █

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(base) andre@DESKTOP-UM1B7BM:/mnt/c/Users/andre/OneDrive/Systems/lab10$ ./prog1
asd
Cipher text:
0000 - c2 ba 41 2b 07 cb b0 a8-83 19 10 30 02 d9 eb c7  ..A+.....0....
(base) andre@DESKTOP-UM1B7BM:/mnt/c/Users/andre/OneDrive/Systems/lab10$ ./prog2
Plain text: asd
(base) andre@DESKTOP-UM1B7BM:/mnt/c/Users/andre/OneDrive/Systems/lab10$ █

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/*****
 *
 *                               prog1.c
 *
 *  Example of the use of OpenSSL to encode a
 *  message that is stored on a file.
 *
 *  Encrypt a message that is read from standard
 *  input. The encrypted message is written on
 *  the file message and they key information is
 *  written on the file secret.
 *
 *****/

#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>
#include <sys/random.h>
#include <stdio.h>
#include <openssl/conf.h>
#include <openssl/evp.h>
#include <openssl/err.h>
#include <string.h>
#include <unistd.h>

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/*
 * Struct to store the key and the initialization vector
 */
struct secretStruct {
    unsigned char key[32];
    unsigned char iv[16];
} secret;

/*
 * Simple error reporting procedure
 */
void handleErrors() {
    ERR_print_errors_fp(stderr);
    abort();
}

/*
 * Create a key and initialization vector using the
 * kernel random number generator. The results are
 * stored on the file secret.
 */
void make_key() {
    int fout;
    ssize_t ret;

    fout = open("secret", O_WRONLY | O_CREAT | O_TRUNC, 0600);
    ret = getrandom(&secret.key, 32, 0);
    if(ret != 32) {
        printf("random key generation failed\n");
        abort();
    }
    ret = getrandom(&secret.iv, 16, 0);
    if(ret != 16) {
        printf("intialization vector generation failed\n");
        abort();
    }
    write(fout, &secret, sizeof(secret));
    close(fout);
}

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/*
 * This procedure encrypts a message using the AES-CBC encryption
 * method. The first parameter is the plain text to be encrypted.
 * The second parameter is the length of the plain text. The third
 * parameter is a pointer to a block of memory where the cipher text
 * will be returned
 */
int encrypt(unsigned char *plaintext, int length, unsigned char
*ciphertext) {
    int len;
    int ciphertext_len;
    EVP_CIPHER_CTX *ctx;

    /*
     * Start by creating a new cipher context
     */
    if(!(ctx = EVP_CIPHER_CTX_new()))
        handleErrors();

    /*
     * Initialize the encryption process. The second parameter
     * is the encryption algorithm to be used. The third
     * parameter is set to NULL to indicate that the default
     * implementation of this algorithm will be used.
     */
    if(1 != EVP_EncryptInit_ex(ctx, EVP_aes_256_cbc(), NULL, secret.key,
secret.iv))
        handleErrors();

    /*
     * Start encrypting the message, place it in ciphertext
     */
    if(1 != EVP_EncryptUpdate(ctx, ciphertext, &len, plaintext, length))
        handleErrors();

    ciphertext_len = len;

    /*
     * Finalize the encryption. Finish off the last block

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    *   of encrypted text.
    */
    if(1 != EVP_EncryptFinal_ex(ctx, ciphertext+len, &len))
        handleErrors();

    ciphertext_len += len;

    /*
     *   Free up the storage used by the cipher context
     */
    EVP_CIPHER_CTX_free(ctx);

    return(ciphertext_len);
}

int main(int argc, char **argv) {
    unsigned char plain[256];
    unsigned char *cipher;
    int len;
    int n;
    int fout;

    make_key();

    /*
     *   Read the plain text from standard input
     */
    bzero(&plain, 256);
    fgets((char *)plain, 256, stdin);
    n = strlen((char *)plain);
    // Remove the \n at the end of the line
    plain[n-1] = 0;

    /*
     *   Compute the size of the cipher text
     *   and allocate memory for it.  It must
     *   be a block size.
     */
    n = (n/32+1)*32;

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cipher = (unsigned char *) malloc(n);

/*
 * Do the encryption, print the result and
 * save it to the message file. Rememeber to
 * include the \0 in the message size.
 */
len = encrypt((unsigned char *)&plain, strlen((char *)plain)+1,
cipher);

printf("Cipher text: \n");
BIO_dump_fp(stdout, (const char *) cipher, len);

fout = open("message", O_WRONLY | O_CREAT | O_TRUNC, 0644);
n = write(fout, cipher, len);
close(fout);

}

/*****
 *
 *          prog2
 *
 * This program reads the secret key information
 * from the secret file and uses it to decode
 * the message in the message file.
 *
 *****/

#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>
#include <sys/random.h>
#include <stdio.h>
#include <openssl/conf.h>
#include <openssl/evp.h>
#include <openssl/err.h>
#include <string.h>
#include <unistd.h>

```

```

/*
 * Structure to store the key and the initialization vector
 */
struct secretStruct {
    unsigned char key[32];
    unsigned char iv[16];
} secret;

/*
 * Standard error handling procedure.
 */
void handleErrors() {
    ERR_print_errors_fp(stderr);
    abort();
}

/*
 * Read the key and initialization vector from the secret file
 */
void read_key() {
    int fin;

    fin = open("secret", O_RDONLY, 0600);
    read(fin, &secret, sizeof(secret));
    close(fin);
}

/*
 * Procedure that decodes the encrypted message. The first parameter
 * is the cipher text. The second parameter is the length of the
 * cipher text. The third parameter is a pointer to a block of
 * memory where the plain text will be stored.
 */
int decode(unsigned char *cipher, int length, unsigned char *plain) {
    EVP_CIPHER_CTX *ctx;
    int len;
    int plaintext_len;

    /*

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    * Create a context for the decrypt operation
    */
    if(!(ctx = EVP_CIPHER_CTX_new()))
        handleErrors();

    /*
     * Initialize the decryption operation. The second parameter is
     * the decryption algorithm to be used. The NULL third parameter
     * specifies that the default implementation for this algorithm
     * will be used.
     */
    if(1 != EVP_DecryptInit_ex(ctx, EVP_aes_256_cbc(), NULL, secret.key,
secret.iv))
        handleErrors();

    /*
     * Start decrypting the message.
     */
    if(1 != EVP_DecryptUpdate(ctx, plain, &len, cipher, length))
        handleErrors();

    plaintext_len = len;

    /*
     * Finish decrypting the message, make sure that the last
     * block of the message is processed.
     */
    if(1 != EVP_DecryptFinal_ex(ctx, plain+len, &len))
        handleErrors();

    plaintext_len += len;

    /*
     * Free the memory used by the cipher context.
     */
    EVP_CIPHER_CTX_free(ctx);

    return(plaintext_len);
}

```

```
int main(int argc, char ** argv) {
    unsigned char buffer[512];
    unsigned char *plain;
    int len;
    int n;
    int fin;

    read_key();

    /*
     * Read the encrypted message from the message file.
     */
    fin = open("message", O_RDONLY, 0644);
    n = read(fin, buffer, 512);
    close(fin);

    /*
     * Allocate memory for the plain text based on the size
     * of the encrypted message.
     */
    plain = (unsigned char *) malloc(n);

    /*
     * Decode the message and print the result
     */
    len = decode(buffer, n, plain);

    printf("Plain text: %s\n",plain);
}
```